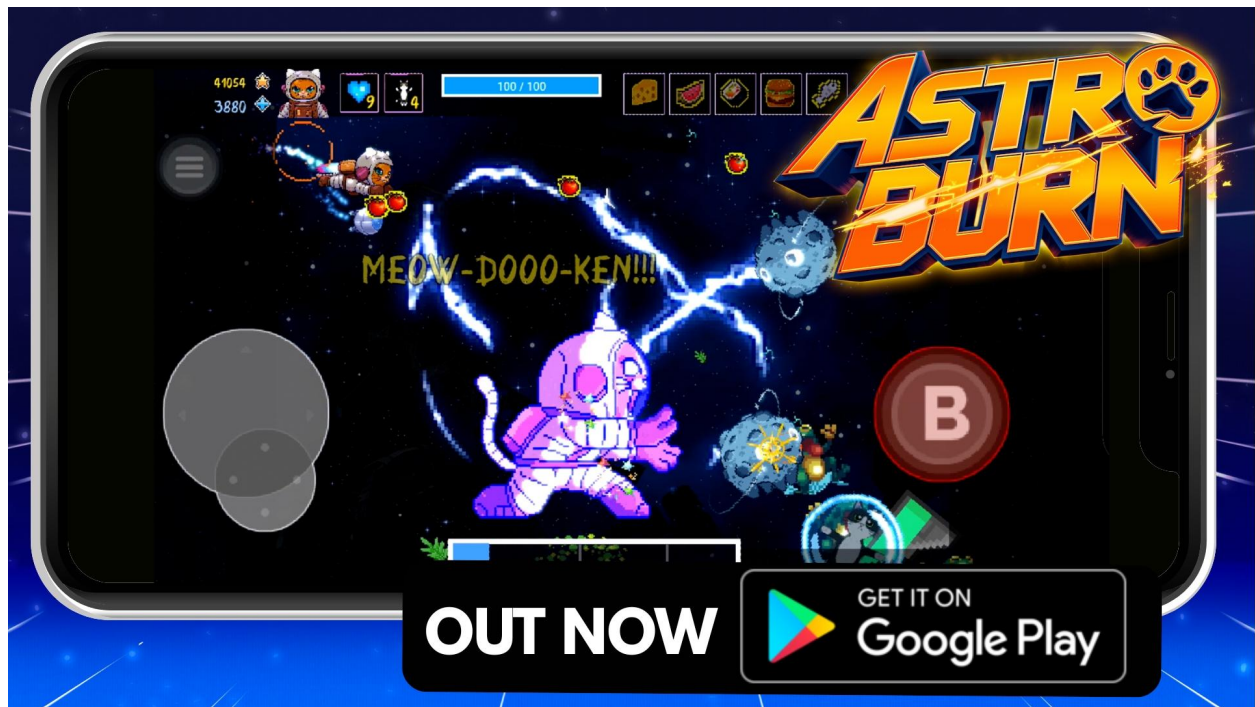


BEYOND THE PIXELS ® AND PIXEL DOORS LAUNCH 'ASTRO BURN' ON GOOGLE PLAY TODAY



Astro is going Mobile! The teams at Beyond the Pixels ® and Pixel Doors deliver bonkers 90s cute-'em-up arcade chaos to Android devices worldwide, with iOS following at a later date.

LONDON, UK & AMSTERDAM, NL - September 15, 2026 - Beyond The Pixels ® & Pixel Doors today officially launched **Astro Burn** on the Google Play Store.

Android gamers get exclusive first access to pilot our space-cat shooter on mobile devices following its successful 1.0 Steam launch and 150% funded Kickstarter physical campaign. Our team is currently optimizing the iOS version for a future release date ('soon™').

Optimized Specifically for Android Devices

The team rebuilt the touch controls from scratch to guarantee high precision across varying Android screen sizes, refresh rates, and aspect ratios in this complete, uncompromised port with full feature parity:

- **Pure Arcade Gaming (Zero Microtransactions):** players will enjoy a true premium experience.
- **Engineered Touch Controls:** Mobile pilots can swipe, dodge laser storms, and unleash Turbo Speed zones using responsive, highly customizable touch layouts designed for mobile screens.
- **Stack-'Em-Up Snack Weapons:** Players can collect and fire multiple weapon swarms simultaneously, blasting cosmic enemies with flying food treats to defeat giant bosses like PooBear on the Party Bus.
- **The Full Emotional Story:** Mobile gamers can guide Astro and her robot sidekick, AL, through all 9 subconscious levels to uncover their complete narrative journey.
- **Feline & Relaxing Modes:** Pet owners can launch **Cat TV Mode** directly on their Android phones or tablets to keep real-life cats entertained, while tired players can drop into **ASMR Mode** to recharge with cat purrs and ocean waves.

"We decided to launch Android first because we wanted to get this game into mobile players' hands as quickly as possible without cutting corners," says HaZ Dulull, Founder of Beyond The Pixels. "We spent months tuning touch responsiveness across a huge range of Android device profiles. Android gamers get the exact same crazy weapon combinations, mecha panda battles, and anime power moves that PC players already fell in love with."

Android gamers can download *Astro Burn* directly from the [Google Play Store](#) today, while Apple players can stay tuned for upcoming iOS launch announcements.

- **Get it on Google Play:** [\[LINK\]](#)
- **Watch the brand new Trailer:** [\[LINK\]](#)
- **Download the Uncompressed Press Kit for this launch:** [\[LINK\]](#)
- **Play the game on Steam:** [\[LINK\]](#)
- **Play the game on GoG:** [\[LINK\]](#)

About Beyond the Pixels®

Beyond the Pixels® builds on its founder's cross-industry experience, blending the core values of 90s gaming with a modern retro vision for today's audiences. The studio creates original and licensed game IP designed to scale beyond games, expanding into film, TV, and user-generated content through a cohesive transmedia strategy.

For more information on Beyond The Pixels®, please visit: www.beyond-the-pixels.com

Follow Beyond The Pixels® on Social Media: [X](#), [Bluesky](#), [Facebook](#), [Instagram](#), [YouTube](#).

The media can direct questions [here](#).

About Pixel Doors

Pixel Doors is an independent game publisher founded by game-industry veterans on the belief that publishing can be smarter, kinder, and more effective. Backed by 40+ years of combined experience in global publishing, marketing, and licensing, Pixel Doors offers a transparent partnership model where developers retain their IP, their equity, and their creative control. Great games deserve the right doorway. Let's build it together.

For more information on Pixel Doors, please visit: www.pixeldoors.com

Developers, Media or anyone else with a question can reach us [here](#).