

## Archery Tournament Rules

### Scoring

There are no deaths. A hit to any part of the body, weapon or garb scores a point as per the rules of volatile, this includes foot on ground. ANY CONTACT, except to head or neck, to your opponent by an arrow head scores a point.

In the event of a tie, the winner will be determined as the person who shot all of their arrows first.

### Rules

Bow-people shall start with 9 arrows.

Bow-people can start with an arrow(s) in their draw hand.

Prior to lay on bow-people will start in a resting position, defined as no arrows nocked and both arms by their side.

Bow-people can carry their arrows in any fashion they choose.

The round is over once either bow-person has loosed all 9 arrows.

Points are totaled based on hits. Most hits wins the match.

There are no boundaries. Bow-people must stay engaged with their opponent. Bow-people can not flee in an attempt to gain an unfair advantage. If a reeve believes they are doing so they can call for a reset with remaining arrows. A point may be awarded if necessary.

Stare downs. If a bow-person has not fired an arrow for 30 seconds his opponent shall be awarded a point. This prevents scoring a point and then playing "dodge ball".