

Meditate Piles:

SDT in play:

-> Med, LP, LED, LED, BW (ToA) 8 Storm	BBB+2U (6)
-> Med, LP, LED, LED, ToA 7 Storm	BBB+2U (6)
-> Med, DR, DR, IGG, ToA 9 Storm	BBB+2UB (7)
-> Med, LED, LED, BW (IGG), BW (ToA) 11 Storm	BBB+3UR (8)
-> Med, LED, LED, SDT, ToA 9+ Storm	BBB+4U (8)

BS/Ponder:

-> Med, LP, DR, DR, ToA 7 Storm	BBB+2UU (7)
-> Med, DR, DR, IGG, ToA 9 Storm	BBB+2UUB (8)
-> Med, LP, DR, DR, BW (ToA) 8 Storm	BBB+2UU[R/B] (8)
-> Med, LED, LED, BW (IGG), BW (ToA) 11 Storm	BBB+3UUR (9)

2x SDT in play:

-> LED, Med, DR, LED, ToA 8 Storm	BBB+1[U/B] (5)
-> LED, Med, LED, LED, ToA 10+ Storm	BBB+3 (6)
-> Med, LED, LED, LED, ToA 12+ Storm	BBB+3U (7)

BS/Ponder + SDT in play:

-> LED, Med, DR, DR, ToA (5) 8 Storm	BBB+U[U/B]
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3x SDT in play:

-> LED, LED, Med, LED, ToA 7+ Storm	BBB+1 (4)
-> LED, Med, LED, LED, ToA 9+ Storm	BBB+2 (5)
-> Med, LED, LED, LED, ToA 11+ Storm	BBB+2U (6)

2x SDT in play + BS/Ponder:

-> LED, Med, LED, DR, ToA 8+ Storm	BBB+U (4)
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BS + 1 card:

-> DR, Med, DR, DR, ToA 7 Storm	BBB+UUB (6)
-> LP, Med, LP, DR, ToA 7 Storm	BBB+3U (7)

BS + IGG:

-> DR, Med, DR, DR, ToA 10 Storm	BBB+UUB (6)
-> LP, Med, DR, DR, ToA 10 Storm	BBB+2UB (7)

BS + ToA:

-> DR, Med, DR, DR, Duress (for Stifle) 8 Storm	BBB+UUB (6)
-> DR, Med, DR, DR, IGG 10 Storm	BBB+UUB (6)
-> LP, Med, DR, DR, Duress 8 Storm	BBB+2UB (7)
-> LP, Med, DR, DR, IGG 10 Storm	BBB+2UB (7)

BS + BW (ToA):

-> DR, Med, LP, LED, LED 8 Storm	BBB+UUB (6)
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BS + Med:

- > SDT, LED, LP, DR, ToA
7 Storm BBB+2U (6)
- > SDT, LED, DR, DR, ToA
8 Storm BBB+1UB (6)
- > DR, LP, LED, LED, BW (ToA)
9 Storm BBB+UUB (6)
- > DR, DR, DR, IGG, ToA
10 Storm BBB+UUB (6)

BS + SDT in play + 1 card:

- > LED, LED, Med, DR, ToA
8 Storm BBB+U (4)

Med:

- > SDT, LP, LED, LED, BW (ToA)
8 Storm BBB+2U (6)
- > SDT, LP, LED, LED, ToA
7 Storm BBB+2U (6)
- > SDT, DR, DR, IGG, ToA
9 Storm BBB+2UB (7)
- > SDT, SDT, LED, LED, ToA
9+ Storm BBB+4U (8)

Med + SDT in play:

- > LP, LP, LED, LED, BW (ToA)
9 Storm BBB+2 (5)
- > LP, LP, LED, LED, ToA
8 Storm BBB+2 (5)
- > DR, DR, DR, IGG, ToA
10 Storm BBB+UB (5)
- > LED, SDT, LED, LED, ToA
11+ Storm BBB+2U (6)

Med + 2x SDT in play:

- > BS, LED, LED, DR, ToA
8+ Storm BBB+U (4)
- > DR, LED, LED, LED, ToA BBB+1U (5)

13+ Storm
-> LED, LED, LED, LED, ToA
15+ Storm

BBB+2U (6)

Med + SDT in play + BS:

-> LED, LED, LED, LED, BW (ToA)
9 Storm

BBB+U (4)

Med + BS + 1 card:

-> SDT, LED, LED, DR, ToA
9 Storm

BBB+1U (5)

Ideas Unbound Piles:

SDT in play:

-> IU, LED, LED, Ponder, ToA
8 Storm

BBB+1UU (6)

-> IU, LED, LED, SDT, ToA
9+ Storm

BBB+3UU (8)

-> BS, LED, IU, LED, BW (ToA)
9 Storm

BBB+1UB+DR (8)

-> BS, LED, IU, LP, ToA
8 Storm

BBB+2U+DR (8)

SDT in play, ToA in graveyard:

-> IU, DR, DR, IGG, X
(7) 9 Storm

BBB+1UUB

SDT in play, Ponder in graveyard:

-> IU, LED, LED, IGG, BW (ToA)
12 Storm

BBB+1UU (6)

-> IU, LED, LED, IGG, ToA
11 Storm

BBB+1UU (6)

SDT in play, IT in graveyard:

-> IU, LED, LED, IGG, ToA
11 Storm
BBB+1UU (6)

BS/Ponder:

-> IU, SW, LED, LED, BW (ToA)
7 Storm
BBB+UUU (6)

-> IU, SDT, LED, LED, BW (ToA)
8 Storm
BBB+1UUU (7)

-> SDT, IU, LED, LED, BW (ToA)
9 Storm
BBB+2UUU (8)

-> IU, SW, LED, LED, ToA
6 Storm
BBB+UUU (6)

-> IU, SDT, LED, LED, ToA
7 Storm
BBB+1UUU (7)

-> SDT, IU, LED, LED, ToA
8 Storm
BBB+2UUU (8)

SW:

-> IU, SW, LED, LED, BW (ToA)
6 Storm
BBB+UU (5)

-> IU, SDT, LED, LED, BW (ToA)
7 Storm
BBB+1UU (6)

-> SDT, IU, LED, LED, BW (ToA)
8 Storm
BBB+2UU (7)

-> IU, SW, LED, LED, ToA
5 Storm
BBB+UU (5)

-> IU, SDT, LED, LED, ToA
6 Storm
BBB+1UU (6)

-> SDT, IU, LED, LED, ToA
7 Storm
BBB+2UU (7)

BS:

-> IU, SW, LED, DR, ToA
6 Storm
BBB+U+Petal (5)

-> IU, SDT, LED, LED, ToA
8 Storm
BBB+1U+Petal (6)

-> IU, SW, LED, LP, ToA
6 Storm
BBB+U+DR (6)

-> IU, BS, LED, LP, ToA
7 Storm

BBB+UU+DR (7)

BS + 1 card:

-> IU, SW, LED, DR, ToA
6 Storm

BBB+BU (5)

-> IU, SDT, LED, LED, ToA
8 Storm

BBB+2U (6)

BS + Tendrils:

-> IU, SW, LED, LP, DR
7 Storm

BBB+U (4)

-> IU, BS, LED, LP, DR
8 Storm

BBB+UU (5)

BS/Ponder, ToA in graveyard:

-> IU, DR, DR, IGG, X
(7) 9 Storm

BBB+BUUU

SDT in play + BS/Ponder:

-> LED, IU, LED, LED, BW (ToA)
9 Storm

BBB+U (4)

-> LED, IU, LED, LED, ToA
8 Storm

BBB+U (4)

SDT in play + SW:

-> LED, IU, LED, LED, BW (ToA)
8 Storm

BBB (3)

-> LED, IU, LED, LED, ToA
7 Storm

BBB (3)

SDT in play + 1 card:

-> BS, LED, IU, LED, ToA
8 Storm

BBB+2U (6)

SDT in play + Tendrils:

-> BS, LED, IU, LP, DR
9 Storm BBB+2U (6)

2x SDT in play:

-> LED, IU, LED, LED, ToA
9+ Storm BBB+2 (5)

-> IU, LED, LED, LED, ToA
11+ Storm BBB+1UU (6)

2x SDT in play + BS/Ponder:

-> LED, IU, LED, LED, ToA
10+ Storm BBB+U (4)

2x BS/Ponder:

-> LED, IU, LP, DR, ToA
8 Storm BBB+UU (5)

BS/Ponder + SW:

-> LED, IU, LP, DR, ToA
7 Storm BBB+U (4)

Ideas Unbound:

-> SW, LED, LED, Ponder, ToA
6 Storm BBB+UU (5)

-> SW, LED, LED, IGG, ToA
8 Storm BBB+UU (5)

-> SW, LED, LED, BW (IGG), BW (ToA)
10 Storm BBB+UU (5)

-> SDT, LED, LED, Ponder, ToA
8 Storm BBB+1UU (6)

-> SDT, LED, LED, SDT, ToA
9+ Storm BBB+3UU (8)

-> Ponder, LED, LED, IGG, ToA
10 Storm BBB+UUU (6)

-> Ponder, LED, LED, IGG, BW (ToA)
11 Storm BBB+UUU (6)

-> Ponder, LED, LED, BW (IGG), BW (ToA) BBB+UUU[R/U] (6)

12 Storm

SDT in play + Ideas Unbound:

- > LED, LED, LED, SDT, ToA
10+ Storm BBB+UU (5)
- > LED, LED, Ponder, IGG, BW (ToA)
11 Storm BBB+UU (5)
- > BS, LED, LED, LED, ToA
9 Storm BBB+1U (5)
- > BS, LED, LED, LED, BW (ToA)
10 Storm BBB+1U (5)
- > LP, LED, LED, SDT, ToA
10+ Storm BBB+3U (7)
- > LED, LED, Ponder, IGG, ToA
11 Storm BBB+UU (5)

SDT in play + Ideas Unbound + 1 card:

- > BS, LED, LED, LED, BW (ToA)
9 Storm BBB+1U (5)
- > BS, LED, LED, LED, ToA
8 Storm BBB+1U (5)

BS + Ideas Unbound:

- > SW, LED, LP, DR, ToA
7 Storm BBB+U (4)
- > SDT, LED, LED, LED, ToA
9 Storm BBB+1U (5)
- > SDT, LED, LED, LED, BW (ToA)
10 Storm BBB+1U (5)

BS + Ideas Unbound + 1 card:

- > SW, LED, LED, LED, BW (ToA)
8 Storm BBB+U (4)

Ponder + Ideas Unbound:

- > LP, LED, LED, Ponder, ToA
8 Storm BBB+UU (5)
- > LP, LED, LED, IGG, ToA BBB+UU (5)

11 Storm	
-> LP, LED, LED, IGG, BW (ToA)	BBB+UU (5)
12 Storm	
-> LED, LED, LED, SDT, BW (ToA)	BBB+UUU (6)
9 Storm	

SW + Ideas Unbound:

-> LP, LED, LED, SDT, ToA	BBB+1U (5)
7 Storm	
-> LP, LED, LED, SDT, BW (ToA)	BBB+1U (5)
8 Storm	
-> LED, LED, DR, IGG, ToA	BBB+UU (5)
9 Storm	
-> LED, LED, DR, IGG, BW (ToA)	BBB+UU (5)
10 Storm	

Piles without Ideas Unbound/Meditate:

SDT in play + 2 cards:

-> BS, LED, LED, ToA, X	BBB+1U (5)
6 Storm	
-> BS, LED, LED, IGG, ToA	BBB+1U (5)
11 Storm	

BS + 2 cards:

-> SDT, LED, LED, ToA, X	BBB+1U (5)
6 Storm	
-> BS, LED, LED, BS, ToA	BBB+UU (5)
7 Storm	
-> SDT, LED, LED, IGG, ToA	BBB+1U (5)
11 Storm	
-> BS, LED, LED, IGG, BW (ToA)	BBB+UU (5)
11 Storm	
-> BS, LED, LED, IGG, ToA	BBB+UU (5)
10 Storm	

SDT in play + BS + 1 card:

-> LED, LED, IGG, BS, ToA
12 Storm BBB+U (4)

2x SDT in play + 2 cards:

-> BS, LED, LED, ToA, X
5+ Storm BBB+U (4)

-> BS, LED, LED, IGG, ToA
10+ Storm BBB+U (4)

BS + BS/Ponder + 2 cards:

-> LP, LED, LED, BS, ToA
8 Storm BBB+U (4)

-> LP, LED, LED, IGG, ToA
11 Storm BBB+U (4)

-> LP, LED, LED, IGG, BW (ToA)
12 Storm BBB+U (4)

BS + SDT in hand + 2 cards:

-> LP, LED, LED, ToA, X
7 Storm BBB+U (4)

-> LP, LED, LED, IGG, ToA
11 Storm BBB+U (4)

3x SDT in play:

-> LED, LED, ToA, X, X
4 Storm BBB (3)

Piles with Ideas Unbound SB:

BW:

-> LED, LED, SW, Ponder, ToA
7 Storm BBB+1RUU (7)

-> LED, LED, SDT, Ponder, ToA 9 Storm	BBB+2RUU (8)	
-> LED, LED, SDT, Ponder, BW (ToA) Storm	BBB+4RUU (8)	10
-> SW, LED, LED, BW (IGG), BW (ToA) Storm	BBB+1RUU (7)	11
-> Ponder, LED, LED, IGG, BW (ToA) Storm	BBB+1RUUU (8)	12
-> Ponder, LED, LED, BW (IGG), BW (ToA) 13 Storm	BBB+1RUUU[R/U] (9)	

SDT in play + BW:

-> LED, LED, LED, Ponder, ToA 10 Storm	BBB+1R (5)	
-> LED, LED, LED, SDT, ToA 11+ Storm	BBB+3R (7)	

BW+BS/Ponder:

-> LED, LED, LED, SDT, BW (ToA) 10 Storm	BBB+1RU (6)	
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BW + SW:

-> LED, LED, LED, SDT, BW (ToA) 9 Storm	BBB+1R (5)	
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Brainstorm + BW + 1 card:

-> SDT, LED, LED, LED, ToA 10 Storm	BBB + 1U (5)	
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SDT in play and BW + 1 card:

-> BS, LED, LED, LED, ToA 10 Storm	BBB+1U (5)	
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Piles with Cruel Bargain/Infernal Contract SB:

BW:

-> SDT, LP, LED, LED, BW (ToA)
9 Storm

BBB+1BBBR (8)

SDT in play + BW:

-> LED, LP, LED, LED, BW (ToA)
10 Storm

BBB+1R (5)

BS + BW:

-> LED, LP, DR, DR, ToA
9 Storm

BBB+1UR (6)

Ponder + BW:

-> LED, LP, DR, DR, ToA
9 Storm

BBB+1UR (6)

Chain of Vapor Piles:

SDT in play + CoV:

-> LED, IU, LED, LED, BW (ToA)
10 Storm

BBB+1U (5)

-> LED, IU, LED, LED, ToA
9 Storm

BBB+1U (5)

2x SDT in play, CoV:

-> LED, IU, LED, LED, BW (ToA)
9 Storm

BBB+U (4)

-> LED, IU, LED, LED, ToA
8 Storm

BBB+U (4)

SDT in play:

-> IU, LED, CoV, LED, ToA
8 Storm BBB+1UUU (7)

-> IU, LED, CoV, LED, BW (ToA)
10 Storm BBB+2UUU (8)

SDT in play + BW (IU):

-> LED, CoV, LED, LED, ToA
10 Storm BBB+2R (6)

-> LED, CoV, LED, LED, BW (ToA)
12 Storm BBB+3R (7)

Pass the turn Piles:

BS + 1 card:

-> SDT, LED, LED, IGG, BW (ToA)
11 Storm 1U (2)

-> SDT, LED, LED, IGG, ToA
10 Storm 1U (2)

SDT in hand + 1 card:

-> BS, LED, LED, IGG, BW (ToA)
11 Storm 1U (2)

-> BS, LED, LED, IGG, ToA
10 Storm 1U (2)

LED + 1 card:

-> BS, SDT, LED, IGG, BW (ToA)
11 Storm 1U (2)

-> BS, SDT, LED, IGG, ToA
10 Storm 1U (2)

IGG + 1 card:

-> BS, SDT, LED, LED, BW (ToA) 1U (2)

11 Storm
-> BS, SDT, LED, LED, ToA 1U (2)
10 Storm

ToA + 1 card:

-> BS, SDT, LED, LED, IGG 1U (2)
10 Storm

BW + 1 card:

-> BS, SDT, LED, LED, IGG 1U (2)
10 Storm

Ponder + 1 card:

-> BS, LED, LED, IGG, BW (ToA) UU (2)
10 Storm

-> BS, LED, LED, IGG, ToA UU (2)
9 Storm

IT + 1 card:

-> BS, LED, LED, IGG, ToA 1UB (3)
10 Storm

ToA + 1 card:

-> BS, DR, DR, IGG, ToA UUB (3)
9 Storm

-> BS, DR, LED, IGG, ToA 1UB (3)
8 Storm

2x Ponder:

-> BS, LED, LED, IGG, ToA UU (2)
10 Storm

Ponder + IT:

-> BS, LED, LED, IGG, ToA UU (2)
10 Storm

Ponder + ToA:

-> BS LED, LED, IGG, Ponder
10 Storm UU (2)

BS + SW:

-> LED, LED, Ponder, IGG, BW (ToA)
10 Storm U (1)

-> LED, LED, Ponder, IGG, ToA
9 Storm U (1)

BS + LED:

-> SW, LED, Ponder, IGG, BW (ToA)
10 Storm U (1)

-> SW, LED, Ponder, IGG, ToA
9 Storm U (1)

-> SDT, LED, Ponder, IGG, ToA
12 Storm 1U (2)

BS + Ponder:

-> SW, LED, LED, IGG, BW (ToA)
10 Storm U (1)

-> SW, LED, LED, IGG, ToA
9 Storm U (1)

-> SDT, LED, LED, IGG, ToA
12 Storm 1U (2)

BS + IGG:

-> SW, LED, LED, Ponder, BW (ToA)
10 Storm U (1)

-> SW, LED, LED, Ponder, ToA
9 Storm U (1)

-> SDT, LED, LED, Ponder, ToA
12 Storm 1U (2)

SW + LED:

-> BS, LED, Ponder, IGG, BW (ToA)
10 Storm U (1)

-> BS, LED, Ponder, IGG, ToA
9 Storm U (1)

SW + Ponder:

-> BS, LED, LED, IGG, BW (ToA)
10 Storm U (1)

-> SW, LED, LED, Ponder, ToA
9 Storm U (1)

SW + IGG:

-> BS, LED, LED, Ponder, BW (ToA)
10 Storm U (1)

-> BS, LED, LED, Ponder, ToA
9 Storm U (1)

LED + Ponder:

-> BS, SW, LED, IGG, BW (ToA)
10 Storm U (1)

-> BS, SW, LED, IGG, ToA
9 Storm U (1)

-> BS, SDT, LED, IGG, ToA
12 Storm 1U (2)

LED + IGG:

-> BS, SW, LED, Ponder, BW (ToA)
10 Storm U (1)

-> BS, SW, LED, Ponder, ToA
9 Storm U (1)

-> BS, SDT, LED, Ponder, ToA
12 Storm 1U (2)

Ponder + IGG:

-> BS, SW, LED, LED, BW (ToA)
10 Storm U (1)

-> BS, SW, LED, LED, ToA
9 Storm U (1)

-> BS, SDT, LED, LED, ToA
12 Storm 1U (2)

BS + SDT:

-> LED, LED, Ponder, IGG, ToA
12 Storm

1U (2)

SDT in hand + LED:

-> BS, LED, Ponder, IGG, ToA
12 Storm

1U (2)

SDT in hand + Ponder:

-> BS, LED, LED, IGG, ToA
12 Storm

1U (2)

SDT in hand + IGG:

-> BS, LED, LED, Ponder, ToA
12 Storm

1U (2)

DR + 1 card:

-> BS, SDT, LED, IGG, ToA
10 Storm

UB[U/B] (3)

DR + IT:

-> BS, SDT, LED, IGG, ToA
10 Storm

UB[U/B] (3)

DR + ToA:

-> BS, SDT, LED, IGG, Ponder
10 Storm

UB[U/B] (3)

2 cards:

-> BS, DR, DR, IGG, ToA
8 Storm

UUB (3)

-> BS, DR, LED, IGG, ToA
7 Storm

1UB (3)

Meditate:

- > SDT, LP, LED, LED, BW (ToA) 2U (3)
7 Storm
- > SDT, LP, LED, LED, ToA 2U (3)
6 Storm
- > SDT, DR, DR, IGG, ToA 2UB (4)
8 Storm

Ideas Unbound:

- > SW, LED, LED, Ponder, ToA UU (2)
5 Storm
- > SDT, LED, LED, Ponder, ToA 1UU (3)
7 Storm
- > SDT, DR, DR IGG, ToA UUB (4)
8 Storm

no cards:

- > Med, LP, DR, DR, ToA 2U (3)
5 Storm
- > Med, DR, DR, IGG, ToA 2UB (4)
7 Storm
- > IU, SW, LED, LED, BW (ToA) UU (2)
5 Storm
- > IU, SDT, LED, LED, BW (ToA) 1UU (3)
6 Storm
- > IU, SW, LED, LED, ToA UU (2)
4 Storm
- > IU, SDT, LED, LED, ToA 1UU (3)
5 Storm

Doomsday-Doomsday Piles using Meditate:

SDT in play:

- Pile 1 -> Med, DR, LED, DD, ToA BBB+3UBB (9)

11 Storm

Pile 2 -> Med, DR, LED, DD, ToA

SDT in play, 8 life:

Pile 1 -> Med, LED, LED, DD, ToA

16 Storm

Pile 2 -> Med, LED, LED, DD, ToA

Pile 3 -> Med, LED, LED, DD, ToA

BBB+4UBBB (11)

SDT in play, LP in graveyard:

Pile 1 -> Med, DR, LED, DD, ToA

12 Storm

Pile 2 -> Med, DR, LED, LP, ToA

BBB+3UB (8)

SDT in play, 8 life, DR in graveyard:

Pile 1 -> Med, LED, LED, DD, ToA

16 Storm

Pile 2 -> Med, LED, DR, DD, ToA

Pile 3 -> Med, LED, DR, DD, ToA

BBB+3UBBB (10)

2 SDT in play:

Pile 1 -> Med, LED, LED, ToA, DD

14 Storm

Pile 2 -> Med, LED, LED, SDT, ToA

BBB+4U (8)

2 SDT in play, LP in graveyard:

Pile 1 -> Med, LED, LED, ToA, DD

12 Storm

Pile 2 -> Med, LP, LED, LED, ToA

BBB+3U (7)

SDT in play + Ponder:

Pile 1 -> Med, LED, LED, ToA, DD

13 Storm

Pile 2 -> Med, LP, LED, LED, ToA

BBB+3UU (8)

Doomsday-IGGY-Doomsday Piles using Meditate:

SDT in play:

Pile 1 -> Med, DR, LED, IGG, ToA

BBB+4UB (9)

14 Storm

IGG -> DR, LED, DD

Pile 2 -> Med, DR, LED, ToA

2 SDT in play:

Pile 1 -> Med, LED, LED, ToA, IGG

BBB+4U (8)

18 Storm

IGG -> LED, LED, DD

Pile 2 -> Med, LED, LED, SDT, ToA

2 SDT in play, LP/DR in graveyard:

Pile 1 -> Med, LED, LED, ToA, IGG

BBB+3U (7)

15 Storm

IGG -> LP/DR, LED, DD

Pile 2 -> Med, LP/DR, LED, LED, ToA

SDT in play + Ponder:

Pile 1 -> Med, LED, LED, ToA, IGG

BBB+4UU (9)

16 Storm

IGG -> LED, LED, DD

Pile 2 -> Med, LED, LED, Ponder, ToA

SDT in play + Ponder, LP/DR in graveyard:

Pile 1 -> Med, LED, LED, ToA, IGG

BBB+3UU (8)

16 Storm

IGG -> LP/DR, LED, DD

Pile 2 -> Med, LP/DR, LED, LED, ToA