

SOFTBALL

7.0 GOVERNING RULES

The National Federation rules shall govern all play except where modified by CIF or the Sac-Joaquin Section.

7.1 CONTACTS

The Sac-Joaquin Section (Bylaw 505.2) will determine the maximum number of allowable contests (28). Scrimmages for all levels are limited to two per team.

7.2 STARTDATE

The start and end dates will be determined by the CIF Sac-Joaquin Section.

7.3 PLAYER CLASSIFICATION

Refer to CIF SJS bylaw 503.5

7.4 RULES OF THE SPORT

- A. The home team must report the final results to MaxPreps.
- B. All game balls provided by the home team must be leather and bear the National Federation authentication mark.
- C. There will be two officials for varsity games and one for *N* games, who will be behind home plate at all times.
- D. Coaches may coach bases.
- E. If inclement weather prohibits play on the home field, the host coach/athletic director must contact the opponent by 11:30 am and notify the officials.
- F. Makeup league games must be arranged at the first available date and played in the order of cancellations. Once a cancelled game has been rescheduled, the new date takes precedence and acts as a revised schedule. An administrative veto is permissible only in cases of "exceptional" difficulties - lack of transportation, officials, or school closure being deemed "exceptional." This veto may not be invoked by the coach or athletic director but must come directly from the school's administrative office. Saturdays are optional but no makeup games may be scheduled the week of spring break, per Metro League schedule, and no team will be asked to play more than four games in a calendar week. The commissioner must be informed in advance of any games moved up in anticipation of bad weather.
- G. If a tie game occurs during a first round game, it must be finished during the second round game between the two teams. If a tie occurs during a second round game, it must be finished on the first available date. Refer to Bylaw

7.4 F regarding the protocol for rescheduled games. The home team during a tie, will still be the home team during completion of the tie game.

7.5 ALL LEAGUE AWARDS AND SELECTION PROCESS

Varsity coaches will meet at the end of the league season to select the Coach of the Year and the All League team of 20 players, which includes the Player of the Year.

1. Nominees for Player(s) of the Year will be taken.
 - a. Coach's vote on Player of the Year
 - i. Winner is given an "At Large" All League position
2. Each coach, in order of league finish, will announce his/her All League players according to the following
 - a. Schools shall be awarded positions on the All League team according to their finish in League Competition. Each school shall make their own determination as to who will be placed on the team from their school. When there is a tie(s), if there is an extra All League slot, playoff tiebreakers shall be applied in order. The team who earns the higher slot will be awarded the extra slot.
 - 1st place = 5 players
 - 2nd place = 4 players
 - 3rd place = 3 players
 - 4th place = 2 players
 - 5th place = 1 player
 - 6th place = 1 player
 - + 4 at large selections
3. Coach of the Year Process:

Nominations will be taken.

 - a. A Coach can not nominate himself/herself.
 - b. Coach's vote on the winner. A coach cannot vote for himself/herself

7.6 POST-SEASON QUALIFICATION PROCEDURE

Qualification for post-season playoffs will be determined by the Sac-Joaquin Section.

7.7 TIEBREAKING PROCEDURE

In case of a tie for league representation in post-season playoffs, seeding/qualification will be determined by:

2. Head to head competition during the league schedule
3. Run differential between the teams involved in the tie (not to exceed 10 runs in any single game)
4. Greatest number of wins versus the highest placed team(s) above the tie
5. Greatest number of wins below the tie starting with the next placed team
6. Coin toss