

# **OKSE.ORG Student Participation and Behavior Expectations**

1. When participating in an in-person tournament students are expected to:
  - a. Have clear identification ie: (Name Tag, Jersey with name on it, Student ID, Wristband, or some other form of identification.)
  - b. Dress appropriately; if it is not allowed or appropriate at School then please do not wear it to tournaments.
  - c. Have proper hygiene, (Deodorant, Perfume, Cologne, Bath, and Brush teeth)
  - d. Abide by the rules including but not limited to: Toxicity Rules, Having an appropriate GamerTag, Limited use of Foul Language, maintaining a positive environment, and the use of good manners/sportsmanship.
  - e. If students are found violating Section XV (Rule Violations). the Coach of the program will be informed and if the student continues to disregard this subsection of rules, the Tournament Organizer or Host may ask the Coach to remove the student, and can at that time also issue a penalty or a DQ.
2. Students are also expected to make sure all accounts are clear of:
  - a. Gang Affiliation
  - b. Drugs (including Alcohol and Tobacco)
  - c. Sexual Material/Slang
  - d. Offensive Material/Slang i. Any use of derogatory references to group(s) of people.
  - e. Politically Charged Symbols/Images
  - f. Anything that could be considered inappropriate to your district
  - g. Slander of Oklahoma Scholastic Esports, students, staff or their school.
3. The student must join the Esports Club/Team/Class at their respective school. Students can not participate in OKSE without a Coach/Sponsor. They must be affiliated with a school, tech center, or charter/virtual school.
4. Communicate with the instructor/coach/sponsor at least once per week.
5. Student Athletes must be eligible and show academic progress. All team members must be in good standings with Oklahoma Scholastic Esports and meet the minimum eligibility requirements for team participation.
6. Clean Accounts – a clean account is one that has not received a game ban in the last 365 days or 1 year, is clear of vulgar or inappropriate content, at least 15 days old, and owns a copy of the game it is being used to participate in.

7. Changing Names – A player must maintain their gamertag with Oklahoma Scholastic Esports. Players will not be allowed to change their gamertags once the season starts, unless special circumstances require it. Students who constantly change GamerTags to make smurf accounts are not helping their stats and therefore it can not be determined their “True Skill Level”. OKSE DOES NOT RECOMMEND CHANGING YOUR GAMERTAG AT ALL UNLESS IT IS 100% NECESSARY. If a player does change their gamertag during the season they can be suspended from competition and DQ’d from tournaments. IF YOU HAVE CHANGED YOUR GAMERTAG PLEASE NOTIFY OKSE ADMINISTRATION SO IT CAN BE DOCUMENTED. YOU WILL ALSO BE REQUIRED TO EXPLAIN IN DETAIL WHY IT WAS CHANGED.

8. If students are to be found making inappropriate comments during events offline or online, Official OKSE Social Media or Official OKSE videos/streams/podcasts which are not limited to; (Racism, Sexism, Politics, Drugs, Gang Affiliation, Sexual Material, Offensive Material/Slang, and/or other things considered inappropriate in your school(s).) Penalties, Bans, and Disciplinary Actions can be taken by the OKSE Administration based on the evidence and proof shown.

## **RIPLEY ESPORTS EXPECTATIONS**

As a Ripley Esports player, I will act with the sportsmanship and respect that is expected to represent my school and my team with positivity. I understand that ANY act of toxicity either written, verbal or otherwise will result in a forfeit and possible dismissal from the Ripley Esports Program. These expectations extend to the classroom and any representation of Ripley Schools. Team members are expected to maintain passing grades and treat others with respect in order to comply with requirements and stay on the team.

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Player Name & Date

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Parent/Guardian Name & Date

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Phone Number