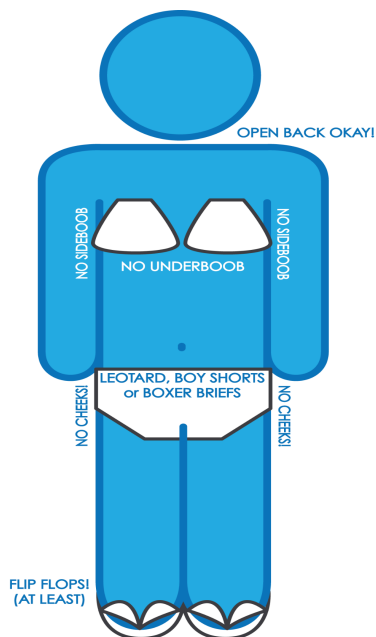


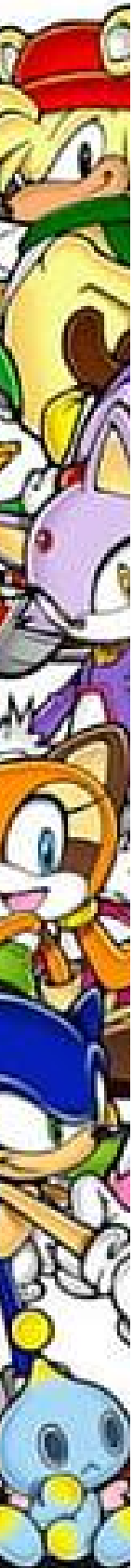
COSPLAY DRESS CODE

The rules are

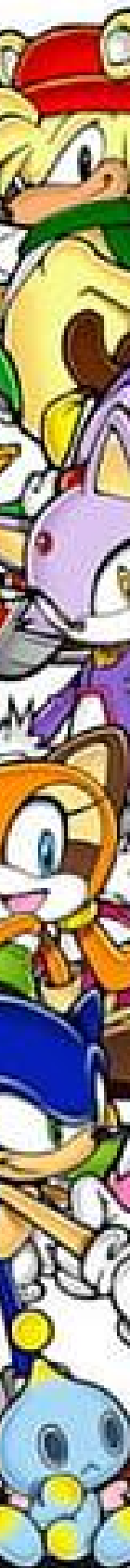
subject to change

1. Sonic Expo is a family-friendly event. Profanity and anything deemed racially or culturally offensive will not be allowed. Politically charged and/or discriminatory cosplays or props will not be allowed.
2. No costumes that are too revealing. An amount of coverage of your average swimwear is fine. If you are wearing a delicate costume, we advise you to take the necessary precautions to ensure you don't expose yourself. **SONIC EXPO STAFF DOES RESERVE THE RIGHT TO ASK YOU TO CHANGE.**





3. No pyrotechnics, fire, explosive devices, live animals, or similar special effects can be used during the competition; this includes smoke/smog machines and flash paper/powder. All prop weapons must conform to the Sonic Expo prop policies.
4. Grossly offensive outfits, uniforms, or any cosplay with the intention of being of heavy shock value will be asked to change out or risk expulsion from the convention. (EX: Chris-chan or Sonichu etc...)
5. Attendees may not wear a uniform that can be mistaken for official medical, police, SWAT, FBI or other law enforcement agencies. GUN Soldier cosplays must be clearly indicated. Any gray area may be subject to being asked to change.
6. NO BLADED WEAPONS (SWORDS, KNIVES, AXES) No live steel (peace-tied, tethered, or sheathed edged weapons are not permitted) No metal blades of any type. There are NO exceptions given even if it's dull or covered
7. No sharp edges on non-metal weapons.(ALL PROPS MUST BE PROP CHECKED.) May not be swung except in designated photo areas for action shots
8. FIREARMS: Police will reserve the right for prop removal from public spaces if a gun prop is deemed to be too realistic. Weight contributes to realism
All firearms must have a closed barrel with a visible orange tip. (removable barrel plugs are permitted, but may only be removed for photos) The trigger can move on the conditions that the slide cannot move and/or replicate realistic gunfire. All airsoft and paintball weapons must be triggered disabled and demonstrated to be unable to fire



Attached scopes or laser attachments must be disabled and demonstrate to be unable to power on. Removable gun clips and moveable gun chambers must be empty or stuffed. Water gun barrels and attachment containers must be visibly empty. Firing any type of projectile is not permitted (including water, bubbles, or silly string)

PERMITTED	NOT PERMITTED
Non-realistic weapons Replica firearms with an orange tip. The tip must be visible from a distance. Plastic/wood/foam weapons	Firearms or realistic replica firearms Functional bows or crossbows Darts Slingshots Pyrotechnics/explosives Sharp arrows Wooden/metal bats Laser pointers Paddles? Props over 180cm Metal nails or spikes

9. Brass Instruments are not permitted
10. No real instruments bigger than a violin will be permitted. May not be swung except in designated photo areas for action shots. Props heavy enough to cause injury may be declined on a case-by-case basis
11. If you are wearing a large costume or one with poor visibility, you must ensure you have one handler with you at all times as a guide.
12. Large, bulky, or fur-lined suits must ensure they are properly ventilated.

SONIC EXPO staff will be checking these items with a colored zip tie.

If they believe it to be unsafe, they may be confiscated.

If you are found using your prop inappropriately or in an unsafe manner, it may be confiscated.

When traveling to the venue, ensure your props are well wrapped and secure.