

Warhammer Tournaments: Judges' Questions and Answers

All questions and answers are listed here by subsection, with newer answers added at the top of each subsection and marked in **magenta**. If you wish to appeal any decision, **email us** at warhammertournaments@gmail.com and we review the ruling. A ruling under review will be marked **red** until the review process is concluded. If a ruling has been reviewed and confirmed it will be **bold**. This shows that no further reviews will be conducted.

If you would like to submit a question, please do so via [this form](#). Note that only questions that require an answer will be added to this document. **If a question is answered by the rules in the Core book, Codex, Supplement, Index, our event pack, policies and procedures or existing FAQ, we will not add an answer here.** The purpose of this document is not to teach players how to correctly play the game, but rather to answer ambiguities that occur and for which there is no official answer.

Submitted questions will be reviewed by our team of judges, and rulings made by consensus. Note that we will mostly be following Rules As Written unless there are obvious malfunctions in the mechanics of the rules.

This document, along with our gaming pack, policies and procedures and terrain pack take precedence over all other rules publications.

Recent Changes

V8.6 post-Manchester updates

V8.5 Pre-Manchester Updates

V8.4 Pre-ITT Updates

V8.3 Pre-Nottingham Updates

V8.2 Post Coventry Updates

V8.1 Pre Coventry Updates

V8.0 Post LGT refresh

Warzone: AOO

Q: Do pregame moves that need to be done at the start of the 1st battle round fall under step 13 of deployment?

A: It depends as some of them are after the first battle round begins before the first turn (so after step 13)

Q: When does a unit performing the "prime explosives" action that gains objective secured later in that turn complete the action?

A: At the end of the turn

Core Rules

Q: can a model that is larger than 6 inches across deploy via the strategic reserve rule within 1 inch of my own board edge and still shoot?

A: No

Q: when a model explodes do you roll separately for damage against each unit hit ?

A: Yes

Q: Does the Night Lords strat 'From the Night' and any other rules that say 'regardless of any mission rules' would allow you to be set up on the battlefield in the 1st turn?

A: Yes

Q: Can models that are classed as crew or gunners etc (ie Aeldari Support Weapons) and are not eligible to be targeted or attacked in any way, be used to block any kind of movement or charge?

A: No, all crew and models have no impact on the game and do not need to be put onto the board. If they are they should be for aesthetics only and have no game play effect and you can be asked to remove these by your opponent if they choose.

Q: On mission 33, where objectives can be moved, can objectives be moved into deployment zones/no mans land?

A: This is not possible.

Q: When deploying a fortification that is unable to be outside of 3" of other terrain, do we swap it for a terrain feature?

A: No, you may not alter the terrain or maps in any way.

Q: If a model without a base can overhang part of its hull e.g. a turret, above area terrain, is that model on/within the terrain feature?

A: No, the hull must be on the feature.

Q: If a unit is off the board at the end of the battle and as a result is destroyed, does it count for end of battle round secondaries such as Grind?

A: No

Q: When measuring the distance between a model and a custom marker (added due to a primary in a mission or a secondary objective) do you follow the same rules as measuring to an objective marker (closest point to closest point)?

A: Yes

Q: When asked to place a marker on the table to do actions against, what size should be used?

A: 40mm

Q: What happens when +1 damage meets half damage?

A: You follow the modifying characteristic procedure in the core rules.

Q: Can I deploy units in a manner that contradicts common sense i.e. a Leman Russ on its side or webway gates crossed?

A: No.

Q: Do you have to finish heroic interventions within engagement range of an enemy model?

A: No.

Q: Does the counter-offensive stratagem have to be used immediately after an enemy unit has activated and finished fighting?

A: Yes.

Q: If two identical abilities are both resolved pre-battle how should players sequence these?

A: Both players note these down and reveal them simultaneously.

Q: If a model's weapon is replaced by a relic upgrade of that weapon, does the base weapon still count for any duplicate weapon restrictions which may affect the model.

A: Yes

Q: Is a model's base part of the model?

A: Yes

Q: In the mission Conversion, does the sentence in progressive objective corrupted ground reading as follows refer to victory points scored or victory points scored this turn: 'A player's victory point score can never be reduced to less than 0.'

A: Victory points scored.

Q: How should a model be positioned on the flight stem of its base?

A: Parallel to the table.

Q: In the mission Secure Missing Artifacts, when do you move the objective markers?

A: Immediately following Step 8

Q: Does the most recent Balance Dataslate replace the previous ones or is it in addition to them?

A: It replaces them.

Q: If a void shield collapses (i.e. it is reduced to 0) are these restored in the following command phase?

A: No.

Q: When taking a saving throw, can you pick between which save to take it against I.E normal save or void shield?

A: Yes, but the void shield still loses 1 shield point if either save is failed.

Q: Can abilities that allow units to deploy outside of their deployment zone be used during redeployment ex. Concealed Positions and Rapid Redeployment?

A: Yes.

Q: Are units which have the FLY keyword but do not benefit from this for movement purposes affected by rules that impact units that FLY i.e. Broadsides with Drones and Tanglefoot grenades?

A: Yes

Q: Can stratagems or abilities without "on the battlefield" prerequisites be used on units that are in strategic reserves?

A: No

Q: Do flamer weapons count as a "successful Hit roll"

A: No

Q: Can a psychic power be cast before target selection? For example, can the Smite psychic power be successfully manifest despite having no available target.

A: Yes, you manifest before picking targets.

Q: If a model is in touching a terrain feature with the Defence Line rule, and is within 2" of an enemy unit (thus being eligible to fight), does this count as being within engagement range?

A: Yes. This means that any restrictions that would normally apply to being within engagement range would also apply in this scenario, e.g. have to fall back instead of making a normal move.

Q: When determining whether an opposing unit is receiving the bonus of dense cover, do you need line of sight to the model that you are drawing lines to?

A: No. You may draw the straight lines to a model that you do not have line of sight to, even if you have no weapons that ignore line of sight.

Q: For a model that inflicts damage when it moves over an enemy model, does the base have to move over the enemy model or just part of the physical model, e.g. the wing of an aircraft that extends further than the base?

A: The base needs move over the enemy model

Q: Does a model receive the benefits of area terrain if its base touches the edge of the terrain?

A: No. A model must be "within" the terrain feature in order to receive the benefits. This means that at least part of the model's base must be on the area terrain feature.

Q: What is considered an aura ability?

A: An aura ability is an ability that is always active and affects models or units within a given range. "Aura ability" and the <Aura> tag are considered interchangeable for the purposes of rules targeting those abilities.

Q: Can the Command Reroll stratagem be used to reroll a die if all dice rolls have been made at once ("fast roll") or only if you roll the dice separately one after the other, deciding after each roll if you want to re-roll that roll?

A: You must roll the dice separately

Blood Angels

Q: can lemarques use the second bullet point of the visions of sanguinius stratagem even though he doesn't have the death visions keyword?

A: Yes

Q: Does the Wrath of Baal move bonus stack when making a Forlorn Fury move?

A: No.

Adepta Sororitas

Q: When Chapter of Sacrifice relic and Psalm of the Righteous Smiting hymn are active on the Dogmata. When/If the model dies on your turn, since both effects (fight on death & fight twice) activate at the end of the fight phase. Can you as turn player, sequence the fight twice before the fight on death, potentially allowing for up to 3 fights in your turn if charging?

A: No

Q: If celestine is performing the sacred grounds action, gets destroyed then passes her revive test does the action still complete.

A: No

Q: Does Chaplet of Sacrifice allow you to potentially fight twice?

A: Yes

Q: Does Morvann Vahl benefit from the Word of the emperor: miraculous blessing when she is in OOB detachment?

A: No

Q: If the celestine is slain during fallback move (for example by a cut them down stratagem) and then she revives at the end of the movement phase, does she count as fallen back for the purposes of shooting and charging?

No.

Q: What happens when you roll more than three 6s to hit with a unit using the blessed bolts stratagem?

A: The attack sequence only ends for 3 attacks (i.e. 6 mortal wounds). Any other 6s would be treated as normal attacks that had succeeded in hitting.

Q: When an Argent Shroud model shoots again using an Armorium Cherub, can you reroll one hit or wound roll if the unit has already used that ability this turn?

A: No.

Adeptus Astartes

Q: With the Ultramarines relic "seal of oath" can you select an enemy unit that is in reserves at the start of the game?

A: Yes

Q: Can an ability/stratagem that changes the doctrine for a unit allow a unit to score codex warfare with weapons that do not match the doctrine for the rest of the army ?

A: No, there are 2 exceptions to this being wulfen's savage killers ability and dark angels tactical appraisal stratagem

Q: If a CORE unit is within range of both a character with Rites of War and a character with Steadfast Example do they count as 2 obsec models?

A: Yes

Q: When the space marine warlord trait 'Lord of deceit' complete

A: During step 13.

Q: Can an Iron Hands character dreadnought occupy an "Elites (CHARACTER units only)" slot in an Arks of Omen detachment?

A: Yes.

Q: Does the Terror Troops stratagem,ully disable any opponents models for the counts as holding an objective.

A: No.

Q: Are agents of the imperium excluded when determining if a rule (I.e. space Marine super doctrines) that requires every model in your army to have a specific keyword can be used ?

A: No unless the rule specifically states that they are (I.e. dark angels sons of the lion)

Q: Does the Inquisitor Authority of the Inquisition rule allow them to embark in transports with non-faction keyword restrictions such as Terminators > Rhinos or Primaris > Impulsors.

A: No

Q: Does the Commanding Oratory stratagem allow a chaplain to recite a litany he does not otherwise know?

A: Yes

Q: If I have two rules for +1 attack that do not stack with shock assault, but do with each other, can I choose to forgo shock assault and take the +2A from the other buffs?

A: No

Q: For the purposes of Armor of Contempt, are Ultima Storm Shields Storm Shields?

A: Yes.

Q: For the purposes of 'Armour of Contempt', does the Black Templars Relic Bearers upgrade 'Icon of Heinmann' count as an 'effect that worsens or reduces the armor penetration characteristic of an attack'?

A: Yes

Q: Can you Auspex Scan units disembarking from a Drop Pod?

A: Yes.

Q: When a drop pod is set up on the battlefield, how should I set up its doors?

A: Set up the doors in the closed position. Note that the doors may not change from this position as the model does not have a Move characteristic.

Adeptus Mechanicus

Q: Does Knight of the Cog allow combined Admech/ Knights to use Admech secondaries?

A: No

Q: Does a <Lucius> Archaeopter with a chaff launcher (-1 damage) gain the benefit of Solar Blessing (+1 save against damage 1 attacks) against 2 damage attacks?

A: As both abilities happen simultaneously at the Allocate Attack step, the player whose turn it is chooses in what order the rules are resolved.

Q: Can you use the Duneriders stratagem and the March to War stratagem on the same unit to add 12" to its move characteristic?

A: No

Q: Can a unit of Pteraxii use the Booster Thrust stratagem if it has disembarked from a transport this turn?

A: No.

Aeldari

Q: Do you need to roll to wound on the additional hits scored by a striking scorpion exarch with the crushing blows exarch power?

A: No

Q: Does Phantasm strat when used to put units into strategic reserve allow for those units to arrive on turns 4 or 5, as the strat is used after the game has started?

A: Yes

Q: Does a Ynarri archon give reroll 1s to hit to Ynarri units?

A: No, but it still gives reroll 1s to hit to incubi units

Q: In a ynnari detachment , can a Drukhar HQ be made your warlord and have warlord traits / relics from the Drukhar codex?

A: No

Q: Can I make a 'Luck of The Laughing God' role when taking a 'Travelling Players' Harlequins detachment as part of an Asuryani/Drukhari army even though I am not eligible to generate luck dice?

A: No.

Q: With the player of twilight warlord trait are you able to gain more than one additional cp per battle round?

A: No.

Q: Do Swooping Hawks need to shoot in order to sky-leap?

A: Yes.

Q: Do twilight harlequins get an 8" consolidate when they use the Cegorach's Jest stratagem?

A: Yes.

Q: If harlequins are added to a pure Asuryani Ynnari army using the traveling players rule, would that army be able to take asuryani secondaries?

A: Yes

Q: For the harlequins spell "Fog of Dreams". If you cast it on unit A which is out in the open but over 12 inches away from your opponent and unit B is closer to your opponent but cannot be seen behind cover, can the enemy unit shoot unit

A: In the example given unit A can be targeted unless unit B is an eligible target i.e. via out of LoS weapons etc.

Q: Is the Visarch's Warden of Yvraine a 'bodyguard rule'?

A: Yes

Q: Can a YNNARI ASURYANI CHARACTER take ASURYANI warlord traits?

A: Yes

Q: Can a YNNARI ASURYANI character with the ambush of blades warlord trait use the ability on a friendly YNNARI CORE or YNNARI CHARACTER unit ?

A: Yes

Q: Does a YNNARI autarchs PATH OF COMMAND aura effect all friendly YNNARI CORE units within range

A: Yes

Q: Does the YNARRI keyword replace the <CRAFTWORLD> keyword for psychic powers

A: Yes

Q: Does the YNNARI keyword replace the <SAEETH> keyword for psychic powers
No

Q: For Mirror of Minds, if the mortal wounds are ignored with an ability, do they count towards the maximum of 6 mortal wounds from the power?

A: Yes

Q: Do the rules for placing a Webway gate take precedence over the tournament rules for terrain.

A: No.

Q: Can WRAITH CONSTRUCT models that do not have the INFANTRY keyword embark in a Wave Serpent.

A: No

Q: Can a flying unit that benefits from 'breachable' rolls 1-3 on its battle focus roll move one level up/down a ruin?

A: No, units with a move characteristic of 0 or equivalent are not able to move.

Q: Can Swooping Hawks Skyleap after arriving from reserves?

A: No

Q: If you reroll a dice without having declared the use of a Strands dice on the initial roll, could you then decide to use a Strands dice on the reroll?

A: Yes

Q: Does the Swift Strikes Custom Craftworld allow you to Advance and perform a Battle Focus move?

A: Yes

Q: What source is the correct squad size for Voidweavers?

A: The codex

Assassins

Q: Does the Culexus Soul Horror stratagem cancel the "fights first" benefit of charging completely?

A: No, it works like all other fight last abilities

Astra Militarum

Q: Can a command squad containing an astropath perform a psychic action and also cast a psychic power from the astropath model?

A: No

Q: Can the battlefield surgery stratagem be used to revive an Ogryn bodyguard in a command squad?

A: Yes

Q: Can Ursula Creed order the same unit 3 times to give it +3 S?

A: No

Q: When using the thunderous charge stratagem with a command squad that contains an ogryn bodyguard model do you roll a dice for every model in the unit?

A: Yes

Q: How does the Astra Militarum secondary, Inflexible Command, treat units that are: embarked, in reserve or destroyed?

A: They are ignored.

Q: If I have both Iron Hand Straken and Lord Solar Leontus in my army, who has to be the warlord?

A: Leontus.

Q: If a unit with an ability that enables it to move after making a ranged attack is a potential target for the vengeful salute stratagem, in what order are the effects resolved?

A: The attacking unit resolves their move before the vengeful salute stratagem being used.

Q: Can the orbital interference stratagem in the new guard codex be used to prevent teleporting units (e.g. veil of darkness, barbican's key) from setting back up?

A: No

Black Templars

Q: If a succesful charge is made with a Black Templars unit that is under the effects of the Accept Any Challenge No Matter the Odds vow and the Honour Vehement relic, for that turn, does it gain two additional attacks from these abilities, or just one from Shock Assault?

A: 1 from Shock Assault

Chaos Daemons

Q: Can other psykers use Noctic discipline if Be'lakor is in the list? Is this limited to daemon psykers?

A: Yes if the army includes be'lakor then other psykers can use the noctic discipline and it is not limited to only Daemon psykers

Q: How many powers from the noctic discipline does kiaros know when in the same army as be'lakor?

A: none

Q: Do non legiones daemonica units get counted towards the number of units in a table quarter for the reality rebels secondary?

A: Yes

Q: Can an EMPERORS CHILDREN or WORLD EATERS army use rules that require every unit in your army to have the same keyword when they have a LEGIONES DEMONICA detachment containing units from a chaos god other than their own?

A: No

Q: Can Daemon Characters be given Relics using the Stratagems when the warlord is from another faction?

A: Yes

Q: Does the half points/units restriction apply to daemons being deployed in the warp?

A: Yes

Q: Is a Demonic Save characteristic modified by rules or abilities that modify a Save Characteristic e.g. Jinx?

A: No

Chaos Knights

Q: Can you use the AOO relic stratagem to give a relic to a chaos knight in an allied super heavy auxiliary detachment?

A: No, as the super heavy auxiliary detachment does not grant any of them the character keyword

Q: With a unit of 2 war dogs and one has the warp-borne stalker upgrade, can you deploy both on the table as separate units ?

A: No

Q: In a chaos knight army, with abbadon in supreme command detachment and hence being warlord, can the knights take, relics, warlord traits and chaos knight secondary's

A: Secondaries, yes. Warlord Traits, no. AOO relic strat, yes. Chaos Knight relic strat, no.

Q: If chaos wardog unit has nurgle keyword on one dog, do you get cp refund with DG for sharing same faction "nurgle" keyword

A: No.

Q: Will a tzeentch favor upgrade on a chaos knights unit in a super heavy auxiliary Detachment refund CP if your Warlord is a thousand sons unit?

A: No

Chaos Space Marines

Q: Can a non Black Legion LEGION with Abaddon as the warlord take its own legion relics?

A: No.

Q: How far can you move when using the incessant disdain stratagem?

A: 6"

Q: Can a master of possession cast delightful agonies?

A: Yes, if it has the mark of Slaanesh and knows the power.

Q: Can the stratagem confluence of traitors be used to give Abaddon the red corsairs legion trait when running a dog walker list, if Abaddon is in a black legion supreme command detachment?

A: Yes

Q: Does a Dreadclaw have to be used on its flying stand?

A: Yes

Q: Can a CSM unit with the WARP LOCUS keyword summon daemons that have an ALLEGIANCE keyword that differs from their mark.

A: Yes

Q: How many points do powerfist costs for Chosen?

A: 0

Q: How many powerfists can you take in a squad of chosen?

A: 1 per 5 models

Q: Can a Chosen Champion have a powerfist?

A: No

Q: Can a Chaos Space Marine Daemon Prince of Tzeentch attempt a psychic action and still cast a normal power with the stratagem 'the great sorcerer'?

A: Yes

Q: Can Thousand Sons or Death Guard take an Agent of Chaos and keep Cabbalistic Rituals / Contagions and additional relics?

A: No

Q: Can Thousand Sons or Death Guard take contemptors?

A: Yes

Q: Does a Soulburner Petard still inflict 1 mortal wound on a 2+ if the target is under the effects of Transhuman Physiology or similar?

A: Yes.

Custodes

Q: Does Shoulder the Mantle stop that model counting for grind them down secondary?

A: No

Q: When using the Martial discretion - does the katah selected for the unit have to be one of the three you selected before the game?

A: No, they can select a stance from any kat'ah.

Q: Can you psychic interrogation a sisters of silence character?

A: No

Q: When in the fight sequence are the extra attacks for Auric Exemplar made

A: Pile in>attack>extra attacks>consolidate

Q: If a model has generated extra attacks with Auric Exemplar but is no longer in engagement range of an eligible target may it still attack?

A: No

Q: Are Spears on Adrasite and Pyrite armed Custodian Guard +1S or +2S?

A: +1

Q: Are Spears on Adrasite and Pyrite armed Custodian Guard Auric weapons?

A: No

Q: Are Lances on Venetari Custodians Auric weapons?

A: No

Dark Angels

Q: Is it legal to take 10 Deathwing Terminators with 10 Thunder Hammers & Storm Shields of which 2 of those models have Cyclone Missile Launchers?

A: Yes

Q: When you are selecting the dark angels secondary "Martial Interdiction", and using the dark angels stratagem "Secret Agenda" is the character choice hidden.

A: Yes.

Death Guard

Q: If I include two biologists putrifiers in my army can they both apply "Foul infusion" to the same unit?

A: No

Q: does including typhus in a detachment from another plague company prevent the use of the relics/stratagems of that plague company?

A: Yes

Death Watch

Q: Does taking an agent of the imperium break the deathwatch super doctrine ?

A: Yes

Q: Can a Deathwatch Proteus Kill Team be equipped with a Terminators Teleport Homer?

A: Yes

Q: Does a Terminator's Crux Terminatus give a Deathwatch Proteus Kill Team a 5++?

A: Yes

Q: When selecting a Chapter Tactic or Successor Tactic using the Veterans of the Long Vigil ability from the Deathwatch Kill Team Strike Force, can the successor tactic "INHERITORS OF THE PRIMARCH" be used to select a chapter tactic from a chapter that you have previously selected with Veterans of the Long Vigil?

A: Yes

Q: Deathwatch Kill Teams get full rerolls to wound against their chosen specialism target as long as it lines up with your army wide chosen battlefield slot for Xenos Hunters. In the Army of Renown, when changing chapter tactics, do the Kill Teams keep the full RRs to wound?

A: Yes

Drukhari

Q: Does failing to cast a psychic action (e.g. roll below warp charge, perils and dying, or denied) count as a failed action for drukhari 'fear and terror' faction secondary?

A: Yes

Q: Do kabalites benefit from being embarked in a Dark technomancers raider, or blackheart kabalites benefit from the extra range of an obsidian rose raider while embarked?

A: No

Q: Can you use the Hekatrix of the Crucible stratagem if your army doesn't have a Cult of Strife Warlord?

A: No

GSC

Q: do models in transports count as on the battlefield for the purpose of scoring the broodswarm secondary objective?

A: No

Q: when using the neural overload stratagem against a rubric marine or strike squad is it the aspiring sorcerer/justicar that suffers the perils of the warp?

A: No

Q: Atalan jackals 'raiders' ability means a unit is classed as being exposed for their attacks. Does this mean they need to have a crossfire marker on them to get the +1 to wound?

A: Yes

Q: Reductus saboteur ability: Reductus Explosive, if her explosive goes off whilst in range of it, does she also take damage?

A: Yes on a 4+ she takes a mortal wound herself, but the bomb only triggers when there are enemy units in range of it.

Q: Can you arrive from reserves with Genestealer Cult and use 'return from the shadows' to go back into reserves in the same turn with the same unit?

A: No

Q: What is the damage characteristic of a Patriarch with the Twisted Helix warlord trait 'bio-chemist' when he rolls a 6 to wound?

A: 3

Q: Can the Kelemorph disembark in the movement phase, shoot and then embark in the shooting phase?

A: Yes

Q: When using the strat Return to the Shadows. Does the unit need to take morale tests when they are off the board?

A: No

Gray Knights

Q: Does including agents of the imperium in a Grey Knight army prevent the use of "tides of the warp"?

A: No

Q: Can a Grey Knight army use the heroic support stratagem to include a second grand master ?

A: No as it is a separate rule that prevents you from using more than one grand master of the same Brotherhood

Q: Can grey knights use the psychic power Ethereal Castigation to shoot at a unit of sisters of silence?

A: Yes

Q: Can a GK chaplain use the 'Empyric Declamation' stratagem in the command phase to recite a litany, before then using its datasheet ability to recite a second (different) litany?

A: Yes

Q: If a Gray Knights unit kills an enemy unit during the psychic phase, and is then teleported away using Gate of Infinity, would that score Teleport Assault for that battle round?

A: Yes

Q: Does the redeploy granted by Foretelling of Locus occur before or after the roll off for the first turn?

A: After

Q: May a unit have Ethereal Castigation cast upon it and select not to shoot but still move?

A: Yes

Q: If the Sigil of Exigence is used to redeploy the bearer resulting in one model from a multi-model firing unit still able to legally target it, can the individual models in the firing unit for whom the bearer is now an ineligible target re-declare the target of their attacks?

Yes

Q: If a Grey Knight Strike Squad is in a ruin with light cover keyword and in tide of shadows is targeted by Impaler cannons from Hive Guard, does it receive Dense cover but lose Light Cover?

A: The squad loses the +1 to save but retains -1 to hit.

Imperial Knights

Q: How many victory points are awarded from the honor the house secondary if your army is virtuous at the end of the game?

A:3

Q: Do imperial knight freeblade allies break Space Marine super doctrines?

A: Yes, except for Dark angels sons of the lion ability

Q: Do the benefits from the High Monarch ability last until the next command phase even if the benefiting model moves out of 6”?

A: Yes

Leagues of Votann

Q: Does the Urani-Sutr Regulates Ancestral Judgement activate the bonuses from stratagems such as HUNTR'S MARK or ANCESTRAL SENTENCE against units that have 0 Judgement Tokens?

A: No

Q: Is the Lord Grimnyr with the Murmuring Stave able to cast 1 or 2 spells after performing an action?

A: 1.

Q: When shooting multiple beam weapons from a unit, does the beam affect the models at the time of firing or can my opponent pull models after each shot so that they are no longer in the line of fire?

A: Your opponent can pull models after each weapon has shot.

Q: Do units in the line of the "beam" when using pulsed discharge take mortal wounds?

A: No (see above).

Necrons

Q: Can illuminor szeras be included in the cult of the cryptek army of renown?

A: No as he does not have a dynasty to share with the rest of the army

Q: Can a Necron Hexmark unit use the stratagem AETHERIC INTERCEPTION in turn 1 to arrive from reserves or hyperspace dimension, if the target unit has any means of being deployed as reinforcements in round 1? (e.g. kasrkin teleporting with THE BARBICANT'S KEY)?

A: No

Q: How do models revived through reanimation protocols get placed?

A: One at a time (as per the reanimation protocol rule) and each model must be placed in coherency (as per the core rule book).

Q: How does the Necron Doom Scythe and its AIRCRAFT Minimal Move interact with the pregame move of the Custom Relentless Expansionist Dynasty?

A: Minimum move only takes effect in the movement phase, it can make the 6 inch move at the start of the first battle round but cannot use this move to enter reserves.

Q: Can a ctan use strange echoes to swap out their ctan power for a ctan power that is already taken on another one?

A: Yes

Q: Does the STELLAR ALIGNMENT PROTOCOL stratagem give the silent king the ability to use his Preservative Auto-torpor rules?

A: No.

Q: Is it compulsory for the Silent King to take a warlord trait?

A: No.

Q: Do Necron wraith's suffer the -2 penalty for moving through difficult terrain?

A: Yes

Q: If a unit makes a Normal Move using the Relentlessly Expansionist ability, does it count as having moved for the purposes of the Protocol of the Eternal Guardian?

A: Yes

Orks

Q: When does I've Got A Plan Ladz! trigger?

A: At the end of the deploy armies step (before roll for first turn).

Q: Can a unit use a bomb squigs when embarked in a transport?

A: Yes, if firing from an open topped transport.

Q: Can Makari be included in a Supreme Command Detachment with Ghazghkull?

A: Yes.

Q: If a shokkjump dragsta uses the shokk tunnel ability, do they count as having advanced?

A: Yes

Q: Can Orks take SPECIALIST MOBZ, even though they modify the units <CLAN> keyword.

A: Yes, it replaces the <CLAN> keyword, not modify it.

Q: Can Ork Trukk Boyz charge after they disembark from a vehicle that has moved?

A: Yes

Q: Can the 'Attack Out O' Da Sun' stratagem be used on a unit that was set up on the battlefield this turn?

A: No

Q: If I choose not to bring a unit onto the board the next turn after putting them back into deep strike with 'Attack Out O' Da Sun', can I choose to bring them on in a later turn?

No

Q: Does the Brutal but Kunnin' warlord trait (orks) trigger additional attacks with a Beastboss on Sguigosaur's Squig jaws attacks or attack squig on a warboss?

A: No

Q: Do Kommandos get the benefit of their Sneaky Gitz ability when receiving the benefits of any type of cover, even if it has the Light or Heavy keyword?

A: Yes.

Space Wolves

Q: Can Skyclaws take two or three special weapons?

A: 2 models can replace their weapons, one of which can be the pack leader's weapons.

Q: Does a unit with a wolf guard terminator attached get a 5++ from the model's crux terminatus?

A: No.

T'au Empire

Q: can a tau marker drone perform the markerlight action on the same turn they arrive from deep strike?

A: No

Q: Does using an ethereal such as aun'va or aun'shi with the leadership caste datasheet ability allow you to still take philosophies of war when using them in a different S'ept?

A: No

Q: If a T'au character is within 3" of a model that provides look out sir, but its drones are the closest model to the attacking unit, can the unit be targeted by that attack?

A: Yes

Q: Homing Beacon triggers at the same time as Orbital Interference. How should these be sequenced?

A: The player whose turn it is chooses.

Q: What side are aerospace designation markers?

A: 40mm

Q: A Coldstar Commander has a wargear option which reads: "Once per battle round, when you set up a friendly <SEPT> Strategic Reserves unit, the bearer can use this wargear item. If it does, that unit counts the battle round number as one higher than the current battle round number for the purpose of determining where it is set up, but when doing so it must be set up within 6"" of the bearer". Does this mean the commander can use this ability to bring in a unit from strategic reserves on turn 1?

A: No.

Q: If you create a custom sept using the strike swiftly ability (infantry units in your army get a 6 in pregame move) does having drones in crisis units make them lose the benefits of this ability?

A: No.

Q: Can a VEHICLE or DRONE unit performing the markerlight action advance without the action failing?

A: Yes

Q: Can Longstrike use the XV02 Pilot Battlesuit ability on himself?

A: No

Q: Farsight enclave passive ability units within 12 inches ""counts as having"" a markerlight. If a unit within 12 inches has an actual markerlight token, does shooting at it with a unit within 12 inches remove the token?

A: Yes

Q: How does the new T'au Empire Prototype System 'Resonator Warheads' ability affect units that decide to advance in their following movement phase?

A: By the order of operations given in core rules, first you halve the movement characteristic (divide by two) and then you add the movement gained from advancing.

Q: If Vectored Maneuvering Thrusters are given to a Command battlesuit with drones in the unit, can the drones also make the normal move?

A: No. Only the model has the relic.

Q: How does the Focused Fire Stratagem interact with fast/slow dice rolling?

A: The Focused Fire stratagem can be used on a unit during its shooting activation, after an enemy model loses a wound. If a player wants to do so, they need to slow roll each attack until a wound on an enemy model is lost in order to trigger the stratagem, after which the rest of the attacks can be resolved by fast rolling.

Q: Can a Tau Stormsurge perform the deploy anchors action and still move without failing the action whilst under the effects of Montka?

A: No.

Thousand Sons

Q: Can a thousand sons unit use the cabalistic rituals "PSYCHIC MAELSTROM" to cast a witchfire that a psyker from an allied daemons patrol has already cast in the current psychic phase?

A: Yes

Q: The mutalith vortex beast from the TS codex regains wounds every command phase. Is it considered healing regarding the limitation of the temporal manipulation psychic power?

A: No

Q: Can I use the Master Misinformer warlord trait with the Risen Rubricae stratagem to forward deploy a unit of rubrics after I find out who gets first turn.

A: No

Q: Can thousand sons use the temporal surge psychic power to embark on a transport?

A: No, as these are not moving "as if it were the movement phase".

Q: How does the Conniving Plate relic interact with Competitive Edge Warlord Trait?

A: As the model with Competitive Edge cannot allocate all of its attacks to the model with Conniving Plate, it may not make any additional attacks if it targets that model.

Q: If a unit uses Unwavering Phalanx against a 2 damage weapon, does it then get the bonus from the All is Dust Rule?

A: Yes, as the damage is reduced at the Select Targets phase of the attack.

Tyranids

Q: Does the Deathleaper Fear of the unseen ability stop models who have been destroyed using a resurrect stratagem?

A: No.

Q: Do you measure to the base or hull for a sporocyst?

A: The base.

Q: Do spore mines generated through unit actions e.g. Biovores and Sporocyst have hive fleet adaptive traits.

A: No

Q: Do units with FLY ignore the rules for exploding spore mines if they move over a mine but end more than 3" away?

A: No.

Q: Do models / units killed by spore mines count for the secondary objectives Grind them down / No prisoners?

A: Yes.

Q: Do spore mines get abilities from Synaptic imperatives?

A: Yes.

Q: Do spore mines have to explode when an enemy unit moves within 3 inches of them?

A: Yes.

Q: Can the Sporocyst be set up within 3" of terrain?

A: No.

Q: Can a Deathleaper/Lictor that is receiving the benefits of cover and over 12" away be targeted by a unit that ignores cover when making attacks?

A: No

Q: Can the Leviathan psychic power 'Hive Nexus' be used to provide the effects of a synaptic imperative ability if your warlord is dead/not on the battlefield?

A: Yes

Q: Can spore mines move in the same turn when deployed by a harpy ?

A: No

Q: Can the maleceptor psychic overload ability effect a culexus assassin / sisters of silence

A: Yes

Q: May a unit under the effect of Swarming Masses select a target 2.5" away.

A: Yes, but it must also be in the engagement range of the target.

Q: Do the Reaper of obliteration's mortal wounds ignore FNP type rolls?

A: Yes

Q: Can a Haridan move and shoot turn one on the "dawn of war" short style deployment.

A: Yes.

Q: Can a Tyrannofex deploy out of a Tyrannocyte ?

A: No.

WORLD EATERS

Q: Can a world eaters dreadclaw drop pod carry a unit of eightbound?

A: Yes