

DEEP ROCK GALACTIC: SURVIVOR

COMMUNITY CHALLENGES LIST

Miners!

This important document consists of all of the past & upcoming future community challenges created by the Community Challenge Creators from Discord or also by the community itself. The purpose of these challenges is to give those who want to compete in a friendly manner, have a different taste compared to what the runs has to offer, or simply have a fun challenge for any.

Each Challenge is usually based on the Lethal Operation Dive that was active during that week. There are some that aren't tied to it and can be played as such. If you are wanting to try that specific Lethal Operation with the challenge, try changing your Windows OS date & time system to that date and it should load up that Dive when you start the game. Be advised, some challenges may have changed due to the game's later updates. So some of them may not be 1:1.

The rules are applied differently for each weekly challenge and the main area of event (to submit your challenge completion) is on the official Discord Server, [Deep Rock Galactic: Survivor](#). But as I have created this document, this can help serve as an announcement/log history for other social medias (Steam/Reddit) that would like to partake in the challenges for themselves.

This is a work in progress, as we figure out better ways to share these challenges for any and all.

Feel free to browse through all the challenges in the past and try them out yourselves! And to also keep an out for new challenges every week (usually posted every Tuesday).

Challenges #1 - #21 are created BEFORE Lethal Operations, Vanguard Contracts or Mutator Madness. So basically, they can be run in any mission unless specified otherwise.

[Announcement N/A] - 6/2/2024

NOTICE: there are more weapons now that can do this (the weapons with new dtech)



Requirement

Only levels in your 3 weapons that leave pools (acid or fire), all pools OCs required

Allowed Weapons

Hurricane
Firefly
Incendiary Grenade
CRSPR
Sludge Pump
Impact Axe
Neurotoxin Grenade
Viper
Exp. Plasma Charger
Krakatoa

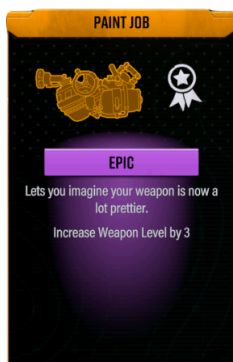
Goal

Attain highest combined damage in a successful run

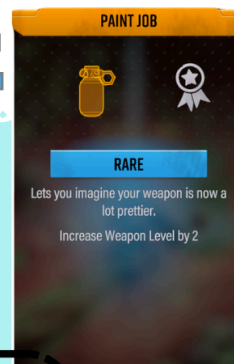
When

June 2- 8, Post successful screen shots in Gallery

[Announcement N/A] - 6/9/2024



CHALLENGE #2 PRETTY WEAPONS!

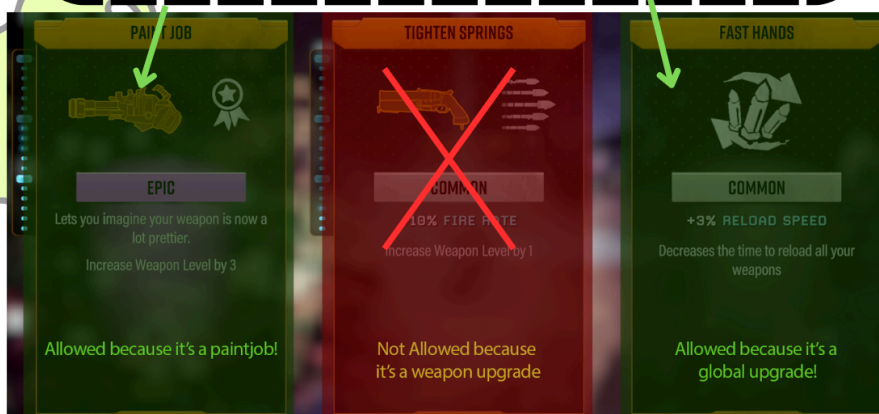


Goal

Reach highest total level you can on all 4 weapon(s), by only selecting paintjobs option

Restrictions

Rerolls only allowed if selection is only weapon upgrades, or on pod level up screen. Global tag upgrades okay



When

June 9- 15, Post successful screen shots in Gallery

[Announcement N/A] - 6/16/2024

NOTICE: minor but there's a typo - it's 42 weapons not 41

CHALLENGE #3

THERE CAN ONLY BE ONE

Challenge Tip: Get gold ASAP so you can reroll and not ruin your run.

RESTRICTIONS: Choose one weapon to level up. No levels in any other weapons.

COMMUNITY GOAL: Get the highest level you can with one weapon. As a community complete this with all 41 weapons.

ALLOWED: All other upgrades

COMPLETED RUNS: Post completed weapons runs in #challenges Discord channel so we can track which weapons have been completed.



[Announcement N/A] 6/23/2024

CHALLENGE #4



GOTTA GO FAST



Challenge Tip: You don't need to complete all objectives to finish a floor.

COMMUNITY CHALLENGE: Complete a normal Crystalline Caverns run in the fastest time possible. (No Mastery, No Anomaly)

CHALLENGE LEVEL: Choose a hazard level to compete in. We will have a category for each of the 5 hazard levels, so try different hazards.

COMPLETED RUNS: Post completed runs in #challenges Discord channel so we can track run times.



[Announcement N/A] - 6/30/2024

CHALLENGE #5



GREYBEARD



Challenge Tip: Keep the stage end elite alive longer to gain more levels

COMMUNITY CHALLENGE: Complete a Biome Mastery run with the highest "LEVELS GAINED" over the run. See below picture.

CHALLENGE LEVEL: Choose any Biome and hazard available.

COMPLETED RUNS: Post completed runs in #challenges Discord channel so we can see maximum levels gained



DIVE STATS

LEVELS GAINED

52



[Announcement N/A] - 7/7/2024

CHALLENGE #6

SAVE THE BUGS

Challenge Tip: Exploder's damage does not count in your damage numbers

COMMUNITY CHALLENGE: Complete a run with the lowest damage you can get.

CHALLENGE LEVEL: Choose any type of run. The goal is to end with the lowest damage.

COMPLETED RUNS: Post completed runs in #challenges Discord channel so we can track how low you can go.



[Announcement N/A] - 7/14/2024

NOTICE: we can use end screen screencaps since those have player stats in them now.

CHALLENGE #7



LUCKY CHARMS



Challenge Tip: Luck helps you get better upgrades

COMMUNITY CHALLENGE: Reach highest luck stat you can within one run.

CHALLENGE LEVEL: Any Hazard, Mastery or Biome is eligible.

COMPLETED RUNS: Post Pause Screens near end of runs in #challenges Discord channel so we can track luck stats.

GAME PAUSED

PLAYER STATS

Stat	Value
MAX HP	249
LIFE REGEN	12
ARMOR	63
DODGE	5%
MOVE SPEED	+16%
DAMAGE	+223%
FIRE RATE	+24%
RELOAD SPEED	+24%
CRITICAL CHANCE	125%
CRITICAL DAMAGE	443%
STATUS EFFECT DAMAGE	+16%
PICKUP RADIUS	+48%
LUCK	89

CRYO GRENADE LV. 39

A grenade that deal moderate damage and slows enemies

Damage: 2814
Explosion Radius: 4.00
Reload Time: 0.55s
Slow: 100

WEAPON UPGRADES

- +202% Damage
- +48% Reload Speed
- +55% Potency

A LITTLE MORE OOMPH!

- +15% DAMAGE
- +25% RELOAD SPEED...

CLUSTER GRENADES

- 20% DAMAGE
- 20% POTENCY...

THE FAVOURITE

- +75% DAMAGE
- +75% POTENCY...

RESOURCES GATHERED

Resource	Count
GOLD	348
NITRA	154
BISMOR	1
CROPPA	3
ENOR PEARL	4
JADIZ	1
MAGNITE	2

ESC BACK SPACE SELECT

[Announcement N/A] - 7/21/2024



Challenge Tip: Barley Bulb Artifact can give you a short speed boost

COMMUNITY CHALLENGE: Gain as much MOVE SPEED as possible

CHALLENGE LEVEL: Any game mode is open for this challenge

COMPLETED RUNS: Post screenshots in #challenges Discord channel so we can track run times. MOVE SPEED only shows up in Pause Screen. Also if anything fun happens at speed, post video.



“Miners! A new challenge awaits. Management says we have run out of everything but kinetic bullets, so we will have to make do. This week see how well

you do against the Q'ronar in Salt Pits with nothing but your trusty kinetic weapons!"

- 7/28/2024

NOTICE: coilgun can be allowed now that the bug is fixed

CHALLENGE #9



Challenge Tip: Don't forget about critical chance and damage

COMMUNITY CHALLENGE: Complete a run with only Kinetic Damage for your total. No plasma, electric, cold, acid or fire allowed.

CHALLENGE LEVEL: Salt Pits Mastery - any hazard

RESTRICTIONS: Armskore Coilgun cannot be used due to damage reporting bug.



COMPLETED RUNS: Post completed runs in #challenges Discord channel so we can see weapon loadouts and damage output!



"Miner's! It's time to celebrate. Management doesn't allow celebrations, only work, so we've come up with a way for you to become the celebration. Choose at least 3 of the allowed weapons and get them to level 18. Then choose Storm-E or Omni Barrel, and become a living firework. Take a screenshot of your beauty and share it with the rest of the group in #challenges (Discord)" - 8/4/2024



CHALLENGE #10

BECOMING A FIREWORK

Challenge Tip: Deadly but beautiful, these weapons can cause quite the show

COMMUNITY CHALLENGE: Become the most beautiful fireworks show you can. You need to do a run and get 3 of the following weapons up to level 18 and choose Storm-E/Omni Barrel: Boltshark, Thunderhead, Carbine, Stubby, BRT7 or Zhukov

FIREWORKS BEAUTY: Post beautiful screenshots in #challenges Discord channel so we can share in the glory. Bonus points if you can get all damage types represented.



"Miner's! The gunner's have used up the heavy weapon ammo! Time to get out those trusty Sidearms and use them to great effect. Good luck this week as we only have room for weapons with [Light] tags." - 8/11/2024

CHALLENGE #11

LIGHT BRIGADE

Challenge Tip: Having multiple weapons with the Sidearm Overclock is very strong.

COMMUNITY CHALLENGE: Complete any Mastery with 3 or more [Light] tag weapons.

CHALLENGE LEVEL: Choose any level you want, but try Hazard 5 at least once.

COMPLETED RUNS: Post your favorite loadouts in #challenges Discord channel.



"Miner's, we have a petition from the Engineer's Union. They want to make the dives in safety, and would prefer we let the Drones do the work. So launch down as Maintenance Engineers and get those drones to work. Make sure they are spinning around you in safety mode!" - 8/25/2024



CHALLENGE #12

BEYBLADES



Challenge Tip: If you want the drones to do a lot more damage, make sure you get the Thunderbirds and get them to level 18 for the Conduit OC

COMMUNITY CHALLENGE: Get 3 or 4 of the drone types to circle you. Fire and Acid require the OC: Behaviour Chip: Defensive, while Cryo and Electric have it from the start. Maintenance Engi is the class that gets 3+ drones.

CHALLENGE LEVEL: Any hazard level, try a lower one first to see how they operate.

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



"Miner's, it's time to test your armor out. A new shipment of armor has come in and we need volunteers to see how it stands up to attacks. We need you to armor up and get to Floor 10 and then see how you do against the Dreadnought."
- 9/1/2024

CHALLENGE #13



TANK YOU!



Challenge Tip: Use Juggernaut for a boost in armor. Remember to get the Reload Shield OC on the Bulldog if available.

COMMUNITY CHALLENGE: Survive the dreadnought's jump attack on the 10th level of a biome mastery. You might want to raise your armour above 100 and stack up extra health

CHALLENGE LEVEL: Any Biome Mastery

COMPLETED RUNS: Post jump survival screen capture in #challenges Discord channel. Using a screen recorder for floor 10 is highly suggested.



"Miner's! The fridge in the spacerig is broken, so we are sending down the most delicious artifacts. Please find and eat them as you progress through the biomes. They will help you on your journey!" - 9/8/2024

CHALLENGE #14

SNACK ATTACK

Challenge Tip: While gross, Pickled Nitra is your friend...most of the time.

COMMUNITY CHALLENGE: Complete a Biome Mastery run with at least 4 of the 7 snack artifacts.

CHALLENGE LEVEL: Any Biome Mastery

COMPLETED RUNS: Post your favorite menu and completed runs in #challenges Discord channel.



"Miner's! Control thinks we are not shooting enough bugs. They said they will be monitoring projectile usage this week. So just shoot projectiles, who cares if they hit anything! May the most projectiles win!" - 9/15/2024

CHALLENGE #15

SPRAY AND PRAY

Challenge Tip: Missing shots counts as projectiles fired, so use that to your advantage. Fire rate is helpful for this challenge.

COMMUNITY CHALLENGE: Time for you to grab those projectile weapons. Get the highest projectile count you can by the end of the run. Biome Mastery will be a good place for this.

CHALLENGE LEVEL: Any level.

COMPLETED RUNS: Post completed runs and tally your projectile count in #challenges Discord channel.



“Miner’s! As you can tell, the communications and the electrical systems are being worked on and it is messing things up! Wires are getting crossed, and this weeks challenge somehow combined with another! Work on completing the combined challenge and in the meantime, we’ll work on the electrical.” - 9/22/2024

CHALLENGE #16

COMBO WEEK - NAKED BEAMS

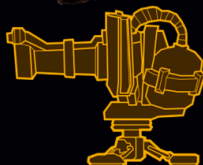
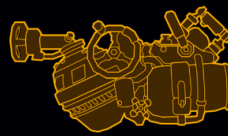
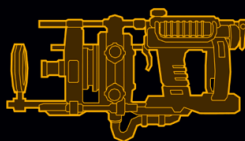
Challenge Tip: Beam range is a great way to stay away from danger while still dishing it out.



COMMUNITY CHALLENGE: You will be doing the Interrogator mastery run, and you must craft a run that has 4 beam weapons.... and you are not allowed to use any artifacts.

CHALLENGE LEVEL: Interrogator Mastery at any Hazard level.

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



“Miner’s. There is chum in the water! Time to test your crossbow skills and see which of you can scale to the top. This week, we want to you only level up the Boltshark as you quest for bugs and resources. Sharpen those teeth and bite down on the bugs. IT’S SHARK WEEK” - 9/29/2024

CHALLENGE #17



SHARK WEEK



Challenge Tip: Boltshark has max piercing at base, so don't bother to get any piercing upgrades.

COMMUNITY CHALLENGE: Shark attack! Use the Boltshark and only the Boltshark to complete runs of your choosing. Be the sleek killing machine that swiftly slices through your prey. Get the highest number of kills while having only levels in the Boltshark.

CHALLENGE LEVEL: You can do any run, try a number of different choices. Different Biomes for different sharks.

Salt Pits - Hammerhead runs
Magma Core - Tigershark runs
Crystalline Caverns - Great White runs
Hollow Bough - Mako runs

COMPLETED RUNS: Post completed runs with your shark type and number of kills in #challenges Discord channel.



"Miner's! It's a new week, and with a tie on the record, we had to chose the winners...or we mean the grapes! So this week, grape those beautiful purple globes and fire them at the enemy! Feel our wrath bugs!!!!!" - 10/6/2024

CHALLENGE #18

GRAPES OF WRATH

Challenge Tip: Plasma bounces a lot, so make sure you are keeping grapes out on the field to hit as many enemies as possible!

COMMUNITY CHALLENGE: Miners must go through Hollow Bough, using only the fruits of the vine...or the weapons that are grape-like at least. See if you can get the entire bunch of grapes.

Finish a Hollow Bough Biome run with as many of the grape weapons at level 18 as you can. EPC, Breach Cutter and of course, the Plasma Burster aka "Bouncy Grape".

CHALLENGE LEVEL: Hollow Bough Biome - You gotta have those vines!

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



"Miner's! It's time for the next challenge. Get ready to round of those bugs and pen them in. Grab your Shock Fences and get to work! Herd those bugs and give them a shocking conclusion!" - 10/13/2024

CHALLENGE #19

ELECTRIC SHEEP HERDER

Challenge Tip: Increasing your movespeed helps with placing shock towers further apart. Creating shock webs helps a lot.

COMMUNITY CHALLENGE: Survive a run while leveling only the Shock Fence. Choose a Biome Mastery that you prefer.

CHALLENGE WEAPON: Levels only in Shock Fence weapon.

COMPLETED RUNS: Post your shocking conclusions in #challenges Discord channel.



"Miner's! A new challenge has been handed down by the cook! He would like you to fry up some bugs, but would prefer the scout gets this one done. Grab your wea(pans) and head out. Get that fire damage up!" - 10/20/2024

CHALLENGE #20

OUT OF THE FRYING PAN

Challenge Tip: Recon scout will give you the most options for Fire OC weapons.

COMMUNITY CHALLENGE: With a scout complete a run with 3 weapons that have fire by OC.

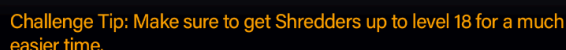
CHALLENGE LEVEL: Magma Core Biome is where you must run out of the pan.

COMPLETED RUNS: Post completed highest fire damage you can in #challenges Discord channel.



"Scout of the Frying Pan"
gradian 2024

NOTICE: this is no longer possible since the bug was fixed



CHALLENGE LEVEL: Running Biome Mastery is easiest to see how n-ice this combo can be. Strongarm Driller or Demo Engi will allow for this combo.

COMPLETED RUNS: Post completed runs and go for the highest number of killed enemies you can in #challenges Discord channel.



"Miners! Management has heard just about enough of those silly ghost stories - ghosts aren't real and they aren't giving out hazard pay for something that doesn't exist. Now get down there and take out that dreadnought, and keep in mind that Management will be keeping an eye on your Employee Evaluation Score..."

- 11/5/2024

Challenge #22

WHO YOU GONNA CALL?

Challenge Tip: Bring some crowd control and be careful - there are monsters lurking in the dark, just out of sight... spooky!

COMMUNITY CHALLENGE: COMPLETE THIS WEEK'S LETHAL OPERATION WITH THE HIGHEST EMPLOYEE EVALUATION SCORE YOU CAN GET

CHALLENGE LEVEL: THE LETHAL OPERATION IS AVAILABLE ON HAZARD 4 OR 5

COMPLETED RUNS: POST COMPLETED RUNS IN #CHALLENGES DISCORD CHANNEL



"Miner's! Management is unhappy with the lack of resources from this weeks Lethal Operation! Make things right! Grab that pickaxe (and scanners) and compete on who can get the most gold or nitra! Don't think of it as Lethal, but as extra exciting! They say they are sending luck...whatever that means."
- 11/12/2024

CHALLENGE #23



Challenge Tip: Grab those gold and nitra scanners!

COMMUNITY CHALLENGE: Collect the highest amount of nitra/gold you can throughout the run.

CHALLENGE LEVEL: Lethal Operation #FX-817-918

COMPLETED RUNS: Post completed runs and nitra and gold in #challenges Discord channel.

LETHAL OPERATION #FX-817-918

Azure Weald

GORGEOUS BEARD +15 LUCK	
MIND WEBS -40% XP GAIN , Spawns cocoons across the stage	
MITE INFESTATION Less Gold and Nitra	
NEAR SIGHTED -50% CRITICAL CHANCE	

GO FORTH
MY MINIONS
AND EAT!

"Miner's! It's a explosions week! Time to let those explosive bugs do your work! Don't gain any artifacts or weapon levels. But make sure to increase that move speed and armor, cause you'll need both! Good luck on this in this Lethal Operation." - 11/19/2024



Challenge Tip: Keep some gold on hand to be able to reroll. You don't want to have to choose a weapon level.

COMMUNITY CHALLENGE: Complete this weeks Lethal Operation LS-343-084 without getting any artifacts or weapon levels (global tag upgrades are OK), so beware those supply pods and Huuli's!

CHALLENGE LEVEL: Complete this weeks Lethal Operation: LS-343-084 on Haz 5. This will be a tough one!

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



NO WEAPON LEVELS - ONLY LEVEL I WEAPONS ON END.

"Miner's. Time for a long walk! Well, we want to see those bugs on fire actually. Make sure that you take them for a walk through the lava, and get your damage up, but make sure you don't use any fire weapons, OC's or artifacts." - 11/26/2024



Challenge Tip: Cryo can leave the bugs stuck in the lava where they can burn.

COMMUNITY CHALLENGE: Complete the Lethal Operation DH-440-156, and end with the highest fire damage you can. To make this a very difficult challenge, no using fire weapons, fire OC's, or fire applying artifacts. So take a walk and let the lava do your damage for you!

CHALLENGE LEVEL: Lethal Operation DH-440-156

COMPLETED RUNS: Post completed runs in #challenges Discord channel. Show fire damage and no fire weapons or other fire appliers.



"Miner's! The season of buying is upon us. Your new mandate keep those resources as close to zero as possible. So get out there and buy!" - 12/3/2024

CHALLENGE #26



SEASON OF BUYING



Challenge Tip: Pinning will be very helpful for this challenge. Using up as much gold and nitra as possible will require good Shop-Fu.

COMMUNITY CHALLENGE: Finish any 5 floor run. The challenge is to start each floor (2-5) with the lowest amount of gold and nitra possible. At the end of the run total up the total amounts. Goal is to have the lowest total you can.

	Gold	Nitra
Floor 2	10	6
Floor 3	2	0
Floor 4	15	11
Floor 5	8	4
Total	35	21

CHALLENGE LEVEL: Finish any 5 floor - Haz 5 run.

COMPLETED RUNS: Post completed runs with the starting amounts for each floor in #challenges Discord channel.

"Miner's! This weeks Lethal Operation is trying to make you feel small, but why worry when you can just add more beams! The goal is to create a wave of beams that follow you!" - 12/10/2024

CHALLENGE #27

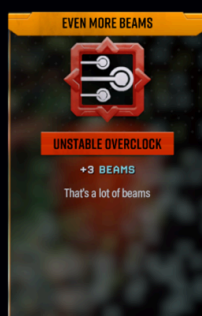
TINY ANGRY BEAMER

Challenge Tip: Increase your luck to increase your chance of legendary + beam upgrade.

COMMUNITY CHALLENGE: Complete Lethal Operation HM-557-601 on Haz 5 with the most beams by totaling all weapons.

CHALLENGE LEVEL: Hazard 5 - Lethal Operation

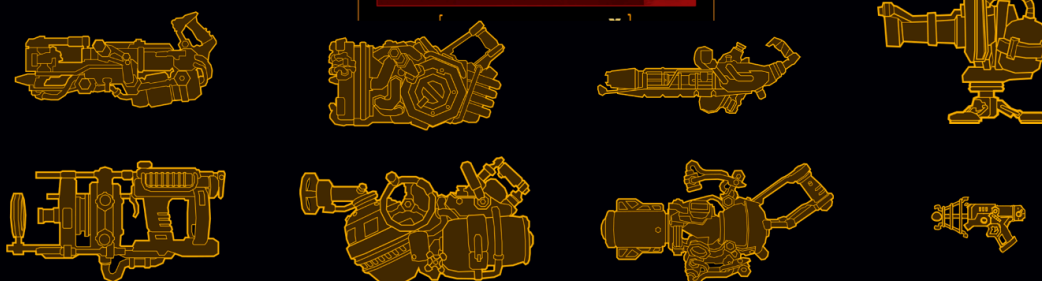
COMPLETED RUNS: Post completed runs in #challenges Discord channel. Make sure to post the number of beams per weapon!



Beams: 9 = $[(2 + 7 \oplus)]$

Beams: 6 = $[(2 + 4 \oplus)]$

Beams: 7 = $[(1 + 6 \oplus)]$



“Miner’s! Two weeks in a row with the beams! What is happening! This week, they want those beams spinning and strong! Make sure you get them all to level 18 and spin to win!” - 12/17/2024

CHALLENGE #28

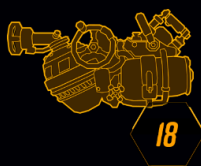
BAYBEAM

Challenge Tip: Interrogator starts with 1, so he will be easiest. Heavy Gunner can also do it with enough rerolls.

COMMUNITY CHALLENGE: Finish any run with Cryo Cannon, Corrosive Sludge Pump and CRSPR Flamethrower all at level 18 or more. Those beams must be spinning!

CHALLENGE LEVEL: Hazard 5 any mode

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



“Miner’s! This week is a tough one. If you want to challenge yourself as a dwarf, this one will do it. No weapons allowed with [Lasting] tags this week. Truly a test of your skills” - 12/24/2024

CHALLENGE #29

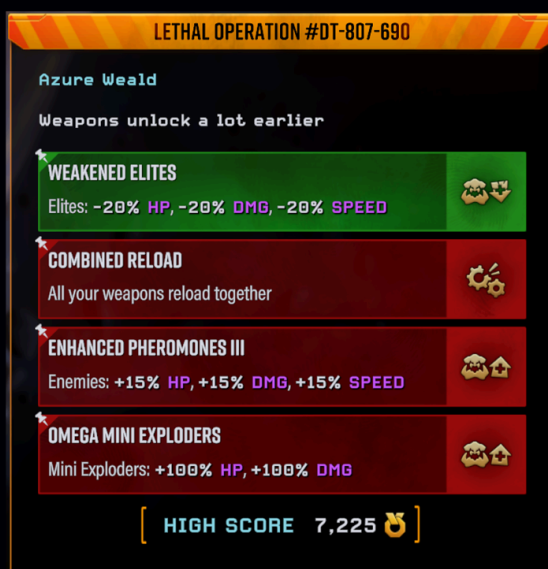
SHORT TIMER

Challenge Tip: Large magazines will make things tough on the reloads, so try and choose carefully.

COMMUNITY CHALLENGE: Finish the Lethal Contract DT-807-690 using no weapons with [LASTING] tag on them.

CHALLENGE LEVEL: Either Haz 4 or Haz 5.

COMPLETED RUNS: Post completed runs in #challenges Discord channel. Use #challenger to mark it down.



***Challenge #30 - have a happy holiday
(week off) - 12/26/2024***

***CHALLENGE #31 - and a happy new
year - 1/2/2025
(week off)***

"Welcome back from the break miner's! Hoxxes has only gotten more dangerous in our time away, and it's time to see if you can overcome the dangers. Using this weeks Lethal Operation, see if you can balance out either mining or move speed. Also the Driller refused to come back from the beach, so you'll need to do it without him." - 1/6/2025

CHALLENGE #32

VACATION LIMITED

Challenge Tip: Beam weapons will help deal with the weapon jams.

COMMUNITY CHALLENGE: Finish the Lethal Operation #WA-901-806 on Hazard 5. You must gain +30% in either mining speed or move speed by end of run. Also Driller is unavailable for this LO.

CHALLENGE LEVEL: Hazard 5 any mode

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



"Miners! Welcome to speed week! Since driller skipped out on last week, the other 3 made sure that he has to do all the work this week. So finish this Lethal Operation as quickly as possible and use only drillers! Spin up those drills and watch out for the eggs." - 1/13/2025

CHALLENGE #33

SPEED DRILL

Challenge Tips: Sometimes skipping the secondary objective can be faster. Use the supply pod for faster Elite kills.

COMMUNITY CHALLENGE: Complete the Lethal Operation #RE-511-750 as quickly as you can on Hazard 5. You are limited to only the Driller class this week.

CHALLENGE LEVEL: Hazard 5 with only Driller Class

COMPLETED RUNS: Post fastest completed runs in #challenges Discord channel.

LETHAL OPERATION #RE-511-750	
Hollow Bough	
WEAKENED ENEMIES Enemies: -10% HP, -10% DMG, -10% SPEED	
MIND WEBS -40% HP GAIN, Spawns cocoons across the stage	
OMEGA PRAETORIANS Spawn dangerous Praetorians	
GLASS BONES -30% MAX HP	



"Miner's. This week's challenge is a very Company approved. They would prefer you toss those Constructs instead of trying to reuse them, because as we know they are a wasteful company. But they didn't make easy this week. So grab those Disposable Technology OC's and survive if you can!" - 1/20/2025

CHALLENGE #34

TRASH ROBOTS

Challenge Tip: This challenge is very hard. Using the Viper and Firefly will make it easier, but good luck miners!

COMMUNITY CHALLENGE: Finish the Lethal Operation #BW-353-178 using 4 [Construct] weapons with Disposable Technology Overclock by end of run.

CHALLENGE LEVEL: Hazard 5 runs

COMPLETED RUNS: Post completed runs in #challenges Discord channel. Post your highest score version.



“Miner's! This week was a combo week. Time to see if you can survive without using any resources or re-rolls. It's a tough one to start with, but we made it harder, just because we like you so much. Post your highest review score for the world to see!” - 1/27/2025

CHALLENGE #35

MISERLY DICE THROWER

Challenge Tip: Gold Tipped Bullets is one of the best artifacts for this one, so good luck on getting it! No re-rolls!

COMMUNITY CHALLENGE: Finish Lethal Operation using the Strong Armed Driller with no re-rolls and no resources spent. Get the highest review score you can.

CHALLENGE LEVEL: Lethal Operation #DW-593-647

COMPLETED RUNS: Post your highest review score in #challenges Discord channel.



“Miners! We have a new challenge this week and you don’t even need to survive this one! Well you do want to survive, but you may not. Survive as long as possible and post your success or failure! Good luck and run fast! This challenge sponsored by DETA” - 2/4/2025

CHALLENGE #36

SLOW AND STEADY

Challenge Tips: Choose weapons that won't kill too quickly, or the elites will die too fast. Use the healing crystals and you can keep the elites alive longer

COMMUNITY CHALLENGE: Attempt the Lethal Operation #UE-361-227 on Hazard 5. The goal is to take as long as possible in the run. Survival is optional miner.

CHALLENGE LEVEL: Hazard 5, no restrictions

COMPLETED RUNS: Post end screen with time spent in #challenges Discord channel.



"Miner's. Time for some loopy madness this week. Complete 3 identical Mutator Madness runs as 3 different engineers. All without dying. Rock and Stone and good luck!" - 2/11/2025

CHALLENGE #37

RINSE AND 3-PEAT

Challenge Tip: If low on health stay further from the walls!

COMMUNITY CHALLENGE: Finish 3 consecutive Mutator Madness runs without dying or restarting. Crystalline Caverns with Engineer class only. Do each run with each subclass.

CHALLENGE LEVEL: Hazard 5 runs only in Mutator Madness

COMPLETED RUNS: Post your 3 completed consecutive runs in #challenges Discord channel.



"Miner's! This week we may have dug too deep. Either that or the Dreadnought is on the juice! It's going to be tough to survive, and ever more difficult because we just ran out of Cryo, Knockback and Fear ammunition. Survive and beat that Dreadnought! PS. At least the minerals are easier to dig." - 2/18/2025

CHALLENGE #38

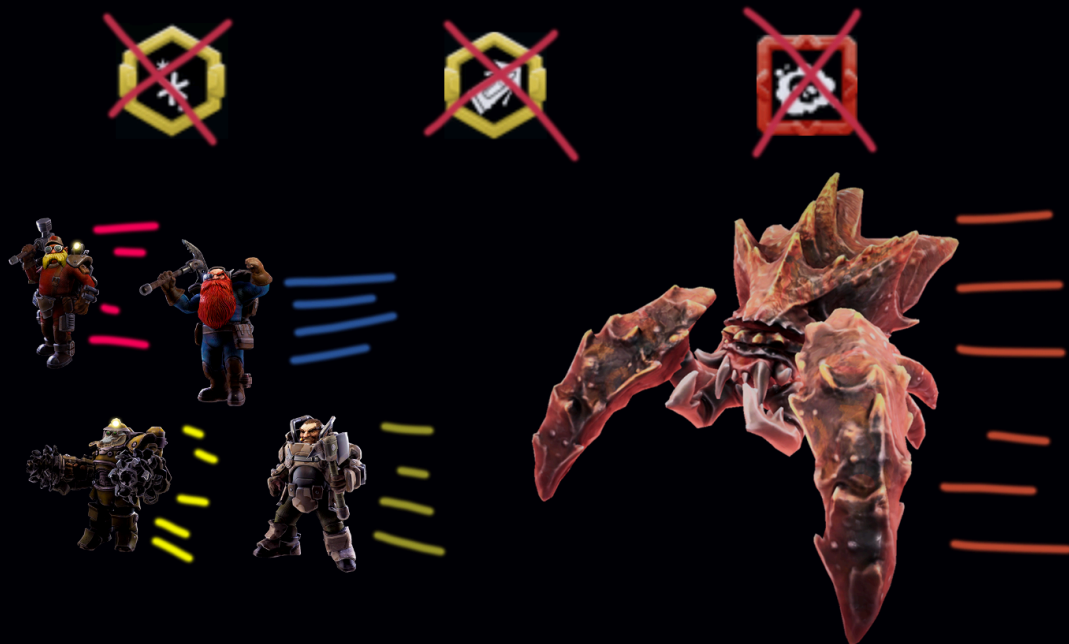
OUT OF CONTROL

Challenge Tip: Movespeed is a must to outrun the Dreadnought

COMMUNITY CHALLENGE: Complete the #LO-650-901 on Hazard 5 without using crowd control. So no freeze/Cryo, fear, or knockback.

CHALLENGE LEVEL: Hazard 5 - #LO-650-901

COMPLETED RUNS: Post completed run in #challenges Discord channel.



"Miner's! Time for a challenge...of time!!! Management is not authorizing this, but we have fallen upon a way to turn forward or turn back the clock, and we intend to use it! Get the best score you can as you try and complete those Vanguard Contracts!" - 2/25/2025

CHALLENGE #39

HIGH SCORE - TIME LORD

Challenge Tip: Windows Settings / Time & Language / turn off automatic time set / click on change time / and set a day manually

COMMUNITY CHALLENGE: Submit your highest score from this weeks Vanguard Contracts! You can control the VC by changing your PC's internal date and time.

CHALLENGE LEVEL: Hazard 5 Eligibile VC's: CU-247-493, IA-919-327, DD-569-037, WF-412-678, EB-415-989, PO-599-667, RH-575-170

COMPLETED RUNS: Post highest score from a VC in #challenges Discord channel.

Monday
CU-247-493

Tuesday
IA-919-327

Wednesday
DD-569-037

Thursday
WF-412-678

Friday
EB-415-989

Saturday
PO-599-667

Sunday
RH-575-170



"Miner's. You were born in the darkness, and now it is time to face your fears. Become the caped crusader and battle those bats errr... mactera! Use only your trusty Stun Sweeper to complete this weeks Lethal Operation." - 3/4/2025

CHALLENGE #40

THE DARK NIGHT

Challenge Tip: Potency and status effect upgrades can be surprisingly effective. Don't forget that the Stun sweeper can go through walls

COMMUNITY CHALLENGE: Complete the Lethal Operation as the the caped crusader. As a Driller - Strongarm, you don't use any guns or [PROJECTILE], you only use the Stun Sweeper and nothing else. Level no other weapons but the Stun Sweeper.

CHALLENGE LEVEL: Lethal Operation: WN-911-968 on Hazard 5.

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



"Miner's! Last week was dark, but this week, we have electricity on the mind. Time to get those constructs zapping. Get at least 2 weapons to level 18 and start zapping the level 18 Shredders for absolute shocking results." - 3/11/2025

CHALLENGE #41

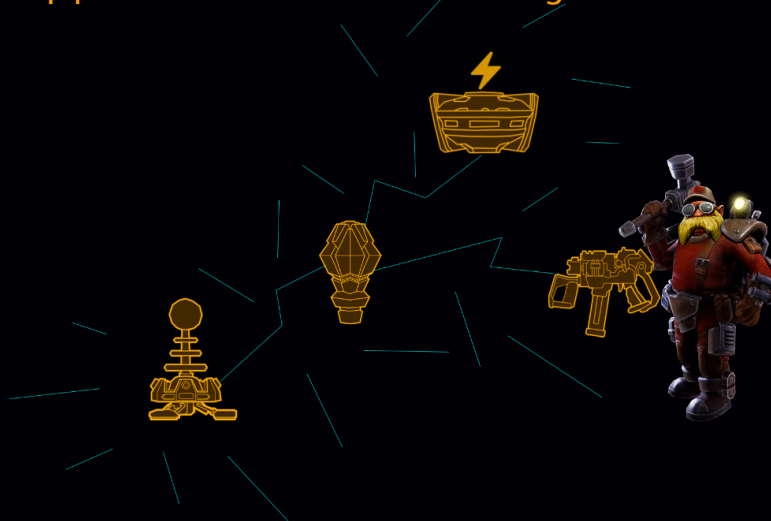
DIRECTED CURRENT

Challenge Tip: You want as many constructs clustered together as possible

COMMUNITY CHALLENGE: Complete Biome Mastery and end with at least level 18 in 2 of these: Shock Fence - [Conduit], Thunderbirds - [Conduit] and Stubby - [EM Discharge] and then make sure you get Shredders to level 18. Enjoy watching the world twitch. No levels in starting weapons allowed.

CHALLENGE LEVEL: Biome Mastery - Hazard 5

COMPLETED RUNS: Post completed runs and lets see the fastest runs with no drop pod Elite kills allowed in #challenges Discord channel.



Disclaimer: Conduit is not guaranteed on Thunderbirds and EM Discharge is not guaranteed on Stubby.

"Miner's! May the luck find you this day! It's time to make all those other dwarves green with envy on this holiday! Grab you Acid and get down to the Hollow Bough Mastery. Get your highest luck possible while doing so!" - 3/17/2025



CHALLENGE #42

LUCK OF THE IRISH



Challenge Tip: Saving your gold is a good strategy, especially if you find a Clover.

COMMUNITY CHALLENGE: Highest Luck run possible using only Acid Weapons in Hollow Bough Mastery. You will need to start with Axes or Subdata to complete this one.

CHALLENGE LEVEL: Hazard 5 - Hollow Bough Mastery

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



"Miner's! A new week is upon us. Time to strap on those boots and get moving! This week, you must run to survive! Also, we ran out of all our crowd control weapons except the Cryo Drones...try strapping them to your boots, maybe you'll survive!" - 3/25/2025

CHALLENGE #43

SPEED SKATING

Challenge Tip: Remember that the ghost Praetorian works for you. Make him do your mining!

COMMUNITY CHALLENGE: Finish the Lethal Operation using no crowd control (Cryo, Fear, or Knockback) except the Cryo Drones.

CHALLENGE LEVEL: Finish Lethal Operation #RW-687-284 on Hazard 5

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



"Miner's...the cloning machine is going haywire. Management thinks it is a prank by one of the dwarves, but we all know it is those leaflovers. But we have a surplus of dwarves now, so we might as well use them! See how fast you can get to the last floor and then fail. Good luck and break everything!" - 4/1/2025



CHALLENGE #44

THE EXPENDABLES

Challenge Tip: Environmental hazards are also good ways of speeding up your demise.

COMMUNITY CHALLENGE: Post the dive with the shortest time spent, with only 4 stages cleared. Death is allowed. No aborting missions.

CHALLENGE LEVEL: 5 Floor - Haz 5

COMPLETED RUNS: Post runs in #challenges Discord channel.



"Miner's! A new way to mine was released to all of you, and it's time to test it out. But let's see how good you really are. This week you will do a Company Man Anomaly run, but try not to get stronger! Let's see how you do!" - 4/8/2025

CHALLENGE #45



LEVEL ZERO



Challenge Tip: To not get xp from mining, don't completely mine the resource. Reducing your meta pickup range and xp gain will help a lot.

COMMUNITY CHALLENGE: Finish a Company Man run with as few player levels as possible. In theory, level 1 is possible.

CHALLENGE LEVEL: Company Man Anomaly - Hazard 5

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



“Miner’s. We know that you claim to be better than the next dwarf, so here is your chance to prove it. Take someone else’s last chosen weapon and make it the star of your run! Rock and Stone!” - 4/15/2025

CHALLENGE #46

TELEPHONE

Challenge Tip: Make sure you have enough gold for rerolls. Also, choose classes that can get that weapon and use it effectively.

COMMUNITY CHALLENGE: Complete a Main Mission run using the last weapon of the CC runner before you as your highest level. You must choose a different Biome from their run as well.

CHALLENGE LEVEL: Hazard 5 - Main Mission, any biome they didn’t choose

COMPLETED RUNS: Post completed runs in #challenges Discord channel.

	22	4,243,852	2,184	3,682,882
	27	2,492,866	1,278	5,189,974
	4	1,386,446	727	8
	1	1,175,429	722	1,842,328

Runner 1 - Highlighted Incendiary Grenade must be highest level for next runner.



	18	1,932,391	1,461	8
	24	6,667,444	5,111	3,472,285
	7	2,631,214	2,393	88,528
	18	3,433,452	3,073	712,211

Runner 2 - Completed using Incendiary for highest level. Now runner 3 must use highlighted Firefly Drone to be highest level.

“Miner’s! The laundry service has not come back with our uniforms. So you will need to go it without any pockets, so no scanners this time. Also that means your lamps won’t work. But we did find some big mineral deposits, so get mining!”
- 4/22/2025

CHALLENGE #47

MINING NAKED AND AFRAID

Challenge Tip: Use those explosive flowers and ghosts to help you mine, but be careful, it’s dark and your minimap is unreliable.

COMMUNITY CHALLENGE: Complete the Lethal Operation without the use of any scanner artifacts. Your goal is to mine the most gold and nitra you can and post that combined score.

CHALLENGE LEVEL: Hazard 5 - Lethal Operation #WI-117-521

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



Magma Core	
RICH DEPOSITS Spawns huge Nitra and Gold deposits	
ALL HALLOW'S EVE This is a haunted place	
DRUNK MISSION CONTROL Supply pod will complete slower, Drop Pod will leave sooner	
LOW INVENTORY Reduces the amount of upgrade choices in the shop by 2	

“Miner’s. Management is happy with the teamwork, and they want to show off to those leaflovers. This week they want you to show how effective those status effects are. Complete all Weapon Masteries and get as many stacks as you can. Stack em up!” - 4/29/2025



Challenge Tip: More shots or time in a beam means more stacks applied.

COMMUNITY CHALLENGE: The challenge this week is to get the highest cumulative stack total across all weapons as a community. A weapon can only be run again for a higher stack count once all weapons have been run at least once.

CHALLENGE LEVEL: Weapon Mastery - Hazard 5

COMPLETED RUNS: Post Weapon Mastery runs in #challenges Discord channel. Mark down the weapon that you completed on the Google Sheet so people don’t duplicate.

WEAPONS REPORT				
	LEVEL	DAMAGE	DPS	STACKS
	11	98,209	738	65,610

"Miner's. Prepare for trouble and make it double! Team Buffed Up Twins are here to put the hurt on you. Also we only have enough ammo for you to use each level 18 weapon once. So choose your favorites early if you want them." - 5/6/2025

CHALLENGE #49

SELFISH DWARVES

Challenge Tip: Prepare for trouble and make it double...double buffed twins. Also if you like a certain weapon use it early!

COMMUNITY CHALLENGE: Complete the Lethal Operation while making sure that you use a new weapon. When someone finishes a run, their highest-level weapon cannot be used again at any level higher than 1.

CHALLENGE LEVEL: Lethal Operation #YP-411-855

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



“Miner’s! We know your legs are tired. Time for you to rest them a bit before sprinting. Let your weapon do the talking and then run for both the supply pod and drop pod. Good luck and sprint with godspeed.” - 5/13/2025

CHALLENGE #50

QUICKSAND CHALLENGE

Challenge Tip: Move yourself towards the edges of the map to help the supply pod and drop pod be near each other. Make sure your damage is high enough to deal with the bosses.

COMMUNITY CHALLENGE: Complete No Movement Hazard 1 in Salt Pits. You must get 5 artifacts from the supply pods. Complete this as quickly as you can. This is a speed challenge, so go as quickly as you can.

CHALLENGE LEVEL: Hazard 1 - No Movement

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



"Miner's! Time for a soft serving of Bismor! Well at least we want you to gather Bismor, Croppa, Enor Pearl, Jadiz, Magnite and Umanite. R&D messed up our skills, and they think they can use them to boost our skills a bit. So get mining!"

- 5/20/2025

CHALLENGE #51

VANILLA WITH **SPRINKLES**

Challenge Tip: Mining speed will help you a lot with the materials and speed. Also don't forget to up your move speed to keep up.

COMMUNITY CHALLENGE: This is a challenge to gather the most meta materials (Bismor, Croppa, Enor, Jadiz, Magnite and Umanite) you can during a run of Vanilla Hazard 1.

CHALLENGE LEVEL: Vanilla Hazard 1

COMPLETED RUNS: Post completed runs in #challenges Discord channel.



"Miner's! It has been one year of you working very hard to complete these challenges! Well done. This week, we just want to see you celebrate in style. We have enabled FIREWORKS mode on a select few weapons, and we want to see what you can do. Karl said he will be looking for the flashiest dwarf. Thank you Funday!" - 5/27/2025

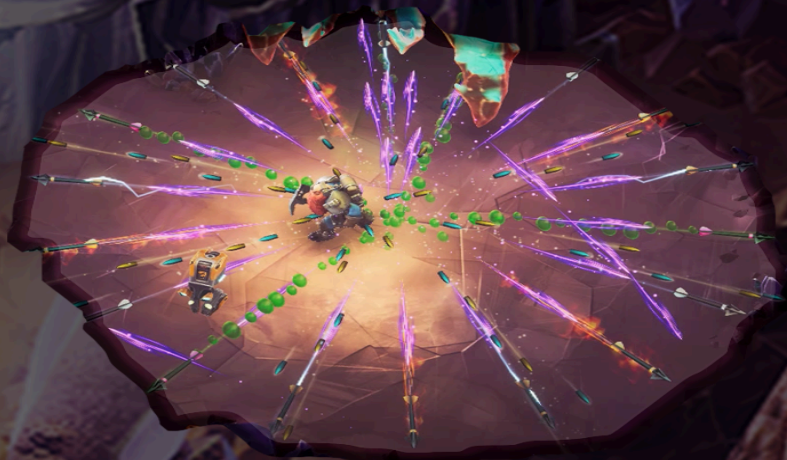
CHALLENGE #52

CELEBRATE WITH A BANG!

Challenge Tip: Make sure you get one weapon to level 18 first, and then go for the others. Make sure your chosen class can get 3 of the weapons. Thunderhead, Carbine, BRT7 and Zhukov are guaranteed the OC.

VISUAL COMMUNITY CHALLENGE: Time for you to celebrate a year of challenges, and this time you're bringing your own fireworks. Grab your 3 favorite weapons from this list, load up a Biome Mastery, and see how beautiful the fireworks can get. You can must get at least 3 of the following: Boltshark, Thunderhead, Carbine, Stubby, BRT7 or Zhukov and get them to level 18. Then choose the Storm-E/Omni Barrel OC.

COMPLETED RUNS: Post your beautiful screenshots in #challenges Discord channel. Be creative, and find a way to get the best screenshot.



DEEP ROCK
GALACTIC

SURVIVOR

COMMUNITY CHALLENGES
1 YEAR CELEBRATION

"Management definitely hasn't sponsored the following message. Miner's! Time to suit up and drop in. The goal this week is to use as few projectiles as possible. The gas tanks are out, so no beams this week. Also you can only use projectile weapons. But don't shoot. In fact, get creative and see how low you can go. Saving money- lives is the goal!" - 6/2/2025

RELOAD PRINTER WITH INK

CHALLENGE #~~52~~ 53

BUDGET CUTS

Challenge Tip: Choose your weapon wisely, some spray ammo. And ammo is money.

Community Challenge: Complete any 5 floor mission, with the goal of using as little ammunition as possible. You must use all projectile weapons, and the winners will be those with the lowest projectile count. No M1000, it's ammo is too expensive.

Challenge Level: Hazard 5 - Normal missions - any biome

Completed runs: Post completed runs in #challenges Discord channel.

To whom it may concern:

Stop wasting ammo, words and fonts.

Deep Rock Galactic Management

