

Den of the Dwarf

GM(s):

Araris

Dwarf:

Mat

Cycle One:

Yay a doc

I'll format it later but I couldn't miss out on all the fun :(

Even if it's just me in here

GMs count too ofc

K now that we're actually at a computer it's time to strategize, aka think about what being independant actually means... I think fairly obvious is the fact that I need to strategically reveal myself to a faction I can team with, but only one faction.

Or well maybe not. There's some truth to the thought that people may ignore me more if I'm outed. At least for a little while. Definitely best to remain hidden for now but I'll put a claim in my back pocket.

But yeah PMs being opened is very good for me because that makes my job easier. It's super important that I figure out who is on which team. If I were to guess, with 11 players I would assume it's 3-3-3-1-1 but I have no idea. Could be 5-5-1 but that'd be a bit insane and 4-4-1-1-1 doesn't make as much sense. I'll make tables for that later.

But yeah basically plan is figure out the teams, play into them all (but more so on one of them) and betray people if necessary, seems pretty easy /s

Actions. What should I do with actions. I don't think the move is to mark someone right now. Probably can't win today. Meaning I can pick three! I wonder if I can protect myself, that seems

pretty good to know. Though I'd want to do that next turn. Definitely we do the scan, and I guess just the rb and redirect, leaving one of those open to manip. Probably the redirect.

For now I'll markscan kas, rb coffeecat. Leaving something open is fine for now I think.

Realistically I should be tracking every connection with every player but idk if I have the mental bandwidth for that lol

At first I thought coffeecat was the other independent epic based on PMing them but now I just think they're leaning into me thinking that to pretend to be :P

Aet/Bee connection perhaps? Or too obvious. Same to be said about Aet/Sart tbh

Connections based of vote history is probably going to be the most telling thing here.

CadCom implied to me that he might have to damage control after causing the Sart drama, which is interesting because it implies it affects his faction in some way. Makes no sense because literally the only thing that happened was his vote.

He claims the contact is real, meaning theoretically one could assume that CadCom knows people in three distinct factions: Himself, Sart, and his contact. That's a large assumption tbf.

By the way, the game is 3-3-3-1-1. That's not really supposed to be a secret.

Cycle Two:

That's good to know, though not really a surprise.

Aet wasn't marked, which means nothing really :p at least not yet. In the back of my mind I changed that target because I had more Aet interactions logged in my head though idek what those were

Sart/RBM ig

I'm actually feeling motivated rn to make that table and track a bunch of stuff but I'm on mobile and will be until tomorrow. I don't wanna do it on mobile lol

Quick thought is that I lowkey think Ash is on a team with RBM and wanted to grab quick credit. Could see Aeo there as well but less likely. Same, in reverse, with TUA and Kas.

I think the move is self protect today (along with a scan and rb) and then mark ash tomorrow in the hopes that their third member happened to have been marked in the first two turns. Maybe I can win tomorrow, that'd be cool.

Scanning kidpen and blocking aeo bc why not

Actually no scanning Sart, maybe there's something to the Aet/RBM theory. Likely not but a scan isn't super useful to me when I don't know anything anyway.

I should be PM spidering more but idk what I'd do

Feels more like an endgame strat, I'd rather win on my own :p less stressful