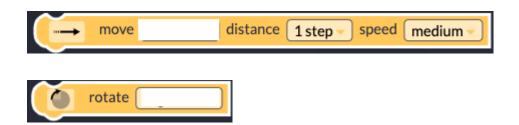
The following block codes are available for your program. If there is a blank space, you can enter a specified amount. All other text can not be altered. You may use each block as many times as needed.

#### **Movement**



# **Light Effects**



## **Timing**



#### Loops



### Logic



