

False Angels Breed Specific Marking Guide V.1

I'll make this prettier one day somehow I promise

[Ophanim](#) = Eyes appear on the main bones of one or both sets of wings. Eyes can be interpreted loosely, they can be real eyes or simply just eye-like markings varying in degrees of complexity, detail, and color. Opop. Archangel

Saturn = Two rings of light and metal appear around the body of the Angel, which are often extremely decorative and meant to be as eye-catching and impressive as possible. They often sport eyes and gems. Stst. Archangel

[Halo](#) = Halos appear around the pasterns of each leg as well the tail and head, causes a horn of light in the form of a unicorn horn. HaHa/Haha. Legendary

Lava = A dark black marking sheets over the main body of the horse, which then gets lined out in red and orange, creating a look similar to a lava flow or giraffe spots. Is likely to cause flames shooting from the eyes, and can cause lava cracking throughout the mane and tail as well. LaVa/Lava. Legendary

[Aurora](#) = Only appearing on the Seraphim, this is a dilution that has similar colors and patterns to the Northern Lights. The colors only appear on the main body of the Seraphim, not the wings. Contains at max only 3 different colors, most often blue, green, and purple. AuAu/Auau. Rare

[Sunset](#) = Only appearing on the Cherubim, this dilution also contains at max three colors, shades of yellow, orange, and red. The colors only appear on the main body of the Cherub, not the wings. SuSu/Susu. Rare

[Reverse Constellation](#) = This marking will turn all natural white markings (except for grey, all paint, roan, and Appaloosa markings) into black markings. Stars and constellations will appear within the black markings. RcRc/Rcrc. Rare

Update: Reverse Constellation needs a paint or white marking to express, if no white marking is on the horse it will carry Rc but not show it. The gene and phenotype for the FA must say something like the following: RcRc Toto

Lux = 1-3 horizontal stripes starting behind the head of the horse and streaking down the barrel to the hindquarters, this marking is often seen in purple and blue iridescent or shimmering. Does not ever appear on the legs or wings. LuLu/Lulu. Rare

[Heavenly Glow](#) = A golden-yellow floods through the Angel's coat, often appearing in the wings and along the shoulders of the equine which can be slightly luminous or glowing. HgHg/Hghg. Uncommon

[Constellation](#) = Constellation or stars appear scattered through the Angel's coat and wings. These can be luminous/very bright, but must not be glowing. CoCo/Coco. Common

[Marble](#) = An off white color acting as a dilution. The marking can also cause grey to gold streaking or stripes throughout the coat at a lower opacity. Often gives the illusion of the horse being made from marble, and pairs often with grey markings but can be seen on any coat. Can affect mane and tail color, and if so often causes the streaks to appear in the mane and tail.

MaMa/Mama. Common

Update: The off white color doesn't express very well on a black coat I tried, I think this marking will work best on lighter coats but may be entirely trashed if it just doesn't work at all

[Zebra](#) = Simply striped like a zebra, this marking can appear in a darker or lighter color than the base coat. Striping can extend from the face of the horse to the entire rest of the body, or only occur in certain spots. Coverage largely varies. ZeZe/Zeze. Common

[Tiger Dun](#) = This marking creates a large, thick black dorsal stripe which is then followed with tiger-like striping on the back legs. This marking may also produce primitive markings on the front legs but it isn't always seen. Also produces large white spots above each eye. Coverage largely varies. Requires the dun gene to express. TdTd/Tdtd DD Dd

[Tiger Shark](#) = This marking creates large rows of dark spots similar to those seen on the sides of a tiger shark. Coverage largely varies. TsTs/Tsts