

Welcome to the 2017-2018 Dolphin Park Invitational season. As you all know, we are transitioning from a redraft league into a **keeper league**. This means some changes to what we've done in the past. All of these are debatable, if you have any concerns or suggestions feel free to bring them up and we can discuss:

1. For our first season, we will be holding a **standard snake draft** with a random, Yahoo generated draft order and no keepers from last season to keep things as fair as possible. For all future seasons the draft order will be determined by reverse regular season standings order and will not be snaking. This is because we will assume the first place team simply has a stronger keeper base to work with than the last place team, and this will allow for more balance year to year.
 - a. An example of why I would suggest us not to snake: If Team A has Curry, Giannis and KAT their keepers (which really could have come together in a matter of probably...2 or 3 years?) and you still had the luxury of a snake draft, your last place Team B which may have, say for example, LeBron, Kyrie and Love (maybe this is from summer 2014 or 2015) could be crippled for years waiting for younger players to develop. Clearly Team B has a poorer keeper base to build from so to promote parity, a non-snaking reverse standings order draft would be implemented.
2. Prior to the start of each future season, you will be allowed to select (again, the number is up for debate) **3 players** from your roster at the end of the prior season as "keepers". These players will remain on your roster as you go into the draft and the following season, rather than enter the player pool from which the draft will occur. Your most basic keeper leagues have no rules regarding who you can choose as your keepers. However, if there is demand, we can implement keeper rules regarding:
 - a. **Position:** Everyone must keep x number of guards, y number of forwards, z number of centres.
 - b. **Draft round:** In some keeper formats, instead of everyone's keepers being essentially their first three picks in the draft, your keepers actually eat up the future draft pick that they were previously drafted in.
 - i. If next summer you decide to keep your third, sixth and tenth round picks from this 2017-2018 season, for the 2018-2019 draft, you would give up your third, sixth and tenth round picks. Alternative is everyone loses their first three picks.
 - ii. Players who were waiver pickups would cost you your final round pick.
 - iii. If you kept your second round pick through the year and traded for someone else's second round pick during the season, you would either not be allowed to keep both players, or the cost would be another pick (usually would be the next higher round pick).
 - iv. Some league implement rules where you can only keep players for a certain number of years, whether it be a hard cap on number of years, or a keepers price is one draft round earlier than what he was drafted/kept

from in the previous year, until he is a first rounder and thus cannot be kept (for the sake of my sanity and ease of commishing let's not implement this sorta thing please? Honestly this entire point b seems like a huge hassle but for the sake of being thorough I will mention it).

- c. **Length:** As mention in the previous point, some leagues have a limit on the number of years you can keep a player before you are forced to release them into the draft pool.
 - i. Not sure how to implement this with regard to trading.
- 3. Actually a rule that should not be debatable, when you are trading draft picks, you must be trading an **equal number of picks both ways** for us to maintain draft and roster size integrity in future years.
- 4. I propose that we **change roster size from 13 to 15** to account for the move from a 12 team league to 10 ($12 \times 13 = 156$). My first thought is to add 1 util and 1 bench but not really sure. If everyone wants to keep roster size the same as before that is fine too.
- 5. Beyond that most other rules should be consistent with what we have tomorrow. You can view this in the league settings page but for the lazy:
 - a. 10 teams, 9 cat h2h
 - b. No max pickups or trades
 - c. Will have a trade deadline
 - d. Can trade next years draft picks
 - e. Standard, continual rolling waivers, 2 day waiver period
 - f. League votes on trade review (this I'm not super comfortable with because I've seen some questionable vetos/non-vetos but I'm not going to change the setting to commissioner approval unless you guys want to)
 - g. 4 pickups per week
 - h. Pickups: Daily - Tomorrow
 - i. Playoffs: exclude the final super long week 23(? Someone confirm, I believe this is what we wanted before but not sure)
 - j. Playoff tiebreak: best regular season record vs opponent wins
 - k. No playoff reseeding (I'd like to change this. Anyone else?)
 - l. No divisions

TL;dr:

My suggestion for rules for our keeper league include:

- 1) Snake draft this year, no snake and reverse standings order for draft in future years
- 2) 3 keepers per team, no restrictions
- 3) When trading picks, an equal quantity of picks must be going both ways.
- 4) Change roster size from 13 to 15