

Below is a compilation of assets utilized in the project, all of which are licensed under CC0. Each asset is listed along with its name and the corresponding link to its source:

1. [Cute Animated Monsters Pack](#) (player and enemy)
2. [Stylized Nature MegaKit](#) (Used for the example level)
3. [Free Game GUI](#) (Used for UI elements)
4. [Spofonts](#) (Font used for UI)
5. [Comedy Funny Background Song](#) (Used as main menu music)
6. [Ambient Bird Sounds](#) (Used for the level background sounds)
7. [Battle Sound Effects](#) (used for throw and impact sound)