

NOW ACCEPTING SUBMISSIONS

The Big Holiday Gamebook

A collaborative project by Small Furry Games.

Small Furry Games is currently seeking games to include in a spiral-bound “Big Holiday Game Book,” which we intend to illustrate, crowdfund, and publish in 2022 (date is tentative). All game designers are welcome to submit ideas for consideration. We will select up to 31 games for this collection.

Game Design Requirements

All games must relate thematically to a December holiday or tradition, or the season of winter or month of December in general (even if that’s not winter for you). We are specifically interested in winter holidays and traditions from around the world. *Note: If you have a great game that fits the other criteria, but don’t have a theme yet, submit anyway. We can help you retheme it!*

Your game must:

- Have a family-friendly theme and mechanics, appropriate for ages 8+.
- Work with 2, 3, 4, 5, and 6 players.
- Be playable in under 30 mins.
- Have rules less than 500 words long.
- Have a board no bigger than 8”x10” (if it includes a board).
- Use any of the included components listed on the following page.
- Be available to playtest virtually via Tabletop Simulator by Small Furry Games and other designers.

Your game does NOT need:

- To use any of the components (“parlor games” and games with only written rules may be considered)
- To be 100% finished.
- To have professional art or graphic design completed (a pencil sketch or basic outline of your board is fine).

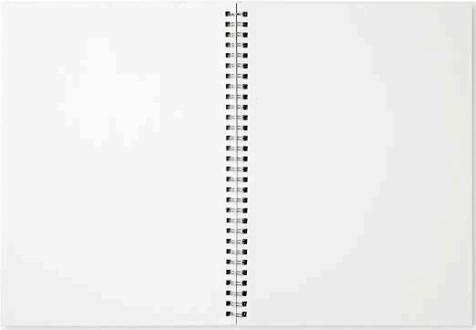
Publishing Details

If your game is chosen for the collection, Small Furry Games will ask for a non-exclusive agreement to develop and publish your game as part of this collection. (This means you can still publish or pitch a standalone version of your game elsewhere). We will also credit you as the game designer for each of your games, and include a short bio and photo/logo in the book. While this is mainly a not-for-profit endeavor, if the project profits more than \$1000, a royalty of 10% will be split evenly among the games and their respective designers. We also plan to offer a free or at-cost copy of the collection to each of the designers whose games are selected.

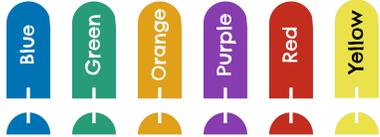
Submissions

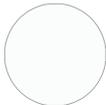
To submit a game idea, [complete this form](#) by October 31, 2021. If we are interested in your game concept, we will contact you to schedule a time to discuss and play through your game together.

INCLUDED COMPONENTS. *Subject to change. More pieces may be added if utilized by multiple games.*

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<p>Booklet (2 pages per game, each page = 8"x10"). <i>NOT dry-erase compatible.</i></p> <p>Dice (6 x d6, 1 x d3, 1 x d10, 1 x d10x10)</p>																																																																																																																

	1	2	3	4	5	6	7	8	9	10	11	12
<p>12 x .75" square round/turn markers (with checkmarks on the back sides)</p>												

 <p>1st, 2nd, and 3rd place trophies</p>	 <p>6 Colorblind-Friendly Player Standees</p>
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	Purple	Yellow	Red	Orange	Green	Blue	Black	Brown	White
Meeples							-	-	-
8mm cubes	 x10	 x10	 x10	 x10	 x10	 x10	 x10	 x10	 x10
10 x rings  (BACKS)	 x1	 x5	 x1	 x1	 x1	 x1	-	-	-
90 x Colorblind-Friendly discs  (BACKS)	 x10 Raisin, Stuffing, Fabric, etc.	 x10 Flame, Butter, Paint, etc.	 x10 Ball, Candy, Stop, etc.	 x10 Chestnuts, Caramel, etc.	 x10 Peppermint, Movement, etc.	 x10 Star, Sprinkles, Bonus, etc.	 x10 Coal, Metal, Licorice, etc.	 x10 Wood, Chocolate, etc.	 x10 "Wild" Tokens TBD

