

**HS20-HB1****Analyze the anatomy and physiology of a healthy human.****Indicators for this outcome**

**(b)** Describe the anatomy (structure) and physiology (function) of at least five human body systems (i.e., cardiovascular, endocrine, lymphatic, digestive, urinary, muscular, nervous, respiratory, reproductive, integumentary and skeletal). (K)

- The infant body contains over \_\_\_\_\_ bones.
- The human adult body contains \_\_\_\_\_ bones
- After birth, bones start to \_\_\_\_\_ in the infant body to become larger and stronger bones.

**Bone Functions:**

1. Support:
2. Protection:
3. Movement:
4. Blood Cell Production:
5. Storage:

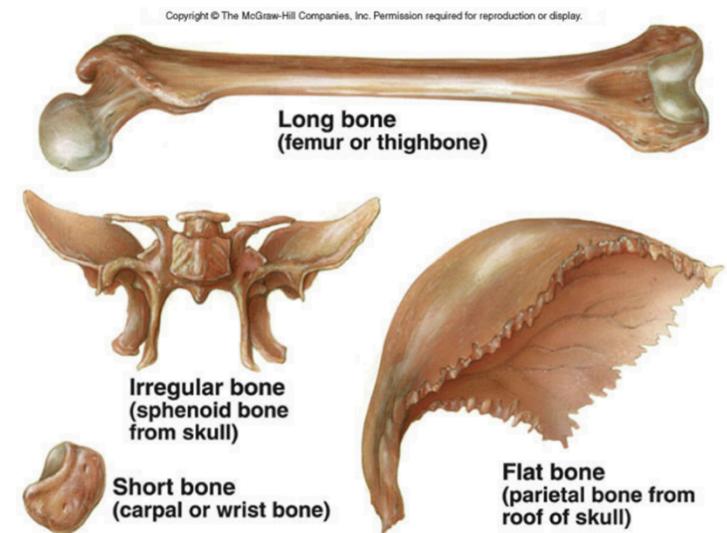
**Types of Bones:**

1. Long Bones
2. Short Bones
3. Flat Bones
4. Irregular bones
5. Sesamoid bones

The skeletal system is composed of two types of skeletons:

- Axial Skeleton:

- Appendicular Skeleton:

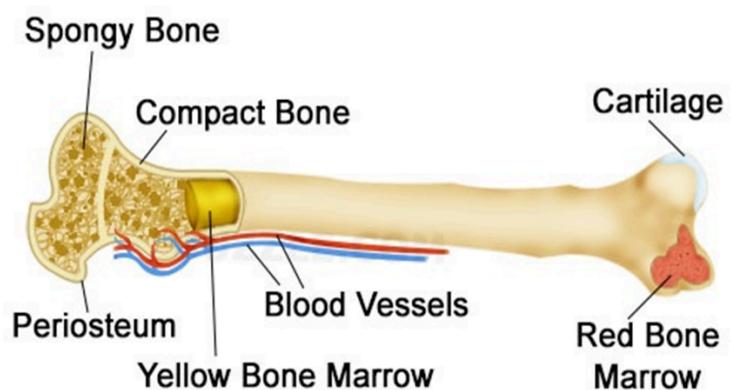


## Bone Structure:

- Compact Bone

- Spongy Bone

- Cartilage



## Bone Marrow:

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- Red



- Everywhere in infant

- Yellow

- Young to middle age development in shafts

- Does \_\_\_\_\_ produce blood

As infants, our bodies are mostly \_\_\_\_\_. Over time this \_\_\_\_\_ cartilage is turned to \_\_\_\_\_ bone.

Cartilage is hardened when a mixture of \_\_\_\_\_ and \_\_\_\_\_

combine. This process is called \_\_\_\_\_

Bones continue to grow through childhood, growing \_\_\_\_\_,

\_\_\_\_\_ & \_\_\_\_\_. Growth occurs from the \_\_\_\_\_

During puberty, \_\_\_\_\_ allow bones to become more \_\_\_\_\_. \_\_\_\_\_

Bones are the \_\_\_\_\_, but after that \_\_\_\_\_ to other areas of the body.

Bone \_\_\_\_\_ is directly related to \_\_\_\_\_ and \_\_\_\_\_, especially in your childhood and teenage years.

### Processes of Bone Growth:

- Ossification
- Osteoblasts
- Collagen
- Calcium phosphate
- Osteoclasts

### Bone Joints:

- Joint:

- Joints allow various amounts of movement
- Some joints are held together for \_\_\_\_\_, some have a wide range of motion
- Try moving these joints: knee joint, vertebrae joints (bending side to side)

### 1. Gliding Joints

### 2. Pivot Joints

Where \_\_\_\_\_ on each other. An example is the two top vertebrae that support the head. These joints pivot allowing you to turn your head

### 3. Ball and Socket Joints

A \_\_\_\_\_ of a bone fits into a \_\_\_\_\_ of another bone. An example is the \_\_\_\_\_ bone fitting into the socket of the \_\_\_\_\_ bone. Can you think of another?

### 4. Saddle Joints

Allows movement...

Example:

### 5. Hinge Joint

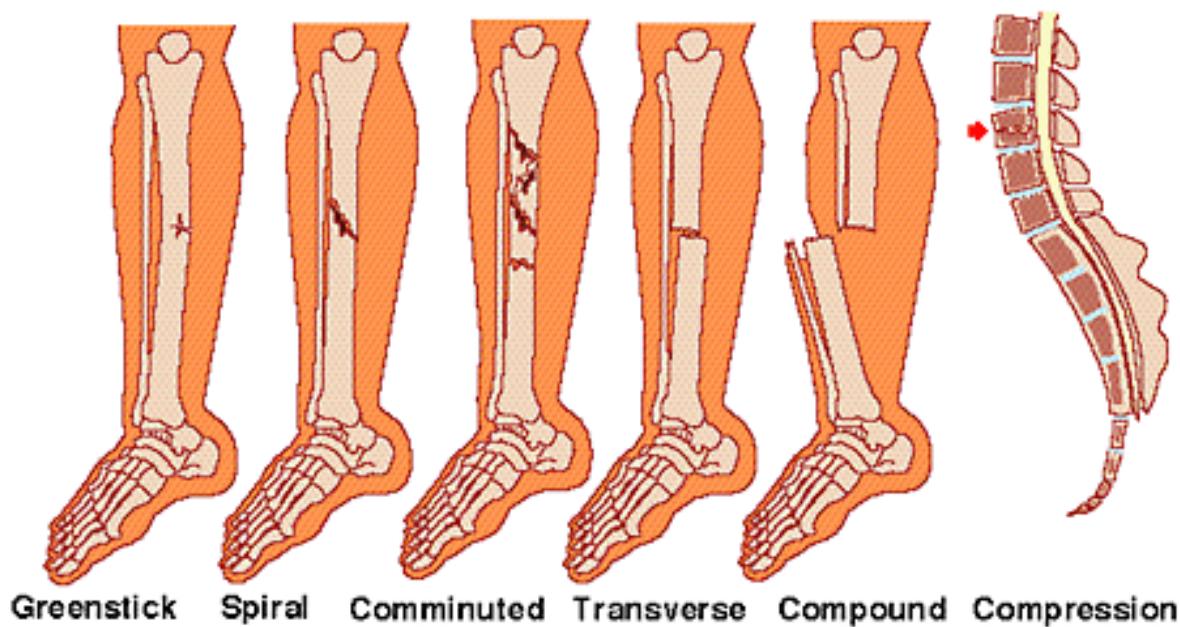
Allows movement of bone in \_\_\_\_\_. Think of a swinging door. The \_\_\_\_\_ joint is a hinge joint.

## Skeletal Disorders:

1.

- 2.
- 3.
- 4.
- 5.
- 6.
- 7.

Types of Fractures:



**TYPICAL BONE FRACTURES**

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