LESSON PLAN CUM MONITORING TOOL (PRTs/HMs/TGTs/VPs)

[A] PLANNING FORMAT

Class/Section – I<u>II (3th)</u>

Subject - <u>EVS</u>

Chapter - 16 GAMES WE PLAY No. of Periods ...8....

Gist of the Lesson	Targeted Learning Outcomes (TLO)	Teaching Learning Activities Planned	j :::(a)	Content Life Skills to be Developed	Suggested Activities to inculcate Life Skills	Strategies to Evaluate Life Skills
1. The names of some local games. 2. Indoor and outdoor games 3. Rules followed in a particular game. 4. Number of players required in a game. 5. Famous personalities related to famous games.	1. Identification of indoor and outdoor games. 2. Developing awareness in the field of games. 3. Understanding values and importance of rules followed in the game. 4. Value of discipline. 5. Identification of sports personality	1. Play different types of games. 2. Pate or draw the picture of your favourite games and write 5 lines on it. 3. Paste the picture of famous players of India and the games with which they are related to. 4. Classify the indoor and outdoor games based on the place where they are played.	1. Name some outdoor games which you play. 2. Name some indoor games which you play. 1. How many players are needed to play this game? 2. What are the rules of this game? 3. What are the things which are needed to play this game? 4. Why should follow rules? 5. Identify the persons who are related to the game?	 Healthy Mind in a Healthy Body. Develop the skills of thinking. Develop team spirit Develop aesthetic sense. Making disciplined. Relationship with surrounding. Develop leadership quality. 	1. Take the children to the ground to play different games. 2. Draw the picture of your favourite game. 3. Divide the class in groups and make a group leader. 4. Make bubble chart related to indoor & outdoor games. 5. Organising puppet-show on critical environment issue. 6. Draw different game equipments on single card & ask each group to identify these equipments.	1. Oraganise a discussion on indoor outdoor games. 2. Poster making competition on different games 3. Observation 4. Match the following ,games with their equipment. 5. Organise a skit against gender bias.

Date of Commencement

Expected Date of Completion Actual Date of Completion