



Saturday July 13th, 2024

Entry Fee - \$15

How to Register - <https://fillandfire.com/events/2801>

The event is capped at 28 players so sign up in advance!

Game Play: 800pt Standard Legion Games. Swiss Pairings over 3 rounds, ~~then a cut to top 4 for a final 4th round~~ (This was a typo, the schedule below with 3 rounds only is accurate). Players will have 2 hours and 30 minutes to set up, deploy, and complete their games. Players should strive to play at a good pace to encourage games going to 6 rounds or as many rounds as possible. Players will be given a 15 minute grace period after the time limit to quickly finish the round they are in.

Tracking: The tournament will be tracked on Game Uplink:

<https://legion.gameuplink.com/events/total-escape-games-summer-championship-2024-hosted-by-5280-legion/>

You must make a free account and also register for the event on game uplink to participate. Game Uplink is used to issue pairings, track results, and upload lists before the event.

Winners and Tiebreakers: The tournament will be 3 rounds total. The rules laid out in [AMG's Galactic Conquest Document](#) will be used to determine tiebreakers. Depending on sign ups we may have multiple undefeated players who will be crowned co-champions. In the event that there are more champions than promos available, they will be distributed randomly amongst those players

Schedule

<u>Saturday</u>	<u>Start Time</u>	<u>End Time</u>
<u>Registration</u>	<u>10:00am</u>	<u>10:15am</u>
<u>Opening Remarks and Round 1 Pairings</u>	<u>10:15am</u>	<u>10:30am</u>
<u>Round 1</u>	<u>10:30am</u>	<u>1:00pm</u>
<u>Lunch</u>	<u>1:00pm</u>	<u>1:45pm</u>
<u>Round 2</u>	<u>1:45pm</u>	<u>4:15pm</u>
<u>Score Round and Release New Pairings</u>	<u>4:15pm</u>	<u>4:30pm</u>
<u>Round 3</u>	<u>4:30pm</u>	<u>7:00pm</u>
<u>Score Round, Wrap up for most players, announce top 4 cut, extra time for prizes</u>	<u>7:00pm</u>	<u>7:30pm</u>

Prizes, Tables, and Rules

Player Requirements:

Registration:

Tracking - Pairings, table assignments, viewing lists, and reporting match scores will be done via [Game Uplink](#).

Lists - Upload your list to Game Uplink in list link format (You must use [LegionHQ](#) or [Tabletop Admiral](#)) no later than 8PM Friday July 12th!!.

- Players must have at least one copy of each unit/upgrade card in their list, and have a method to mark the status of exhaust and deplete abilities to their opponent and judges. You do not need to bring duplicate copies of non tappable/ expendable/depletable cards (e.g. if you run 4 units of rebel troopers with the z6 upgrade and no other upgrades, you only need one copy of the rebel trooper unit card with one copy of the z6 upgrade card, not 4 copies of each).

If players are late to for their matches by 0-9 minutes, additional time may be awarded to those players to finish their match, at the judges explicit approval and discretion. If a player is a late to their match by 10 minutes or more they will be issued a game loss.

Prizes

- AMG 2024 Season Store Championship Kit So lots of exciting promos for everyone who participates!
- Best in faction trophies

Tables - We need 14 tables to make this event a success! Willing to volunteer terrain/a table? DM @ASpaceViking on the 5280 discord

Tables registered:

1. Stephen Cobb	Umbara Air Base
2. Drew Bucholz	?
3. Joe Lanza (Stephen is bringing)	?
4. Myron Tracy	Geonosis
5. Myron Tracy	Play Time
6. Gus Woomer	Imperial Base
7. Dustin Grorud	RBS Station
8. Zander Woolley	Black Spire Outpost
9. Corey morales	?
10. Cody Kerr	Lothal
11. Jason Baird	Venator Hangar
12. Tony Hunter	Hoth
13. Tony Hunter	Mandalore
14.	
15. (Backup)	

Set Up - Tables will be set up the morning of - If you are bringing a table, please try to show up at TEG around 9AM to help set up your table. If you sign up to volunteer a table, but cannot attend set up the morning of, please coordinate with someone else to give them your table prior to set up.

Confirmed for set up:

Painting Requirement - There is no painting requirement for this event.

Proxy Cards/Modified Models - In general, you should use official FFG/AMG models and cards for this event. If you have a kit bashed/significantly modified model - YOU MUST SEEK T.O. APPROVAL BEFORE THE EVENT. In general, troopers that can use silhouettes, are recognizable, and use a majority of official FFG/AMG parts will be approved.

Cards - In general, upgrade cards that are released and available for official play may be proxied. This is subject to T.O. approval - ASK FIRST!

Example - you want to take Force Barrier on your Obi Wan Kenobi, but do not own a copy. You ask the T.O. beforehand and they approve. You may use a proxy force barrier during the tournament.

TO and Judges

TO and Head Judge - Stephen Cobb

Painting Competition

Anyone who wants to enter the painting competition must participate in the tournament, and should put their army on display during lunch on one of the tables (Dioramas, etc will not be considered). Only units included in your army list for the tournament can be entered into the painting competition. Predetermined judges will judge the participants' armies during lunch and declare a winner after lunch! The judging criteria shall be as follows: painting skill (Weighted the heaviest), detail work, originality, creativity. Judging is subjective, but please respect the judges decision as final.

Conduct

Players are expected to conduct themselves in a respectful and sportsperson like manner. This event is open to players of all ages and skill levels and should be welcoming for experienced and new players alike. Players are expected to play their games in a friendly and respectful manner. Disputes should be solved amicably by calling a judge, and the judges call is final. If players are disrespectful to other players or judges, they may be issued a warning or banned from the event depending on the severity of the incident. In general, players should strive to be kind and friendly to their opponent and take the perspective that making a new friend who plays legion is more valuable than winning a game.

Travel Groups

At the EO's discretion, players who travel a significant distance for the event can be assigned to a 'travel group', meaning they will not be paired round 1. The way this is conducted is that random pairings from Game Uplink are used, but if players in a travel group are randomly paired, then they will be swapped with each other's opponents. The EO has full discretion on what constitutes an eligible travel group and does not have to honor this. This only applies to round 1 and may not be used for subsequent rounds.

Rules Reference Updates, Rules, Etc.

The latest rules reference guide and erratas as of 7/12/24 will be used for this event. Note - if a points update drops on or before 7/12/24, those new points will be used for the event. For any rules not covered in this document - The [official tournament regulations will be enforced. Check with your T.O.](#) This includes the code of conduct. Questions? DM @ASpaceViking on the 5280 discord