

Mafia:

Elminster- You are the Regulators! This is an intense and rather crazy book filled with constant death and a feeling of inescapable relentlessness from a murderous bunch roaming a previously peaceful neighborhood and mowing down the residents in drive by's from differently colored vans. It is later revealed that the occurrences are happening from the mind of a young boy named Seth who's been possessed by a demon named Tak. Tak uses Seth's favorite T.V. Show "The Regulators" to his advantage by creating real life MotoKops to kill the innocents anytime they attempt to leave their home. You are the Roleblocker, and can prevent a player from using their role each night. You win with the mafia.

Greyparrot You are The Long Walk! This book is one of the first Novels King ever wrote, and apparently he finished it while he was still a teenager. This was the book that the hunger games was based on. Basically in this book, a society holds annual "walks" where 100 kids under the age of 18 will walk as long and far as they can. If you fall below a certain speed limit, or try to leave the road, you are warned 3 times before being out right killed by flanking soldiers. The last survivor of the walk will have whatever they want for the rest of their lives provided by the government. Garraty, the main character, makes many friends during this walk despite being in direct competition with them for survival. You are the mason recruiter. Each night you can recruit a person of your choosing into the mason PM. Since Garraty also is pretty well liked by the other boys, you are also the godfather. You win with the mafia.

While I will not supply you with fake claims, I will say the theme split is fairly easy and it is not recommended to claim your real characters.

Town:

Whiteflame- You are the Bill Hodges trilogy! In this series, a retired police detective is coerced into tracking down a serial killer who is taunting him after escaping detection years ago. You are the investigative and get a 1x ability base on each book in this Trilogy.

Mr. Mercedes- This book focuses a lot on Hodges using his abilities as an ex detective to track down Brady. You have a 1x cop, and can determine whether a player is guilty or innocent.

Finders Keeps- This book focuses less on Hodges, and more on the villainous Morris Bellamy, who murders his favorite author and steals his money and notes for the finale of his book series, only to get arrested for a different crime before even being able to reap the rewards. A young boy finds this stash years later and uses it to help his parents get out of debt, and when Bellamy gets out of prison to find his stash missing, he hunts the boy down. You have a 1x tracker ability and can check to see who another player visits in the night.

End of watch- This book shows the villain brady mentally brain damaged in a hospital, but is still able to pull off villainous murders to finish what he started. Bill catches on to what brady is doing despite everyone believing he is incapacitated. You are the 1x forensic investigator. You may

visit a player and will receive a report of all players they investigated and the results they received.

Speedrace- You are *The Shining*, easily one of King's most known books. This book is honestly pretty terrifying, and has one of the scariest scenes I've ever read when Danny enters a tunnel in a frozen playground. Since the hotel basically possesses people, you are the 1x amnesiac. You may select a person in the graveyard and inherit their role. You win with the town.

iLikePie5- You are *Doctor Sleep*! This movie is about a nurse with a dark past who helps the elderly pass peacefully. He befriends a young girl named Abra through telepathic powers and assists her in escaping some life sucking vampires called the "True Knot". You are the doctor, and can protect a person from dying in the night phase. You win with the town.

Supadudz- You are *Rose Madder*! "I'm really Rosie! And I'm Rosie real! You better believe me, because I am a great big deal!" This book is about a woman who escapes her abusive husband and starts a new life. You are the hider! Each night you may choose a person to hide behind. If that person is targeted for the night kill you will die to. Otherwise you will be unaffected by night actions. You win with the town.

Bullish- You are *Misery*! This book is about an ex nurse, who kidnaps her favorite author whilst pretending to help him. Annie Wilkes is soon found out to be psychotic and ends up helping and harming her patient equally. You are the Jailkeeper! Each night you can protect a player. Protecting them will also roleblock them in the night phase. You win with the town.

Earth- You are *Carrie*! This was King's first book that launched him into success. Carrie is a sweet young girl who gets bullied to the point where her psychic powers become uncontrollable, and she kills many people. You are thus the beloved princess. If bullied (killed) at night, mafia lose the following night phase. If lynched, town lose the following day phase. You win with the town.

MisterChris- You are *It*! An evil clown haunts a small town called "Derry" and kills children every 27 years. At least until a brave group of children finally stand up against Pennywise. This long and exciting novel is easily one of King's most popular novels. You are the odd day popular townie. On odd day phases you require one extra vote to lynch. You win with the town.