

How to complete & win the game - [Video](#)

The game begins inside the house with a brief dialogue between the alchemist and the entity.

Approach the chair and interact with it to enter the crafting screen. Here you can interact with the inkwell, cauldron and the ingredients you will create with the symbols.

Your goal is to create the potions required by the shadow that are described (including recipes) in the book on the desk.

To do this, interact with the cauldron to access the screen that will allow you to consume one of your two resources (ink or blood) to draw a mark on the parchment and thus generate an ingredient.

Ingredients can be collected or placed in the cauldron to create a potion. When an ingredient is placed in the cauldron, a white circle will appear above the cauldron indicating the presence of an ingredient.

Some elements can also be useful if collected to complete certain interactions.

The game starts with the crafting phase, so you will not be able to interact with anything except the desk and then create a potion.

Add an extra ingredient to the potion: 'Ashes' and then craft the potion to deliver it to the shadow before the time indicated by the timer expires.

Once you have done so, thanks to the added ingredient you will enter 'Stun Phase' and will then have 1:30 minutes to solve some environmental puzzles:

Then create the crystal using the 'Crystal' sign and collect it this time instead of using it in the cauldron

Once collected, stand up and go to the wall where there is a torch with a green crystal, next to it you will find a torch without a crystal, interact with the crystal in your hand to open a secret door.

In the newly discovered room is a chest containing one of the clues to the secret recipe that will be used to create the potion needed to win. Then return to the desk and create the 'Acid' element if the 'Stun Phase' time is not over.

Then collect the bottle you have just created and go to the desk in the uncovered room to unlock it.

Once unlocked it will open automatically showing the clue inside. Then return to the desk and create one of the potions requested by the shadow by adding the ingredient 'Ashes' again.

As soon as you have delivered it, you will return to 'Stun Phase'. Immediately create the ingredient 'Life' and go upstairs to interact with the skull that will give you the next clue to the secret recipe.

Return to the desk and create the item sun with its sign collect this too and use it on the paintings to uncover split parts of the last clue (spoiler: the symbol to reconstruct is 'Moon'.

Then return to the desk and create the potion using the secret recipe before the last request from the shadow marked in the book. If you have done everything correctly, you have won.

Note: Always watch the symbol in the top center and the connected timer to see what stage you are at.