



| Positive Boosts | Positive Aspect | Negative Boost | Negative Aspect |
|-----------------|-----------------|----------------|-----------------|
|                 |                 |                |                 |

Designation:

Name:

Aspects:

Federation StarShip Akyazi Class

Captain:

Mission:

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CODIE = 8

SaMS = 5

|                           |                              |
|---------------------------|------------------------------|
| <b>-1 Stealth</b>         | <b>+1 Defensive Energy</b>   |
| <b>-1 Maneuverability</b> | <b>+1 Information Energy</b> |

Evasive Score/Weapons Damage negative modifier:

Current Shield Stability Rating:

Current Fate Points:

Stress Track: O O O O O O O O

**Consequences:**

Mild:

Mild:

Moderate:

Serious:

Extreme:

**Refresh = 8**

**Adjusted Refresh = 0**

**Stunts:**

-1      Phasers: +1 to Weapons.

-2      Photon Torpedoes:. Weapons rating 6

-1      Fire at will: 1 time per scene, you may add together 2 weapons into 1 roll. Additional uses of this stunt require 1 fate point.

-1      Resolute: Her crew know they are part of something good and won't be intimidated. +2 on all Discipline rolls when another ship tries to intimidate them. +2 for each friendly ship with you.

-1      Setting good relations: Whenever trying to set up good relations between the Federation and another Race you get a +2 to Rapport Rolls.

-1      Advanced Warp Technology: Capable of going warp factor 9.

-1      Built for Patrol: All weapons checks are made at +1.