

Dash: Heavy runs with the GRU. Similar speed to Mii Swordfighter.

Crouch: Heavy crouches with sandwich in hand. He can't crouch walk.



Shield: Train stopping pose from End of the Line



Ledge: Heavy hangs from the ledge by 1 finger.

Jab: 3 punches followed by an uppercut

Multi-jab: 2 punches followed by the enemy getting shot by the tomislav.

Dash attack: Shoulder bash

Specials

Up special: Heavy shoots Sasha downwards with the recoil lifting him up. If you get caught under the bullets you take damage but you won't be knocked anywhere. (this hitbox is fairly large but not unreasonable)

Side special: Pootis-Pow!

Neutral special: Heavy shoots Sasha. He can walk around but he can't jump and is slowed to a crawl. Shield to cancel.

Down special: Heavy eats a sandwich for a few seconds to heal. No healing if interrupted. Can only eat one full sandwich per stock.

Smash attacks

Side smash: Heavy revs down Sasha. When fully spun up, it's a fully charged smash attack. Shoots for a second, like Mii Gunner.

Up smash: Heavy uppercuts with the KGB

Down smash: Heavy punches the ground, creating a shockwave.



Aerials

U-air: Heavy headbutts.

N-air: Heavy shoots his shotgun forwards.

F-air: Mario's funny aerial but with Heavy slamming Sasha down on your skull.

B-air: Heavy punches backwards.

D-air: Heavy drops a dumbbell.

Throws

Up throw: Heavy simply throws you up.

Forward throw: Heavy throws you up and punches you away.

Down throw: Heavy throws you up, catches you, and slams you into the ground, burying you.

<https://www.youtube.com/watch?v=6aLjwVvNq4s&feature=youtu.be&t=723>

Backthrow: Heavy tosses you over his shoulder.

Tilts

Up tilt: Heavy smacks upwards with the briefcase for extra range.

Side tilt: Heavy does the kazotsky kick.

Down tilt: Heavy shoots the ground with his shotgun.

Final Smash: <https://www.youtube.com/watch?v=36ISzUMBJnc&feature=youtu.be&t=191>

Taunts

Up taunt: proletariat posedown



side taunt: Kiss me



Down taunt: Schadenfreude



Music

Main Theme*

MEDIC!*

The Art of War

Playing with Danger

Drunken Pipe Bomb*

Intruder Alert

Rocket Jump Waltz*

*=new remix

Classic Mode: Capture the Intel!

1: Sonic

2: 2 Snakes

3: Roy&Sheik

4: Bowser&Dr.Mario

5: a bunch of easily killable inklings

6: Metal Richter&Bowser Jr.

Bonus

Boss: Master Hand

Stage: TeuFort

Alts

- RED heavy
- BLU heavy
- Purple heavy
- Green heavy
- Yellow heavy
- Orange heavy (gordon freeman heavy)
- White heavy (Glados heavy)
- Robot heavy (or grey heavy)

Winner Screen

-<https://www.youtube.com/watch?v=jHgZh4GV9G0&feature=youtu.be&t=65>

-kazotsky kick

-casually eating a sandwich