

Sealed With A Kiss Jam 2025

Feel free to DM me if you want more information about the project or if you're interested in joining. Also, please note that this will be a free game, and we're looking for volunteers to complete the project together. The jam starts on January 1st and ends on February 1st, so please make sure you have enough time during this period.

We're still brainstorming the details, so please note that some settings might change!

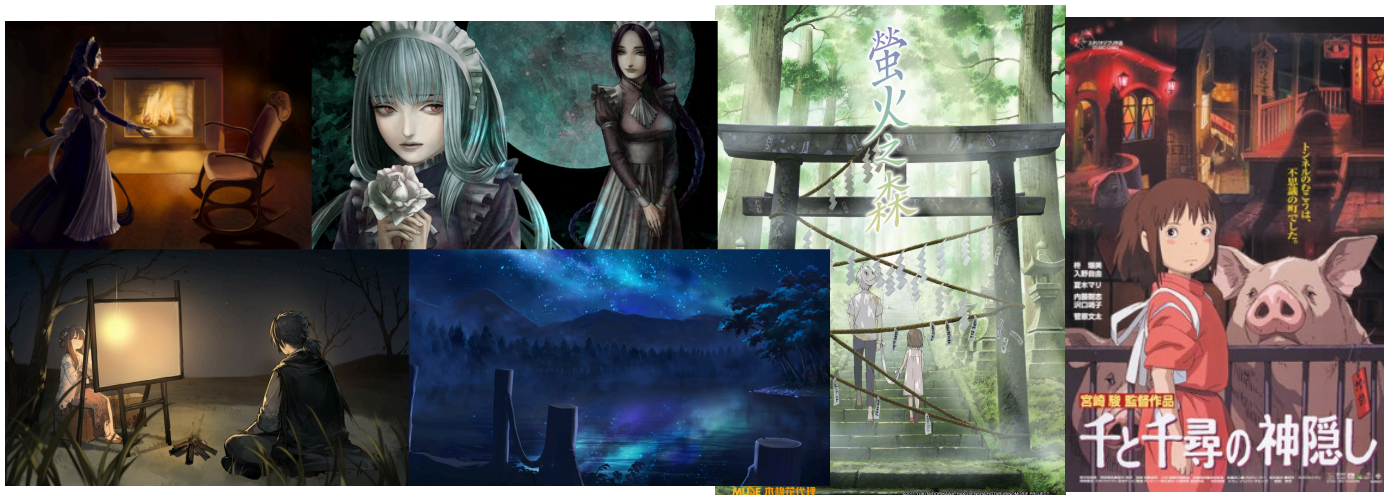
◆ BASIC INFO / CONCEPT ◆

- **Title:** Guided by the forest (not 100% decided yet)
 - **Genre:** Visual Novel, Psychological Horror, Mystery, Romance
 - **Platform:** PC、(Mobile)
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◆ PLOT / SETTING ◆

The protagonist is lost in a mysterious forest. She's trying to find her way out, and on the way, she meets two characters she can potentially romance. If she stays for too long, she will be trapped forever.

◆ INSPIRATIONS / REFERENCES ◆



◆ POSITIONS / OUR TEAM ◆

We need:

- (1) CG / Background Artist
- (1) Co-Writer / Editor *3
- (1) Chinese -> English Translator *2
- Beta Reader (to give feedback on writing / story)

We have currently:

- (1) Project Manager
 - (1) Writer
 - (1) Character sprites artist
 - (1) Background Artist
 - (2) CG Artist
 - (1) Programmer x GUI Artist
 - (1) Musician / Composer
 - (1) Logo / Cover Art Artist
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◆ VISUAL ◆

1. For the **CG artist**, we're looking for an artist who can create a similar art style to our character artist (2d anime style)



- We plan to have one CG per ending. The exact number of CGs we need will depend on how many CG artists we can recruit
- There will be good, normal, and bad endings. In the bad ending, there might be some violence scenes (we're still discussing this with the writer), so please make sure that you're 18+ and comfortable with that.

2. For the **Background artist:**

- the location will more and less be similar in a forest however there might also be some flashback in the city
 - For most backgrounds, we only need a night version, but some will also need a morning version
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◆ MUSIC / SOUND / VA ◆

- ~~• We're also looking for a composer or sound manager who can handle the background music and sound effects in the game~~
 - ~~• If we can't find one, we will use free music and sound effects~~
 - I'd like to have the story / characters voiced, but I don't have much experience in VA direction, so it would be nice if someone else could handle it.
 - We'll have 3 main characters: 1 female (MC) and 2 male characters
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◆ SCHEDULE ◆

TBA

*1 the project was planned by my friend, who is currently sick and has been in the hospital.

We're still discussing some of the details with the writer and are open to any ideas or suggestions.

*2 Our writer will write the story in Chinese, which needs to be translated. Therefore, we're also looking for someone who has experience in translation

*3 and an editor who has some experience in writing & can edit the final script and ensure the quality of the story and writing