

Monlist

Important Notes:

1. To find specific Pokémon quickly use the search function (*CTRL + F for Windows / 🔍 on Mobile*)
2. If you have questions **regarding the spawns** of those, type !spawn in the [AllTheMons Discord](#)
3. Ask Cobblemon related questions in the [Cobblemon Discord](#) and Mega Showdown ones in the [Mega Showdown Discord](#).
4. Do not use AllTheMons x Mega Showdown in combination with **any** of these add-ons, this could cause many serious issues. They are all already in AllTheMons so there's no reason to use them in the first place. Check the **Compatibility section** on Modrinth for more info
5. Every Pokémon on that list is obtainable without cheats in some way, shape or form, be it through natural spawning, using the resurrection machine, evolving it or changing its form.
6. This list is **always** updated to the **latest** version of AllTheMons x Mega Showdown

List of integrated add-ons and what Pokémon they provide:

Spawns only: (for models already in MSD)

Overrides spawns (already in MSD) so you can find them with the ATM Discord

Spawn bot:

Altaria, Banette, Burmy, Darmanitan (Galarian), Darumaka (Galarian), Froslass, Furfrou, Glalie, Houndour, Houndoom, Lycanroc, Medicham, Meditite, Morpeko, Mothim, Rockruff, Rotom, Shuppet, Snorunt, Swablu, Toxel, Unown, Wormadam

Adds spawns that are **missing** from MSD so you can find them with the ATM Discord

Spawn bot:

Arceus, Azelf, Calyrex (Base, Shadow Rider, Ice Rider), Dialga, Diancie, Entei, Eternatus, Giratina, Glastrier, Groudon, Ho-Oh, Hoopa, Keldeo, Kubfu, Kyogre, Kyurem, Landorus, Latias, Latios, Lugia (Base/Shadow), Marshadow, Meltan, Mesprit, Mew, Miraidon, Necrozma, Ogerpon, Palkia, Rayquaza, Reshiram, Shaymin, Spectrier, Tapu Koko, Thundurus, Tornadus, Uxie, Volcanion, Zacian, Zamazenta, Zekrom

Other spawns:

Enamorus (Ultra-rare)
raining

Swamps (*more common while it's*

Meloetta (Ultra-rare)
daytime)

Floral biomes (*more common at*

Zygarde Cores (Ultra-rare)
Tapu Fini, Tapu Bulu, Tapu Lele

Below Y=0, more common the deeper you go
Same location as Tapu Koko

Victini (Ultra-rare)

Savannas/Volcanic/Islands
More common while the sun is shining

	More common in the morning
Jirachi (Ultra-rare)	Mountain/Hills biomes More common in the morning

AllonesAdditions: 1.3.1

Lokix, Nymble

AshiMons: 1.3

Cyclizar, Manaphy, Phione, Raging Bolt

Bonimons: 1.0

Clobbopus, Grapploct, Smoliv, Dolliv, Arboliva, Bramblin, Brambleghast, Bombirdier, Sandy Shocks, Okidoki, Fezandipiti, Gouging Fire

CloudMons: 0.3.4

Brute Bonnet, Great Tusk

Cobble Cats: 1.6

Delcatty, Espurr, Glameow, Grumpig, Litleo, Meowstic, Purugly, Pyroar, Skitty, Skuntank, Spoink, Stunky, Zeraora

Fire Fits for Fire Cats: 5.0.1

Incineroar (Costumes)

Genomons: 1.6 [Beta v3]

Arcanine (Hisuian), Arctibax, Articuno (Base, Galarian), Baxcalibur, Chi-Yu, Cosmoem, Cosmog, Cresselia, Crystal Onix, Darkra, Frigibax, Grimer (Alolan), Growlithe (Hisuian), Hawlucha, Heatran, Heliolisk, Helioptile, Iron Thorns, Iron Valiant, Koraidon, Mewtwo (Base, Armored, Shadow), Moltres (Base, Galar), Muk (Alolan), Necrozma (Ultra), Orthworm, Raikou, Suicune, Toedscool, Toedsruel, Ursaluna (Bloodmoon), Xerneas, Zapdos (Base, Galarian)

HiddenMons: v0.6

Aromatisse, Frosmoth, Greedent, Kartana, Pancham, Pangoro, Roaring Moon, Runerigus, Skwovet, Snom, Spritzee, Yamask (Galarian), Sinistea

Hydro's Reanimodel Pack: 0.1.4d

Bisharp, Carkol, Charjabug, Coalossal, Drapion, Druddigon, Dudunsparce, Dunsparce, Grubbin, Kingambit, Rolycoly, Sawk, Skorupi, Throh, Vikavolt, Yveltal

Kale's Collection: v1.8.2

Axew, Deoxys (Normal, Attack, Defense, Speed), Fraxure, Haxorus, Iron Bundle, Iron Treads, Noibat, Novern, Slither Wing

LackingMons: 0.0.2

Avalugg (Hisuian), Eelektrik, Eelektross, Flutter Mane, Mandibuzz, Mr Mime (Galarian), Mr Rime, Pawmi, Pawmo, Pawmot, Sandshrew (Alolan), Sandslash (Alolan), Tynamo, Vullaby

Lucario Overhaul: (Custom Version)

Riolu (Base/Red & Green Scarfs), Lucario (Base/Mega/Red & Green Scarfs/9 Costumes)

Liberty Garden: v1.0

Victini

MissingMons: v3.5.2

Appletun, Applin, Archaludon, Azumarill, Azurill, Bellibolt, Blacephalon, Buzzwole, Celebi, Chien-Pao, Cincinno, Cobalion, Corsola (Galarian), Cursola, Dedenne, Dipplin, Duraludon, Flapple, Gogoat, Hydrapple, Iron Crown, Jirachi, Magearna (Base/Original Color), Marill, Minccino, Munna, Musharna, Naganadel, Nihilego, Pecharunt, Poipole, Poltchageist, Scream Tail, Sinistcha, Skiddo, Stakataka, Tadbulp, Terrakion, Togedemaru, Xurkitree

Monkeymons: 1.1

Oranguru, Passimian, Panpour, Pansage, Pansear, Simipour, Simisage, Simisear, Munkidori

MoreMons: 0.5.4

Capsakid, Croagunk, Drilbur, Excadrill, Guzzlord, Scovillain, Toxicroak

NadyMons3: v3

Garbodor, Trubbish, Vanillish, Vanillite, Vanilluxe

OdysseyMons: 1.0.1

Greavard, Houndstone, Iron Moth, Toxel, Toxtricity

PigeonsPokePack: 1.7.0

Blipbug, Dottler, Orbeetle, Seviper, Zangoose

Poké Costume: 2.0

Pichu (Spiky Eared), Pikachu (Partner)

PokemansPack: v14.1

Pawniard

WaviMons: 1.1

Duosion, Gothita, Gothitelle, Gothorita, Hoppip, Indeelee, Jumpluff, Leavanny, Reuniclus, Sewaddle, Skiploom, Solosis, Swadloon

Cobblemon: 1.6.1

Adds spawns to Pokémon from the base mod that don't spawn naturally:

Iron Leaves, Mew, Regice, Regidrigo, Regieleki, Regigigas, Regirock, Registeel, Walking Wake, Zarude

Evolution

Evolution methods that differ from the original games:

Cosmoem:

Evolve Cosmog at level 43

Solgaleo/Lunala:

Evolve Cosmoem at daytime/nighttime (level 53+)

Mr Mime (galarian):

Evolve a Mime Jr in freezing biomes knowing mimic

Avalugg (hisuian):

Evolve a Bergmite in Hills biomes

Dipplin:

Use *(right-click)* Honey Comb on Applin

Hydrapple:

Use *(right-click)* Dragon Breath on Dipplin or teach him Dragon Cheer via TMs

Archaludon:

Use *(right-click)* Metal Coat on Duraludon

Kingambit:

Defeat 3 other Bisharp with your Bisharp

Melmetal:

Give Meltan 75 Meltan Items to eat (you get one by releasing a Meltan)

Resurrection Machine

Only obtainable through the [Resurrection Machine](#):

Mewtwo:

Put a **Nether Star** & **Psychic Gem** in the machine

Genesect:

Put a **Dome Fossil** & **Dubious Disc** in the machine

Type-Null:

Put a **Netherite Helmet** & **Upgrade** in the machine

Special Forms/Items

Exclusive Forms & their requirements:

Armored Mewtwo (Binding Armor):

Changes:

Stats: Hp: 106, Attack: 130, Defence: 110, Special Attack: 90, Special Defence: 154, Speed: 90

Typing: Psychic & Steel

Ability: Battle Armor (prevents the opponent from landing a critical hit)

Additionally learns: Metal Claw, Iron Defense, Iron Head, Bullet Punch, Screech, Smart Strike, Flash Cannon, Iron Tail, Meteor Mash, Sunsteel Strike

How to obtain:

Use (*right-click*) a Binding Armor on it
Reversible with the same item

Notes:

Mega evolves into regular Mega Mewtwo X/Y



Shadow Mewtwo (Shadow Energy):

Changes:

Stats: 20% higher offensive / lower defensive stats

Typing: Psychic & Dark

Ability: Neuroforce (*25% more damage with super effective moves*)

Additionally learns: Shadow Sneak, Low Kick, Pursuit, Taunt, Psybeam, Feint Attack, Snarl, Payback, Bulk Up, Nasty Plot, Night Shade, Night Slash, Drain Punch, Dark Pulse, Sucker Punch, Night Daze, Dream Eater, Cross Chop (*accounting for both the Shadow Mega X & Y forms*)

How to obtain:

Use (*right-click*) a Shadow Energy on it
Reversible with the same item

Notes:

Can Mega evolve into Shadow Mega variants with *Shadow Mewtwonite X/Y*



Shadow Mewtwo Mega X (Shadow Mewtwonite X):

Changes:

Stats: +20 offensive, -20 defensive stats

Typing: Dark & Fighting

How to obtain:

Shadow Mewtwo has to hold Shadow Mewtwonite X



Shadow Mewtwo Mega Y (Shadow Mewtwonite Y):

Changes:

Stats: +20 offensive, -20 defensive stats

Typing: Psychic & Dark

Ability: Shadow Shield (*take half DMG when full HP*)

How to obtain:

Shadow Mewtwo has to hold Shadow Mewtwonite Y



Shadow Lugia (Shadow Energy):

Changes:

Stats: Swapped offensive and defensive stats

Typing: Dark & Flying

Ability (Regular): Dark Aura (*boosts dark type moves by 33%*)

Ability (Hidden): Shadow Shield (*take half DMG when full HP*)

Additionally learns: Shadow Sneak, Pursuit, Taunt, Feint Attack, Snarl, Payback, Nasty Plot, Night Shade, Night Slash, Dark Pulse, Sucker Punch, Night Daze

How to obtain:

Use (*right-click*) a Shadow Energy on it

Reversible with the same item



Primal Dialga (Time Gear):

Changes:

Stats: HP: 100, ATK: 140, DEF: 140, SP ATK: 180, SP DEF: 110, SPD: 110

Ability: Full Metal Body (*Stats can't be lowered by opponent*)

How to obtain:

Give it a Time Gear to hold

Reversible by taking the item off of it



Virus Groudon (Corrupted Wish):

Changes:

Stats: HP: 113, ATK: 97, DEF: 130, SP ATK: 147, SP DEF: 113, SPD: 70

Ability 1: Thermal Exchange (raise ATK when hit by fire moves, can't be burned)

Ability 2: Earth Eater (restores HP when hit by ground moves)

How to obtain:

Use (right-click) a Corrupted Wish on it
Reversible with the same item

**Galarian Mega Slowbro (Slowbrogonite):****Changes:**

Stats: HP: 95, ATK: 130, DEF: 115, SP ATK: 130, SP DEF: 90, SPD: 30

Ability: Shell Armor (*same as regular Mega Slowbro for now*)

How to obtain:

Galarian Slowbro has to hold Slowbrogonite

**Spiky Eared Pichu (Ancient Light Ball):****Changes:**

None, it's purely cosmetic

How to obtain:

Use an Ancient Light Ball on a **female** Pichu



Rideable Pokémon

Rideable Pokémon in the latest version (requires [Ride On!](#)):

Generation 1:

Arcanine (Regular/Hisuian), Articuno (Regular/Galarian), Mewtwo (All Forms), Moltres (Regular/Galarian), Muk (Regular/Alolan), Zapdos (Regular/Galarian)

Generation 2:

Entei, Ho-Oh, Houndoom, Lugia (Regular/Shadow), Raikou, Suicune

Generation 3:

Altaria (Regular/Mega), Deoxys, Glalie (Regular/Mega), Groudon (Regular/Primal), Kyogre (Regular/Primal), Latias (Regular/Mega), Latios (Regular/Mega), Manectric (Regular/Mega), Rayquaza (Regular/Mega), Regice, Regirock, Registeel

Generation 4:

Darkrai, Dialga (Altered/Origin), Drapion, Giratina (Altered/Origin), Heatran, Palkia (Altered/Origin), Purugly, Regigigas, Rotom (All Forms), Skuntank, Toxicroak

Generation 5:

Audino (Regular/Mega), Bisharp, Cobalion, Darmanitan (Regular/Galarian), Excadrill, Gothitelle, Haxorus, Kyurem, Landorus (Regular/Therian), Mandibuzz, Musharna, Reshiram, Reuniclus, Terrakion, Throh, Tornadus (Regular/Therian), Thundurus (Regular/Therian), Sawk, Zekrom

Generation 6:

Gogoat, Pangoro, Pyroar, Xerneas, Yveltal

Generation 7:

Blacephalon, Buzzwole, Frosmoth, Lunala, Melmetal, Naganadel, Necrozma, Nihilego, Silvally, Solgaleo, Stakataka, Type Null, Volcanion

Generation 8:

Appletun, Calyrex (Base/Riders), Coalossal, Duraludon, Eternatus, Glastrier, Runerigus, Sandaconda, Spectrier, Ursaluna (Regular/Bloodmoon), Urshifu, Zacian, Zamazenta, Zarude

Generation 9:

Archaludon, Avalugg (Regular/Hisuian), Bellibolt, Chien Pao, Cyclizar, Flutter Mane, Gouging Fire, Great Tusk, Iron Crown, Iron Leaves, Iron Moth, Iron Thorns, Iron Treads, Koraidon, Lycanroc (all forms), Miraidon, Okidogi, Raging Bolt, Regidrago, Regieleki, Roaring Moon, Sandy Shocks, Walking Wake

Potential rideable

Generation 4

Cresselia

Generation 5

Druddigon, Eelektross, Fraxure, Genesect

Generation 6

Zygarde

Generation 7

Magearna, Tapu Koko, Zeraora

Generation 8

Cramorant, Enamorus, Indeedee, Toxtricity

Generation 9

Baxcalibur, Brute Bonnet, Dudunsparce, Iron Valiant, Ogerpon, Terapagos

Tropius, Scizor idk I'll probably wait for 1.7 for all of these