

Fira Stocahe - 40 years old

Head of the Magical Bureau of Investigation (MBI) and a long acquaintance of Dinna.

Fira is a very serious woman that takes her job with extreme seriousness, she understands the responsibility of being at the head of the security of the country. She graduated from the magic university at the same time as Dinna, but because of the events of The Great Inferno, Fira changed her vision of how she wanted to spend the rest of her life, and that was ensuring that no one ever, perpetrated a terrorific event like that one, for the sake of those who died and for those who are to come, those including her husband and her daughter.

The relationship between her and Dinna is distant, but it's always treated with mutual respect, both Dinna and Fira had a plan for the future, to become private investigators and catch evildoers like the comics they used to read in the university. Fira doesn't hesitate in asking Dinna for help whenever she needs it, Dinna was the top of her class after all.

Fira specializes in old fashioned revolvers and lever action guns, she always liked the feeling of nostalgia of these old firearms.

The one and only daughter, and the oldest from the Silverwing family, a renowned family known for their amazing swordsmanship skills and the service it has provided to the whole region.

Sward was named like this because her parents were expecting a boy instead of a girl, and then this girl had an incredibly high aptitude for magic, which left the parents quite perplexed. But, this didn't stop them from supporting and helping her develop her magic skills.

Sward is a gentle and yet strict girl, she wants to improve so she can reach the expectations her parents have of her, but she also likes to fool around, understanding the importance of free time. Because of her family's last name, it has caused her many problems with old family enemies, and even other people who are envious of her nobility. Even after all that, she is proud of being a Silverwing.

After she graduated at the surprising age of 20 years old, she was sent directly to the MBI so she could be properly trained, to one day take the spot of Fira in the future when she retires. Knowing this, Fira decided that the only person who could train her in the best way possible was Dinna, so she sent her to Dinna to learn from the best.

Ever since she started studying defensive magic, she took a liking to pistols because they were small, versatile, and you could keep it summoned for a longer period of time.

Dinna Marti, the best witch of the year she graduated. A highly skilled witch who is known for her prowess in Defensive Magic and also her skill for investigation.

Dinna is a kind and careless woman that loves to fool around whenever she doesn't have a job to do. She has a strong righteous spirit, which was born from reading countless comics with Fira when she was younger. Most people would think of her as clumsy, lazy, or maybe even crazy, but that perspective changes when someone hires her for an investigation. Her methods are quite uncommon and unorthodox, but she always manages to finish the job.

When she was born, her parents were astonished to see how much magic aptitude she had, so when she managed to learn to read, they hired her a personal teacher to teach her how to use magic earlier than usual. Thanks to that, Dinna was the youngest student to have entered the University of Magic, carrying all its problems and advantages. Those problems were basically the envy of the other students towards her talent to cast spells and understand the complex mechanism of firearms. Fira was the only one who became Dinna's friend, and they became really close friends for a long, long time. After graduating, Dinna became a private investigator, it took her a couple years to gain popularity, but she never gave up.

Ever since she started learning firearm mechanics when she was young, she fell in love with pistols, so much so that she designed one from scratch and has never used any other firearm since. Although she is more than capable of summoning other firearms, she simply refuses to not use her favourite pistol called: The Last Spell (Named after the pistol that the protagonist of her favourite comic used.)

The most popular and regulated type of magic in the world of "The Last Spell", anyone with magic aptitude can summon a firearm or weapon, but it comes with some limits and restrictions.

One of those restrictions is that the caster must understand how the actual firearm exactly works. From their mechanical insides to the actual firing mechanism of the firearm itself, this is why most people tend to only summon pistols or other simpler firearms.

The other big restriction of this type of magic, is that the bigger and more complex the firearm is, the shorter the time it can be summoned for. Pistols are small and simple, that's why they can be summoned for a long period of time, but assault rifles or shotguns can only be summoned for a shorter period of time since they are more powerful and complex. Bigger guns such as rocket launchers or similar destructive weapons only last for a couple seconds, more than enough time for the caster to shoot it if they know what the objective is.

Since a lot of people are capable of summoning guns, the government has placed a very strict and precise test to see if the caster is psychologically capable of wielding a firearm, all to preserve public safety. Needless to say, there are also a lot of illegal casters that summon guns without the approval of the authorities, these criminals are caught most of the time and spend long periods of time in prison.

Ever since humanity had gained consciousness, it had also gained magic aptitude alongside it. But, humanity didn't know how to use this until a large amount of time had passed. Inexplicable events such as telekinesis, predicting the next sentence of a TV show, or even focused spontaneous combustion were considered supernatural and were always explained scientifically. That is, until Professor Elias Wirtanen discovered that there were a lot of people who could actually control these events. And so, the world officially started investigating and developing what we call "magic".

Years after this groundbreaking discovery, countless other investigators started testing and experimenting different ways to take advantage of everyone's magic aptitude, giving birth to the different types of magic that everyone can study. These are the most popular types of magic:

Defensive Magic, focused in summoning weapons and firearms for self-defense; Premonition Magic, the ability to see almost anywhere at any time, sometimes even the near future; Elemental Magic, the power to summon the forces of nature such as fire, water, wind or earth.

Each type of magic has its own restrictions, and it doesn't matter how much of an expert someone is in magic, these restrictions are on the flow of magic itself, no one can bypass them. Because of these natural limits, there were people desperately trying to break them and become more powerful than the rest. These people were quickly declared to be terrorists and criminals, because experimenting with the limit of magic itself is against the natural order of it and could provoke an unimaginable catastrophe.

To this day, many people who have been born with a high magic aptitude have become experts in specific types of magic, people who don't have much magic aptitude also have a very important role in society, just like those who don't have a single trace of it. Humanity has managed to establish a status quo with magic and non-magic people, but some believe that the world should be wiped of people who can't use magic, and others who think that the world should be wiped of all magic casters. This kind of mentality is what lead up to the disaster called The Great Inferno, a terrible act that took the lives of both magic and non-magic people.