

heya, first time making a doc for a fnaf challenge, but i thought id come up with this in case someone wants to beat 6/20 (normal or modified), and maybe try to go for a new record in the endless mode

mechanics in case u forgot;

flashlight - its what you use for almost all the threats, or to see a threat

window - see da space in front of you

door - very situational, as only 2 threats are stopped by the door

empty part of the room - yeah a costume just chills there, say hi and boop their nose

computer - turn it on to progress through the night

now onto da animatronics;

fredbear - fredbear attacks whenever the light isnt shining down the doorway. simply just shine the light at him (not even for long, like if light touches him hes gonna be like a discord mod and hide away from it) to make him go away

bonnie - bonnie can be heard approaching you from the window. when he starts touching the window, turn off the power and dont turn your light on. once you hear him knock twice, turn the power back on

costume - chills in the empty part of the room. just shine your light onto him from time to time or else he'll eventually make a movement opportunity that kills you

foxy - foxy will walk down to the door with his eyes glowing. just shut it, and once you hear the knock go ahead and open it

bear - bear attacks when the flashlight isnt shined at the window (or it may be doesnt attack at all if the light isnt on). if he does appear, shine the light at his face to make him disappear

circus baby - circus baby attacks by going to the window like bonnie (is a bit closer, faster and you can see her eyes glow). once you turn the power off after she fully walks up to the window, she'll then go to your door, which you just shut. youll hear smth when shes done attacking. she can only attack if no other animatronic (besides costume) is active, and no animatronic cannot attack until her attack ends

modifiers;

blackout - makes it always dark. pc can still be on when bonnie and circus baby attacks so i dont think it should go towards the hard mode

2x task - yeah you can see how it doesnt exactly make it harder

no progress - you wont see how much progress youve made on the computer. idk why this is hard but sure

endless - try to see how long you can survive, as you now cant- oh wait itll turn on just a second later. nvm, it just puts a timer on. can be used to see how quickly you can beat 6/20, either normal or hard

quiet - makes you sorta deaf, so yk theres that

nightmare - makes the animatronics more aggressive

yeah so no progress quiet and nightmare gives you the hardest difficulty for 6/20

now i share about da strategy that works for both modes;

first, constantly keep the light on and constantly keep looking from left to right, as to manipulate when and if an animatronic can attack

usually youll get bonnie, which yk, just turn the power/flashlight off when he gets close (and count up to 2 or 3, or hell even just 1 second like normal after he stops moving closer)

sometimes fredbear and foxy could attack. just deal with them accordingly (usually you can open the door after you hear foxy stop moving)

circus baby may move before bonnie, allowing her to attack. just get ready to turn your power/flashlight off when she gets close, and just have the door shut until shes gone

bear usually never gets the chance to attack because of the light constantly being on

leaderboards (top 3 for the 4 categories) (for the endless timers, itll be rounded up to hours and minutes, and for quickest timers, rounded up to minutes and seconds);

top 3 longest times in endless normal 6/20
butler - 1 hour

top 3 longest times in endless hard 6/20

top 3 quickest times in normal 6/20
butler - 4 minutes and 6 seconds

top 3 quickest times in hard 6/20
butler - 4 minutes and 7 seconds