How to Merge Packages to ease lag in your game. by Nea Sterling

saved from Equus community

Before we get started you need:

Sims 3 Dashboard tool by Delphy

go through all your packages before merging them to look for conflicting and duplicates files. S3Pe

Organized packages folders. Sort your packages by category. Mark the folders with the days date to keep it extra organized;)

ex.

- Tack
- Mane & Tails
 - Buy mode
- Build mode
 - Clothing
 - Hair
 - Decor

ModsYou do not want to merge these!**Do NOT merge skintones**, **default replacements or** mods. Poses are iffy, so if you do want to merge them do it as a test first. These files can conflict with your game if merged.

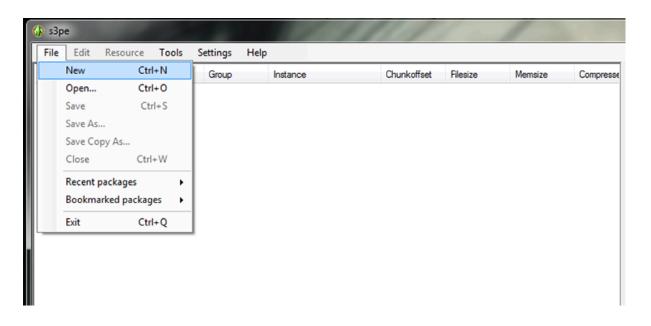
Lets get started

Step 1. Have your folder organized and easy to locate

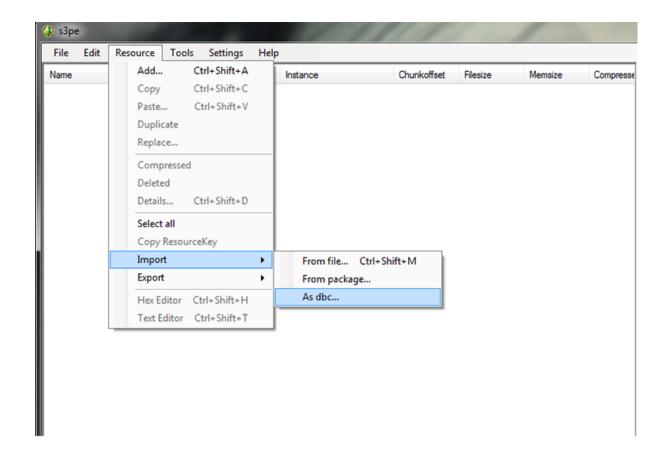


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|---------------------------|--|--|-----|---------|---------|---|
| → Tack 090820 | 14 | ▼ 4g | Sei | arch To | ick (l. | |
| Irganize 🕶 Include in lib | orary ♥ Share with ♥ Burn New folder | | 33 | • [| 1 | 6 |
| Favorites | Spoint breastplate.package | pony-princess-halter-by-cathcc.package | | | | |
| ■ Desktop | Akhal-Teke Bridle v1.package | rope halter.package | | | | |
| Recent Places | Akhal-Teke Bridle v2.package | Salimana's 3D leg wraps.package | | | | |
| Downloads | Akhal-Teke Bridle v3.package | Salimana's halter retexture.package | | | | |
| | Akhal-Teke Halter v1 - Foal.package | Salimana's hind boots retexture to leather.package | | | | |
| Libraries | Akhal-Teke Halter v2 - Simple - foal.package | Salimana's improved dressage bridle.package | | | | |
| Documents | Akhal-Teke Halter v3 - chain - foal.package | Salimana's improved english bridle O-ring without noseband.package | | | | |
| → Music | allround_contour_pad.package | Salimana's improved english bridle O-ring.package | | | | |
| Pictures | allround_saddle.package | Salimana's improved english bridle pelham bit.package | | | | |
| ≧ Videos | allround_saddlepad.package | Salimana's improved english bridle with elevator bit.package | | | | |
| | arabian foal halter 01.package | Salimana's improved full cheek snaffle bridle.package | | | | |
| ₹ Homegroup | arabian foal halter 02.package | Salimana's LS dressage saddle retexture to Wintec Isabel Werth.package | | | | |
| | Australian Stock Saddle Pad.package | Salimana's open front boots retexture to leather.package | | | | |
| Computer | australian stock saddle.package | Salimana's Show bridle.package | | | | |
| Velociraptor (C:) | basic_arabian_halter.package | Salimana's_Earnet.package | | | | |
| T-Rex (E:) | basic_arabian_halter2.package | Salimana's_Quater_Sheet.package | | | | |
| Microceratops (F:) | bit guards.package | surcingle.package | | | | |
| | Convertible Bridle no reins package | | | | | |
| Network Network | Drop Noseband Bridle no reins package | | | | | |
| | Equus-Sims+Horse+Blanket+++v8.package | | | | | |
| | Figure Eight with Elevator Bit - no reins.package | | | | | |
| | Foal Blanket.package | | | | | |
| | foal rope halter.package | | | | | |
| | foal_halter.package | | | | | |
| | halter.package | | | | | |
| | improved bell boots.package | | | | | |
| | improved_jumping_saddle.package | | | | | |
| | improved_jumping_saddle_contour_pad.package | | | | | |
| | improved_jumping_saddle_pad.package | | | | | |
| | LS_spanish_bridle_leather_mosquero.package | | | | | |
| | LS_spanish_bridle_plain.package | | | | | |
| | Medicine boots front only with bell boots package | | | | | |
| | Medicine boots front only.package | | | | | |
| | Medicine boots set of four with bell boots.package | | | | | |
| | Medicine boots set of four.package | | | | | |
| | pony-prince-halter-by-cathcc.package | | | | | |

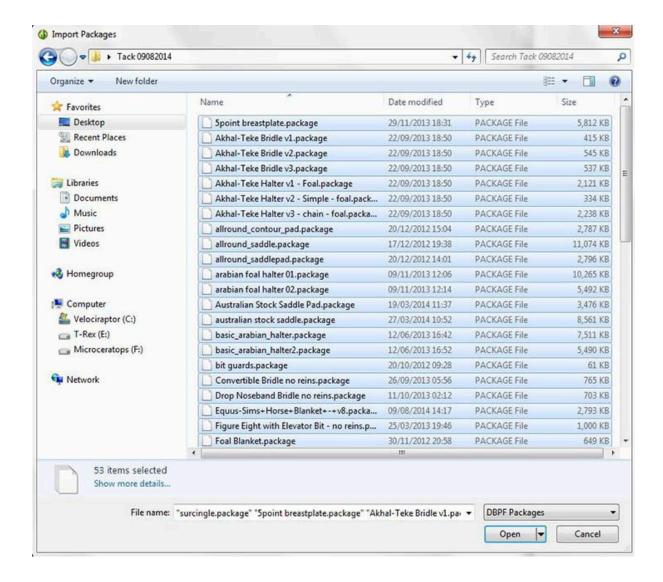
Step 2. Open S3Pe,If the resources tab is greyed out click New



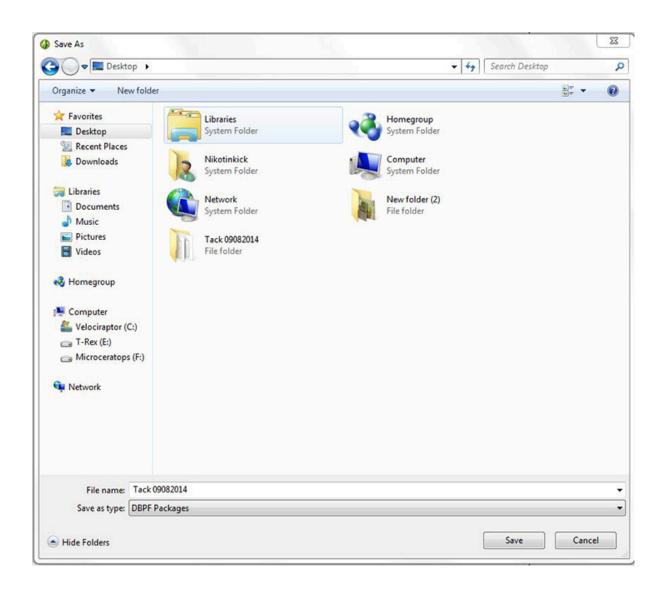
Step 3.Resources - Import - As dbc



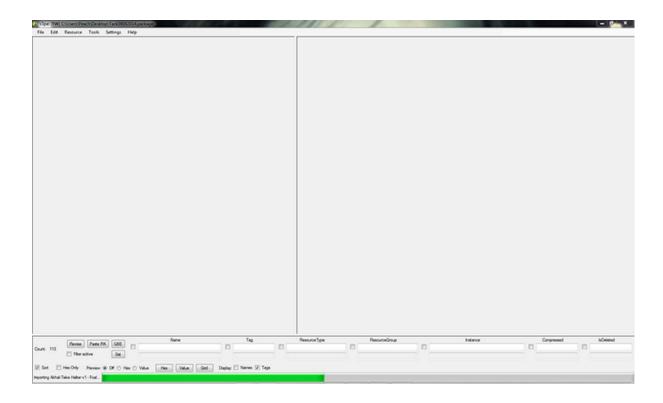
step 4. Locate the Folder with the packages you want to merge, select them all and click Open



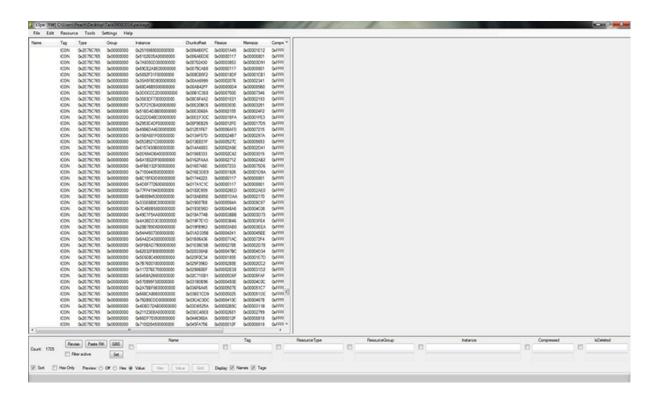
Step 5. It will now ask you where you want to save the file, I save it under the same name as the folder to keep it all organized.



Step 6. While S3pe works the program might flicker a little, this is normal so don't panic! but this is what it looks like when its open and working



Step 7.When its done it will look like this. Just a long list with random names and numbers. You can now either close the program if you are finished, or do it all over again with another folder



Step 8. Here is my finished package and folder, the folder is good to keep for later and the Package file is the one we will put in the Sims 3 folder like any other package file

