

Suggested Questions:

-if there's a pattern to the victims or a pattern in general we aren't seeing: inconclusive.

-if they know about sleepers: according to Sieghart, "the saying that good things come in threes also holds true for the bad", and he was himself the first week and unaffected by a curse. The first week still seems like it may be an outlier.

-if they know about the plot hole: our meeting was the first time they heard about it.

-about the Dean's List and portraits: Principal Bear picked them ahead of time with the assumption they'd be exemplary students; the bear thinks the rips are from the school's carelessness putting them up. If there's another meaning, Sieghart didn't know about it.

-is Principal Bear part of the setting, or does he understand what's truly going on?: he doesn't seem to know too much more. He heads the assignments they receive on Wednesdays and claims they're helping, but otherwise is described as "as clueless as we are".

-if we can help them in general: not really. They have their own things to take care of.

-if they know about the nature of the story itself: he said he didn't know about finishing the story, but brought up the references to staying with friends, etc. that came up in our most recent information. Says he is "not keen on befriending the cause of so much suffering", but unclear if this is a personal opinion or if we do not actually need to be concerned about doing so.

-do we need to avoid killing any killers and accomplices: difficult to answer directly, but appears this might be a 'yes'. Referenced the divisiveness of anger and a need to all work together; the dead tried to tell us the week Byleth died (when the marquee message was cut off) not to ask her questions and hoped to dissuade retaliation. This was brought up when I tried to ask about voting-- whether we should avoid voting for them as well as not retaliating couldn't be answered directly.

-what about the others compelled to kill?: inconclusive, but Sieghart did not want his killer named. I'm assuming there's no actual need to catch them.

Additional information from Sieghart:

-Principal has been finding keys one at a time. Codenames "C" and "Boss" (evidently they introduced themselves to the voice this way, no, I do not know why they did this) investigated most recently; a disembodied voice called out, "Who am I...? Come and find me. The story needs an ending." They also encountered a shadowy figure covered up in a dark outfit, and received a photograph with a dog before they lost the figure. "Boss" then forgot his loved ones for two days. Sieghart believes we may be working on

a time limit. (Graduation?) He also wasn't sure the things the voice said were relevant on our end. *Addendum: Yes, they are, explanation incoming.*

The most recent section of the administration building had red words on the wall, in four separate lines:

It's not over, Otome
Keep it lively
Make an enemy
Who are you really

Also: the dead don't earn vouchers, but they do still have extra credit assignments. It was suggested that since we're rewarded for these, we likely shouldn't worry about trying to avoid participating.