

Applying Merrill's Principles of Instruction

This chart can be used to help apply Merrill's first principles of instruction to your module. **Create a personal copy for your use.**

Instructions:

- 1) Identify the main problem that participants will work toward solving in the module.
- 2) Determine the activities you would like to use. The activities will be problem-based, peer-to-peer activities.
- 3) Identify the principles of instruction that will be used in the activity: Activate, Demonstrate, Apply, Integrate
- 4) Explain how each principle will be implemented in the activity.

Keep in mind, all activities should be based around a problem. However, activities do not need to include all four principles: Activate, Demonstrate, Apply, Integrate. Each module should contain a variety of activities and all of these principles should be used in various activities in the module.

***This is a sample problem to illustrate how to use this chart. Delete it and fill in the activities for your module.**

SAMPLE

Problem: Participants come from varied backgrounds and need to work in cooperation with each other to advance the cause of human rights in their communities				
Module/Activity	Activate	Demonstrate	Apply	Integrate
Module 0 Tour de Table	Participants activate previous experiences as they introduce themselves, tell their expectations, and explain their own expertise & background	Facilitator demonstrates his/her expectation as she introduces himself/herself and articulates her own expertise & background.	NA	NA

Creating a Progression of Problems within Modules

This chart can be used to help create a progression of problems within modules. **Create a personal copy for your use.**

Instructions:

- 1) Identify the learning objectives in the module you are working on. (These are found in the F4R pdf).
- 2) Develop competencies based on the learning objectives. Competencies are what the participants should be able to do by the end of the module.
- 3) Determine the Problems that will be used to help participants master the learning objectives and complete the competencies. (These are the learning activities that will be used in the module)
- 4) Arrange the activities in the chart in a progression from beginner to advanced.
- 5) Create a separate table for each module. Modules may have multiple learning objectives and competencies

*This is a sample problem to illustrate how to use this chart. Delete it and fill in the activities for your module.

SAMPLE

Module 4: Religious or Belief Pluralism		Problem-based Activities (Peer-to-Peer Learning Activities)		
Learning Objectives	Competency	Problem #1	Problem #2	Problem #3
Participants realize the risk that both notions of “state religion” and “doctrinal secularism” could lead to discrimination and the required vigilance by both State and non-State religious actors in this respect.	Participants identify positive ways to counter discrimination within their own sphere of influence.	Participants discuss the example found on page 28 (2004, Macedonian Orthodox Church). Participants identify the ways in which “state religion” contributed to this event	Participants will work in groups to draft a constitutional provision defining an ideal relationship between religion and state.	Participants engage in a simulation of a court exercise in which a fictitious case related to state religions or doctrinal secularism is presented.

INSTRUCTIONS

This is a Module Content Template to use for organizing the content of your module. This is a shared copy. A shared copy will also be in the shared folder. **PLEASE MAKE YOUR OWN PERSONAL COPY** before working on it. **Do this by going to FILE - MAKE A COPY.** This will place your own copy in your Google Drive.

F4R MODULE CONTENT TEMPLATE			
Type module title here:			
Copy and paste the commitment in the box below (gray box content only)		Copy and paste the context in the box below	
List Learning Objectives		List Competencies	
Learning Path 1 - Describe each activity below. See the linked documents for help in developing activities and learning paths that follow Merrill's principles methodology: Shared Copy of Progression of Problems and Shared Copy of Activities: Applying Merrill's Principles			
Activity 1:	Activity 2:	Activity 3:	Activity 4:
For Learning Path 1: In the boxes below, please describe any materials you plan to develop or include for the listed activities, i.e. power point, video content, pdf etc.			
Learning Path 2 - Describe activities in boxes below			
Activity 1:	Activity 2:	Activity 3:	Activity 4: