ROBERT HORNBEK

rhornbek.wixsite.com/portfolio | rhornbek@gmail.com

XP

Talofa Games | Producer — 4.5 years

Monster Walk: Step Adventure, Run Legends

- Project managed team of 10 employees and 3 contractors.
- Set up Atlassian services; Jira project/workflows, Confluence knowledge base.
- Built the Community and social platforms with over 5k+ members.
- Proudly established process and culture around humane, best practices.

thatgamecompany Inc. | Assoc. Producer & Community Dev. — 4 years

Sky: Children of the Light

- Built the CS department, managed its growth to 16 CS specialists.
- Built the QA department, managed its growth to 8 QA specialists.
- Built the Community and social platforms with over 10k+ members.
- Set up Atlassian services; Jira project/workflows, Confluence knowledge base.

iolo Technologies | Project Manager — 1 year

System Mechanic, Xcinerator

- Restructured product development pipelines for a team of 12 individuals.
- Reviewed release candidates and reported on their status to stakeholders.

Arktos Entertainment | Producer & Designer — 3 years

Romero's: Aftermath. Infestation

- Project managed team of 8 employees and 2 contractors.
- Defined game features, and built levels in their proprietary game engine.
- Built the QA department, managed its growth to 20+ QA specialists.
- Co-managed the Community and social platforms with over 10k+ members.

2K Games | Compliance & Hardware Compatibility Tester — 2 years

Borderlands 2, The Bureau: XCOM Declassified, XCOM: Enemy Unknown, Spec Ops: The Line, Darkness 2, and Duke Nukem Forever

- Built test-plans and checklists for a team of 40+ QA specialists.
- Ensured content and compatibility met all compliance checks and legal regulation.

Riot Games | Content & System Design — 2 years

League of Legends

- Designed UX for all in-game tooltips.
- Champion skill design and iteration.
- Collaborated with the eng team to refine matchmaking.
- Gave Baron Nashor their name!

AFFILIATES

Thriving In Games Group Board of Directors

Indie Cade Jury

Gameheads Mentor

SKILLS

MANAGEMENT

Jira, Asana, Favro, Trello, Scrum, Bugzilla, TestTrack Pro

TOOLS

Microsoft Excel Certified, Affinity Designer, Illustrator, Figma, FL Studio, HTML, Visio

ENGINES

Unity, Blue Sky Thinking, Nightshade, Eclipse

SUPPORT

HelpShift, Community Sift, ZenDesk

SOCIAL

Reddit, YouTube, Twitch, Instagram, FaceBook, Twitter, BlueSky