# The Kaito Files - Any%, Any Difficulty Guide by Ryu Housen

This route features a plethora of fight optimizations, most notably with Tank usage. It will also feature difficulty swapping, as while the combat in Simple difficulty doesn't give you more damage, it **does** make the cop stealth section **far** faster, and the tailing segment is easier to pull off, as the cost of only a few seconds of menuing. However, the run **still starts on Easy** because turning off Fight Assist remains mandatory, and the stealth section in chapter 2 is *slightly* faster because Simple makes the goons see you a bit slower than usual.

This guide also uses Xbox inputs, so X = Square, A = Cross, B = Circle, Y = Triangle

Highlight Legend:

Cutscene skip

Text skip

Taxi

Shop/Sniff/Primal Eye

**AVOIDING SOMETHING** 

Pick up on the ground

Menu

### **Chapter 1**

-1 cutscene skip, Senda chase:

X > left > A > left > B > Y > Left > B > Y > B > Right > Left > B > X > X > B > Left > Y > A

- -2 cutscene skips, spam XXXY on Senda, do XXY on adds (or XXXY if bunched up), you can quickstep cancel so you can travel to the goons faster after each KO
- -7 cutscenes, mash, cutscene skip all 3 options until solo, mash
- -Cancel out of Primal Focus, run RIGHT and turn right
- -1 cutscene skip, run to Tender
- -4 cutscenes, cutscene skip all 3 options
- -5 cutscenes, taxi to Millennium Tower (UP 3), run UP

- -2 cutscenes, Level 1 Attack (DOWN 2)
- -Taxi to Park Blvd (DOWN 4), run UP to Charles
- -1 cutscene, mash, use Ashtray full string on both (or EX second guy if he starts kicking)
- -1 cutscene then split

## Chapter 2

- -5 cutscenes, look at Mikiko's arms, then Hotta, then form on floor, then her sister, turn around and smell red bean
- -<mark>1 cutscene</mark>, present: Box (LEFT 1), <mark>1 cutscene</mark>, Blouse (RIGHT 1)
- -3 cutscenes, auto grab Bike, cancel Abe's EX with EX Bike, finish with sign
- -2 cutscenes, cutscene skip all 3 options
- -1 cutscene, mash, Run UP to cafe alps
- -3 cutscenes, run UP to back door, check on guy
- -1 cutscene, Look with sound > earplugs (1 cutscene), look behind, get megaphone (1 cutscene) use max (1 cutscene), talk
- -2 cutscenes, mash, 1 cutscene, Switch to Tank and grab sign
- -Level Attack 2 (DOWN 2 RIGHT 1) + Deadly Dance for Tank (RIGHT 2 DOWN 1)
- -Use sign
- -3 cutscenes, Taxi to East Taihei (DOWN 1)
- -1 cutscene, Bruiser strats (better to get behind big HP)
- -1 cutscene, run LEFT
- -1 cutscene, Taxi to Theatre Square. (UP 5), Run LEFT to theater
- -2 cutscenes, speak to cafe waitress (right)
- -<mark>1 cutscene</mark>, go to elevator
- -1 cutscene, talk to child
- -1 cutscene, run LEFT to elevator, DOWN 1 for basement level
- -1 cutscene, Take out Drone, ram at cat
- -1 cutscene, talk to lady
- -2 cutscenes, Bruiser Senda, Tank scooter when he's close to death
- -1 cutscene, taxi to Park Blvd. (DOWN 4), run to waypoint
- -1 cutscene, look at moving box far right, use phone (1 cutscene), Number on moving box (1 cutscene)
- -MAKE DETOUR ON LEFT TO GET GORIGORI FROM MATSUGANE FAMILY OFFICE, THIS LAUNCHES ENEMIES, Taxi to pink street (UP 1), run DOWN-RIGHT
- -1 cutscene, Stealth: Throw coin, immediately go upstairs, look at door ahead, stairs, sound final. Head to door with enemy then knock for the first time (2 cutscenes for knock)
- -Go upstairs and run into the guy for fast (do NOT lean left to hiding place, if you do, throw coin then run up for knockdown). Look at far door ahead, stairs, sniff, look, Knock, listen to wooden

door in front and right, look at rest. Knock wooden get key (1 cutscene for door) go upstairs, run into guy

- -1 cutscene, LEVEL: Attack 3
- -Fudo: Grab chair and attack, EX Chair when Deadly Attack
- -2 cutscenes, run UP
- -1 cutscene, immediately disguise, 1 cutscene, taxi to Theater ave (UP 5)
- -1 cutscene, Taxi to Pink Street (UP 1), run LEFT
- -1 cutscene, Sniff door, 3 cutscenes, drone to left window
- -3 cutscenes, mash, 1 cutscene to split

## **Chapter 3**

- -3 cutscenes, doesn't matter (1 cutscene), doesn't matter (1 cutscene), all options (3 cutscenes total), that's all
- -4 cutscenes, Cleaning Lady (RIGHT 2)
- -2 cutscenes, run UP, Look at bag, look at photo (1 cutscene) > bag and date (2 cutscenes)
- -1 cutscene, cutscene skip all 4 options, that's all for now
- -3 cutscenes, LEVEL EX Boost Level 1, RB for EX Full Swing, Enhanced Reversal: Rage, switch to Bruiser for: Gorigori Finisher, Gripping Piledriver, Dodge Roll, Bruiser launch Nishio, XY small HP, strats rest
- -1 cutscene, immediate EX, Piledrive Kenmochi twice, Mortal Reversal, then Piledrive again. QTE always goes B, Y, X, Y, B
- -2 cutscenes, doesn't matter (1 cutscene)
- -1 cutscene, set difficulty to Simple (turn OFF fight assist), taxi to Tenkaichi St. (UP 2)
- -1 cutscene, run UP
- -1 cutscene, Tank chair small guy (only do first 3 hits, 4th hit launches and prevents string from hitting again), Bruise other
- -1 cutscene, run up stairs
- -1 cutscene, Yakuza 6 (run up Y) the gun guy and continue towards stairs
- -<mark>1 cutscene</mark>, XY the two guys, TURN AROUND to waypoint
- -1 cutscene after bridge, Tank auto-grab Ashtray and 3 string into full string, try to full string adds then EX main. Walk to waypoint
- -<mark>7 cutscenes</mark>, mash at Jun, if you haven't already, last chance to set difficulty to Simple (turn OFF fight assist), taxi to Tenkaichi St. (UP 2), run LEFT to waypoint
- -1 cutscene, run RIGHT to waypoint
- -1 cutscene, run past everyone except for the last guy, you have to wait. Visual Guide
- -1 cutscene, run UP as much as possible, hear PC (1 cutscene, mash), Kenmochi's card, go for drawer, go back for Crowbar (1 cutscene), drawer (1 cutscene), Crowbar (1 cutscene), tablet (1

- cutscene), 413625, 1 cutscene, mash, list of targets (RIGHT 2, 1 cutscene), 1 cutscene when investigation done.
- -7 cutscenes, taxi to Taihei Blvd (DOWN 1)
- -2 cutscenes, follow him about a car's distance away, 1 cutscene skip past the grey car, grab his attention when he stares at the sushi place, 1 cutscene past the van, FLOOR IT Visual Guide
- -1 cutscene, Tank grab motorcycle string, Bruiser strat last guy
- -1 cutscene after cuts to gang, catch up
- -1 cutscene after white truck, immediately run past him LEFT Visual Guide
- -1 cutscene, Tank grab scooter, Bruiser finish
- -Wait, 1 cutscene, run UP, 1 cutscene keep going
- -1 cutscene, enter, 1 cutscene, mash, switch to Tank, manual grab plant, light string, run backward for Senda
- -1 cutscene, run DOWN for Heroic Amulet, 1 cutscene after UP run, mash
- -Equip Heroic Amulet in Accessories 2, plant strat (again, only first 3 hits), EX plant, Bruiser finish, Continue to waypoint, mash, left to go in
- -2 cutscenes, switch to Tank, immediate EX, use desk light attacks, EX desk when he's glowing, and then use chair for remaining hits, 4 X QTEs
- -1 cutscene to split

# Chapter 4

- -5 cutscenes, cutscene skip all 4 options, nothing else to ask
- -6 cutscenes, Tank vase, XXXYB infinite on both Senda and Igarashi or chair if you can get to them, in which case cancel their aura with EX
- -<mark>1 cutscene</mark>, mash, taxi to Pink St. (UP 1), run LEFT
- -3 cutscenes, taxi to Park Blvd. (DOWN 4)
- -Mash for Shirakaba, 1 cutscene, run LEFT, mash for Yagami, 1 cutscene, continue
- -<mark>4 cutscenes</mark>, right option
- -3 cutscenes, top left
- -1 cutscene, hard drive (RIGHT 3)
- -1 cutscene, Kyoya (LEFT 3)
- -1 cutscene, cutscene skip all 4 options, nothing else to ask
- -3 cutscenes, put disguise on and run into the entrance
- -1 cutscene, walk to the left for bathroom, get key, walk back to hall, listen to guys on right, head to door
- -<mark>1 cutscene</mark>, mash, Tank ashtray (again, only first 3 hits) until gone, Bruiser Finish
- -1 cutscene, mash, 1 cutscene, walk back
- -1 cutscene, talk to lady, 1 cutscene, talk to other lady
- -2 cutscenes, head to bathroom

- 1 cutscene, immediate EX launch
- -<mark>1 cutscene</mark>, keep launching
- -1 cutscene, keep going
- -1 cutscene after stairs, keep launching
- -<mark>1 cutscene</mark> after door, immediate EX, Bruiser strats
- -<mark>1 cutscene</mark>, TURN AROUND
- -3 cutscenes, run and sneak past the first gun guy (hug the left wall), second gun guy should notice you immediately, heal with Staminans <u>Visual Guide</u>
- -1 cutscene, mash, auto-grab table then chair (again, only first 3 hits), Bruiser finish
- -1 cutscene, run UP, enter door (left option)
- -2 cutscenes, bottom left
- -1 cutscene, top
- -5 cutscenes, EX launch Kyoya, QTE (always A, A), try to EX Full Swing, Piledriver him SPARINGLY, he will usually immediately counter
- -5 cutscenes, mash, taxi to Shirakaba Clinic (UP 1)
- -2 cutscenes, right option
- -2 cutscenes, Piledriver infinite, EX mode, heavy string after the dance, Mortal Reversal, Piledriver Infinite when he gets up, QTE is 4 X's, time

## **Update Log**

Sept 18 2022: Edited my notes and compiled them for this guide, added visuals for cop and tail skips. Colour coding added.

Sept 29 2022: Moved Gorigori Finisher pickup, added Punch Drunk skill level up, some minor attack strat adjustments

Oct 10 2022: Minor adjustments to chapter 2 and 3

Oct 20 2022: More adjustments to make use of Tank chair/sign moveset

Nov 13 2022: Simple strats

Nov 16 2022: With the added "Any Difficulty" leaderboard category, the title has changed. I believe this will definitely be faster than a standard Any% Easy run.

Nov 20 2022: Changed beginning description, added pskaller's final stealth skip

Nov 28 2022: All hail Dodge Roll

Dec 30 2022: EX Full Swing might be better

Jan 2 2023: Did some rudimentary testing, Dodge Roll can still be gained if you skip Repel and Hidden Arts. Never liked using those myself, because the attack speed is nearly uncontrollable

Feb 12 2023: Some updated strats in chapters 2-4 May 18 2023: Fixed duplicate link in chapter 4

July 21 2023: Removed equipment in chapters 1-2

Sept 9 2023: Changing some boss strats to reflect current developments (Gorigori Finisher is seeing less and less use because of juggle damage having diminishing returns and being less reliable than the Piledriver even when not doing the infinite)