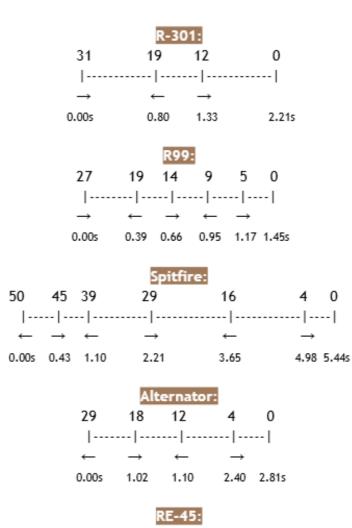
Tab 1

(Last Updated 06.09.2025 10:00 AEDT)

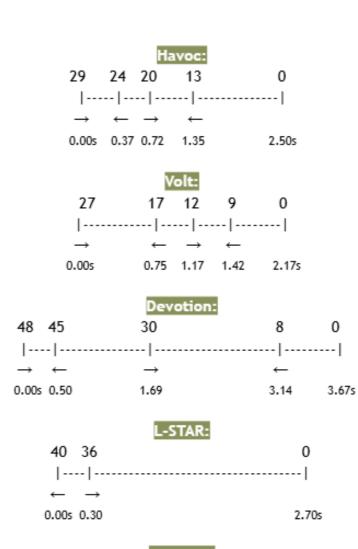
Note: This list is not fully perfected as there is still room for improvements\adjustments to be made.

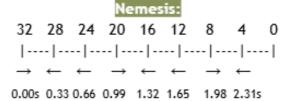
Strafe Patterns Of All Weapons With Recoil in Apex Legends - by ahn99 (a.k.a. 4a463a77de8f1b55)

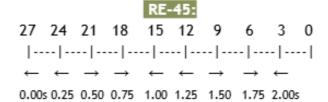
 \leftarrow = A key \rightarrow = D key w/Time











Flatline: 29 22 17 |-----| \leftarrow \rightarrow \leftarrow 0.00s 0.60 1.10 2.2 2.81s C.A.R.: 20 14 10 5 0 28 |-----|----| \rightarrow \leftarrow \rightarrow \leftarrow 0.00s 0.47 0.85 1.10 1.43 1.75s Prowler (Auto): 35 21 12 7 |-----| ← 0.00s 0.99 1.65 2.03 2.56s Rampage: 40 36 30 |----| \leftarrow \rightarrow \leftarrow 0.00s 0.62 1.85 7.95s Rampage (Thermite Charged): 40 36 30 |-----| ← → ← 0.00s 0.45 1.39 5.99s Prowler (Burst): 35 30 25 20 15 10 5 0 |----|----|----|----| \leftarrow \leftarrow \leftarrow \rightarrow \rightarrow \leftarrow 0.00s 0.45 0.90 1.35 1.80 2.25 2.70s Hemlock: 30 27 24 21 18 15 12 9 6 3 0

|----|---|---|---|---|---|---|---| ← ← ← → → ← ← → → → 0.00s 0.37 0.74 1.11 1.48 1.85 2.22 2.59 2.96 3.33s

