



Star Wars Shatterpoint Player Pack

The Everwinter 2025 Shatterpoint GT will use Shatterpoint Premier Format rules. We plan a 1 day 3 round tournament, with open/free play for day 2. Everwinter will take place Saturday, December 6th – Sunday, December 7th. Premier event rules can be found here:

https://cdn.svc.asmodee.net/production-amgcom/uploads/2025/01/SWP_PREMIER_SHOWDOWN_012725.pdf

Location: Hyatt Regency Boston, One Avenue de Lafayette
Boston, Massachusetts 02111 United States

Tickets	Room Block
-------------------------	----------------------------

Tournament Organizer	Contact Information
Matt Finney	goodomensgaming@gmail.com
Miles Kovarik	miles@wickeddicey.com

Rules Update Cut Off: November 28th 2025

Saturday, June 1st		
Star Wars Shatterpoint	Start Time	End Time
Registration	8:00am	8:45am
Opening Remarks & Round 1 Pairings	8:45am	9:00am
Round 1	9:00am	11:45am
Score Round & Release New Pairings	11:45am	12:00pm
Lunch	12:00pm	1:00pm
Round 2	1:00pm	3:45pm
Score Round & Release New Pairings	3:45pm	4:00pm
Round 3	4:00pm	6:45pm
Final Results, Awards and End of Day Announcements	6:45pm	7:00pm

Sunday, December 10th		
Star Wars Shatterpoint	Start Time	End Time
Free Play	8:45am	5:00pm

Player Requirements

This will be a Premiere Shatterpoint GT. All *officially released* character packs will be tournament legal. All officially released missions will be allowed. Please use Premiere Shatterpoint list building rules. Players will be required to bring the following:

- Models for your squads and all associated order, stance, and status cards
- Dice, measuring tools, range tools

Terrain will *not* be required as boards will be set up by the TOs. If you have 36"x36" mats, please bring them in case we see a large number of players. We will not be using pre-marked mats for this event. In addition, each table will have four ladder items not placed on the board (two per player) which players will be able to place wherever they want on the board prior to the normal game setup process.

Please be aware of any rules updates and errata as the TO will be ruling based on the latest errata. Printed versions of any updated cards officially issued by AMG will be allowed. Proxying cards in an app or from a website is discouraged but will be handled on a case-by-case basis.

Awards

Prize support will be offered both by Wicked Dicey and by Atomic Mass Games and will be awarded based on placement and other factors. Specific prizes TBD.

Round Pairings

Swiss pairings. Matchups will be posted to Longshanks as each round begins.

Tournament Scoring

We will be using Longshanks tournament software. All players in attendance will be required to register for the event using a Longshanks account and upload their list for day 1 before the start of round 1. Failure to do so will result in a loss in round 1. Scoring is tracked as follows:

1. Number of Struggles won
2. Number of wounds inflicted on enemy characters
 - a. Wounds in Shatterpoint generate a Wound/Injury token and the total number of those tokens generated will be how this score is decided

Players will be reporting results of games to the TOs at the end of each round. Standings will update in real-time based on changes to recorded results as needed.

Additional Information

- In the case of an odd number of registrations, the TO will play in the tournament in order to eliminate anyone from having to take a bye. Should we have an even number of registrations the TO will not be playing.
- Our goal is primarily to have fun playing the best Star Wars miniatures game ever created. In the event of a rules dispute, please *ask for a judge*.
 - To keep things civil and make sure everyone is having as much fun as possible, we ask that you do not dispute rules concerns with the other player.
 - If a dispute arises, the TOs will make a judge call based on the latest rules and errata.
 - This is going to be heavily encouraged as Shatterpoint is a complex game with a lot of mechanics to keep track of. However, *any judge call is final* and the game must continue based on a ruling once made.
- Should you have a rules question prior to the tournament please feel free to ask. TOs will have the latest rules and errata handy as well as access to the rules forum for more complex issues.