

Draft Rules

- Each player starts with 100 points to spend.
- Each player automatically receives Lyn, Eliwood, Hector, and Merlinus on their roster.
- Nils & Ninian are considered to be 1 character for the purposes of the draft.
- Players will take turns nominating a character for everyone to bid on. The nomination order will be randomized.
- When a player nominates a character, they automatically put 1 point toward that character.
- After a character has been nominated, in the same order as character nomination, players will take turns either bidding a higher point amount for the character, or passing.
- A player can re-bid on a character even after previously passing, if bidding is still ongoing.
- After a player bids on a character and all other players subsequently pass, the player in question gains that character for their roster, and no other player is allowed to use that character in their own playthrough.
- When a player has spent all their points, they are out of the draft and can no longer bid on characters.
- The draft is complete when either all characters have been picked, or all players have 0 points remaining.

Playthrough Rules

- The playthrough will consist of Lyn Hard Mode and Hector Hard Mode.
- You are allowed 5 total chapter resets. A reset can be either a game over or a manual restart of the chapter.
- After you have used up all 5 chapter resets, you are not allowed to manually restart a chapter, and if you game over, you are officially out of the challenge. The last chapter that you completed will be your final ranking.
- You are only allowed to use characters that you have acquired for your roster through the draft, except in these specific scenarios:
 - If you are forced into bringing a non-roster character into a chapter, you may trade any starting items that a non-roster character holds to a roster character.
 - All characters can be recruited, even if they are not on your roster, but they cannot be used for any purpose except to trade their items to a roster character.

- You may use a character that is not on your roster to recruit another character. The recruiting character is otherwise subject to all normal restrictions.
 - You may use Nino / Jaffar to access Chapter 28x even if one or both are not on your roster, but they are both otherwise subject to all normal restrictions.
- If you are forced to bring a non-roster character to a chapter and they are attacked accidentally, there is no penalty, but try your hardest to avoid this. There is no solid way to mitigate this, so this is essentially on the honor system.
- To further clarify, if a character is not on your roster, they cannot:
 - be brought to a chapter when chapter preparation becomes available (unless required for a specific chapter)
 - attack an enemy
 - be attacked by an enemy
 - rescue an ally, or take a rescued ally from another ally
 - visit armories or shops
 - trade with an ally (except to trade away starting items)
 - enter a support conversation with an ally
 - use a staff
 - steal an item from an enemy
 - visit a village
 - step on a progress-trigger tile (ch6 switch, ch30 switch)
 - sing / dance
 - talk to any unit (e.g. Fargus)
 - any other action that isn't movement
- The final ranking and determinant of the winner will occur as follows:
 - Which player completed the furthest chapter in the game
 - If multiple players beat the game or reached the furthest chapter - who had fewer chapter resets
 - If there is still a tie, how many gaiden (side) chapters were completed
 - If there is ~still~ a tie, the player with the lowest total turn count will be considered the winner [open to using highest \$ total instead]
- The following specific strategies are banned:
 - Using any arena
 - The mine glitch
 - Using the Double Dash bonus disc item set

- Accessing Chapter 19xx (you must use Nils in Lyn's quest to access this chapter, giving an unfair tiebreaker advantage to the player who gets Ninian/Nils on their roster)
- Players are allowed to use a tactician (the tactician's affinity gives a slight boost to characters with the same affinity:
https://fireemblemwiki.org/wiki/Affinity#Tactician.27s_bonus_in_Fire_Emblem)