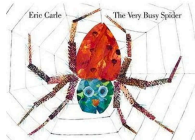
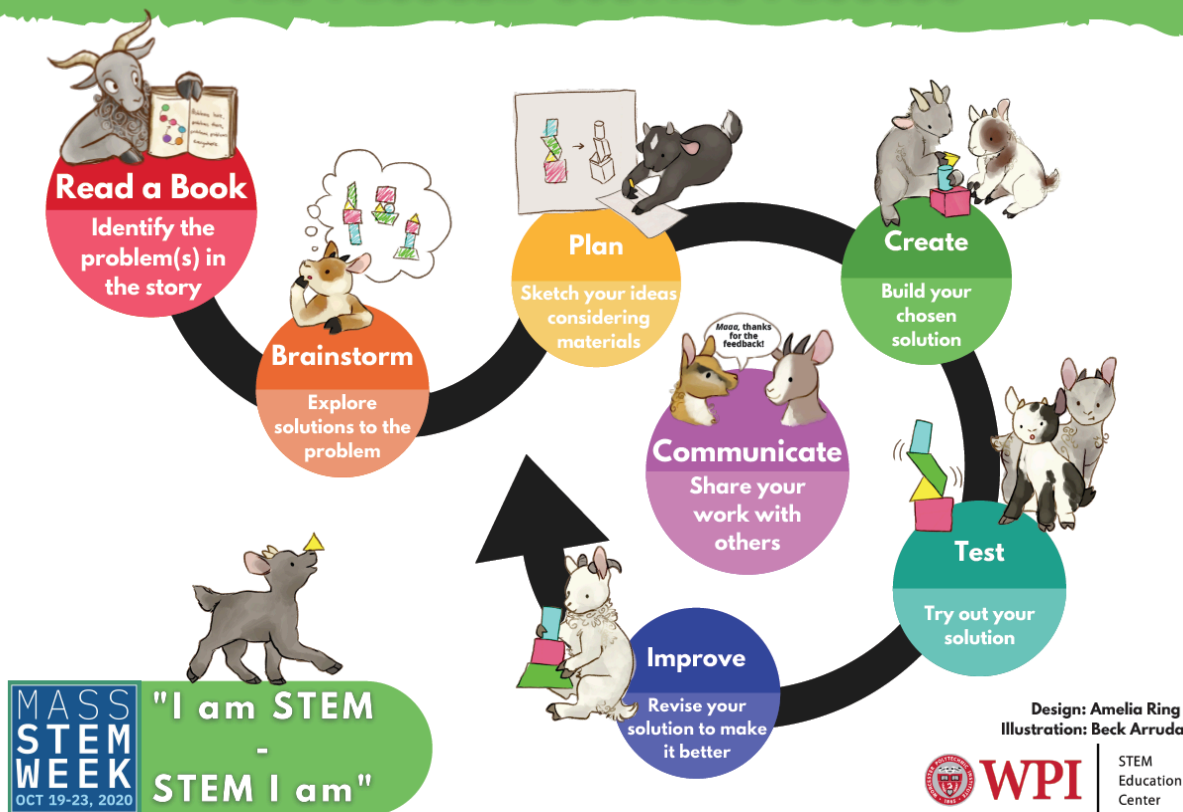


# I am STEM: STEM Week Lesson

Written by: Melissa Dionne

Selected Book	<b>Title:</b> The Very Busy Spider <b>Written by:</b> Eric Carle <b>Illustrated by:</b> Eric Carle		
			
Grade	1	Read-Aloud Link	<a href="https://www.youtube.com/watch?v=hskDDqGg7Bw&amp;t=4s">https://www.youtube.com/watch?v=hskDDqGg7Bw&amp;t=4s</a>
Challenge Overview:	A spider spends her entire day building her web and has no time to play with the other animals. By the end of the day the spider is so tired that she falls asleep, only catching one fly. Students will learn how different spiders make all kinds of webs and then design a spider web that can catch and hold at least 20 flies for 1 minute so that the spider has lots to eat after playing with its friends.		

## THE PROBLEM SOLVING PROCESS



	Monday	Tuesday	Wednesday	Thursday	Friday
STEM/ Problem Solving	<p>Read the book.</p> <p><b>Identify the problem(s)</b> in the story.</p> <p>Define criteria and constraints.</p> <p><b>Brainstorm</b> possible solutions.</p>	<p><b>Plan</b> your solution:</p> <p>Sketch your ideas.</p> <p>Gather and explore materials.</p> <p><b>Share</b> your work.</p>	<p><b>Create</b> your chosen solution.</p> <p><b>Share</b> your work.</p>	<p><b>Test</b> your solution.</p> <p><b>Share</b> and obtain feedback.</p> <p><b>Improve</b> your solution.</p>	<p><b>Communicate</b> your revised solution to an audience.</p>

STE, Math, DLCS, and ELA Practices	
STE	Math
<ul style="list-style-type: none"> <li>✓ Asking questions and defining problems</li> <li>✓ Developing and using models</li> <li>✓ Planning and carrying out investigations</li> <li>✓ Analyzing and interpreting data</li> <li>✓ Using mathematics and computational thinking</li> <li>✓ Constructing explanations and designing solutions</li> <li>✓ Engaging in argument from evidence</li> <li>✓ Obtaining, evaluating, and communicating information</li> </ul>	<ul style="list-style-type: none"> <li>✓ Make sense of problems and persevere in solving them</li> <li>✓ Reason abstractly and quantitatively</li> <li>✓ Construct viable arguments and critique the reasoning of others</li> <li>✓ Model with mathematics</li> <li>✓ Use appropriate tools strategically</li> <li>✓ Attend to precision</li> <li>✓ Look for and make use of structure</li> <li>✓ Look for and express regularity in repeated reasoning</li> </ul>
ELA	Computer Science (DLCS)
<ul style="list-style-type: none"> <li>✓ Demonstrate independence</li> <li>✓ Build strong content knowledge</li> <li>✓ Respond to the varying demands of the audience, task, purpose and discipline</li> <li>✓ Comprehend as well as critique</li> <li>✓ Value evidence</li> <li>✓ Use technology and digital media strategically and capably</li> <li>✓ Come to understanding other perspective and cultures</li> </ul>	<ul style="list-style-type: none"> <li>✓ Creating computational artifacts</li> <li>✓ Connecting computing concepts</li> <li>✓ Abstracting to develop models and manage information</li> <li>✓ Analyzing computational artifacts created by themselves and others</li> <li>✓ Communicating clearly, accurately, and responsibly</li> <li>✓ Collaborating with others</li> <li>✓ Researching</li> </ul>

## Culturally & Linguistically Sustaining Practices (CLSP)

- ❑ Connect the content of the book to your students' cultural and linguistic backgrounds.
- ❑ Ask relevant and inclusive questions that connect to all students from various backgrounds (i.e. Asking what kind of instruments and music they like or hear in their homes, rather than what instruments they play).
- ❑ Ask students to make connections to the problems in the stories by relating them to their home and community experiences.
- ❑ Encourage students to express and communicate their knowledge and ideas using multiple modes and modalities (i.e. writing, drawing, speaking, etc...), including students' home language.
- ❑ Select materials and tools that are developmentally appropriate, culturally accepted and easily available for all students.
- ❑ Give students plenty of opportunities to discuss and share various stages and possibilities of the design.
- ❑ When possible, assist students in group work by providing them clear and fluid roles.
- ❑ Scaffold students' learning using their family and home funds of knowledge (i.e. connect the students' family/community expertise to inform the problem solving process).

## MA STE, Math or DLCS Standards

### **Inheritance and Variation of Traits:**

1.LS3.1. Use information from observations (first-hand and from media) to identify similarities and differences among individual plants or animals of the same kind.

### **Engineering Design:**

1.K.2.ETS1.2. Generate multiple solutions to a design problem and make a drawing (plan) to represent one or more of the solutions.

#### Learning Targets:

- Students will explain how spiders are similar
- Students will explain how spiders are different from each other.
- Students will make a list of solutions to their design problem.
- Students will make a drawing (plan) of one or more solutions.

## MA ELA Standards

### **Comprehension and Collaboration:**

CCSS.ELA-LITERACY.SL.1.1. Participate in collaborative conversations with diverse partners about grade 1 topics and texts with peers and adults in small and larger groups.

CCSS.ELA-LITERACY.SL.1.1.A. Follow agreed-upon rules for discussions (e.g., listening to others with care, speaking one at a time about the topics and texts under discussion).  
 CCSS.ELA-LITERACY.SL.1.1.B. Build on others' talk in conversations by responding to the comments of others through multiple exchanges.  
 CCSS.ELA-LITERACY.SL.1.1.C. Ask questions to clear up any confusion about the topics and texts under discussion.

ELA  
Learning  
Targets:

*Students will be able to:*

- Participate in collaborative conversations with diverse partners
- Respond to the comments of others through multiple exchanges
- Ask questions during discussions

## Key Vocabulary Words

### Tier 1

- Spider
- Web

### Tier 2

- Fence post
- Thread
- Bleat
- Meadow
- Grunted
- Crowed

### Tier 3

- Busy
- Silky
- Pesty

### CLSP Strategies

- Connect the content of the book to your students' cultural and linguistic backgrounds.
- Encourage students to express and communicate their knowledge and ideas using multiple modes and modalities (i.e. writing, drawing, speaking, etc...), including students' home language.

## Materials

📄 G1 The Very Busy Spider Caregiver Letter

📄 G1 The Very Busy Spider Rubric

### Lesson Handouts

N/A

### Online Resources

📺 The Very Busy Spider - Eric Carle - READ ALOUD

<https://www.youtube.com/watch?v=4J5kArP5gAE>

[https://baynature.org/wp-content/uploads/2015/10/spider\\_webs.pdf](https://baynature.org/wp-content/uploads/2015/10/spider_webs.pdf)

<https://bugguide.net/node/view/1954/bgimage?from=0>

### Hands-on Materials

Variety of materials for spider web design including but not limited to...








- Paper plates, cross-stitch hoops, Mason jar lids, craft sticks, real sticks, (any material with center cut out)
- Yarn, string, etc.
- Flies- could be paper, small plastic flies, paper clips, pasta, etc...
- Scissors, tape, hole punch, plastic sewing needles
- Writing Tools

### CLSP Strategies

- Select materials and tools developmentally and culturally appropriate/available for all students.








Monday	<div> <div>Read a Book Identify the problem(s) in the story</div> <div>Brainstorm Explore solutions to the problem</div> <div>Plan Sketch your ideas considering materials</div> <div>Create Build your chosen solution</div> <div>Test Try out your solution</div> <div>Improve Revise your solution to make it better</div> <div>Communicate Share your work with others</div> </div>
Teacher Preparation:	<ul style="list-style-type: none"> <li>• Copy and distribute Caregiver Letter -  G1 The Very Busy Spider Caregiver Letter</li> <li>• Lesson Rubric -  G1 The Very Busy Spider Rubric</li> <li>• Listen to the story read aloud</li> <li>• <a href="https://www.youtube.com/watch?v=hskDDqGg7Bw&amp;t=4s">https://www.youtube.com/watch?v=hskDDqGg7Bw&amp;t=4s</a></li> <li>• Prepare images/ videos of different spiders and their webs</li> <li>• Show the spider web video: <a href="https://www.youtube.com/watch?v=4J5kArP5gAE">https://www.youtube.com/watch?v=4J5kArP5gAE</a></li> <li>• Show spider web images: <ul style="list-style-type: none"> <li>○ <a href="https://baynature.org/wp-content/uploads/2015/10/spider_web_s.pdf">https://baynature.org/wp-content/uploads/2015/10/spider_web_s.pdf</a></li> <li>○ <a href="https://bugguide.net/node/view/1954/bgimage?from=0">https://bugguide.net/node/view/1954/bgimage?from=0</a></li> </ul> </li> <li>• Prepare paper and pen or note-taking app</li> <li>• Display the Engineering Design Process (EDP) Visual</li> </ul>
Student Preparation:	<ul style="list-style-type: none"> <li>• Listen to the story read aloud <a href="https://www.youtube.com/watch?v=hskDDqGg7Bw&amp;t=4s">https://www.youtube.com/watch?v=hskDDqGg7Bw&amp;t=4s</a></li> </ul>
Problem Solving:	<ul style="list-style-type: none"> <li>• Read the book.</li> <li>• <b>Identify the problem(s)</b> in the story.</li> <li>• Define criteria and constraints.</li> <li>• <b>Brainstorm</b> possible solutions</li> </ul>
CLSP Strategies	<ul style="list-style-type: none"> <li>• Connect the content of the book to your students' cultural and linguistic backgrounds.</li> <li>• Ask relevant and inclusive questions that connect to all students from various backgrounds (e.g. Asking what kind of instruments and music they like or hear in their homes, rather than what instruments they play).</li> <li>• Connect the problems in the stories to all students' home and community experiences.</li> <li>• Scaffold students' learning using their family and home funds of knowledge (e.g. connect the problem to the students' family/community expertise).</li> </ul>

Activity (Duration)	Instructions	Product
Read: The Very Busy Spider (20 minutes)	<p>Read: The Very Busy Spider</p> <p>Have students act out how a spider creates a web.</p> <p>Discuss: Have you ever seen a spider? What did it look like?</p>	<p>Students act like spiders designing webs.</p> <p>Class Discussion</p>
Watch: Spider web video (15 minutes)	<p>Watch the spider web video, look at spider and spider web images</p> <p>Discuss similarities and differences between the spider in the story and the spiders in the images &amp; video.</p> <p>Create a graphic organizer or use jamboard</p>	Graphic organizer showing how spiders are similar and different
<b>Identify the problem</b> (10 minutes)	<p>Present the challenge: <b>Design a spider web to help the spider catch a lot of flies.</b></p> <p>Review the criteria: The spider web needs to hold at least 20 flies for 1 minute.</p> <p>Present the EDP visual</p>	

<b>Tuesday</b>	      
<b>Teacher Preparation:</b>	<ul style="list-style-type: none"> <li>• Display the EDP visual</li> <li>• Prepare paper and pen or note-taking app</li> <li>• Prepare a list of available materials</li> </ul>
<b>Student Preparation:</b>	<ul style="list-style-type: none"> <li>• Prepare paper and writing tools</li> </ul>
<b>Problem Solving:</b>	<ul style="list-style-type: none"> <li>• <b>Plan</b> your solution:             <ul style="list-style-type: none"> <li>◦ Sketch your ideas</li> <li>◦ Gather and explore materials.</li> <li>◦ Share your work</li> </ul> </li> </ul>
<b>CLSP Strategies</b>	<ul style="list-style-type: none"> <li>• Encourage students to express and communicate their knowledge and ideas using multiple modes and modalities, including students' home language.</li> <li>• Give students plenty of opportunities to discuss and share various stages and possibilities of the design.</li> <li>• Assist students in group work by providing them clear and fluid roles, whenever possible.</li> </ul>

Activity (Duration)	Instructions	Product
<b>Brainstorm</b> possible solutions (15 minutes)	<p>Review the steps on the EDP visual</p> <p>Have students brainstorm solutions, in small groups. Design a spider web that can catch and hold at least 20 flies for 1 minute.</p>	List of students' ideas
<b>Plan</b> your solution (20 minutes)	<p>Review students' ideas and sort them into testable and non-testable solutions</p> <p>Have students, in small groups, start planning their solutions by drawing or writing</p> <p>Encourage students to think about materials they will use to design their spider webs</p>	<p>A sorted list of ideas</p> <p>Students' plans for the solutions</p>
<b>Share</b> your work (10 minutes)	Share their plans with the class	



Wednesday	      
Teacher Preparation:	<ul style="list-style-type: none"> <li>• Display the EDP visual</li> <li>• Prepare paper and pen or note-taking app</li> <li>• Prepare materials from list (if done in class)</li> </ul>
Student Preparation:	<ul style="list-style-type: none"> <li>• Gather materials needed according to their plans (if challenge done at home)</li> </ul>
Problem Solving:	<ul style="list-style-type: none"> <li>• <b>Create</b> your chosen solution.</li> <li>• Share your work.</li> </ul>
CLSP Strategies	<ul style="list-style-type: none"> <li>• Encourage students to express and communicate their knowledge and ideas using multiple modes and modalities, including students' home language.</li> <li>• Give students plenty of opportunities to discuss and share various stages and possibilities of the design.</li> <li>• Assist students in group work by providing them clear and fluid roles, whenever possible.</li> </ul>

Activity (Duration)	Instructions	Product
<b>Create</b> your chosen solution (30 minutes)	<ul style="list-style-type: none"> <li>- Review the EDP visual and steps</li> <li>- Review the challenge and criteria "The design of the web should hold at least 20 flies for 1 minute.</li> <li>- Students begin to build their first model</li> </ul>	Students' first model
<b>Share</b> your work (15 minutes)	<ul style="list-style-type: none"> <li>- Students share their web design with the class</li> <li>- Other students in the class are encouraged to provide feedback on each groups web design</li> </ul>	

Thursday	<div> <div>Read a Book Identify the problem(s) in the story</div> <div>Brainstorm Explore solutions to the problem</div> <div>Plan Sketch your ideas considering materials</div> <div>Create Build your chosen solution</div> <div>Test Try out your solution</div> <div>Improve Revise your solution to make it better</div> <div>Communicate Share your work with others</div> </div>
Teacher Preparation:	<ul style="list-style-type: none"> <li>• Display the EDP visual</li> <li>• Prepare paper and pen or note-taking app</li> <li>• Bring the created spider webs (if created in class)</li> <li>• Bring flies for testing spider webs</li> </ul>
Student Preparation:	<ul style="list-style-type: none"> <li>• Gather materials needed according to their plans</li> <li>• Bring the created spider webs (if created at home)</li> <li>• Prepare paper and writing tools</li> </ul>
Problem Solving:	<ul style="list-style-type: none"> <li>• <b>Test</b> your solution.</li> <li>• <b>Share</b> and obtain feedback.</li> <li>• <b>Improve</b> your solution.</li> </ul>
CLSP Strategies	<ul style="list-style-type: none"> <li>• Encourage students to express and communicate their knowledge and ideas using multiple modes and modalities, including students' home language.</li> <li>• Give students plenty of opportunities to discuss and share various stages and possibilities of the design.</li> <li>• Assist students in group work by providing them clear and fluid roles, whenever possible.</li> </ul>

Activity (Duration)	Instructions	Product
<b>Test</b> your solution  <b>Share</b> and obtain feedback  (25 minutes)	Present EDP visual and review steps  Test solutions 3 times in small groups/partners:  Have students pour flies over web  Have students count how many flies were caught in their web  Ask each other questions and respond to comments  Have students provide feedback to each other on what could be improved	Students test spider webs and count how many flies were caught (record the number of flies during each test)  Students write down feedback
<b>Improve</b> your solution (20 minutes)	Revise the solutions based on the feedback they received.  <u>Option:</u> Have the students test and revise it on their own after the lesson until they are happy with their solutions!	Students' improved solutions

Friday	<div> <div>Read a Book Identify the problem(s) in the story</div> <div>Brainstorm Explore solutions to the problem</div> <div>Plan Sketch your ideas considering materials</div> <div>Create Build your chosen solution</div> <div>Test Try out your solution</div> <div>Improve Revise your solution to make it better</div> <div>Communicate Share your work with others</div> </div>
Teacher Preparation:	<ul style="list-style-type: none"> <li>Lesson Rubric - <a href="#">G1 The Very Busy Spider Rubric</a></li> <li>Invite a special guest to join the class</li> <li>Display the EDP visual</li> <li>Prepare paper and pen or note-taking app</li> <li>Prepare students solutions if challenge conducted in class</li> </ul>
Student Preparation	<ul style="list-style-type: none"> <li>Draw a picture or write "I do STEM when..."</li> <li>The finished spider webs if conducted at home</li> </ul>
Problem Solving:	<ul style="list-style-type: none"> <li><b>Communicate</b> your revised solution to an audience.</li> </ul>
CLSP Strategies	<ul style="list-style-type: none"> <li>Ask relevant and inclusive questions that connect to all students from various backgrounds.</li> <li>Encourage students to express and communicate their knowledge and ideas using multiple modes and modalities, including students' home language.</li> <li>Give students plenty of opportunities to discuss and share various stages and possibilities of the design.</li> </ul>

Activity (Duration)	Instructions	Product
<b>Share</b> their solutions with a special guest (45 minutes)	<p>Introduce the special guest to the class</p> <p>Have each student show their solution to the special guest, making sure to explain how spiders are similar and different. Students should include their drawings(plan) in their presentation as well.</p> <p>Have the students draw or write about themselves in STEM. “I do STEM when...” (if completed ahead of time, students can share with special guest)</p> <p>Celebrate how they solved a problem like engineers!</p>	<p>Students revised solutions to the problem (real solutions or photos)</p> <p>Students’ work on “I do STEM when...”</p>
Family connection	<p><u>Optional:</u></p> <p>Put together a digital class book or slideshow and share it with all students and families after the lesson</p>	<p><u>Optional:</u></p> <p>Book or Slideshow</p>