

10ART

Learning Area: The Arts
Timetable Code: 10ART
Teacher in charge: Mrs Gilroy/Ms Insoll/MsHodder

What will I learn?

Students will learn drawing and shading techniques, painting skills and colour theory. Students will initially produce a painting using Surrealism. Students will then produce a body of work in mixed media and painting and design, using many artist models to generate and extend ideas. This is a 2 term course or a full year course- you choose! It leads onto Year 11 Visual Arts, and Year 11 Digital Design & Photography and then on to Year 12 and 13 Painting, Design and /or Photography. Level 1 teaches Level 2 credits.

This course is a prerequisite for Year 11 Visual Arts.

This will teach you the basic art skills you need for Year 11 Art or Photography. Students must pass this course to be considered for the Year 11 art options in the following year.

Units (in teaching order)

Curriculum level	PK	DI	CI	UC	Title	Assess Date
5	x			x	Drawing skills	Week 2
5	x			x	Surrealism Painting- Rafael Silvaro	Week 5
5	x	x		x	Painting skills continues	Week 7
5	x	x		x	Animal Portraits	Week 9
5	x	x		x	Jeff Soto- Graffiti Unit Monsters	Week 12
5	x	x		x	Robert Rauschenberg -Plants, animals and flowers	Week 12/13
5	x	x		x	Mica Still -Animals and Patterns	Week16
5	x	x		x	Maori/Pasifika Art Illustration	week 20
5	x	x		x	Create your own Tattoo- Sailor Jack	week 23
5	x	x		x	Transfer printing- Birds	week 25
5	x	x		x	Coloured Pencil work with watercolours	week 27
5	x	x		x	Extending Ideas to create own topic using Artist models	week 30+
5	x	x		x	Printmaking Maori/pasifika patterns	week 30+

PK: Developing practical knowledge,

DI: Developing ideas,

CI: Communicating and interpreting,

UC: understanding the arts in context