

Using other Tags.

You may wish to include other tags indicating genre or style elements you wish to emphasise from the game description. The following (big!) list comes from the suggestions of Furnace participants. You might want to use some of these, or use them as inspiration for your own tags. Just to be clear though, **we don't expect or require you to use these**. They're just here because [many of our GMs have used them before in the past](#).

Optional Genre Tags	Optional Style Tags.
Comedy	Alien
Contemporary	Demonstration
Crime	Heroic
Espionage	Humour
Fantasy (Arthurian / Dark / Dungeon Crawl /	Intrigue
Gritty / High / Urban)	Introduction
GM-less ³	Minis
Horror (Lovecraftian / personal / visceral)	Military
Investigation	Narrative
Medieval	Nazi
Mystery	No Pregens ⁴
Pirates	Organised Play
SF (Cyberpunk / Hard / Post Apocalyptic /	Playtest
Posthuman / Space Opera)	Politics
Steampunk	Rules-heavy
Superhero	Rules-lite
Teenagers	Secrets - Closed
Victorian	Secrets - Open
Western	Storygame
	War

³ This differs from Player-led. A game can be player-led (for example, the improvisational style used for Dungeon World and others in the Apocalypse World family) but have a GM. GM-less games will usually have someone who knows the rules but may well be playing as a character in the game (for example, Kingdom, Microscope).

⁴ It's assumed that most games will have pre-generated characters