

```
// C program to illustrate open system call

#include<stdio.h>
#include<fcntl.h>

int main()
{
    int fd = open("sample.c", O_RDONLY);
    printf("\nfd = %d\n", fd);
    if (fd == -1)
        printf("\n fail to open\n");
    return 0;
}
```

output1(if file exist):

fd=3

output2 (if file doesnot exist):

fd=-1

fail to open

// C program to illustrate close system Call

```
#include<stdio.h>
```

```
#include <fcntl.h>
```

```
#include<stdlib.h>
```

```
int main()
```

```
{
```

```
    int fd = open("open.c", O_RDONLY);
```

```
    if (fd < 0)
```

```
    {
```

```
        printf("\n no such file\n");
```

```
        //exit(1);
```

```
        printf("opened the fd = % d\n", fd);
```

```
    }
```

```
// Using close system Call
```

```
if (close(fd) < 0)
```

```
{
```

```
    printf("error in closing the file\n");
```

```
    exit(1);
```

```
}
```

```
printf("closed the file fd=%d\n",fd);
```

```
}
```

output1:

closed the file fd = 3

output2:

no such file

opened the fd=-1

error in closing the file

```
// C program to illustrate close system Call
#include<stdio.h>
#include<fcntl.h>

int main()
{
    // assume that kits.txt is already created

    int fd1 = open("kits.txt", O_RDONLY);
    printf("fd1 = %d\n", fd1);
    close(fd1);

    // assume that cse.txt is already created

    int fd2 = open("cse.txt", O_RDONLY);
    printf("fd2 = %d\n", fd2);
    exit(0);
}
```

output1:

fd1 = 3

fd2 = 3

```
// C program to illustrate read system Call
#include<stdio.h>
#include <fcntl.h>
#include<stdlib.h>

int main()
{
    int fd, sz;
    char c[100];

    fd = open("cse.txt", O_RDONLY);
    if (fd < 0)
    {
        printf("error in opening file");
        exit(1);
    }

    sz = read(fd, c, 10);
    printf("called read(%d, c, 10). returned that %d bytes were read.\n", fd, sz);
    c[sz] = '\0';
    printf("Those bytes are as follows: %s\n", c);
}
```

```
// C program to illustrate read system Call
#include <unistd.h>
#include <fcntl.h>
#include <sys/types.h>
#include <stdio.h>

int main()
{
    int file=0,sz,i;
    char buffer[19];
    if((file=open("testfile.c",O_RDONLY)) <= -1)
        printf("file opening error");
    printf("\n file descriptor = % d\n", file);
    sz=read(file,buffer,19);
    for(i=0;i<sz;i++)
        printf("%c",buffer[i]);
    printf("\n");
    return 0;
}
```

output1:

file opening error

file descriptor = -1

output2:

create a file named testfile.c with the contents CSE Department KITS Singapur

file descriptor = 3

CSE Department KITS

// C program to illustrate write system Call

```
#include<stdio.h>
```

```
#include <fcntl.h>
```

```
#include<string.h>
```

```
#include<stdlib.h>
```

```
int main()
```

```
{
```

```
int sz;
```

```
int fd = open("foo.txt", O_WRONLY | O_CREAT);
```

```
if (fd < 0)
```

```
{
```

```
    printf("file opening error");
```

```
    exit(1);
```

```
}
```

```
sz = write(fd, "hello CSE A Section\n", strlen("hello CSE A Section\n"));
```

```
printf( "%d",sz);
```

```
close(fd);
```

```
}
```

output1:

20

check the file foo.txt

output2:

file opening error

```
// C program to illustrate lseek system Call
```

```
#include<stdio.h>
```

```
#include<unistd.h>
```

```
#include<fcntl.h>
```

```
#include<sys/types.h>
```

```
#include<sys/stat.h>
```

```
int main()
```

```
{
```

```
int n,f;
```

```
char buff[100];
```

```
f=open("sample.txt",O_RDWR);
```

```
read(f,buff,10);
```

```
write(1,buff,10);
```

```
printf("\n");
```

```
lseek(f,7,SEEK_CUR);//skips 7 characters from the current position
```

```
read(f,buff,8);
```

```
write(1,buff,8);
```

```
printf("\n");
```

```
}
```

create a file named sample.txt with the contents "Computer Science and Engineering"

Output:

"Computer

and Eng

// C program to illustrate lseek system Call

```
#include<unistd.h>
```

```
#include<fcntl.h>
```

```
#include<sys/types.h>
```

```
#include<sys/stat.h>
```

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
int n,f,f1;
```

```
char buff[100];
```

```
f=open("seeking.txt",O_RDWR);
```

```
f1=lseek(f,10,SEEK_SET);
```

```
printf("Pointer is at %dth position\n",f1);
```

```
read(f,buff,15);
```

```
write(1,buff,15);
```

```
printf("\n");
```

```
}
```

Output:

Pointer is at 10th Position

Science and Eng

```
/* C program to illustrate opendir system call */
```

```
#include <stdio.h>
```

```
#include <sys/types.h>
```

```
#include <sys/stat.h>
```

```
#include <stdlib.h>
```

```
#include <dirent.h>
```

```
int main()
```

```
{
```

```
    DIR *d;
```

```
    d = opendir("/home/kits/CSE2021");
```

```
    if (d == NULL)
```

```
{
```

```
    printf("Couldn't open \n");
```

```
    exit(1);
```

```
}
```

```
else
```

```
printf("\ndirectory opened successfully\n");
```

```
closedir(d);
```

```
return 0;
```

```
}
```

output1:

Couldn't open

output2: if /home/kits/CSE2021 directory exists

directory opened successfully

```

// Unix system calls opendir, readdir

#include <stdio.h>

#include <dirent.h>

int main()
{
    struct dirent *de;

    DIR *dr = opendir(".");

    if (dr == NULL)
    {
        printf("Could not open current directory" );

        return 0;
    }

    while ((de = readdir(dr)) != NULL)
        printf("%s\n", de->d_name);

    closedir(dr);

    return 1;
}

```

output:

list the contents of the current directory

```

/* C program to illustrate readdir system call */
#include <stdio.h>
#include <sys/types.h>
#include <dirent.h>
#include <errno.h>
#include <string.h>

int main(int c, char *v[]) {
    DIR *myDirectory;
    struct dirent *myFile;
    if (c == 2) {
        myDirectory = opendir(v[1]);
        if (myDirectory) {
            puts("OK the directory is opened, let's see its files:");
            while ((myFile = readdir(myDirectory)))
                printf("%s\n", myFile->d_name);
            /*      ** closedir      */
            if (closedir(myDirectory) == 0)
                puts("The directory is now closed.");
            else
                puts("The directory can not be closed.");
        } else if (errno == ENOENT)
            puts("This directory does not exist.");
        else if (errno == ENOTDIR)
            puts("This file is not a directory.");
        else if (errno == EACCES)
            puts("You do not have the right to open this folder.");
        else

```

```
        puts("That's a new error, check the manual.");  
    } else  
        puts("Sorry we need exactly 2 arguments.");  
    return (0);  
}
```

Output1:

```
./a.out .
```

OK the directory is opened, let's see its files:

list the contents of the current directory

The directory is now closed.

Output2:

create a directory test and a file named example in that test directory

```
./a.out test
```

OK the directory is opened, let's see its files:

```
.
```

```
..
```

```
example
```

The directory is now closed.

Output3:

create a subdirectory ctest in that test directory

```
./a.out test
```

OK the directory is opened, let's see its files:

```
.
```

```
ctest
```

```
..
```

```
example
```

The directory is now closed.

Output4:

```
./a.out
```

Sorry we need exactly 2 arguments.

```

//C program to illustrate stat system call

/* C program to find file permission, size, creation and last modification date of a given file. */

#include <stdio.h>

#include <unistd.h>

#include <sys/stat.h>

#include <time.h>

void printFileProperties(struct stat stats);

int main()
{
    char path[100];

    struct stat stats;

    printf("Enter source file path: ");

    scanf("%s", path);

    // stat() returns 0 on successful operation,

    // otherwise returns -1 if unable to get file properties.

    if (stat(path, &stats) == 0)
    {
        printFileProperties(stats);
    }
    else
    {
        printf("Unable to get file properties.\n");
        printf("Please check whether '%s' file exists.\n", path);
    }
    return 0;
}

```

```

/**
 * Function to print file properties.
 */
void printFileProperties(struct stat stats)
{
    struct tm dt;

    // File permissions
    printf("\nFile access: ");
    if (stats.st_mode & R_OK)
        printf("read ");
    if (stats.st_mode & W_OK)
        printf("write ");
    if (stats.st_mode & X_OK)
        printf("execute");

    // File size
    printf("\nFile size: %ld", stats.st_size);

    // Get file creation time in seconds and
    // convert seconds to date and time format
    dt = *(gmtime(&stats.st_ctime));
    printf("\nCreated on: %d-%d-%d %d:%d:%d", dt.tm_mday, dt.tm_mon, dt.tm_year + 1900,
        dt.tm_hour, dt.tm_min, dt.tm_sec);
}

```

```
// File modification time

dt = *(gmtime(&stats.st_mtime));

printf("\nModified on: %d-%d-%d %d:%d:%d", dt.tm_mday, dt.tm_mon, dt.tm_year + 1900,
        dt.tm_hour, dt.tm_min, dt.tm_sec);

}
```

output1:

Enter source file path: /home/kits/test/example

File access: read

File size: 11

created on: 30-06-2021 11:40:16

modified on: 30-06-2021 11:40:16

output2:

Unable to get file attributes

Please check whether /home/kits/test/nofile file exists.