

Houses of the Blooded

Characters

Brent (Narrator)

Baron Jana Thorne of the Falcon

Chotara, the Ice Queen

Kentoe of House Bear

Joe (Kristopher Adrente)

Larry (Karkov Ve^len'ov)

Stacy (Saraiah Yvarai) "Power through Influence"

Michael (Baron Harren Thayl, House of the Elk)

Brian (Baron Thul Steele of the Bear)

Thomas (Vedyk Yvarai) "Power of Love"

Session Notes

Session #1 (30 June 2012)

Session #2 (21 July 2012)

Player Characters

Brent (Narrator)

Baron Jana Thorne of the Falcon

Name means: "My truth in you"

Father: House Falcon Baron

Mother: House Falcon Baroness

Birth Order: #2, no other children. Older brother, deceased.

House Falcon's value is Courage.

Adult

Married to Vol Thorne (she's dominant); 2 children, Jen and Connel

Dress:

Virtues:

Bear's Strength: 4

Elk's Cunning: 3

Falcon's Courage: 2+1=3

Fox's Beauty: 3

Serpent's Wisdom: 0

Wolf's Prowess: 2

Chotara, the Ice Queen

The bride-to-be

Kentoe of House Bear

Karkov's younger brother.

NOTE: At the end of session #2, Joe still had one held die.

Joe (Kristopher Adrente)

Parents: Father:Falcon Mother:Wolf

style: 1 pts

Siblings: #6, 5 siblings All brothers

Brothers 1: Ener, 2: Kitoko (sworn vengeance), 3: Nobert, 4: Knut, 5: Madok

Family Standing: Marquis

My House: Wolf

Age: Adolescence (Spring) 15.

Married: yes

Children: No

standing: ytola

title: Baron

clothes: Green Zoot Suit, Red & Green Mariachi Hat, silver tipped boots. Wears Sword and carries red gloves in belt.

Virtues

Bear Strength:2

Elk Cunning:3

Falcon courage:3

Fox Beauty:2

Serpent Wisdom: NO

Wolf Prowess: 5

Aspect

The Wife (opera, social, manipulation)

Demanding, Selfish and proud; the things that allowed her to reach the pinnacle of society. Unfortunately, these same qualities are her undoing.

Invoke: Organization is the key to your success. Gain bonus dice when organizing others.

Tag: Vanity is your weakness. Another can spend a Style point to tag this Aspect,

drawing on your vanity. they gain bonus dice when trying to convince you of your own brilliance.

Compel: You must control any situation that influences your life. Another ven can spend a Style point to make you try to command a situation even if it is only marginally related to you.

Vendetta (general, conflict, enemy) (betrayal he was able to marry Daima from House of Fox instead of 2nd brother. The brother has sworn a Vendetta.

Invoke: Bonus dice when directly confronting (NPC)

Tag: Knows someone is after him and it hangs over him like a shadow.

Compel: Keep looking over your shoulder

Contact:

Thomas (Vedyk (viid-eeek) Yvarai (ee-vahr-ay)

Married to his sister 2nd sister Daima 17 years old

Devotions:

Tyane Bran (2) keeper of secrets (intrigue)

Talia Yvarai: (1) the celestial muse, sacred harlot, keeper of roses. (Romance)

Domains:

castle

Villians

Farms: 1

Forrest: 1

Mountain: 2

Ruins: 1

Resources:

Food (1)

Lumber(1)

Mountains (1 stone) (1 metals)

Special (1)

Vassals:

spy network : 1 (Rupert)

Caravan: 1

Apothecary: 1

Roadman: 1

Herald: 1

Bonus:

Ritual: 1 (the Quill)

Artifact: 2 (sword of omens) wicked Terror,

Spy Network: 2 pts

Brother Madok marriage Chotara if he doesn't die.

Larry (Karkov Ve^len'ov)

Parents

Father: Bear, **Mother:** Wolf

Siblings: Birth 3rd, four surviving children (sister, brother, sister, *sister* (deceased)). Two older sisters and a younger brother. Kentoe, brutish, rough, wears the fir of his first bear kill adorned with silver lacing.

Family: Standing: Baron/Baroness

Definition of Name:

My House: Bear

Name: Karkov Ve^len'ov

Age: Spring (2 Aspects, 1 Contact)

Spouse & Children: Married, no children

Virtues

Bear's Strength	4
Elk's Cunning	4
Falcon's Courage	2
Fox's Beauty	0
Serpent's Wisdom	2
Wolf's Prowess	3

Aspects

A job never left undone. - Invoke: Setting up a mission that fails, you must repair the damage and finish the mission; Tag: Another player my tag this Aspect when Karkov sent a minion or sibling to do his dirty work. For instance, Karkov compels his younger brother to place a cursed necklace in their older sisters room. He waits late at night, when all the lights are off the younger brother places the necklace in the wrong room! Now Karkov must fix the situation, ready to strike another day. No more licorice for him!

Hell hath no fury than dishonoring Blooded of the Bear! - When people fail his "missions", his house is dishonored, beguiled or threatened Karkov's righteous fury will avenge the injustice.

The Faith of Perfidious - The treacherous shall

Contact

Karkov's older sisters often meet with Saraiah often, their travels bring them together throughout the year. Karkov does not trust the Falcon (his reading of history he is very concerned about the closeness Falcon plays to "impure" bloodlines that easily aroused to war (and other nefarious activities))

Background

- On the ugly (homely, nothing you would desire to look at), however his strength is unmatched for his age. Can break logs over his knee.
- Historian, uses knowledge to feed his cunning.

- Younger brother will do anything for him, often getting him into trouble and yet he is very loyal.
- Sisters despise him because he does not appear to appreciate the finer things in life. He is never invited to parties, etc. They don't announce his name when he attending a party.
- Secretly wants to marry Saraiah to get a foothold into House Falcon. As of now, he is unsure of what power he will gain, only by marriage and access to House Falcon's private archives can he read history to change the future?
- His House honor is very important. At his father's castle there is a long hallway that has a picture/frame representing the Ve^len'ov bloodline. There is a single frame with a protruding dagger, the frame lacks an image, it's dark interior sucking all natural light.
- See the days of the sorcerer-king come back through a ritual (the other half is in House Falcon). Was able to procure magical artifacts from his fathers castle and place them in his castle.

Devotions

Tyane Bran (Rank 2), Taltan Steele (Rank 1)

Domain

Province

Castle	2
Village	2
Mountain	1
Forest	1
Village	1
Farm	1

Artifact

Zamar - Ancient throwing weapon (see Krull movie), can be used in melee. Ancient magic causes coma.

Bonus points 111

Style points 11

Searching for ritual, Maddock has info on ritual.

I walk up to Chotara, the Ice Queen (know her from business dealings with a merchant guild)

Were on friendly terms.

The Adtrentay?

"To the blood"

Fight with Kristopher - 2 wounds?

Game Aspect

Air of Uncertainty

Stacy (Saraiah Yvarai) "Power through Influence"

Marital Status: Married

House: Fox

Father: House Falcon

Mother: House Fox

Standing: Count

Siblings: 1M,2M,3M,4Dead,5-ME!

Virtues:

Strength	2
Elk	3
Falcon	3
Fox	5
Serpent	0
Wolf	2

Aspects:

Dumb bunny.

Invoke: When asked a particularly difficult question, Saraiah can twirl her hair, giggle and pronounce she just doesn't know (even if she does), and it's believable.

Tag: Anyone trying to outsmart me can do it fairly easily.

Compel: Used when another character wants to make me look bad by proving how dumb I am.

Aura of innocence.

Invoke: Regardless of how guilty she might actually be, Saraiah can convince others that she's really quite naive and innocent, and couldn't have possibly done whatever.

Tag: Another character can force Saraiah to have to look/act innocent, thereby causing her to not take credit for an action she otherwise should/would have.

Compel: Used when another character wants to make Saraiah look less worldly than she actually is, causing her to lose status in that particularly situation.

Contact:

Harren Thayl

Domain:

Castle: 1

Village: 1

Plains: 2

Swamp: 1

Vassals:

Caravan: 3

Maid: 1

Artisan (Dressmaker): 1

Spouse: 1

Bonus Points:

- 1 - Baron Harren as Friend
- 1 - The Rose Ritual
- 1 - Mimic Artifact (Seductive) - ritual

Michael (Baron Harren Thayl, House of the Elk)

Parents: Elk (Mother), Serpent (Father)

House: Elk (Virtue: Cunning)

Birth Order: 5th, Survivors: 1 (Older Brother)

Family Standing: Marquis

Season: Spring

Spouse: Married (wife is yvestra)

Children: 2

Virtues:

Strength W

Cunning 3

Courage 2

Beauty 3

Wisdom 4

Prowess 3

Aspects:

“Fear cuts deeper than swords.”

INVOKE: When faced with a threat or finding himself cornered, Harren can draw on his learning to frighten others into backing down or changing their minds.

TAG: Another character can play on Harren’s disinclination to face confrontations head-on to make him look bad and throw him off balance.

COMPEL:

“That’s interesting!”

INVOKE: When something odd, or curious happens.

TAG: Easily distracted.

COMPEL: Fascinated by the unknown, uncommon, and new experiences.

Contact:

Devotion: Tyane Bran (Rank 2), Manna Renay (Rank 1)

Domain:

Brian (Baron Thul Steele of the Bear)

Parents: Father: Elk (Count) Mother: Bear (Countess)

House: Bear (Strength)

Siblings: #3 **Survivors:** 4 (2 Sisters, 2 Brothers)

Season: Spring (10-19)

Spouse: Married

Children: 1

Virtues:

Strength 4

Cunning 4

Courage 2

Beauty 3

Wisdom W

Prowess 2

Aspects: *Rivalry* (p156) general, enemy-

INVOKE: Gain 3 bonus dice against particular enemy

TAG: Your opponents gain 2 bonus dice in all other risks because you are so focused on your enemy.

COMPEL: Hurt your rival The char has a rival he wants to defeat in some fashion. While this Aspect may help w/ the rivalry, the rival himself is likely to cause problems.

Of two worlds -

INVOKE: When attempt a morally ambiguous/gray area task involving the Elk or Bear family

TAG: When someone is trying to do some morally ambiguous task involving the Elk or Bear

COMPEL: When another player behave reckless when there is a moral dilemma involving the Elk or Bear

Contact: Karkov Ve^len'ov - He is distrustful of my choice to be in the House of Bear and not follow my father, BUT I saved his younger brother on a hunting expedition. He had stayed behind to spy on a visitor to the north and feel guilty he was not there for his brother.

Devotions: 1 - Falven Dyr - insight into the way of the sword

1 - Talten Steele - insight into the way of Politics

1 - Talia Bran - insight into the way of Romance

Domain: **Rank** **Produces** **Holdings** **Loyalty** **Security**

Castle: 1

Village: 1 Goods

Farm: 1 Food

Forest: 2 Lumber

Mtn: 1 Metals

Plains: 1 Wine

Undiscovered: Hills, Ruins, Shoreline, Swamp

Vassals:

Spouse: 1

Castle Staff: 1

Personal Guard: 1

Roadmen: 2

Spy Network: 1

Possible add-ons: Apothecary, Valet, Artisan, Court Scholar, Caravan, Herald,

Thomas (Vedyk Yvarai) “Power of Love”

Name: Vedyk (viid-EEK) Yvarai (ee-vahr-ay)- Un-Married

House: Fox

Father: House Fox Count

Mother: House Fox Countess

Standing: Baron

Siblings: Sonny F 28, Daima F 17, Yuuri F 15, 2 Male Twins (Unnamed) Deceased

Virtues:

Strength	2
Elk	0
Falcon	4
Fox	3
Serpent	3
Wolf	3

Aspects: Secret, Secret

Contacts: (Joe) Kristopher Adrente, married to Daima

Side Characters

Marquise Nagi

House Elk

Extremely white, smooth skin. At least sixty years old, but holds herself ramrod straight.

Last husband died under mysterious circumstances (even for a ven).

Has large holdings.

Huge supporter of the arts. Suspiciously huge.

Has a relationship with...?

Married

Baroness Pai

House Serpent

Scar on face running from temple to neck; somehow makes her even more cute.

Just come of age. Stayed at home until now. This is her first real public appearance.

Reputation: Quiet and sweet, though some whisper that she has a sickness that makes her change into something horrible. Besides, nobody's *that* sweet.

Has a relationship with...?

Married

Session Notes

Session #1 (30 June 2012)

Kristopher [[Joe]] was helping to host a party to announce the impending marriage of his younger brother Madok to Chotara (the beautiful “Ice Queen”). Madok stumbled in, gravely hurt, and collapsed. He was taken to a side room, where the family physician informed the curious Baron Harren [[Michael]] and Saraiah [[Stacy]] that Madok was not only stabbed; he was poisoned.

Kristopher’s older brother Kitoko was implicated, and Kitoko ran.

Session #2 (21 July 2012)

The party continued. Karkov [[Larry]] barged in with his younger brother Kentoe and attempted to speak with Madok. Madok had not yet regained consciousness, and he was taken away to a more private place.

Meanwhile, the guards brought in a struggling boy. They caught him as they were pursuing Kitoko, who escaped. Kristopher sent the boy to their dungeon for later interrogation.

Karkov then approached Chotara and asked her about her groom. She professed ignorance, but blanched when Karkov mentioned poison. Only Karkov and Saraiah [[Stacy]] noticed this.

Chotara asked Saraiah to help her dress for the formal dance. Once they were alone, Chotara snapped at Saraiah, accusing her of attempting to sabotage the wedding. Saraiah insisted on her innocence, then Chotara let slip that she didn’t want to be married anyway. She professed a romantic desire to give up her Ice Queen personality and run away to the circus with Saraiah. They swapped Chotara with one of her servants and slipped out.

Kristopher’s parents then announced the beginning of the dance, and directed Kristopher [[Joe]] to dance with her. He immediately saw that she was a fake, whereupon Karkov strode up, unmasked her (literally and figuratively), and announced to the room that this deception was Kristopher’s doing.

Kristopher immediately called for a duel to the Blood. After several hours of legal wrangling, Kristopher drew his sword and defeated Karkov, who was forced to apologize and leave.

The party was now over. Kristopher descended to the dungeon and interrogated the boy. The boy confessed that he was one of Kentoe’s servants, and was sent to sneak into the manor and discover some secret Madok was hiding. Kristopher also discovered to his shock that the boy was Blooded-and didn’t know it.