NV: Social Studies E9.1.2 (consumer), E91.3 (producer), E9.1.4 (ways to earn money), E10.1.1 (what is money and how to use it), E.12.1.1 (trade)

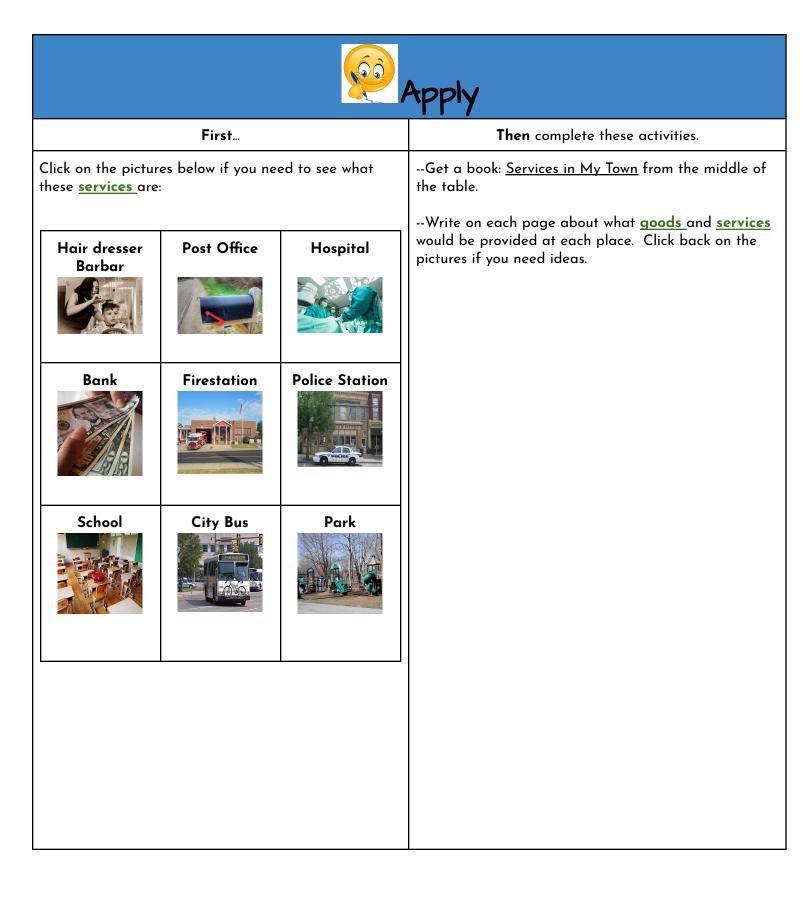


Economics

Learning Target: What: goods and services Why: so I know how to save or spend my money.

Engage		
First	Then complete these activities.	
Remember learning about community helpers in kindergarten and at the beginning of this year? Now watch this video to learn about how goods and services connect with community helpers Click here. Username: empireelem Password: pop1	A good is A service is	

Explore		
First	Then complete these activities.	
Complete this Sort. Go back to Google Classroom and open up you Google Slide.	Put 2 more goods and 2 more services that YOU can think of in a thinking map? You can put words or pictures. Choose your thinking map: circle map tree map Put an X in the box if you need help. Then move to the next activity.	
Read this story with a partner. Click here.	Name two services the family needed after the storm. Box and highlight your evidence. Name two goods the family needed after the storm. Box and highlight your evidence. Put an X in the box if you need help. Then move to the next activity.	



new FlipgridNext have your partner tell you one fix it also on a new FlipgridWatch your partner's videosGo back to your book and make any fixes you need	Share		
book on Flipgrid. Then have your partner tell you one celebration on new Flipgrid. Next have your partner tell you one fix it also on a new Flipgrid. Watch your partner's videos. Go back to your book and make any fixes you need	First	Then complete these activities.	
before moving on.	Take your book to a partner.	book on Flipgrid. Then have your partner tell you one celebration on a new Flipgrid. Next have your partner tell you one fix it also on a new Flipgrid.	



You have learned a lot about <u>goods</u> and <u>services</u>. Now it is time for you to be a community helper. You can use your book and any above videos to help you or come up with your own idea of a community helper. Choose a tool to help explain what <u>service</u> YOU would like to provide for your town. Also, what <u>goods</u> would YOU need to do your job? Be creative and be ready to share it with the class.

