

Eternal Hero Format

Rules:

1. No duplicate cards except power and Merchants / Etchings / Market Cards.
2. 100 card deck
3. Market can be a hero (named unit) of your choice, Bargain cards, and Power only.
4. Cards in your deck can only match the faction/s of your hero.
5. Market hate against the hero is not allowed, but you're allowed to hit other cards in the market.
 - a. No Bam, Damara, etc. against the hero, the rest of the market is fair game.
6. In the case of Transmute cards they can be your commander, but the deck counts as the transformed cards faction. (Example: Maeve decks can only be Combrei, no shadow splash)

Banlist:

Ponysnatcher, Wasteland Broker

Brought to you by

[KingChummy](#) and [Roshi](#)

[“Official” Hero Format Discord https://discord.gg/gfRdQrz](https://discord.gg/gfRdQrz)

Some Tips:

- Type Hero in the search bar to sort by named units.**
 - Make sure you have enough power, 35/40 ish will probably do.**
 - Any type of power on faction is allowed in the market.**
- For example in my Voda deck I run Temple Standard which is okay since it starts out as a power, Combrei Vow for fixing, and Emblem of Grodov as utility.**

Example:

Hero: Voda

Faction: Combrei

https://eternalwarcry.com/decks/d/p4axSL6h_H8/voda-hero-deck

FAQ:

Q: How many market access cards are you allowed in your deck?

A: I could for example in my Voda deck, run 4 Auralian Merchants, 4 Time / Justice Etchings, and 4 of each of the other merchants. If I was running a 5 cost Hero I could potentially run 4 Crack the Earth as well. We want you to be able to play your commander most games or atleast have the option too.