



CONFRANTED PROPERTY LE

Exemplar for English for Science



Lesson Exemplar for English Grade 5

Quarter 1: Week 8 SY 2024-2025

This material is intended exclusively for the use of teachers participating in the pilot implementation of the MATATAG K to 10 Curriculum during the School Year 2023-2024. It aims to assist in delivering the curriculum content, standards, and lesson competencies. Any unauthorized reproduction, distribution, modification, or utilization of this material beyond the designated scope is strictly prohibited and may result in appropriate legal actions and disciplinary measures.

Borrowed content included in this material are owned by their respective copyright holders. Every effort has been made to locate and obtain permission to use these materials from their respective copyright owners. The publisher and development team do not represent nor claim ownership over them.

Development Team

Writer: Mahlen B. Antonio, Ph.D. (City College of San Fernando Pampanga)

Validator: Charissa E. Calinggangan (Philippine Normal University North Luzon)

Management Team

Philippine Normal University Research Center for Teacher Quality SiMMER National Research Centre

Every care has been taken to ensure the accuracy of the information provided in this material. For inquiries or feedback, please write or call the Office of the Director of the Bureau of Learning Resources via telephone numbers (02) 8634-1072 and 8631-6922 or by email at blr.od@deped.gov.ph.

ENGLISH/QUARTER 1/ GRADE 5

I. CURRICULUM CONTENT, STANDARDS, AND LESSON COMPETENCIES		
A. Content Standards	The learners demonstrate their expanding vocabulary knowledge as used in formal and informal situations; growing knowledge of grammatical structures; literal, inferential, and critical comprehension of literary and informational texts; and developing skills in composing and creating text in order to produce culture-appropriate texts based on their purpose, context, and target audience.	
B. Performance Standards	The learners apply literal, inferential, and critical comprehension of literary and informational texts and produce culture-appropriate texts: narrative and expository texts (explanation, news report) based on their purpose, context (national holidays), and target audience using simple, compound, and complex sentences, and age-appropriate and gender-sensitive language.	
C. Learning Competencies and Objectives	Learning Competency 1: Use appropriate non-verbal cues for clarity of context, purpose, and meaning. Learning Objectives: 1. recognize non-verbal cues: preliminary to nonverbal communication 2. define nonverbal cues 3. explain the significance of nonverbal communication 4. introduce the main types of nonverbal cues (facial expressions, body language, gestures, etc.) Learning Competency 2: Identify visual elements: using layout (margin, grid, header, slide bar). Learning Competency 3: Derive meaning based on the visual elements. Learning Competency 4: Evaluate cultural appropriateness of visual elements. Learning Competency 5: Create a visual text drawn from visual elements learned. Learning Objectives: 1. identify visual elements within different layouts, such as images, graphics and text formatting interpret tone and mood (colors, space, layout, directionality) 2. recognize the purpose of visual text 3. analyze how visual elements contribute to the meaning of the text 4. interpret images or ideas intentionally used to influence viewers 5. recognize cultural appropriateness of visual elements and their impact on communities. 6. perform hands-on activities for beginners to practice basic visual text creation skills Learning Competency 6. Identify multimedia elements: audio (dialogue, recorded narration, music, sound effects). Learning Competency 7. Derive meaning for multimedia elements learned: identifying the author's purpose.	

	Learning Objectives: 1. Identify audio elements in multimedia content, including sounds, music, recorded narration, dialogue and effects 2. Analyze how audio elements contribute to the overall message of the multimedia. 3. Explain how audio elements contribute to the author's purpose in multimedia.
C. Content	 Nonverbal Cues Visual Elements using Layouts Audio Elements in Multimedia
D. Integration	Holiday in focus: National Heroes Day Values and Skills: Leadership, Service to Others, Patriotism, Unity, National Pride SDG: SDG10 Reduced Inequalities, SDG16 Peace, Justice, and Strong Institutions, SDG17 Partnerships for the Goals

II. LEARNING RESOURCES

Alten, S.R. (2004). Audio in Media. Cengage Learning ISBN: 0534630464.

Guest, K. J. (2020). Cultural anthropology: A toolkit for a global age. WW Norton & Company.

Kendon, A. (2004, September, 23). Gesture: Visible action as utterance. Cambridge University Press.

Knapp, M. L. & Hall, J. A. (2009). Nonverbal communication in human interaction. Cengage Learning.

Lukehart, W. (2004). Richardson, Joy. Looking at Pictures. School Library Journal, 50(4),

63. https://link.gale.com/apps/doc/A115494244/AONE?u=anon~e4ad61dc&sid=googleScholar&xid=b4b3d41e

Walt Disney Studios. (2009, March 31). Meet Kevin- Exclusive scene from UP! [Video]. YouTube.

https://www.youtube.com/watch?v=4fcxkKspq0c

Disney Sverige. (2009, May 29). Upp - meet the pack [Video]. YouTube. https://www.youtube.com/watch?v=s60lCKwm2Tg

THESSALONIAN31N. (2019, July 2). Toy Story 2 Fixing Woody Scene [Video]. YouTube. https://www.youtube.com/watch?v=Ke3LwDApcdo

Disney UK. (2010, July 14). TOY STORY 3 | Bathroom Escape Clip | Official Disney Pixar UK [Video]. YouTube.

https://www.youtube.com/watch?v=9gdJU-bK8Us

Differences - find & spot them Game for Android - Download | Bazaar. (2024, May 17). Bazaar.

https://cafebazaar.ir/app/com.easybrain.find.the.difference?l=en

filipiknow.net. (2019, June 30). *These Century-Old Photos from National Geographic Bring The History of Filipino Tribes To Life - FilipiKnow*. Pinterest. https://cz.pinterest.com/pin/471189179762810742/

Facial expressions pictionary - ESL worksheet by BLUESWAN. (n.d.).

https://www.eslprintables.com/vocabulary_worksheets/face_and_body/facial_expressions/Facial_expressions_pictionary_581760/ MindTools | Home. (n.d.). https://www.mindtools.com/aejjzul/body-language

Spot the Difference Printable - Tim's Printables. (2019, February 8). Pinterest. https://www.pinterest.ph/pin/625718941957040026/

Watson, G. (2014). The techniques of manipulation. In *Elsevier eBooks* (pp. 39–63). https://doi.org/10.1016/b978-0-12-420124-8.00003-x Google. (2014, August 21). *Museums*. Pinterest. https://www.pinterest.ph/pin/257831147392581039/

Differences - find & spot them Game for Android - Download | Bazaar. (2024b, May 17). Bazaar.

https://cafebazaar.ir/app/com.easybrain.find.the.difference?l=en

109,298 Body language Royalty-Free Images, Stock Photos & Pictures | Shutterstock. (n.d.). Shutterstock.

https://www.shutterstock.com/search/body-language

Niadvetskaya, A. (n.d.). *Hand gesture set. human hands showing thumbs up, pointing and greeting, OK. Various hand symbols. Interactive communication set. Vector illustration.* Vecteezy.

https://www.vecteezy.com/vector-art/15414041-hand-gesture-set-human-hands-showing-thumbs-up-pointing-and-greeting-ok-various-hand-symbols-interactive-communication-set-vector-illustration

Planting Rice Mayon by FernandoAmorsolo. (n.d.).

https://www.artnet.com/artists/fernando-amorsolo/planting-rice-mayon-cbOv5QJPf80Anu4p7yljxQ2

Bihus, T. (n.d.). Symbols of world religion. 12 signs of religious groups and religions. Christianity, Islam, Hinduism, Buddhism and others. Vector illustration. Vecteezy.

 $\frac{https://www.vecteezy.com/vector-art/18992219-symbols-of-world-religion-12-signs-of-religious-groups-and-religions-christianity-islam-hinduism-buddhism-and-others-vector-illustration}{m-hinduism-buddhism-and-others-vector-illustration}$

III. TEACHING AND LEA	NOTES TO TEACHERS	
1. Activating Prior Knowledge	1. Short Review	For visual elements short review, you can add some trivia about the painting. You can say that the title of the painting is starry night painted by Vincent Van Gogh. You can also add that the song Vincent is inspired by this painting.



https://www.pinterest.ph/pin/257831147392581039/

Display this picture on the board. Instruct the students to observe the picture. Then ask them to identify the following: line, shape, color, value, form, texture, and space.

Lines - can be straight, curved, wavy, zigzag, or diagonal. They define boundaries or imply movement and direction in a composition.

Color refers to the visual sensation produced by the spectrum of light when it interacts with the human eye.

Shape - circles, squares, triangles, or organic forms.

Texture – is observed through touch or implied virtually. Examples of texture include rough, smooth, bumpy, gritty, or soft surfaces.

Value refers to the lightness or darkness of a color or tone.

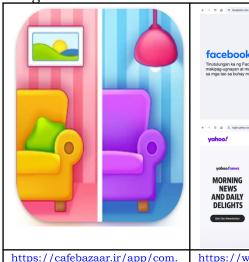
Form refers to the three-dimensional aspect of an object like shading and highlighting.

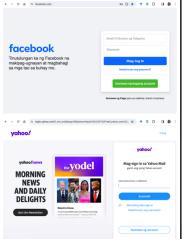
Review the descriptions of visual elements if necessary.

2. Establishing Lesson Purpose

1. Lesson Purpose

Show 2-3 pictures (one picture at a time) and have the students identify and discuss the changes they notice, focusing on how the layout affects the overall design.









https://www.facebook.com/ https://mail.yahoo.com https://www.pinterest.ph/pin/ 625718941957040026/

This activity will help the students understand the basics of layouts and visual elements.

2. Unlocking Vocabulary

easybrain.find.the.difference?l=e

Match column A and column B. Identify the word or phrase being described. Write the letter of the correct answer to the blank provided.

Column A

1. body language

_

Column B

a. This refers to the building blocks of design, including things like images, text, colors, shapes, and lines

Lesson Purpose

For clearer images, you can find them here https://cafebazaar.ir/app/com.easybrain.find.the.difference?l=en

https://www.facebook.com/ https://mail.vahoo.com

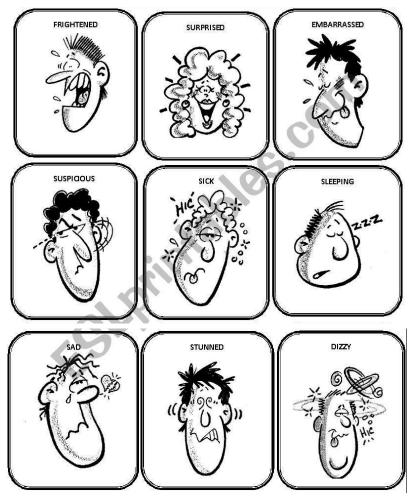
https://www.pinterest.ph/pin/625718941957040026/

Unlocking vocabulary

Answer key

- 1. e
- 2. c
- 3. d
- 4. b
- 5. a

	T		1
	2. cultural appropriateness 3. nonverbal cues	b. This refers to how visual elements are arranged on a pagec. It is about treating other	
	4. Layout	cultures with sensitivity, dignity, and respect. d. This refers to specific signals or behaviors that convey	
	5. Visual elements –	 information without the use of words e. This is the unspoken part of communication that we use to reveal our true feelings and to give our message more impact 	
3. Developing and Deepening Understanding	SUB-TOPIC 1: NONVERBAL CUES (Day You can start by asking the students, "Ha can understand how someone feels or who single word?" Students' response may var continue by saying, "that's because commit's also about how we express ourselves to	SUB-TOPIC 1: NONVERBAL CUES Teacher is advised to make sure that s/he sounds excited when s/he encourages the students to listen as s/he explains nonverbal cues.	
	Nonverbal cues refer to specific signals without the use of words. These cues language, gestures, tone of voice, eye contour Some types of nonverbal cues 1. Facial expressions are set up of difference movements in the face that are used to	Important: While oftentimes nonverbal cues and nonverbal communication are used interchangeably, there is a subtle difference between the	
	state (e.g., happiness, anger).	•	Nonverbal communication is a broader concept that encompasses the entire process of conveying meaning through nonverbal cues. It includes not



- Cut out the printed facial expressions. Omit the name of the expression.
- During discussion, ask the students to try to guess the meaning of the facial expression.

Body language refers to the nonverbal cues and signals expressed through physical movements, gestures, postures, and facial expressions. It often communicates subconscious thoughts, feelings, attitudes, and intentions,

only the individual signals themselves but also the overall context, interpretation, and understanding of those signals within a communication exchange.

Simply put, nonverbal cues are the individual pieces of information we transmit and receive non-verbally, while nonverbal communication refers to the entire process of conveying meaning through those cues in interpersonal interactions.

- For facial expressions, you can download the printable materials here https://www.eslprintables.com/vocabulary worksheets/face and body/facial expressions/Facial expressionspictionary 581760/#googlevignette
- For body language, clear images can be seen here https://www.shutterstock.c om/search/body-language

supplementing or contradicting verbal communication.



- Examples of body language
- 1. **Gestures** include movement of the hands, face, or other parts of the body. Gestures differ from physical non-verbal communication that does not communicate specific messages, such purely expressive displays, or displays of joint attention.



Activity: Charades for nonverbal cues Steps:

• For gestures, clear images can be seen here https://www.vecteezy.com/vector-art/15414041-hand-gesture-set-human-hands-showing-thumbs-up-pointing-and-greeting-ok-various-hand-symbols-interactive-communication-set-vector-illustration

Activity: Charades for nonverbal cues

You can use the given examples. Cut out and roll them into small pieces and put them in a box. The students will pick from the box the nonverbal cue that they will act out.

- 1. Begin by explaining the rules of "Charades" to the students. Let them know that they will be acting out words or phrases without speaking, and their classmates will try to guess what they're acting out.
- 2. Divide the class into teams or individual players, depending on the size of the group and your preference.
- 3. Have each team take turns in drawing a picture from the examples you cut out.
- 4. Instruct that the player will act out the picture without saying a word.
- 5. Have the member of the team to guess the correct nonverbal cue.
- 6. Tell the class that the team that gets the highest score will win the game.

Conclude the lesson by summarizing key takeaways about non-verbal cues and its significance in everyday interactions.

SUB-TOPIC 2: VISUAL ELEMENTS USING LAYOUT (Days 2-3)

Start by discussing with the students the concept of visual elements and layout.

Suggested introductory statement/question: "Have you ever flipped through a magazine or story books and been captivated by its vibrant images, catchy headlines, and organized layout?"

Wait for the students to answer. Then continue by saying, "Well, today, we're going to explore how all those elements come together to create visually stunning pages that grab our attention and convey messages effectively."

Visual elements are the building blocks of design, including things like images, text, colors, shapes, and lines.

Layout refers to how these elements are arranged on a page to create a visually appealing and organized composition.

- Some lay out principles:
 - a) Balance distribution of the visual weight of objects, colors, texture, and space
 - b) Alignment refers lining up text or graphics on a page.

SUB-TOPIC 2: VISUAL and multimedia ELEMENTSs

You may come up with a introductory statement that is more enticing. This depends mostly on the locale and experiences of the students.

For more readings, you may want to read this Lukehart, W. (2004). Richardson, Joy. Looking at Pictures. *School*Journal, 50(4), 63-64.

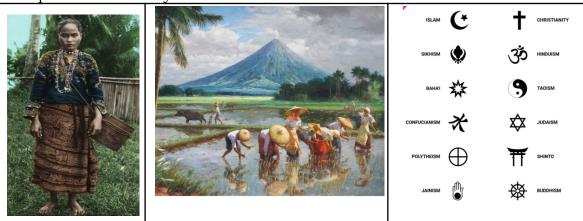
- c) Contrast occurs when two or more visual elements in a composition are different.
- d) Proximity- the rules of proximity are pretty simple: things that are related should be nearer to each other, and things that are unrelated should be placed further from each other.

Cultural appropriateness of visual elements

Culture refers to the shared beliefs, customs, traditions, values, norms, behaviors, and artifacts that characterize a particular group of people. It encompasses various aspects of human society, including language, religion, cuisine, art, music, literature, and social institutions.

Discussion on Respect. Emphasize the importance of respecting other cultures and their visual elements. Discuss why it's essential to understand the meaning behind **cultural symbols and not use them without permission or understanding**.

Examples of Cultural Symbols:



Discuss how it can be hurtful to use elements from another culture without understanding or respecting their meaning.

Cultural appropriateness refers to the respectful and ethical engagement with aspects of another culture. It involves understanding and acknowledging the

- Show examples of visual elements from different cultures, such as traditional clothing, symbols, artwork, and decorations.
- Highlight your region's cultural symbols by showing them as examples.
- Explain the significance of these elements within their respective cultures.
- For clear images to present on the board, you can click here:

Bagobo woman traditional clothing:

https://cz.pinterest.com/pin/471189179762810742/

Philippine artwork: Planting Rice by Fernando Amorsolo: https://www.artnet.com/artists/fernando-amorsolo/planting-rice-mayon-cbOv5QJPf80Anu4p7ylixQ2

Religious symbols:

https://www.vecteezy.com/vect or-art/18992219-symbols-of-w orld-religion-12-signs-of-religio us-groups-and-religions-christi anity-islam-hinduism-buddhis significance and context of cultural practices, symbols, artifacts, or traditions from communities outside of one's own. Cultural appropriateness entails avoiding the misuse, distortion, or trivialization of these elements, as well as seeking permission or guidance when incorporating them into one's own work or expression. It emphasizes the importance of recognizing power dynamics, historical contexts, and the potential impact of one's actions on marginalized or oppressed cultural groups. Essentially, it's about treating other cultures with sensitivity, dignity, and respect.

Activity 1: Design Your Own Magazine Page

- 1. Before you start the activity, show examples of magazine pages or layouts, and point out different visual elements such as headlines, images, captions, and text blocks. Discuss how these elements are arranged to guide the reader's eye and convey information effectively.
- 2. Explain to the students that they will be creating their own magazine page using the materials they brought. Teacher can choose one of the integrated values or skills for this quarter (Leadership, Service to Others, Patriotism, Unity, National Pride).
- 3. Give students time to design their magazine pages. Encourage them to experiment with different visual elements, such as images, headlines, text, and colors. Remind them to consider layout principles such as balance, alignment, contrast, and proximity.
- 4. Once students have completed their magazine pages, invite them to share their designs with the class. Each student or group can briefly explain their design choices and layout principles they applied.
- 5. Facilitate a discussion about the activity. Ask students what they learned about visual elements and layout through the process of designing their magazine pages. Call the attention of the students if you think they were not able to observe cultural appropriateness. Encourage them to reflect on the importance of design in communication and how it can enhance the effectiveness of a message.

Rubrics:

Criteria	Description	Score
Creativity	Originality, innovative idea, eye-catching	25

 $\frac{\text{m-and-others-vector-illustratio}}{\underline{n}}$

Activity 1: Design Your Own Magazine Page

A day or 2 before this activity, ask the students to bring the following materials:

- Magazines or printed images
- Scissors
- Glue or tape
- Construction paper or poster board
- Markers, colored pencils, or crayons

This activity can also be done at home to give students more time in designing/lay-outing their magazine pages.

Visual elements	Use of images, colors, fonts, graphics, etc.	25
Layout design	Arrangement of content elements	20
Content relevance & cultural appropriateness	Relevant to the theme and not disrespectful to others culture	20
Presentation	Done with care, clean, details are evident	10
	TOTAL	100

After the activity, display the students' magazine pages around the classroom or in a common area to showcase their creativity and design skills.

SUB-TOPIC 3: AUDIO ELEMENTS IN MULTIMEDIA (Day 4)

How audio elements contribute to the author's purpose?

To introduce the topic, you can use this analogy:

"Imagine you are telling a story to your friends. You use your words to describe what happened, but you also use your voice to make the story exciting or scary. You might change your voice to sound happy, sad, or even mysterious, depending on what you want your friends to feel.

"In a book or a multimedia project, authors have a similar goal. They want to tell a story or share information, but they also want to make it interesting and engaging for their readers or audience. This is where audio elements come in."

Explain how audio enhances the viewer's experience and helps convey emotions, set the mood, and create atmosphere in multimedia projects.

Some reasons why audio is crucial in multimedia:

- 1. **Emotional impact** audio elements can evoke emotions and set the mood of the project
- 2. **Information delivery** more effective delivery of information than text

SUB-TOPIC 3: AUDIO ELEMENTS IN MULTIMEDIA

- 3. **Enhanced engagement** audio catches audience attention
- 4. Accessibility for audience with visual impairments
- 5. **Immersion and realistic experience** audio create more immersive and interactive experience for the audience.

How do audio elements contribute to the overall message of the multimedia project?

Use this interactive activity for your students to experience and understand. Discuss briefly what audio elements are such as background, music, sound effects and voiceovers, and how these can influence the viewer's experience.

Audio elements in multimedia

- 1. Background music music playing in the background
- **2.** Sound effects sounds that represent specific action like footsteps, door creaks, explosions, rains or birds
- **3.** Voiceovers recorded narrations
- **4.** Dialogue recorded conversations or scripted interactions
- **5.** Ambient noise background sounds that mimic environmental noises like crown chatter or wind blowing.
- **6.** Musical stings sound effects used to punctuate key moments
- **7.** Silence/pauses intentional absence of sound to emphasize moment, build tension or create contrast

Activity 2: Sound Scavenger Hunt

Materials Needed:

- One multimedia device (Laptop or smart devices like smart TV, smartphone or tablet that can be used to show the multimedia clip/s)
- Worksheets or notebooks for students to record their observations
- 1. Choose one multimedia project that incorporates significant audio elements. This could be a short video clip, an animated presentation, a podcast episode, or any other multimedia content suitable for Grade 5 students.
- 2. Display the selected multimedia project on a screen. Play the project while students listen and watch attentively.

Activity 2: Sound Scavenger Hunt

Suggested short video clips for this activity:

1. Meet Kevin- Exclusive scene from UP!

https://youtu.be/4fcxkKspq0c?si=7E2Np_IeHuocGMGu

2. Meet the Pack- UP https://youtu.be/s60lCKwm2Tg?si=auel81SbYQEmWlSC

	 3. Provide each student with a worksheet or notebook to record their individual observations on how the audio elements contributed to the overall message of the multimedia project. 4. After watching the multimedia project, reconvene as a class and facilitate a group discussion on the observations recorded by students. 5. Facilitate the discussion by asking guiding questions and prompting students to share their observations and reflections. Conclude the activity with a brief reflection. Ask students to consider how audio elements contributed to the effectiveness of the shown movie clip and what they learned about using sound in multimedia projects. 	3. Toy Story 2: Fixing Woody https://youtu.be/Ke3LwDApcd o?si=XqosOfwJDwPK31vZ 4. Toy Story 3: Bathroom escape https://youtu.be/9gdJU-bK8Us?si=298y-uFCwrblFaXr
4. Making Generalizations	1. Learners' Takeaways (Day 5) What have I learned from this week's topics? Choose from the word bank the word or phrase being described. Write it on the blank provided Body language Layout Cultural Appropriateness Nonverbal cues 1. It refers to how visual elements are arranged on a page	Learners' Takeaways Answer key: 1. Layout 2. Body language 3. Visual elements 4. Cultural appropriateness 5. Nonverbal cues
	 2. It is the unspoken part of communication that we use to reveal our true feelings and to give our message more impact. 3. It refers to the building blocks of design, including things like images, text, colors, shapes, and lines 4. It is about treating other cultures with sensitivity, dignity, and respect 5. It refers to specific signals or behaviors that convey information without the use of words 	
	2. Reflection on Learning a. The topic that I already knew b. The topic that I just learned c. The topic that I still want to learn more	

IV. EVALUATING LEARNING: FORMATIVE ASSESSMENT AND TEACHER'S REFLECTION			NOTES TO TEACHERS	
A. Evaluating Learning	1. Formative Assessment See worksheets.			
B. Teacher's Remarks	Note observations on any of the following areas:	Effective Practices	Problems Encountered	
	strategies explored			
	materials used			
	learner engagement/ interaction			
	others			
C. Teacher's Reflection	Reflection guide or prompt can be on: principles behind the teaching What principles and beliefs informed my lesson? Why did I teach the lesson the way I did? students What roles did my students play in my lesson? What did my students learn? How did they learn? ways forward What could I have done differently? What can I explore in the next lesson?			

Prepared by: Mahlen B. Antonio, LPT, Ph.D	Validated by: Charissa E. Calinggangan
Institution: City College of San Fernando Pampanga	Institution: Philippine Normal University North Luzon