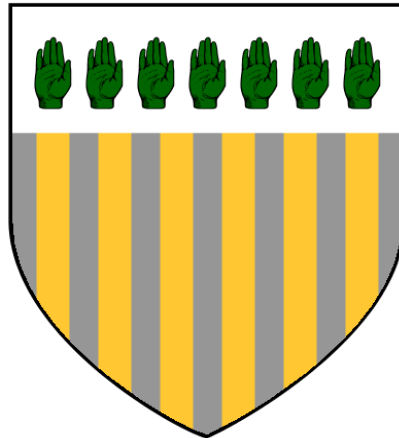


House Uffering Clay/Pottery Hamlet
by CashBanks
/warp uffham2



The Hamlet:

The hamlet is inhabited by potters and people that work at the clay production site by the river. Most of them are also small time farmers. It is also protected by the holdfast located on the top of a hill north-west of the hamlet.

Here is a plan of the hamlet:



Houses:

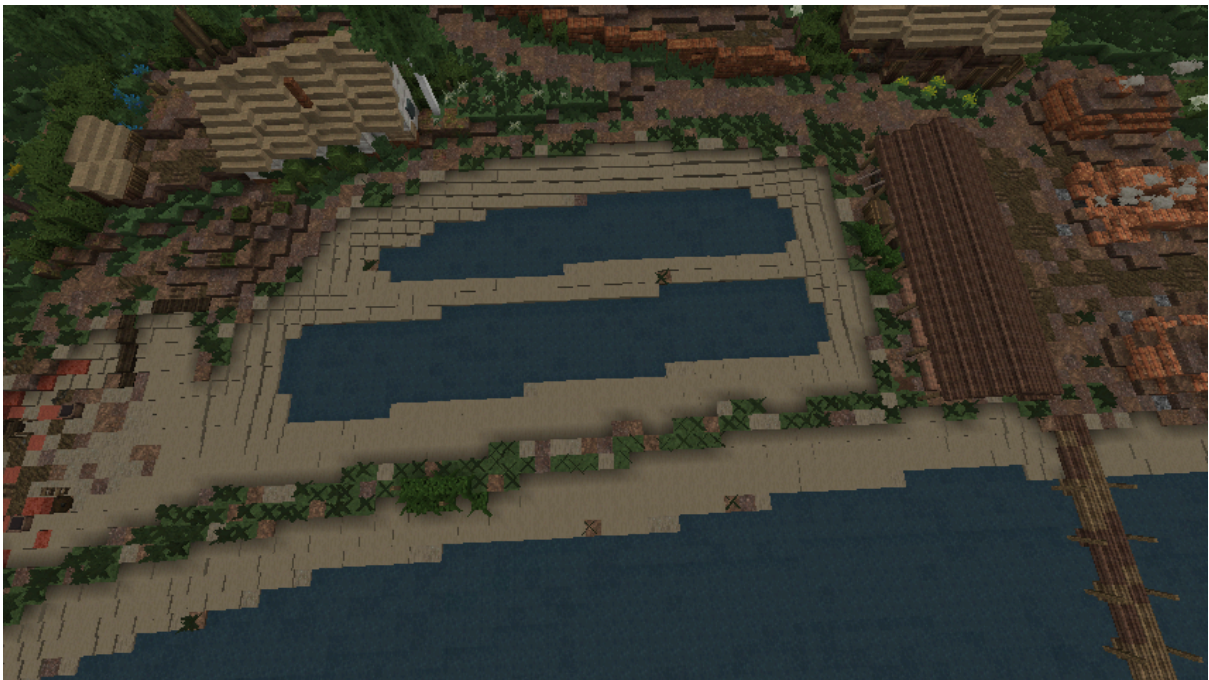


The houses use the style of /warp uffvillage. Five of them will be low/low class for the clay production site workers mostly and three can be low/mid for the ones that work more as potters than at the site. The houses will have yards, some for pottery work/vegetables. In the middle of the hamlet there is a water well to supply the hamlet with water.

Clay Production Site:

The clay production site will consist of enough storage space for raw materials needed and used on the site, clay/sand pits and two or three pottery kilns. There's a warehouse for finished pots and a workshop. A barge will be used to ferry clay across the river from the third clay pit site.

The pits will be modelled on the Fairmarket pits, I'll be taking direction from Eld in-game



Pottery kilns

The kilns will come in two sizes, the larger ones used as the hamlet's primary kilns for pottery production, and the smaller backyard type.

