

# Aconcagua Notes

**Kato** - **Pachamama** - **Steve** - **Julia** - **Lopez**

## Level 1

[Chat to Scientist Top Left]?

Pick up gloves from backpack Top Right

Go to climbing wall ▲ use gloves

## Level 2

[Talk to both scientists at top], then Pac

Switch to Pac and talk to scientist on right. Use key on box in far right corner

Return to fire and ▲ Extinguisher.

Continue through wreckage and talk to pilot on the floor.

[Switch to Kato and continue to through wreckage. After cutscene head left to briefcase.]

Return to group and change to Steve. Have Steve interact with Kato.

Walk through wreckage as Steve and inspect briefcase for tool

Return through wreckage and ▲ tool on remaining passenger in seats.

Walk Julia through the snow trough. Head straight on and ▲ Knife. Return to group. Interact with Kato.

Switch to Kato and backtrack to rock near cliffs. ▲ with rope

## Level 3

With Kato, head up through wreckage and pick up Sack. Inspect opposite side of cockpit with Sack (find Oil).

Switch to Pac and talk to stuck scientist in cockpit.

Switch to Julia and use knife on pair of seats to the left. Return and use cloth on stuck scientist.

With Kato, use oil on cockpit door. Switch to Julia and use lighter on door. Inspect pilot on left, console and pilot on the right.

Switch to Steve and inspect hole in left side of cockpit exterior

#### Level 4

Switch to Kato and head right, away from helicopter. Use gloves to climb up second, smaller wall. Return and give battery to Steve.

Head left with Steve to place battery in cockpit hole. Enter cockpit.

Switch to Pac and stay just outside cockpit.

Switch to Steve and inspect console

Switch to Pac and inspect console

Switch to Kato and head beyond big wall for walking pole. Head up big wall. Use walking stick to get life raft.

Switch to Julia then head to as far right to large wreckage. Go back and with wide camera angle, catch rope. With Kato, use life raft.

#### Level 5

Head right then left then down to ravine with Kato and inspect ravine

Switch to Lopez and head uphill to big metal scrap (interact)

Switch to Julia and head right to guards. Ambush with knife

Switch to Steve and head left. Use tool on box.

Head back towards guards to climbable wall/wide camera angle.

Switch to Kato and use gloves up climbing wall. Inspect drop at top. Head back down wall.

Interact with Steve and return up wall. Head to drop and use oxygen. Head back down wall. Head to wreckage and inspect pyramid tent.

Climb up wall next to it. Put rope on rock at top.

Switch to Julia and go up wall to Kato. Stab guard at the end of the path.

Switch to Lopez and head as far right. Head into firing line of guard 3 times.

Go to other side of pit and pick up item.

## Level 6

Switch to Julia and head right. Use cover behind rock on right ▲ Knife

With Julia, head left to tent for oxygen. Keep heading left all the way uphill.

Use oxygen on burning wreckage.

## Level 7

Switch to Julia and head left stealthily. ▲ Knife

Head along cliffside to army base.

Head up ladder with Julia. Inspect guard on left side of roof. ▲ Knife

Switch to Steve and use tool on door where guard was.

Head in with Steven and go through door on right. Go down corridor on right. Use door at the end of corridor. Head over to red panel (do not interact with)

Switch to Julia and take first door on left.

Switch to Steve and activate red panel.

Wait at door or bathroom with Julia. When guard goes through door in second cutscene ▲ Knife.

With Kato, head to door at visible end of corridor. Head back outside.

Switch to Pac and head back out of room but back into the building. First door on turning right. Head to Desk at end of the room.

Switch to Steve and inspect console.

Inspect desk/diary with Pac. Head out of room and return to corridor but take first door on left. Talk to Steve.

Switch to Julia and head to head of table for keys. Exit room. Head outside and back to ladder. Head to door on left of building. Use key. Enter and interact with orange switch.

Switch to Kato and head along cliff. Climb down wall with gloves. Head left to satellite dish and interact 3 times.

Switch to Julia and interact with orange switch.

Switch to Pac and interact with console.

## **Level 7 - Disc Change**

With Pac, head up railway.

Switch to Kato and head left along fence. Interact with rocks.

Backtrack and head right to second railway. Follow it uphill and right. Enter door in hut. Collect lubricant. [Refill health on desk?]

Exit and return to head back towards party, but go through arch on right before path splits. ▲ lubricant on truck front. Interact again.

Switch to Steve and go to Kato. Abseil down rope.

Use tool on object for wheel.

With Steve head back through arch and right. [Inspect metal rod, metal block and] at the end of the single railway ▲ wheel on minecart

Switch to Lopez and go to Steve. Interact with minecart.

Switch to Lopez and walk to metal rod.

Switch to Steve and walk interact with metal rod, then interact with Lopez

Switch to Lopez and interact with metal rod. With Lopez, head back uphill and interact with track lever. Head up bridge and interact with minecart.

With Lopez, walk back to minecart.

Switch to Steve and pick up shortened metal pipe. Head uphill and use pipe to metal block.

Switch to Lopez and interact with minecart.

Switch to Kato and add lubricant to second track lever. Interact.

Switch to Lopez and interact with minecart.

## Level 8

Switch to Kato and head down left track and back to arch and truck. Use can on side of truck. Return to group and put gas on railway lever Julia is at.

Switch to Julia and use lighter on lever. **Interact with lever.**

Switch to Lopez and interact with minecart.

## Level 9

Switch to Kato and head left to small building. Enter and pick up gas can in corner.

Exit and go up ladder. Interact with trolley and put gas in it. Interact again.

Switch to Pac and head to right side of building.

Switch to Lopez and interact with brown bars on left side of building.

Switch to Pac and interact with window bars.

Switch to Lopez and interact with brown bars on left side of building. Interact again onto roof. Interact with hatch.

Pick up key on right before exiting.

Use key on big gates next to brown bars.

Switch to Steve and head to gates.

Switch to Julia and head to gates. Use lighter.

Head away from camera towards the trolley.

Pick up gas and go back into right building's first door. Put gas in right side of appliance.

Switch to Steve and interact with left side of appliance.

Exit with Steve and take different route through gates. Head towards gloop.

Switch to Pac and head through nearest door. Interact with console.

Switch to Steve and interact with device next to gloop.

Inspect rocks on left side of gloop pit.

Switch to Julia and exit building. Head to Steve and use lighter in path beyond gloop pit.

Interact with box to the left for dynamite.

Switch to Steve and head to the left path towards box. Pick up pulley. Follow path to second box for axe. Return to pulley and add axe.

Switch to Kato and bring trolley over. Pick up axe. Head back across bridge and use axe on ice wall.

With Kato go beyond building to cave.

Switch to Lopez and go beyond building to cave.

Switch to Steve and go beyond building to cave. Hang pulley on hook. Interact with Lopez [disputed order]

Switch to Lopez and hang pulley on hook.

Switch to Kato and go down pulley. Use gloves.

Take Kato left, away from group.

Switch to Julia and interact with Kato.

Switch to Kato and head back across ice wall.

Use dynamite on rocks beyond building.

Switch to Steve and go down cave head forwards and interact with rocks on other side of gloop pool. Head to left path of gloop pool and go to bottom to conveyor belt.

Switch to Pac and interact with console in building through right door.

Switch to Steve and interact with conveyor belt.

**Level 10**

Switch to Julia and take cover near guard. Wait until he turns around, cross gap and use knife on him.

Enter the guarded area to statues.

Switch to Kato [and interact with Pac]. Go to Julia and use gloves in-between statues. Go to ledge near guard. Keep walking over bridge and use gloves on descending opposite wall. Inspect tent for oxygen.

Return up wall with gloves, interact with cracked arch and use oxygen on guard.

Switch to Julia and head beyond tents. Use knife on guard.

Inspect first tent for hammer. Head back to climbable wall.

Switch to Kato and descend. Interact with Julia.

Return up wall and use hammer on cracked arch.

Return to Julia.

Switch to Lopez [and interact with Pac]. Go to Kato and interact with him for hammer. Go through encampment, through arch to break through debris. Interact with debris again.

## Level 11

Switch to Kato and use gloves on wall back left. Head down next wall. (First cycle) Inspect tent for uniform and return to group (**don't get caught**). Interact with Pac.

Switch to Pac and go tent on right to use uniform.

Walk left though the guards and interact with the one top right for flare. Keep walking around guards and into the base beside trucks. Talk to smoking officer. Follow path beyond fences and use flare in stand next to tent.

Switch to Julia go into base to back of truck with boxes.

Switch to Steve and interact with boxes in back of truck.

Switch to Pac and talk to original smoking officer. Then talk to officer who was guarding entrance.

Switch to Julia and head to barrels on the right. Knock on all three barrels.

Switch to Lopez and interact with Julia, then middle barrel.

[Switch to Kato and talk to Steve.]

[Switch to Julia and interact with all three barrels again.]

[Switch to Lopez and knock middle barrel until you pick it up.]

With Lopez, go back to Steve and give him the barrel.

Switch to Pac and interact with smoking officer. Check in the officers tent for lightbulb. Exit army area and interact with Steve.

Change to Steve and use tool on door to truck.

## Level 12

Interact with prison door [twice]

Use glove on cracked wall on left.

Walk stealthily around corridor. After cutscene enter door immediately on left. Use gloves on wall in corner of room.

Go to top of table and pick up knife and lighter. Exit through door head down visible corridor, then turn left to door.

Pick up tool box on desk in room.

Return down corridor and try ring the alarm.

Backtrack and re-enter room (first on right) where knife and lighter found

In room, use lighter on panel above boxes.

Head left, come towards after camera change, head left down corridor and past boxes. Head right after boxes and enter door at end of corridor.

Pick up card key from desk. Exit room and cross gap when guard not looking.

Follow corridor to key card door 1. Use card key to free Steve. Interact with Steve.

Use card key on next door to free Julia. Interact with Julia

Switch to Julia and head back down corridor. Take cover at boxes and use knife on guard.



Switch to Kato and head beyond Julia. Head to the end of the corridor, door on left.

Switch to Steve and go right beyond Julia and boxes and use tool on first key card door on left. Interact with door and computer in room.

Switch to Julia and find Kato interact with door on left.

Switch to Steve and interact with PC next to monitor.

Switch to Kato and get through door ASAP

Repeat with Julia.

With Julia, interact with panel to right of yellow doors.

Repeat with Kato.

Interact with panel on right of yellow doors inside the elevator.

Interact with first door with Kato. Repeat with Julia. Use lighter with Julia and head towards machinery.

Switch to Steve and interact with main monitor, then CRT on left.

[Switch to Kato and interact with lever]

Use gloves up cracked wall on other side of room. Interact again.

Go to door at opposite end of room.

Switch to Julia and flip the switch.

Exit the room with Kato and head to the first visible door. ~~Under bookshelf pick up item underneath for health.~~ Exit and continue right down corridor over first grating.

Switch to Julia and flip the switch again.

Switch to Kato and proceed down corridor. Enter first door on right.

Move enemy onto electric floor.

Switch to Julia and flip switch.

Interact with panel on right of yellow doors.

Interact with panel again. >group discussion with Steve< (With Pac if nothing happens)

Switch to Julia and interact use the lighter (when camera angle is on panel)

Switch to Pac and interact with Julia.

Switch to Kato and interact with ceiling panel in corner. Use gloves.

With Kato, interact with alarm to get fire hose. Use firehose down shaft.

Go through door at end of room.

### **Level 13**

Head to furthest safe points with Kato (left) and Pac (right)

Pac to distract

Switch to Kato and run across gap. Before going to electrical, distract guard in opening.

Switch to Julia and cross gap.

Switch to Pac and distract

Cross gap again with Julia and use knife on electrical.

Walk around shadows with Kato and get net off boxes. Use gloves up cracked wall. Use net on guard.

As Steve, use tool on eletricals beyond ladder.

With Kato, head right and use gloves up cracked wall. Interact with panel to right. Descend down wall with gloves and interact with beam. Head left and interact with water stream. Head back and interact with beam. Head up ladder.

TIME ON SUNSET HELICOPTER CUTSCENE