My practical work

Here are 3 pieces of software and 3 pieces of work that I have completed for each piece of software to demonstrate my sound skills that I could use in my game idea.

	Add your examples		
	Example 1	Example 2	Example 3
• https://ww			
<u>w.oceanwav</u>			
es.io/			
	Example 1	Example 2	Example 3
• <u>http://type</u>			
<u>drummer.co</u>			
<u>m/#</u>			
	Example 1	Example 2	Example 3
• https://mus			
<u>iclab.chrom</u>			
<u>eexperimen</u>			

ts.com/Son g-Maker/					
Have a go with the next task and create 3 of your own voice overs.					
	Example 1	Example 2	Example 3		
https://www.animake r.com/voice					