Paper Mario: Origami King Any% Speedrun Guide

Quick notes before starting - you want to run in traditional Chinese for fastest text

Timing starts on pressing A on a new file and ends on the last text box from luigi(after peach arrives it's the 3rd text box)

All non-boss fights and early bosses up through turn 1 of rubber band have the final positions noted in pictures and bosses after that have the starting positions of each pattern noted due to those having multiple patterns

TUTORIAL

Enter peach's castle on follow the hallway to cutscene

After all the text use 1,000 arms to free olivia then grab hammer in bottom right and break box for Exit

Follow hallway right and peek in hole to watch bowser be tortured poor bowser :(

Talk to bowser and break boxes on right for 1,000 arms then follow path up to the top of the castle

Tutorial fight then launched off castle

Take path down after getting out of tree to talk to olivia

Confetti routing - hit 3 flowers by step, hit tree, then 2 small bush things left of left tree and gather Confetti. Then hit 2 small bushes near right tree and finish confetti(if needed hit right tree)

Back to olivia and fill hole(3 confetti)

Pull olivia out then go to 1,000 arms and hit tree down.

- Follow path right to next screen
- Hit 2nd tree on top(next to a hole in the ground) for confetti bag
- Continue right to vines
- Pull right vine x3
- Pull party vine and grab seed
- For lost path just walk back into the loading zone 3 times then get on stump
- Exit to the bottom right
- Tutorial fight 2
- Seed into water
- Head back to tree for dancing and singing then exit top right
- Hit top part of fence
- Hidden box(after fence)
- Forced bench
- Tutorial fight 3
- Defeat big goomba
- Take top path to get cutscene by bridge then left to pull out shy guy in door

Check manhole

Head down to below building to 2nd goomba fight

Save 2nd red shy guy

open/take tube

Get hook

Walk back(pipe is slow)

Enter sewer

2nd hallway can jump over the hole at the top

Do 3rd hallway in the dark

Turn valve

Take pipe to castle

Save luigi

RED STREAMER

Save toad in tower

open bridge for toad

Just past the coin arrow get hidden block(fire flower)

smack dog toad

? block(iron boots)

get buy orb(3k)

left bush orb by save

catch big fish - slide left lone fish across 3 Slide 1 fish from the 2 across Rotate to match then hammer nice

Avoid evil goomba

steal from shy guys - slide top left lone shy guy down 1 then rotate inner layer 3

take pipe to temple

Get hidden block after entering earth temple(fire flower)

knock over turtle wall

EARTH VELLUMENTAL DUNGEON

Pillars at the start after save block you can jump from the 3rd to 5th at a proper height

You can avoid the koopa before the hole pillar by dodging at the top of the platform 2 confetti for pillar

? block(shiny hammer)

Avoid moving platforms(note to make the fast cycle on the group of 3 you need to jump from The edge at the bottom around the 1st platform then jump around the 3rd platform

In spinning fire room use damage I-frames to dodge fire and take the quicker paths

Falling rock you can either dodge at the top or well positioned at the bottom



EARTH VELLUMENTAL

- 1st turn equip iron boots and shiny hammer shiny hammer nice
- 2nd turn turtle outer ring left 2

Slide right arrow back 3 to outer ring, dead turn



3rd turn turtle - inner ring left 1 3rd ring right 3

Yes there is no arrow in front of mario and yes it's ok! Shiny hammer great



1,000 arms Exit tube Climb back up mountain and avoid evil goomba

STREAMER TOWER

Hit pencils out of elevator

Goomba fight - rotate back goomba 1 left slide 2nd row in 1 to inner circle rotate 3rd row goomba right 1

Use iron boots and normal hammer



Open fridge and hunt goomba

- 7 confetti for stairs
- Try to open door on roof

COLORED PENCILS

Turn 1 - ON switch, Shiny Hammer nice



Turn 2 - fire flower x2, if no +1 then do 2nd flower on next turn



Turn 3 - 1,000 arms



Turn 4 - boots(3 jumps)



- Smash streamer
- Exit tower down the stairs
- Head to gondola 4 confetti for stairs

AUTUMN MOUNTAIN

- Hit fish toad(captain)
- Note: if you can do station clip then do that if not then follow bobby stuff
- Follow bobby
- Find bobby by can dude spot
- Jump off bridge after bobby
- Go up mountain Help bobby by chest
- spike ball ambush slide middle row to line up spiny's

Then slide top left row in line with other goomba's



nice hammer goomba's, great hammer spiny

Take pipe to bobby

Jump on goomba then hit tree to free bobby

Go down to spike area then back up to bobby on stump

Bobby ambush - jump normal boots



Head to water temple

WATER VELLUMENTAL TEMPLE

- ? boxes on left side(shiny iron boots)
- 3 confetti
- Watch for blue crab
- Use pedestal, then back out and follow crab
- Hit far wall for pow block
- Blue crab fight slide 2 middle blue across 1 each Rotate to match colors great shiny hammer blue, great hammer red



Head back to pipe puzzle

Grab fire flower while exiting

- Dodge crabs on the way back to main area
- Head to right side and avoid ambush crabs
- Take left path and hammer dragon head Enter door
- Break crack in wall top left
- Drop down and break wall

Crab ambush 2 - rotate inner circle to match up blues Slide reds across 2 each great hammer, great shiny hammer, great hammer, turtle



Exit up and break wall, then return to pedestal

Pipe puzzle 2(paying is .5 slower than solving the puzzle)

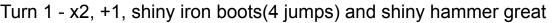
Right x2, up x2, left x2, down x2, right, up x2, left, down, right, up, right, down, left, up Right, down x2, left, up, left, down, right, up x2, left, down, right, down, right, insert piece

Grab 2 fire flowers before exiting

Take pipe to main hall

Enter dragon head







Turn 2 - x2 across 1st then rotate the rest x2, +1, shiny hammer great x2



Turn 3 - empty turn

Turn 4 - get heart, empty turn

BLOCK!!!!!!!!!! Turn 5 - 1,000 arms



- Exit temple
- Take pipe
- Fill lake with water dragon
- Try to boat
- Talk to monkey
- Get sleeping dude and drop him off
- Get can opener dude(can skip fight)
- Ambush iron boots, turtle(if you fail to skip fight)
- Can food party and open can Bring can to monkey Back to boat
- River slow thing(bathroom break 2:50)

SHOGUN STUDIOS

- Buy commoner pass and enter
- Follow goomba
- Get tail in ? box after talking to goomba
- Get straw
- Go to staff room behind bushes

- Get toad out of locker
- Grab goomba head
- Get shuriken on the way to mini-game
- Go to shuriken game and on the way open the gate
- Get 21 points for baseball
- Go through gate and enter door 1
- Give baseball and get bone
- Use a mushroom and skip the shy guys to get to chain chomp faster
- Go to chain chomp and put bone in bowl
- Enter ninja attraction

NINJA ATTRACTION

- Pull ninja in chest then pull scroll
- Run for top right corner to hammer wall and dodge ninja
- Enter background building
- 4 confetti
- Smack screw to free luigi
- Smack luigi and get key Dodge rats upstairs then drop down to door

Ninji ambush - rotate 3rd row 1 right Rotate 4th row 1 right Slide over lone ninji

use shiny iron boots x2, then tail



2nd wave - water dragon 3rd wave - slide middle row back 1 Rotate 2nd row left 1 Rotate 4th row left 1

Shiny iron boots x3



Head to main studio across the bridge and use key

RUBBER BAND



Turn 1 - ON switch and 1,000 arms

- Turn 2 and 3 can be 7 different patterns(will add these in the future)
- Main goal is to always attack from the 2 closest rings
- Last phase aim lowish and to the left to grab
- Hit blue streamer
- Jump over chairs to leave
- Top option on boat
- Olly cutscene
- Head back to shogun studios and take the 2 pipe
- Go to captain toad and set sail

Sail straight to princess peach

PRINCESS PEACH

Get HP UP from top of ship

Enter door

Check elevator

Go left and out window

Enter south door and grab ? box(flashy hammer)

up stairs and enter left door

Lever ambush - slide 2nd row spike in 1 to inner circle Rotate lone shy guy into line

iron boots, equip flashy hammer, use great flashy hammer



Get lever

Head down stairs to energy room

Spider ambush - slide middle row to make 4 line Slide bottom 2 across and right across shiny iron boots, flashy hammer nice x2



Spider wave 2 - rotate 3rd row 4 left Rotate 4th row 4 left Slide bottom row across 2

shiny iron boots(boots have a chance to break before here.. Use iron boots and normal boots if this happens) and flashy hammer nice



2 confetti on machine Add lever then hammer x3 Exit energy room and dodge sniffts

Head right and enter main door then enter elevator

Get ? block(shiny iron boots)

Enter door left

Chest then back down elevator

Go left then out lounge window

Fight blooper

Exit princess peach and head back to olivia(sweetpaper valley) Hammer olivia then enter cave

Talk to olivia, then bobby, then goomba for olivia

Break back right rock for 1,000 arms

Pull toad and take boot

DESERT

Head to streamer then enter city

Head to hotel and talk to front desk Go to professor's room and don't read book!

Talk to front desk

Get shiny flower and flashy hammer from teeter totter

Head to sun altar and fight mega pokey

Dig shiny spot

Dig jewel and do 1st tower

Dig jewel by boo's and waves

Dig jewel by water

Hotel ancient writing far right wall

Cheating sniffit - Fail 3(can win in 1st 3 but it's like a 5% chance), pay 1k, then snickering

Enter hotel and go to suite Exit city and head to bird statues

Face statues center then sing and dance my heart is burnin'

Enter temple



FIRE VELLUMENTAL TEMPLE

Shy guy mini game thing

Enter door right then up

Cross fire path

Shy guy mini game 2

FIRE VELLUMENTAL

- Turn 1 get either ON switch or chest, empty turn Turn 2 - get other of ON switch or chest, empty turn Turn 3 - iron boots Turn 4 - iron boots Turn 5 - get 50 heart, empty turn Turn 6 - water dragon Turn 7 - +1 and iron boots x2
- Turn 8 ON switch and 1,000 arms

Exit temple with gondola

Take left path from temple Cactus jewel

Do tower stuff, fire bird 1st

Grab ? box between cactus(flashy iron boots)

Left path by city

Do tower stuff, fire bird 1st(yes to option)

Go to right path

Do tower stuff, fire bird 1st(yes to option)

Go to streamer and use turtle

Enter temple

TOAD TEMPLE

Spider ambush - slide top left row back 2 Rotate 4th row 3 left

shiny iron boots x2



Dig bottom left sand for 1,000 arms

Read text

Then go to left side

3 confetti and 3 confetti

Beat up mummy goomba's

Save toad

1, 4, 2, 3

Pull toads Behind 4th statue Fill hole 2 confetti

Make star then save toads



Shy guy ambush - slide shy guy rows 1 across each Rotate inner circle to match enemies

flashy hammer x2 greats



Stair ambush - slide top left row down 2 Rotate 2nd row 3 left shiny iron boots, normal boots and hammer



Hit fire pedestal

Hit statue with disc then 1,000 arms

Hit button next to statue and take passage back to DJ

Start party then get 3 toads on right then 3 toads on left and take pipe

Back doorway then get toad and break right coffin

Go behind boo to chest toad

Make your way back to the dance floor and grab toads along the way

Top right N, then heart coffin, then middle moon

Open coffin and use star on spiders to save toads

Bottom left coffin for final toad then back to dance floor

If low hp then use mushroom before talking to DJ

cutscene(1:50)

HOLE PUNCH

Turn 1 - get chest, empty turn

Turn 2 - get x2 and +1 then use flashy hammer x2(1 great and 1 excellent)

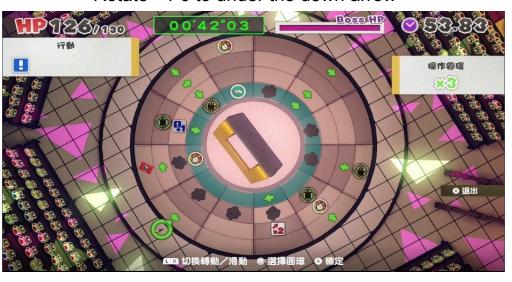
There are 6 patterns on turn 2.. 3 are listed below that work for this. If you get the others then do an empty turn to try to get a proper pattern

Pattern 1 - rotate top left attack spot right 3 Slide +1 back 3



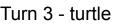
Pattern 2 - x2 back 3

Rotate attack 4 right Rotate +1 6 to under the down arrow



Pattern 3 - inner ring left 5 Slide +1 down 1 Rotate +1 left 1





Turn 4 - 1,000 arms

Hit yellow streamer

Exit upstairs Head to sun altar and save the captain

Take 3 pipe to toad town Go to boat and set out to sea!





Go to bonehead island

Climb up on right

Grab ? box(shiny flower)

enter through left side



Hit button in center room then head upstairs for statue

Hammer statue then check

Exit and take boat

Go to crescent island 2 confetti then fish crab Crab fight - slide far left crab back 1 Rotate 2nd row left 1 nice hammer x2



Use turtle to fix island and get mushroom handle

Go to mushroom island and hit the left tree then use fire bird

Talk to luigi in the back for diamond key

Go downstairs on the right and hit bookcase then jump off luigi to get book

Use 1,000 hands to free origami toad(left corner)

Leave mushroom island and go to diamond island

Take path on left to ice temple

ICE VELLUMENTAL TEMPLE

Grab ? block(flashy iron boots) by entrance

Slide ice block in a circle around room

Fight hammer bros - rotate inner ring right 2 Slide big hammer bros in 1 to inner ring Rotate inner ring left 1 shiny iron boots, equip flashy iron boots over iron boots and use



Make your way to the left path and solve slidy puzzle



Climb spiral staircase and skip 1st ice guy

Hammer the snowballs along the way

snow spike fight - slide middle row back 4 Rotate 2nd row right 1 Slide middle row down 4 flashy hammer x2 excellent



Solve slidy puzzle 2 and break rock for shiny ice flower



Heal if needed before ice bear fight

3 confetti

1st ? box(flashy mushroom only for safety)
2nd ? box(shiny fire flower)

ICE VELLUMENTAL

Turn 1 - get chest and use fire flower

Turn 2 - ON switch and fire bird Turn 3 - ON switch and 1,000 arms Turn 4 - shiny fire flower Turn 5 - ON switch and fire bird Turn 6 - ON switch and 1,000 arms Turn 7 - follow maze to 1,000 arms

Exit to the right after fight

POWER TRIAL

Use turtle to enter(1st option)

Stop the things falling at the proper time

Trial 1 - break blocks by jumping

Trial 2 - break blocks with hammer

Trial 3 - hit the nail

Grab power orb

WISDOM TRIAL

Use ice bear to enter(4th option)

Double mountain 山, 3, and 4 are true Rest are false Liar question - always the accuser of the "i'm telling the truth person"

COURAGE TRIAL Water dragon and ice bear(2nd then 4th options)

BEWARE of thwomp on 3rd trial

Head to tower

Tower

Take right side the switch left at last platform for moving platforms

Take left path and use 1 confetti

And follow path down and around

Crab orb fight - rotate inner circle to match reds up Slide top blue row down 2 Slide left blue row across 2

nice flashy hammer x2, nice hammer



Give orb to sad dragon

Go up stairs

2 confetti then take right path then go down the stairs and avoid crabs.

Go bottom then top to avoid spiny's

Break 2 in bottom right corner for fire flower

Slide left and late hit the breakable boulder to slide down middle



Fire pattern

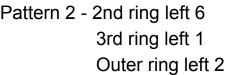


TAPE

Turn 1 - inner ring right 2 3rd ring left 3 Outer ring left 4 get chest, attack front and use fire flower

Turn 2 - attack back and use fire flower(can be 3 patterns) Pattern 1 - inner ring right 5 2nd ring left 1 3rd ring left 3







Pattern 3 - 3rd ring left 3

Slide top attack spot up 1 Then slide left down arrow down 2



Turn 3 - 1,000 arms

Turn 4+ try to fit in getting the on switch and chest Then use fire bird and then 1,000 arms as you can Use an empty turn as needed to get a better pattern

hit purple streamer

Top right - ice(4th option) Top left - fire(3rd option) Bottom left - water(2nd option) Bottom right - turtle(1st option)

Take portal to spa

SHANGRI SPA

Talk to toad at front desk

Pay for spa board

Forced spa <.<

Get stamp for spa

? box legendary hammer(next to 1st spa)

Follow kamek and try to get to castle Go back to 1st spa Spa ambush - slide koopa row back 1 Rotate 2nd row left 1 Slide row back in place

equip legendary hammer, 3x great legendary hammer



Head to top right spa area and jump over back wall

Skip hammer bros throwing confetti over him

Use spa and get stamp

Head to forest and always follow kamek

After 2nd branch path get ? box(legendary iron boots) slightly south

Continue north

Plant ambush for 1,000 arms - slide center row right 2 Rotate outer ring right 1

Rotate outer ring right 1 Slide middle row to line up last plants

flashy iron boots x2, then fire hammer



Wave 2 - rotate 3rd ring right 1

Thenline up remaining plants in a square

Shiny fire flower and fire hammer



Wave 3 - rotate inner ring left 1

Slide bottom left plants across 2

Flashy boots, fire hammer the square, then kamek rng to finish the line



- 1,000 arms and climb tree
- Hit 2 leaves for 1,000 arms
- Go left up tree then right and get chased by chain chomp
- Talk to toad in spa
- Go left and around back of tree for 1,000 arms for plug
- Hammer plug 3 times then take a spa
- Get stamp then left to get back to main area
- Go to south spa

Mash with normal boots and hammer. Rip goomba :(

Rotate inner ring right 2 Rotate 2nd ring left 2 Rotate 3rd ring right 1



Bring stamp card to front desk and get rainbow pass

Go to rainbow spot area to the left

Potentially dodge mole?

Try tube then head right

Cycles 2, 2, and 1

SHY GUYS FINISH LAST

Aim to press on 2nd or 3rd on middle row to get 50's Ring 1 - super simple just rotate and match the picture back up Ring 2 - rotate to match up then slide to fix remaining ones out of place Ring 3 - same as ring 2 Race 1, 2, and 3 - keep track of who gets what place Ninji's 1 and 2 - follow ninji's ninji 3 - follow non-ninji's then place ninji's in the spot Bath math 1 and 2 - keep track of goomba's in pool Bath math 3 - if board has 7 then 17+4=21 If board has 8 then 13+4=17

No sudden death

SUMO BROS

- Turn 1 aim to attack from the outer ring as that is usually the easiest and quickest legend iron boots at enemy with ON switch
- Turn 2 turtle
- Turn 3 aim to attack from the outer ring as that is usually the easiest and quickest legend iron boots at enemy with Fire bird
- Turn 4 fire bird

BOWSER'S CASTLE

Enter castle

Up to bowser jr and then take right door while dodging everything (note stay against bottom railing to avoid buzzybettle)

Follow kamek

- Hammer olly picture wall and use 1,000 arms on right corner
- Trek back to previous room after luigi
- Shadow fight rotate 2nd row left 6 Slide right guy across 1 Slide bottom 2 across 2 legend iron boots and legend hammer great



Dodge tall shadow guys

Shadow fight 2 - circle the kids long way for wave 2 and use flashy boots

Go through big door

HANDACONDA

Legend Hammer with x2 2 times then good luck!

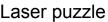
SCISSORS

- Turn 1 chest and legend iron boots
- Turn 2 x2, legend hammer excellent
- Turn 3 chest
- Turn 4 x2, +1, legend iron boots x2
- Turn 5 legend hammer excellent
- Turn 6 legend hammer excellent
- Turn 7 if needed do normal hammer nice(only if you miss an excellent)

Hit green streamer

Save bowser

Walk to bowser's secret lair in main hall





Hit glowing button on left

- Get on airship
- cutscene (1min) after airship takes off
- Left stick is bottom option
- Don't forget to shoot the burning plane at the end!!
- Climb the little boxes and knock down the pole
- Run and follow the path
- Try to open door and then get key from luigi car Enter door to castle and follow hallway to your doom

Follow peach

cutscene(54 seconds)

Grab legend boots before going up stairs

Hammer back left tile and 2nd to top tile then use 1,000 arms on ceiling

Fire bros. Ambush - move 1 bro from each large line use flashy hammer x2 nice



Spike ambush - top right 2 across

Rotate 3rd row left 4

Slide across other 2

flashy iron boots x2, then bowser



1,000 arms from top

Go across origami path and hit chest from behind

- 1,000 arms white part
- Follow path up the stairs
- Avoid fortune tellers

Follow path then take the path up at the split and pull free the platform

Ice bros fight - rotate 3rd row 1st and match up the bottom left dudes Then slide bottom left across 4 Rotate 3rd row to match up Flashy iron boots x2



Take moving platform and use 1,000 arms on the way back right

- 1,000 arms to fix bridge
- Avoid fortune tellers
- Walk to other side of room and pull box
- Take tube back and get to koopa on right and hammer them
- Use 1,000 arms
- Enter door and climb stairs

Hammer bros ambush - rotate 3rd row right until big koopa is 1 left of little ones Slide bottom row down 2 Rotate 3rd row to match up equip legend boots, use flashy iron boots, legend boots



- 1,000 arms to fix bridge
- Jump around big koopa
- Flashy shrom if needed on left
- Hit olivia statue from top and tile near flashy shroom
- 1,000 arms bottom left, then all top starting from right
- Flashy shroom on top of big blocks if needed
- Hit down olly statue(3 hits)
- Hammer wall after door

STAPLER

- Turn 1 get chest, +1, shiny flower x2
- Turn 2 use 1,000 arms
- Turn 3 +1 and use shiny flowerx2
- Turn 4 aim for x2, +1, legend boots x2
- Turn 5 if not dead then should be nearly dead

Pattern 1



X2 back 1, rotate +1 to bottom, then slide into outer ring

Pattern 2

Slide the +1 up 4 then rotate x2 left 1



Pattern 3

Slide arrow up 3 on mario's row, then rotate +1 in line with x2



Hit bowser!

OLLY

Phase 1 -

Turtle - ice bear and 1,000 arms Fire bird - water dragon and 1,000 arms Ice bear - fire bird and 1,000 arms(ice maze) Water dragon - turtle and 1,000 arms

Phase 2 - big bowser fight just watch out for thwomp! Phase 3 - puzzle time!



Yay!

Split after 3rd peach text box ending on luigi