Below is a compilation of assets utilized in the project, all of which are licensed under CC0. Each asset is listed along with its name and the corresponding link to its source:

- 1. Cute Animated Monsters Pack (player and enemy)
- 2. Stylized Nature MegaKit (Used for the example level)
- 3. Free Game GUI (Used for UI elements)
- 4. Spofonts (Font used for UI)
- 5. Comedy Funny Background Song (Used as main menu music)
- 6. Ambient Bird Sounds (Used for the level background sounds)
- 7. Battle Sound Effects (used for throw and impact sound)