Game Warfare Act

Preamble

Whereas: Participating in meme warfare comes with a risk of being banned for brigading.

Whereas: Warfare between subreddits is a fun activity that should be preserved in some form.

Whereas: Requiring the military to assist executive departments does not make sense, as soldiers can simply join those departments.

Article 1: Military Structure

- **§1.** The SimDemocracy military will be led by the General.
 - **§1.1.** The General will be appointed by the President and confirmed by the Senate with a 2/3rds majority vote.
- **§2.** The General will have primary responsibility for running the military.
 - **§2.1.** The General will recruit soldiers to and dismiss soldiers from the military.
 - **§2.2.** The General will organize the military in a manner appropriate for the type of warfare it is engaging in.
- **§3.** The General must follow orders given by the President, as well as orders passed as resolutions by the Senate.
- **§4.** All members of the military besides the General will be considered soldiers.
- **§5.** Soldiers participating in a war must follow orders given by the General.

Article 2: Responsibilities

- **§1.** The military is responsible for conducting game warfare on behalf of SimDemocracy.
 - §1.1. The military is forbidden from conducting meme warfare.

- **§2.** Before each war, every soldier is responsible for deciding whether or not they will participate.
 - **§2.1.** Soldiers may not participate if they cannot access the game in which the war is being fought.
- **§3.** The military is responsible for following SimDemocracy law and all international agreements to which SimDemocracy is a party.
 - **§3.1.** If any order violates SimDemocracy law or an international agreement to which SimDemocracy is a party, that order shall be considered to be null and void.
- **§4.** The military shall not have any responsibilities beyond the above.
 - **§4.1.** If any order does not fall under at least one of the above responsibilities, that order shall be considered to be null and void.

Article 3: Discord Channels

- **§1.** The SimDemocracy Discord will have a War category with a channel for communication between soldiers and the General.
- **§2.** The General may request the creation or deletion of additional Discord channels in this category, as is necessary to facilitate their command style or create an effective structure for a given war.

Article 4: Repeals

§1. The SimDemocracy Military Act is repealed.