



Trivia Outline and Planning Doc

Team Requirements:

- ☐ Your Team has ~2 students
- ☐ Your Team has 1 volunteer mentor as a project manager

Product Requirements:

- ☐ Your task is to build a live Kahoot style question game. Our development team has already [created the interface for adding questions](#). Your task is to build out the front-end for the project that displays a question and the possible answers, allows a user to choose an answer and determines whether the answer is right or wrong.
- ☐ Use the [starter code](#) to set up your app

Project Deliverables:

- ☐ GitHub repository with all of the final project's code
- ☐ Working website hosted on GitHub Pages
- ☐ The project has a README.md including:
 - ☐ Product Name
 - ☐ Team Members
 - ☐ Purpose Statement
 - ☐ Description of your product
 - ☐ Next Steps
- ☐ 10-minute project pitch/demo using slides
 - ☐ See [presentation rubric](#)
 - ☐ See [pitch rubric](#)

[illegible]



Display

Now that we know what data we have for each question, with your partner, draw a quick sketch or mock-up of how you will want to display your data for a single question on the screen.

Now that you have a mock-up, how might you separate your page into components?

Write down what the names of what your components might be.



Data Model

Step 1: How might we arrange this data when we store it in the database? How might we represent this as a data model?

An empty rectangular box with a thin grey border, intended for a diagram or representation of a data model.An empty rectangular box with a thin grey border, intended for a diagram or representation of a data model.

Step 2: Let's look at the actual [database](#) of our project. Having seen this, how might we represent this as a data model?

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Stretch Goals