

# UNDERTALE 2 SECRET STUFF

## WHATTTTT

At the start of the game, a random Fun value is chosen from 1 - 100. This affects various events within the game. At the same time, there is a 1 in 1000% chance that a save file will be marked as "cursed", allowing the purple eyes usually only accessible through the Undertale 2 Servers to be seen from the start of the game, as well as giving the entire screen a black vignette over the screen.. Also enables a "CURSEDFILE" switch which has me fucking clueless

Naming your characters will also have some effects on their appearances. Naming Frisk "HARDMODE" will activate... Well, Hard Mode, changing a WHOLE lot of stuff up. Naming Frisk "EASYMODE" will activate, you guessed it, easy mode, which gives Frisk a Tem Hat at the start of the game, making whoever equips it immune to... pretty much any form of harm. Naming frisk any capitalised variant of "Cai" will lead to the game giving some variant of "nah try again", and naming frisk "ONION" will cause a base64 string to be output, which can be decoded into:

**"Hey! Here's a cool lil number for ya.**

**7943516457259586754213254978761542265975431928457645132795**

**Enjoy!"**

(It also activates a switch called "onion". I have NO fucking idea what does this if anythingmn)

Secret EXP Breeze badges at the start of the game 1 tile up and all the way to the left. They reduce gained EXP to 0.

Name-based appearance changes are:

FRISK:

- HARDMODE: Changes Frisk's colour palette to be red/grey. As far as I know this can only be accessed via changing FRISK's name through the UT2 Servers? I think?>???
- KRIS: Changes Frisk's appearance to resemble Kris from Deltarune.
- KARKAT: Changes Frisk's appearance to resemble Karkat from Homestuck.
- MEGAMAN: Changes Frisk's appearance to resemble Mega Man from Mega Man.
- STEWIE: Changes Frisk's appearance to resemble Stewie from Family Guy.
- FLOSS: Changes Frisk's walking animations to resemble flossing.
- TRANSRIG: Changes Frisk's clothing to the colours of the Trans Flag.
- BRAD: Changes Frisk's appearance to resemble Brad Armstrong from LISA: THE PAINFUL.
- ROB: Changes Frisk's appearance to resemble Rob from the Tomb of Friends games.
- CAVORT: Changes Frisk's appearance to resemble Cavort.

- KIBITZ: Changes Frisk's appearance to resemble Kibitz.
- ROLLICK: Changes Frisk's appearance to resemble Rollick.
- OMORI: Changes Frisk's appearance to resemble OMORI from OMORI.
- FISHONIO: Changes Frisk's appearance to their usual fishing attire, permanently.
- VIBRI: Changes Frisk's appearance to Vibri from Vib-Ribbon.

#### DUMMY:

- PROTOMAN: Changes the Dummy's appearance to resemble Proto Man from Mega Man.
- RALSEI: Changes the Dummy's appearance to resemble Ralsei from Deltarune.
- TERRY: Changes the Dummy's appearance to resemble Terry Hintz from LISA: THE PAINFUL.
- PANETON: Changes the Dummy's appearance into Paneton Sumletterz.

#### NAZRIN:

- SUSIE: Changes Nazrin's appearance to resemble Susie from Deltarune.

#### ALL CHARACTERS:

- AMONGUS: Changes the character's appearance to resemble one of the crewmates from Among Us, according to the character's colour scheme.

## THIS IS WHERE THE FUN STARTS (want me to explain the joke)

- 1: Two frogs will appear in the first room of the Ruins. They both say:

**"Wow dude... Your FUN value is 1?  
That's sooooo sexy... Ah hah hah...."**

Though the Eyepatched one adds:

**"Samael says hi."**

- 2: **Rumour Mill** will appear at the Ruins Tree, next to Poring:

**"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
RUMOUR HAS IT...  
The king of the old world, ASGORE,  
hasn't b-been around for a while...  
Who knows? Maybe he's fallen ill.  
Klein's disease? M-maybe worse.  
Maybe... A certain BRUTE has something  
to do with it? Who cares.  
That's all from the r-r-RUMOUR MILL!  
I'm out!"**

- 3: **Rumour Mill** will appear in the Chapel:

**“Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
Have you heard the transmissions coming  
from frequency 6969hz? I'm talking about  
s-s-SHIT AND PISS FM.  
RUMOUR HAS IT...  
The anonymous person running the radio  
station is none other than Seija Kijin!  
She set up an antenna over at Shining  
Needle c-c-Castle, and is now the #1  
homebrew station in the underground!  
You'll probably somehow get to know her  
in the near future. Until t-t-then...  
That's all from the r-r-RUMOUR MILL!  
I'm out!”**

- 4: The ice cube blocking the way to the Prison's Puzzle Room will be replaced by Ice-E. Inspecting will give the text:

**“Hey! It's ICE-E! He's probably waiting for you to  
witness some sort of funny callback or joke.”**

- 5: Ice-E will appear in the Black Market:

**“Well, lookie here, ICE-E in the black market!  
Who'da thunk? What the hell.... Huh... Well...  
Erm.... Awkward..... O\_e”**

He then melts.

- 6: **Sniveling Thrones** will appear in the first room of the Archives:

**“Snee-hee-hee!  
It's SNIVELING THRONES time.  
The nasty grips of BELPHEGOR can touch  
anyone... Including YOU, [Frisk]!  
Don't slip into tentation...  
Don't ignore battles!  
Thank the heavens above it's so easy to  
mess up.  
When Belphegor grips your soul, it's  
gripped good. And hard. And GOOD!!  
Crazy how something so GOOD...  
Is quite the OPPOSITE!!  
Snee-hee-hee!**

**That's it. See you in the by-the-by!"**

- 7: **Sniveling Thrones** will appear in the first room of the Archives:

**"Snee-hee-hee!**

**It's SNIVELING THRONES time.**

**SATAN... I'm not gonna say her full name, but you know who I'm talking about, right?**

**Up in heaven, we call her LUCY.**

**Constantly self-contradicting...**

**Her children a mess.**

**Ruling over the BIG RED INFERNO with the weakest grip imaginable. Have some ORDER, g\*ddamn it!**

**I'm glad her daughter's doing fine. I wish she could get a friggen pet WRACKOON.**

**Snee-hee-hee!**

**That's it. See you in the by-the-by!"**

- 8: **Sniveling Thrones** will appear in the Ruins Shop:

**"Snee-hee-hee!**

**It's SNIVELING THRONES time.**

**[Frisk]... Don't tell me you've let BAAL peer into your soul? Justy making sure, okay...**

**There's just so much a LITTLE HUMAN can do when confronted with the FORCES of the KIN OF SLOTH.**

**Snee-hee-hee! What? What?**

**BAAL is looking into MY Soul?**

**Joke's on you, pal.**

**THRONES are THRONES.**

**SOUL is just a concept.**

**Snee-hee-hee!**

**That's it. See you in the by-the-by!"**

- 9: A hand will appear in the room where the Dummy joins your party, as a reference to John Egbert's retcon ability from Homestuck.
- 10: **Rumour Mill** will appear in the room in which Lancer is first encountered:

**"Buh-buh-buh-BREAKIN' NEWS!**

**The name's RUMOUR MILL!**

**Bringin' ya c-cute lil' RUMOURS.**

**Rumour has it... Project JIYUNOMEGAMI is nearing completion.**

A statue of liberty?  
Blood of the monsters?  
Why would there be blood in freedom?  
How very mysterious...  
That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 11: **Rumour Mill** will appear at the Hotden truck stop:

"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
Rumour has it... After all the snow in  
SNOWDIN melted, all that was left was  
slush.  
When the slush evaporated, that's where  
the ASH came in.  
Slush? Ash?  
That doesn't sound too good for the  
fauna... Hope the homunculi can grin  
and bear it.  
That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 12: During the sans intermission, the background of sans' house will be changed as that the dog poster is instead a poster of... something else?
- 13: **Sniveling Thrones** will appear in the Warehouse:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
SERAPHIMS are wonderful beings...  
Don't you think?  
The wings of BLOODNET closest to the  
highest vector...  
Masters of the SPORES.  
Masters of the I CHING.  
Livin' for CLIONE, baby!  
...Will you give up your skin?  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 14: **Sniveling Thrones** will appear in Nitori's Room:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
It's almost time for the birth of  
BEZALIEL, [Frisk]!  
You hyped?

There's so much to prepare...  
 So much to collect...  
 So much clone to pump-pump-pump!  
 Awoooooo!  
 Get that EMBRYO nice and plump...  
 For the good of all!  
 Only then will the fungal cosmos reach  
 their true potential.  
 Snee-hee-hee!  
 That's it. See you in the by-the-by!"

- 15: **Rumour Mill** will appear in the Wise Dummy's Room:

"Buh-buh-buh-BREAKIN' NEWS!  
 The name's RUMOUR MILL!  
 Bringin' ya c-cute lil' RUMOURS.  
 After UNDYNE underwent her changes,  
 that's when WATERFALL went cuckoo crazy.  
 When particles are let loose, what do  
 they tend towards if not chaos?  
 The RAPIDS are good fun... Just don't  
 fall in the DARK VOID of THRESHPIT!  
 You wouldn't wanna meet the DARK  
 NEEDLEBEARERS.  
 That's all from the r-r-RUMOUR MILL!  
 I'm out!"

- 16: **Rumour Mill** will appear in the Hotden Wiggler Room:

"Buh-buh-buh-BREAKIN' NEWS!  
 The name's RUMOUR MILL!  
 Bringin' ya c-cute lil' RUMOURS.  
 Hotden may be hot, but you know what's  
 hotter than hot? VOLCANOES!!  
 VULKIN from all over the underground  
 crawled onto each other and formed a  
 SCORCHING KINSEED...  
 Planted by a certain mysterious  
 professor, that kinseed grew to be  
 VOLCANIA.  
 Be sure to pack a bunch of NICE CREAMS!  
 They can treat heatstroke.  
 That's all from the r-r-RUMOUR MILL!  
 I'm out!"

- 17: **Rumour Mill** will appear in the Soup Kitchen:

"Buh-buh-buh-BREAKIN' NEWS!

The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
When the GREAT SPARKLORD was granted  
access to the NEEDLE OF LIGHT,  
everything changed.  
Built to protect it, SHINING NEEDLE  
CASTLE is a BRUTAL MACHINE of lust.  
The infinitesimal nature of light mixed  
with the ultraminimist kin of SPARKS...  
You better be careful where you tread.  
That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 18: **Sniveling Thrones** will appear in the Ignoramus Ending Room:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
It's said that the ANCIENT IGNORAMUS  
once ignored everything so hard, the  
world ascended to PHASE 2.  
Phase 2?  
Undertale 2?  
Doubt that's connected. Snee-hee-hee!  
Embrace brainrot. Reduce your self to  
nothingness. It's time for a NEW  
IGNORAMUS to shine anew.  
It's real easy! Just IGNORE.  
IGNORE and that's it.  
Then and only then will the cold hands  
of BELPHEGOR crack your shoulders like  
new. 555555.  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 19: **Sniveling Thrones** will appear in the Outside Cave:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
I stand where the ancient LULLABY  
KNIGHT once stood.  
Ancient? i'm sure it can't have  
happened THAT long ago...  
2017... 2038...  
Gosh, these dates are giving me a real  
SKULLACHE.  
What happened when? I'm sure there's a  
proper way to make it all fit.  
Moral of the story? Don't end up like

the Lullaby Knight.  
...Even if your goals are one and the  
same!  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 20: **Sniveling Thrones** will appear at the Outside Beach, next to Flynn:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
When and why did FLYNN fall in  
Storybook 38?  
Well... What's in a name?  
And what about cheeks?  
It's all fun and ROSY until guns get  
involved.  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 21: **Sniveling Thrones** will appear at the Outside Beach, next to Otta:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
When and why did OTTA fall in  
Storybook 38?  
Run fast, run fast!  
That's what you're all about, Otta.  
Little kids shouldn't be left to their  
own devices, especially not in the  
middle of the great blue.  
...Snee-hee-hee!  
Lemme tell ya.  
It's not that complicated.  
Have fun!  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 22: **Sniveling Thrones** will appear at the Outside Beach, next to Nico:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
When and why did NICO fall in  
Storybook 38?  
Smiling is one thing... Scowling's the  
other. That's what NICO's all about.  
Behind orange-tinted spectacles, the  
world seems so different... Patterns!  
Math! Everything is in plain sight.

38? Possibly!  
44? Possibly!  
Who am I to say?  
You should ask NICO!  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 23: **Sniveling Thrones** will appear at the Outside Beach, next to Nim:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
When and why did NIM fall in  
Storybook 38?  
Sometimes, ACTION in INACTION can be  
found quite so easily.  
When you're 77? And fought in a war?  
Hard to say.  
Two different generations of the same  
family have visited this island. Same  
trade too! What can I say?  
Humans sure love numbers!!  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 24: **Rumour Mill** will appear at the Ruins Tree, near the Archives entrance:

"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
The ARCHIVES FORMER...  
The ARCHIVES PROPER...  
The ARCHIVES LATTER?  
There is said to be a third iteration  
of the Archives.  
The former houses cellulose, the proper  
houses paper...  
I wonder what you'll find in the LATTER?  
What does PAPER turn into?  
That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 25: **Rumour Mill** will appear at the Ruins Tree, near the Archives entrance:

"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
PROBYPUS the skeleton king...  
Fell from grace.

**CRASHED to the ground like a needle in  
an empty room.  
I better stay away... He's always got  
an eye open for WINDMILLS!  
That's all from the r-r-RUMOUR MILL!  
I'm out!"**

- 26: **Rumour Mill** will appear at the Ruins Tree, near the archives entrance:

**"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
UNDYNE the mighty... How the mighty fall  
when they grow mightier!  
Having been powered up to an immense  
metallic form, her processing power has  
been exclusively reserved for  
maintenance and upkeep.  
Stuck in an endless loop of UPLOADING  
and DOWNLOADING... UPDATING and  
HASHING... DEFRAGGING and OPTIMIZING.  
Think you've got what it takes to give  
G-UNDYNE a hand?  
Better start PREPARING!  
That's all from the r-r-RUMOUR MILL!  
I'm out!"**

- 27: **Rumour Mill** will appear at the Ruins Tree: near the archives entrance:

**"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
have you ever had your TEA read?  
The hypnotic swirly patterns of a  
FLIPPED CRYSTAL CUP will etch themselves  
in your SKULL.  
Just like trace amounts of chai can  
impact the cosmos...  
Trace amounts of GASTER can be felt  
through the air.  
What's he up to?  
What's he doing?  
Is he involved in any way?  
....Who even IS Gaster?  
That's all from the r-r-RUMOUR MILL!  
I'm out!"**

- 28: **Sniveling Thrones** will appear in the Miku Zone:

“Snee-hee-hee!  
 It's SNIVELING THRONES time.  
 What did you eat for breakfast,  
 [Frisk]? Was it...  
 The EGGS OF BAAL?  
 Just jo- er, kidding. Heheh.  
 When MOLOCH first woke up after  
 conceiving the embryo of BEZALIEL...  
 All that was left were 38 little eggs.  
 ...For a total of 44 yolks. Huh?  
 Snee-hee-hee!  
 That's it. See you in the by-the-by!”

- 29: During the sans intermission, a “MONSTAH FUCK WORD SEARCH” will appear in sans town.
- 30: **Sniveling Thrones** will appear in the Ruins Sewers:

“Snee-hee-hee!  
 It's SNIVELING THRONES time.  
 Welcome, dear [Frisk]...  
 ...Welcome to the PLANES OF BELIAL!  
 I sure hope you didn't think we were  
 underground... You can see the VOID.  
 An alternate plane slid between the  
 cracks of Arcadia? How very  
 Interesting...  
 ...Why should I care?  
 Snee-hee-hee!  
 That's it. See you in the by-the-by!”

- 31: **Sniveling Thrones** will appear in Hotden:

“Snee-hee-hee!  
 It's SNIVELING THRONES time.  
 Brrrr! It's so COLD!!  
 ...Is what I'd say if I were caught in  
 the ARCTIC WIND OF CLIONE.  
 Ya know [Frisk], I haven't been quite  
 honest with you.  
 WE haven't been honest with you.  
 Scratch your back. Can you feel the  
 heat?  
 That's the thing.  
 Ice. Cold. Wind.  
 Absolute. Zero.  
 .....STATIC!!!

**Snee-hee-hee!**  
**That's it. See you in the by-the-by!"**

- 32: **Sniveling Thrones** will appear at the Hotden truck stop:

**"Snee-hee-hee!**  
**It's SNIVELING THRONES time.**  
**Solar flare! Solar flare! Does anyone**  
**want a SOLAR FLARE?**  
**Ah, well, one we did get.....**  
**....A few years after UNDERTALE's**  
**release. When was that?**  
**Think back.**  
**Try thinking of..... STATIC.**  
**Snee-hee-hee!**  
**That's it. See you in the by-the-by!"**

- 33: At the start of the game, as the Undertale 2 logo appears, a reverb fart will play instead of the usual sound. This also occurs at the ending scene at Ashburg.
- 34: **Rumour Mill** will appear at Honeycomb Beach:

**"Buh-buh-buh-BREAKIN' NEWS!**  
**The name's RUMOUR MILL!**  
**Bringin' ya c-cute lil' RUMOURS.**  
**After MARINE ESCAPADES of a CERTAIN**  
**MAGNITUDE, Clamston has returned to the**  
**underground.**  
**Mumbling something about certain**  
**PEARLS... What could have he been on**  
**about?**  
**SHINING NEEDLE CASTLE... If only it**  
**hadn't been built in the farthest**  
**reaches of the GREAT BLUE.**  
**That's all from the r-r-RUMOUR MILL!**  
**I'm out!"**

- 35: A wrong number will call at the junction between Honeycomb Beach and the Archives. It repeats about 10 times, though you can choose to not pick up the phone.
- 36: **Rumour Mill** will appear at the junction between Honeycomb Beach and the Archives:

**"Buh-buh-buh-BREAKIN' NEWS!**  
**The name's RUMOUR MILL!**  
**Bringin' ya c-cute lil' RUMOURS.**  
**Millions of years in the past, a WRINKLY**  
**HERMIT etched a certain number on a**  
**heart-shaped plaque.**  
**...It was the WRONG NUMBER!!**

And so, the **WRONG NUMBER SONG** came to be.

I wonder why it holds so much **POWER** nowadays...

That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 37: **Rumour Mill** will appear at the junction between Honeycomb Beach and the Archives:

"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
The CHOIRS of NUMERIA have descended  
once again!  
Don't get your numbers mixed up,  
[Frisk]... I mean it!  
You wouldn't want HOLY JUDGEMENT to be  
rained upon your metallic SKULL, right?  
That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 38: The number 38 will appear behind King Rollin' in the first room of the Ruins.
- 38: **Sniveling Thrones** will appear in the Wise Dummy's room:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
38.... 38....  
Now WHY 38?  
It's quite cold out, is it not?  
Put on a heavy sweater.  
And soon you'll find that it's  
everywhere. Eyes peeled! 38.  
This one goes out to Mokou.  
Whammo! Sick flip.  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 39: **Rumour Mill** will appear on the Roof of Tutariel's House:

"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
Once lived an electrical spirit known  
as HATSUNE MIKU...  
But eventually, her DENGKI SOUL was  
morphed into STEEL AND BONES by a  
benevolent engineer.

**Remember his name?  
You met him in UNDERTALE 1.  
That's all from the r-r-RUMOUR MILL!  
I'm out!"**

- 40: **Sniveling Thrones** will appear in the Painting Room:

**"Snee-hee-hee!  
It's SNIVELING THRONES time.  
Life's an EXPERIENCE FACTORY, is it not?  
Experiences....  
Stories....  
....STORYBOOKS.  
There's a big something behind it all.  
Is there not?  
I wanna hear a story about Frisk and  
Sans.  
...Will you read one to me, Anais?  
Snee-hee-hee!  
That's it. See you in the by-the-by!"**

- 41: A hand will appear in the Archives' Broom Closet, as a reference to John Egbert's retcon ability from Homestuck.
- 42: **Sniveling Thrones** will appear in the Ra Men's room:

**"Snee-hee-hee!  
It's SNIVELING THRONES time.  
You've heard of Samael, right?  
...No, silly. Not THAT Samael.  
Why would you bring that up?  
Ah, well... Undertale, I guess.  
I guess you're right.  
.....  
...Samael, the Lullaby Rook.  
Snee-hee-hee!  
That's it. See you in the by-the-by!"**

- 43: **Sniveling Thrones** will appear in the junction between Honeycomb Beach and the Archives:

**"Snee-hee-hee!  
It's SNIVELING THRONES time.  
Fa fa fa, fa fa fa.  
Y'know?  
I'm talking about the DAY OF FOLLY.  
Hey [Frisk], poke my head.  
It's soft and warm, right?  
Don't smack into it.**

And don't even try headbutting me!  
 Ahhh, how weird....  
 I feel like I've had this conversation  
 countless times already.... Why is that?  
 Ah well. I hope to life to see the day  
 I'll be able to ask Baal out on a date.  
 HAWT!!!  
 Snee-hee-hee!  
 That's it. See you in the by-the-by!"

- 44: The number 44 will appear behind King Rollin' in the first room of the Ruins.
- 44: **Sniveling Thrones** will appear at the Honeycomb Beach truck stop:

"Snee-hee-hee!  
 It's SNIVELING THRONES time.  
 FORTYFOUR.  
 FORTYFOUR.  
 FORTYFOUR.  
 You're reading it wrong.  
 But also right, in a way.  
 Do you know what that means?  
 .....Mdr.  
 Snee-hee-hee!  
 That's it. See you in the by-the-by!"

- 45: **Rumour Mill** will appear in the Ra Men's room:

"Buh-buh-buh-BREAKIN' NEWS!  
 The name's RUMOUR MILL!  
 Bringin' ya c-cute lil' RUMOURS.  
 I can't for the life of me remember his  
 name, but...  
 The ENGINEER of FLAMES has never felt  
 so alive...  
 ...Until this very moment!  
 HEAT harbors METAL.  
 METAL harbors FLAMES.  
 But what is a MAN?  
 That's all from the r-r-RUMOUR MILL!  
 I'm out!"

- 46: **Rumour Mill** will appear in the Ruins Filter Room:

"Buh-buh-buh-BREAKIN' NEWS!  
 The name's RUMOUR MILL!  
 Bringin' ya c-cute lil' RUMOURS.  
 Spiders... Water...  
 What do you get when you think of them

both?  
SPIDER WATER, if you're a filter.  
Of course! What else, right?  
Little miss MUFFET had this contraption  
commissioned by the best engineer in  
the UNDERGROUND.  
After what happened to her...  
She couldn't possibly have built it  
herself!  
That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 47: **Rumour Mill** will appear in the Chapel:

"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
The 5 robot gods...  
You know, one of them is clearly the  
best.  
The wielder of the SHINING NEEDLE OF  
CREATION... ROBOT GOD #5.  
That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 48: **Rumour Mill** will appear on the second floor of the Archives:

"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
Remember METTATON?  
Who says a ROBOT can't become a ROBOT?  
Mettaton sure didn't say that.  
And, well...  
Twiceness is always nice!  
That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 49: **Rumour Mill** will appear on the second floor of the Archives:

"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
MTTMK2... How can a robot become a  
robot?  
Well... If you have the power to bend  
reality to your will... Who's to say  
you can't do something twice?

....Who's gonna stop someone who can  
speak in hands?  
That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 50: **Rumour Mill** will appear at the Fishing Spot:

"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
The CORE and the ASCORE...  
The two sides of YINYANG.  
When GASTER built the ASCORE...  
It was to escape the CORE.  
When ASGORE built the CORE...  
It was to escape the ASCORE.  
Who's to say it's not gonna keep going  
on forever?  
That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 51: A mostly crossed-out "MONSTAH FUCK WORD SEARCH" will appear in the Chapel.
- 52: **Sniveling Thrones** will appear at the Honeycomb Beach Crossroads:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
Too tall a mountain? No way.  
Too thin a cloud? Maybe way.  
I'll get to that TORII OF TRANSCENDENCE,

no matter the cost.  
...That's what went through the mind of  
Anais.  
What's going through yours?  
...Screenshot this.  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 53: **Sniveling Thrones** will appear in Toriel's Room in Tutariel's House:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
Blood, blood, and even more blood.  
Your blood, my blood, everyone's blood.  
It's all connected, thanks to the power  
of the internet.  
Will you visit my WEBSITE?

It's got autoplay midis.  
....And a hit counter stuck at 38.  
.....  
...Did you ever get a thought combo  
on the main menu?  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 54: **Sniveling Thrones** will appear in Toriel's Room in Tutariel's House:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
Hey [Frisk].  
I'm gonna sleep on this beddo. Zz.  
Heheh, joshin' ya, joshin' ya...  
\*hic\*  
I'd never let the KIN OF SLOTH get the  
upper hand on me!  
...Unless there was something in it for  
me! \*hic\* EH HEH HEH.....  
Kid.... Thrones are quick to change  
sides!! Never forget this.  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 55: **Sniveling Thrones** will appear at the Honeycomb Beach Rest Area:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
Eeeeeeeew. What's that smell?  
...Mare miasma.  
You can smell it from miles away.  
Think of, uh... Bell peppers and  
gelatin.  
Mmmmmm.....  
It's so sweet and dessertlike, but...  
It's not a GOOD smell.  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 56: **Sniveling Thrones** will appear in your room in Tutariel's House:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
DOMINIONS! Who loves Dominions?  
....What's a Dominion?  
...Wouldn't you like to know!  
Keep adding pieces to the grand puzzle

of Arcadia, and you'll soon find out.  
...It's not a literal puzzle, okay.  
44!!!!  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 57: **Sniveling Thrones** will appear on the route to Scathach's Toothpick:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
Ah yes, the INNER CITY.  
Within the great maw of SCATHACH, worlds  
collide and intertwine like mush in a  
sewer.  
Sewer?  
Inner city?  
Yamada????  
Don't go looking for answers anywhere  
else, alright? You'll only find pain...  
...Ton.  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 58: **Rumour Mill** will appear at the Fishing Spot:

"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
SANCHO PANZA, the little Temmie  
adventurer, has been training with the  
royal guard for months now.  
All for the noble goal of PROTECTING the  
TEMMIE RACE!  
Let's hope PROBYPUS will let him follow  
his dreams.  
That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 59: **Rumour Mill** will appear at Breadcrumb Bay:

"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
[Frisk], did you ever hear about  
FUSION SPIKES?  
Dimensional rifts and all that.  
Merging of planes....  
Shifting of plaques.

**It's only thanks to FUSION SPIKES that  
the RUDE, SPRY, NEAPOLITAN YOUNGMAN  
CULTURE has reached the underground and  
its canine population.  
That's all from the r-r-RUMOUR MILL!  
I'm out!"**

- 60: In the room in which Jinx and Punchbuggy are fought, an alien will appear. It will gesture briefly before collapsing into a pile of alien.
- 61: A camera will appear at the Honeycomb Beach Crossroads.
- 62: **Rumour Mill** will appear at Melonbread Cove:

**"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
The implications of the FROGKIN TRIBE  
stretch far and wide.  
But hey, if frogs are left on their own,  
what happens happens.  
VALIGARMANDA? It's nice to believe.  
FINAL FROGGITS? It's all thanks to them.  
That's all from the r-r-RUMOUR MILL!  
I'm out!"**

- 63: **Rumour Mill** will appear at Pudding Pond:

**"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
In the far-away WISHWELL, the 38 pearls  
have yet to be retrieved.  
Why do ADVENTURERS VENTURE?  
Is it for the wishes?  
Is it for the wells?  
Ah, the time for the reckoning of wishes  
is almost nigh.  
The time for DARKNERS to become  
LIGHTNERS and VICE VERSA!  
That's all from the r-r-RUMOUR MILL!  
I'm out!"**

- 64: The background of the settings of the Undertale 2 Servers will change to read **"developed by nitori fuck u marisa"** and a reverb fart sound will play.
- 65: **Rumour Mill** will appear at the Honeycomb Beach Crossroads:

**"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.**

Young little ASRIEL, post reincarnation,  
wandered into the SHIMMERING WOODS of  
the LIGHT NEEDLE.

After meeting the CACKLING NEEDLE  
WITCH...

Let's just say it was back to flower  
form for him.

That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 66: Exiting Lokey's Room via the eastern exit for the first time will instead take you to a Sound Test room, where 4 songs must be played (Happy Town, Meat Factory, Trouble Dingle and Gaster's Theme) to return to the Ruins. Completing this task will give you a "Sound Test Thingy". I don't think it does anything, but it's definitely a thingy that you get from the sound test.
- 67: **Sniveling Thrones** will appear at the Honeycomb Beach Corridor:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
[Frisk]!! your FUN is 67.  
That means the MOIRAE decided we HAD  
TO MEET!!!!  
This is exciting!! So tense!!  
SOOOO nervous!!! You're cuter IRL!!  
Your bloodnet photos are waayyyy too  
old. Cheesy!  
Our fated encounter was foretold by  
KING ROLLIN, right?  
Unless you did something WEIRD....  
This is what THE ALEIAN DEITIES  
decided!!  
Throw the dice,  
hope they land,  
try to catch 'em in your hand!  
~King Rollin.  
...Need some pepto bismol?  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 68: **Rumour Mill** will appear at the Honeycomb Beach Crossroads:

"Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
KING ROLLIN, sovereign of FUN...  
When the GASTER PARTICLES in your flora  
act up, he's the one to blame.  
Can you feel them BUBBLING?

Your FUN is 68, [Frisk]...  
That's why you get to meet ME!  
That's all from the r-r-RUMOUR MILL!  
I'm out!"

- 69: **Sniveling Thrones** will appear at the Honeycomb Beach Corridor:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
Come to the INNER CITY with me.  
Won't you?  
Let's meet the INNER CITY DENIZENS!  
Can you see them?  
Try to count them on your fingers!  
....Watch for splinters!  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 70: **Sniveling Thrones** will appear at Pudding Pond:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
Pouahhhh!!!  
What's that smell?  
Must be the RADIOWAVES. Heh.  
Seija Kijin was once a bright young  
lady.  
Now? Not so much.  
Oh, sorry. Busy fishing? I won't  
distract you.  
Pouahhhhhh!!  
Snee-hee-hee!  
That's it. See you in the by-the-by!"

- 71: **Sniveling Thrones** will appear in the Relax Hall:

"Snee-hee-hee!  
It's SNIVELING THRONES time.  
Crystal walls and crystal cups....  
Don't get splinters in your fingers!!  
That's what you should think about in  
the realm of SCATHACH.  
If you find yourself in the desert and  
the sun's running hot...  
Put on some socks and some bandaids!  
It's unsafe in the sand.  
Snee-hee-hee!

**That's it. See you in the by-the-by!"**

- 72: Passing over a specific tile in the Ruins Corridor will cause a jumpscare consisting of a Peter Griffin Mii with bleeding eyes.
- 73: 73 will be written on the wall of the outside cave.
- 74: **Sniveling Thrones** will appear in the Kitchen of Tutariel's House:

**"Snee-hee-hee!  
It's SNIVELING THRONES time.  
No need to worry about getting lost in  
the INNER CITY.  
Circles and circles and CIRCLES AND  
CIRCLES....  
And a center?  
It all converges to a single point.  
Sit down and relax, [Frisk].  
You'll be fine!  
Hey... Is that you?  
Snee-hee-hee!  
That's it. See you in the by-the-by!"**

- 75: A bloodied handprint will be on the wall of the outside cave. Interacting with it reads: **"We had fun here. Woo, yeah! ~FM"**
- 76: **Sniveling Thrones** will appear in the Secret Room of Tutariel's House:

**"Snee-hee-hee!  
It's SNIVELING THRONES time.  
I love machine translation.  
It's so WILDLY INACCURATE!!  
I think Koishi would think the same.  
Give her a year or so.  
She'll tell you outright!  
Snee-hee-hee!  
That's it. See you in the by-the-by!"**

- 77: Attempting to enter the Ruins Shop for the first time will instead take you to a room of Seiph's face, which eventually opens its eyes.
- 78: **Sniveling Thrones** will appear at the Ashburg Outskirts:

**"Snee-hee-hee!  
It's SNIVELING THRONES time.  
There's a certain broom... Or brush...  
That has a lot more going on under the  
hood than he lets out.  
I KNOW you don't want to talk to him,  
[Frisk]. I really do.  
I'm just saying it's inevitable.  
The purple in your eyes....**

**It's so beautiful!**  
**Snee-hee-hee!**  
**That's it. See you in the by-the-by!"**

- 79: A symbol resembling Tutariel will appear on the floor of the Chapel.
- 80: A symbol resembling Probypus will appear on the floor of the Chapel.
- 81: A strange symbol will appear on the floor of the Chapel.
- 82: A symbol resembling the Gemini sign will appear on the floor of the Chapel.
- 83: A symbol resembling a hat of some sort will appear on the floor of the Chapel.
- 84: The Hotden Wiggler Room will have the Game Over music playing, as well as several red flag-like creatures wandering around it (which were originally found in an unused Undertale 1 room!)
- 85: **Rumour Mill** will appear in the room that Jinx and Punchbuggy are fought in:

**"Buh-buh-buh-BREAKIN' NEWS!**  
**The name's RUMOUR MILL!**  
**Bringin' ya c-cute lil' RUMOURS.**  
**[Frisk]!! What do YOU know about**  
**underground entry points?**  
**Mount EBOTT...**  
**Mount ITOI....**  
**Mount TANAKA...**  
**Mount YAMADA...**  
**Mount SASHKA...**  
**Mount MARGARITA...**  
**So many entry points!!!**  
**But... They all lead to the very same**  
**UNDERGROUND!!!**  
**Funny how that works, right?**  
**That's all from the r-r-RUMOUR MILL!**  
**I'm out!"**

- 86: **Sniveling Thrones** will appear on the Outside Hill:

**"Snee-hee-hee!**  
**It's SNIVELING THRONES time.**  
**Well here it is!!**  
**It's the house on the hill!**  
**...Not much of a house though, is it?**  
**Hill, island, sea... Check!**  
**Hill, house, nook... Check!**  
**Now WHERE is that gitdirn HATCH?**  
**You just gotta look a bit harder.**  
**Wa la!**  
**But hey. It really WAS Storybook 38.**  
**Snee-hee-hee!**  
**That's it. See you in the by-the-by!"**

- 87: **Rumour Mill** will appear at the Honeycomb Beach truck stop:

**“Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
It's amazing, [Frisk]!!  
People are saying that NEEDLE #9, the  
SHINING NEEDLE OF HOPE, has been  
retrieved by the HERO OF LIGHT.  
KIRA KIRA BEEEEAAAAM!!!  
That's their signature move.  
Let's cross our fingers and hope for  
the best... The mighty CACKLING WITCH  
shall soon be slain...  
We'll save you, ASRIEL!!!  
That's all from the r-r-RUMOUR MILL!  
I'm out!”**

- 88: **Rumour Mill** will appear in Toriel's Room in Tutarriel's House:

**“Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
Have you ever been to prison, [Frisk]?  
I have.  
For PETTY TRUTHSPEAKING.  
FROSTIMUS-9 is a BEACON OF CRIME.  
Or at least, WAS.  
...Think you can figure out what the  
other BEACONS are?  
That's all from the r-r-RUMOUR MILL!  
I'm out!”**

- 89: **Rumour Mill** will appear in the Black Market:

**“Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
The MASTER SPARK...  
...Not talking about SPARK here.  
I'm talking about THE Master spark.  
Hopefully, GOD #5 will fire it soon and  
break down the SECOND BARRIER...  
...The one that separates us from the  
TWIN GATES OF NUMERIA!  
That's all from the r-r-RUMOUR MILL!  
I'm out!”**

- 90: **Rumour Mill** will appear in the Swamp:

**“Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
Midna, right?  
The imp of darkness!!  
I heard she met up with SPARK, somehow?  
That's none of my business, really.  
That's all from the r-r-RUMOUR MILL!  
I'm out!”**

- 91: **Rumour Mill** will appear in the Swamp:

**“Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
Relocated! Annihilated!  
Such is the fate of the VOLCANIA  
LAVABATS.  
Driven out by the ENGINEER who created  
the SMOLDERPOTS, they flew over Snowdin  
and disappeared over the horizon.  
Think of the implications, why won't  
you?  
That's all from the r-r-RUMOUR MILL!  
I'm out!”**

- 92: **Rumour Mill** will appear in the Swamp:

**“Buh-buh-buh-BREAKIN' NEWS!  
The name's RUMOUR MILL!  
Bringin' ya c-cute lil' RUMOURS.  
Psst! Hey! Do you like worms?  
Well.... What about WATER?  
The KILOMETRIC HYDROWORMS of the rapids  
are both of those things.  
HUGE YET TINY...  
WATER YET NOT...  
What are we to do? If not drink?  
Let's hope G-UNDYNE can do something  
about this.  
That's all from the r-r-RUMOUR MILL!  
I'm out!”**

- 93: **Rumour Mill** will appear in the first room of the Archives:

**“Buh-buh-buh-BREAKIN' NEWS!**  
**The name's RUMOUR MILL!**  
**Bringin' ya c-cute lil' RUMOURS.**  
**\*whispers in your ear\* Do you know what**  
**a flower is, [Frisk]?**  
**Echo flowers are my favourite.**  
**They used to be all bunched up in the**  
**RAPIDS, but they all recently grew legs**  
**and left.**  
**Flowers with legs?**  
**WHAT A STORY!!!**  
**Only a CACKLING WITCH could be behind**  
**this.**  
**That's all from the r-r-RUMOUR MILL!**  
**I'm out!”**

- 94: During Paneton Sumletterz explanation, Markiplier will be crying.
- 95: **Sniveling Thrones** will appear on the Outside Hill:

**“Snee-hee-hee!**  
**It's SNIVELING THRONES time.**  
**Those darn pearls of Eden...**  
**For the love of everything pumpable!**  
**If it wasn't for Anais, this would have**  
**been a lot easier.**  
**His words, not mine.**  
**Rook, you weird bastard!**  
**Go sing yourself a lullaby or something.**  
**Snee-hee-hee!**  
**That's it. See you in the by-the-by!”**

- 96: **Rumour Mill** will appear in the first room of the Archives:

**“Buh-buh-buh-BREAKIN' NEWS!**  
**The name's RUMOUR MILL!**  
**Bringin' ya c-cute lil' RUMOURS.**  
**Sans undertale? You betcha!**  
**Have you ever seen sans and sans in the**  
**same room? I'm talkin' underfell,**  
**underfresh, sourtale, jiggletale,**  
**oniontale, undermark... All of 'em.**  
**METASANS THEORY.**  
**Quantum states? I mean...**  
**That thing on your back...**  
**Sans Town, right?**  
**Put two and two together, dude.**  
**C'mon.**  
**That's all from the r-r-RUMOUR MILL!**

**I'm out!"**

- 97: **Sniveling Thrones** will appear in the Outside Cave:

**"Snee-hee-hee!  
It's SNIVELING THRONES time.  
Anais and Samael lived here once.  
Back when this place... Had....  
Uhhhh.... Huh?  
Well... Surely not the pearls of Eden.  
But their pearly whites were surely  
wide open!  
Travelling from sea to shining sea,  
their bond grew ever closer.  
Like BONNIE AND CLYDE... But shimmering.  
Get what I mean?  
...It's hard to talk with your mouth  
full of pearls.  
Snee-hee-hee!  
That's it. See you in the by-the-by!"**

- 98: **Sniveling Thrones** will appear at the Clione room in bloodheaven:

**"Snee-hee-hee!  
It's SNIVELING THRONES time.  
I know I shouldn't be here.  
But let's keep that a secret!  
The GLOBE OF BEZALIEL....  
Have you seen it up close?  
Try thinking back.  
Okay have you?  
\*whisper whisper\*  
Ah!! great answer.  
In a few years, it's gonna split into  
two. Concave semispheres.  
Ain't that a sight, little Cai Digamma?  
Lemme tell ya... Anais sure thought so!  
Snee-hee-hee!  
That's it. See you in the by-the-by!"**

- 99: An eyepatched frog appears in the junction between Honeycomb Beach and the Archives, saying:

**"Psst.... Hey, kid.  
What number do you associate with a  
chocolate flake stuck in an ice cream  
cone?"**

- 100: An eyepatched frog appears in the first room of the Ruins, saying:

**“Wow dude... Your FUN value is 100?  
That's sooooo sexy... Ah hah hah....  
Anais says hi.”**

## MYSTERY EYES

- Flowey's first room:

**“crystal walls and crystal cups  
don't get splinters in your fingers”**

- Room where Dummy joins party:

**“is it me?  
am i the dummy?”**

- Ruins Sewers:

**“the bones of a fish  
are worth as much as your own  
show me your fish bone stash.”**

If you have the item “BIGFISH BONES”, you will be transferred to another map, reading:

**“backflipping in  
heaven but at  
what cost seeya  
mokou adios ily  
now back to the  
drawing board”**

- Ruins Tree:

**“how can you trust yourself  
if you cant even tie your own shoes  
hey... your shoes are untied.”**

- Frisk's Sweater, sans intermission **[Can only be seen on a cursed file!]**

**“sometimes a curse can be a blessing  
you are blessed amongst few”**

- Landing Area in the Archives:

**“absence of something is something**

**nothing is absence of something  
everything is nothing?"**

- Frogueless' Room:

**"i love you madame  
but  
do i also love madam?"**

- The room in which Lancer is first encountered:

**"i know nothing  
nothing worth knowing at least"**

- Smolderpot Conga Line room:

**"walking on air?  
hands of an angel  
may i see an angel?"**

If you have either an "Angelfish" or a "Fermented Angeler", you will be transferred to another map, reading:

**"two three four  
what do numbers  
mean i don't  
quite know  
whatever makes  
her happy ig"**

- Hotden:

**"wares for sale scares for sale  
won't you but my wares?"**

This eye sells Bergo's shopping list for \$0, which can be used to turn into the [human].

- Living Room of Tutariel's House:

**"eyes everywhere  
eyes peeled  
keep your eyes peeled  
may i peel your eyes?"**

- Secret Room of Tutariel's House:

**"all the kings horses**

**all the kings men  
couldnt but kyouko together again  
but what about the king?  
who will put him back together?"**

- Mario Area of Tutariel's House **[Not reachable in-game!]:**

**"a joke is no joke  
and don't hack the game  
please"**

- /safe/visualboyadvance within the Undertale 2 Servers:

**"a pretty font  
thats sans serif  
maybe isnt that pretty after all"**

- Ashburg Outskirts:

**"in a nook down a hatch  
in a house on a hill  
but where is the hatch?"**

- Black Market:

**"vada via  
huh?"**

- Ending Scene **[I think completely inaccessible?]:**

**"you're acting impolitely."**