

1. drink lava
2. eat yourself
3. do the chicken dance in front of an ancient red dragon
4. Go swimming in a gelatinous cube.
5. Make the DM so mad that the DM kills you.
6. Eat a bomb then eat fire
7. Casting Fireball
8. being completely sure when the DM asks if you are completely sure
9. Calling a gelatinous cube "Jello" or "Jelly"
10. Teasing a gelatinous humanoid
11. Sparking your DM's creativity
12. Not being able to speak a certain language... Or read it for that matter...
13. pick yourself up, then throw yourself off a cliff
14. Picking a fight with the town guard
15. bake a cake then frost it with poison. do not share the cake.
16. Putting the wrong numbers

192830219382. Losing count of things

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498. Technically, rolling a 20 (In certain situations, such as attempting to anger a dragon.)
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33348.

Eating soup without asking what's in it.

25. not having a cleric in the party

26: playing tomb of annihilation

27. Failing three successive death saving throws

500. Ending a thread too early

28. Just kidding

29. get screamed to death by a banshee

30. posting in this thread

27. Insult the brute in your squad

33. Touch the suspiciously placed chest

34. Touching it.

35. Angering the town watch and refusing to repent.

36. Committing crimes against Skyrim and her people

37. Putting Skyrim quotes on the D&D beyond forums.

38. killing a chicken

39. Hunting deer.
40. Finding the Book of Vile Darkness
41. Taking 1 piercing damage
42. eat a tarrasque
43. Angering Khorne.
- 44 eating a mimic who ate a tarrasque who ate the dm
45. Eat some delicious Black Pudding.
- 46 put auril in a bathtub and talk to her in a baby voice
47. be too weird to live
- 48 join the elsa fan club and hurt elsa a lot
49. look at the DM's stuff, then whisper NII! In the DM's ear
50. fail the three questions
51. be in an evil dragon's lair
52. eat a borgle
- 53 be frodo
54. Biting the dust.
55. drink some glue
56. eat COVID-19
57. drink bleach
58. fail at life

59. BECOME THE THE SHRUBBERY MWAHAHAHAHA **ni ni ni ni**

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- 60 drink acid
- 61. be a cookie and someone will eat you
- 62. Denying daethwynsaber pizza. (I did this once)
- 63. Join a cult
- 64. DO NOT PRAISE ANGSHNOP BARNE
- 65. Running out of spell slots, happened to me not even an hour ago
- 66. Kill my Friend.
- 67. Be your friend
- 68. crit fail on a death save, then getting hit with a crit hit
- 69. Using bad grammar when I'm your DM.
- 70: implicitly threatening one of the most cunning DMs on the forum
- 71. saying Yep! to the face of a Knight of Ni!
- 72. Playing a Locathah in a desert campaign.
- 73. Playing a Grung in a desert campaign.
- 74. Buying a discount wish spell scroll from the creepy old man you met in an alley one time.
- 75. Feeding said creepy old man a KNUCKLE SANDWICH and finding out that he was a lich
- 76. Playing a tabaxi with a self-proclaimed cat-hater
- 77. being an enemy of this forum by saying "I HATE D&D!!!!!!"
- 78. Pissing off a mod with too many name change requests.
- 79. Remembering the fact that Ziinya had a grammar error in her sig
- 80. Kicking the bucket!
- 81. Calling a red dragon fat
- 82. Being mean
- 83. Jumping atop a roof and forgetting to cast feather fall
- 84. counterspelling your friend's heal while at 1/2 hp
- 85. Kill the DM
- 86: forgetting to give your character health
- 87. Making fun of the cleric
- 88. challenge the third shuddering
- 89. Spelling third_sundering wrong
- 89. Drinking potions that a flameskull gives you

90. Making a deal with a flameskull who gives you potions...at level 1
91. Try to climb a mountain that is actually a white dragon
92. Annoy the DM
93. Be a changeling and go to an urban place unchanged
94. Jump into a Bag of Devouring
95. Try to make friends with a beholder
96. Fight Demogorgon...at level 1
97. Ride the River Styx and make fun of the boater
98. Go to bed at the entrance of Ironslag
99. Read a book about golems when you are dumb
100. Don't add the 100th way
101. kill your ranger friend's dog.
92. using numbers wrong
- Playing a bard without any spells (someone I know did this once).
- Trust the DM.
95. Fight a smart barbarian
101. Giving sacrifices to the wrong god
102. Destroying your bard's instrument
103. Annoying the barbarian
104. Accidentally turning this thread into a "ban the person above you" thread
- 106: Climb into a dragon's mouth thinking it's a mysterious cave
- 107: Climbing into an actual mysterious cave
- 108) Trusting the mysterious stranger who greets you by the roadside.
- 109) Booing the entertainer who would later become a level 20 bard
110. Following the plan
111. Not following the plan
112. Forgetting the plan
- 113: Telling your DM: "That's not fair"
- 114: Telling your DM anything independent
- 115 telling the dm you're already lvl 20
116. claim that clubs and cults are different
- 117 telling said clubs and cults that clubs and cults don't exist
- 118: teleporting to the wrong location
- 119: Not eating or breathing
- 120: Making the DM laugh with your stupid ideas and then succeeding on the idea and bragging to your DM

121) Claiming you have more power than the Gods - while standing atop a stormy hill in all metal armour.

122: Welcoming the wrong person into your home

123. Going into combat with an anchorite of Talos...in metal armor

124: not following the dm's idea

125: following the dm's idea

126: fight Tiamat.... at first level.

127: call a barbarian a chicken

128 stick your head in an Iceberg Dragon's open mouth

129 tell a monk "Karate my foot!"

130) Adventuring with a druid and then killing small fluffy animals under their nose.

131: Stealing loot from the rest of the party.

132: Eating the Ranger's pet rabbit.

133: causing the earth (or whatever planet you're on) to collapse on itself

134: Playing a barbarian with a 3 in Constitution.

135 playing a wizard with 3 in constitution

136) Mistake the Wild Shaped Druid for dinner

137) Mistake dinner for the wild shaped druid.

138 invade Waterdeep

139 anger Tiamat on her bad hair day

140 anger Tiamat on her birthday!

141) Make a deal with Asmodeus where he can claim anything from you in return for immortality.

142) Throwing yourself into the dungeon when your friend tries to come up with a plan

143) Get sacrificed to the table god Cofius

144) Be a jerk to a lycanthrope

145) Be a jerk to the DM

146) Be a jerk to the other people in your campaign

147) Forgetting to put your homebrew in your sig then telling people to check it out

148) Play with a bad DM.

149 play with a BAD (as in good) DM!

150) Play using the "The Gods Must be Crazy" variant.

151 play in a never-ending dungeon crawl

152) Forget about Short Rests in a dungeon crawl.

153) Straying away from the party

154) Call a Minotaur "Cowman" as a 1st level wizard.

155) Let me come up with an arena in the 20th level battlefield

156) Stealing from a blind beggar with 7 canaries flying around him

157) Asking the warlock to eldritch blast the nearby skeleton

158 hugging your fighter (or paladin) friend in plate armor with shocking grasp

159) being hit by a Giff that fell from outer space and landed on top of you.

160) Agreeing to kill the dragon that is terrorizing the villagers - when your character is still first level.

161.) Climbing up a 500 ft. tall wall covered in slippery ice on the backs of faerie spiders.

162 say Auril is Elsa...in her face

163) when the DM says "PvP on", and the moment the artificer says "okay, lets just be reasonable" you smile as you grab your red d20

164) saying "let's split the party!" during the boss fight

164 saying that actually makes sense

165) Forgetting your d20 and saying, "Oh well, I'll just use a d12 - it'll be fine."

156.) Forgetting your d12 too and saying "I'll use a d4- I'll be fine."

157) Then being knocked with a d4 penalty to all of your rolls.

158) Not understanding which Roc your Dm is describing

159) Playing a 1st level geologist and being interested by this huge roc that is in the area.

160 angering an iceberg dragon

161) Teaching a red dragon how to use its breath weapon.

162. Be a target for the red dragon

163. Think D&D stands for Ducks & Doodling.

164. Pointing the antimatter rifle the wrong way

165) Rolling a 1 when trying to figure out how to use a nuclear device you found.

166.) Rolling a twenty on detonating the bomb- while holding it.

167) Rolling a 1 on anything crucial

168 breathing through a smoke horn

169 breathing through anything that gives off smoke!

170 breathing through anything that is on fire!

171 breathing fire while not fireproof or anythingproof!

172) Volunteering to be the bait to draw out the mind flayers and annoying the party the night before.

173) Attempting to overthrow the Lady of Pain (my group *almost* tried it).

174.) Going to the abyss at lvl 1.

175) Specialising in summoning demons. And then forcing them to protect innocents.

176. Working for a corrupt ruler with a reputation for killing those that disagree with them, and who has access to an army of magically-equipped soldiers... And then stealing their wealth.

177. Saying yes when your DM asks, "Are you sure you want to do that?"

178. go somewhere the DM has not prepared (read the disclaimer on the DMG)

179) Leaving the guy with Finger of Death a few years of respite, 'so you can both get ready'...

180. 1v1 somebody who has a staff of the magi and is a half orc...

181 angry the WarlockThatSlaysDragons while in dragon form

182. face me in the level 20 battle field

183. Pew pew pew pew pew pew

185. skip 184

184. Correct someone

186. Not skip 184

187. Try to make sense of this thread.

188. Not roll your dex save in 20th level battlefield

Accidentally using a Helm of Teleportation to put yourself inside a wall.

189. not putting your number

190. Multiclassing everything

191. being a multi classing hater

192. Calling me a multiclassing hater

193. your DM having a smile on their face

194) Asking your DM for a more challenging campaign

195) Using improper grammar while Ziinya is your DM.

196) Using improper grammar in a Cult of Grammar campaign.

197: Going into the crab house in salt marsh as a solo lvl 1

198. Doing anything at lvl 1.

199. Damaging a member of a friendly faction

200. Being in any way rude to anyone else at the table.

201. Not realizing the Tomb Of Horrors is not for a first level character

202. Not realizing that the Tomb of Horrors isn't for a 20th level character

203. Not realizing Tomb of Horrors isn't a solo campaign

204) Deciding you're going to do Tomb of Horrors as a duo...

205.) Doing Tomb of Horrors period.

206. Not roleplaying correctly

207 Doing anything less than intelligent at 1st level. You're too squishy, even as the fighter!

208. Being the designated Healer and rushing into battle

209 being the designated marshmallow and rushing into melee combat with anything that has more than 2 HP

210 Getting pegged by the Cult of Grammar for life and beyond Beyond

211 Challenging someone to a 1v1 fight. (No really, I just did with Stephanie252. I'm screwed toast)

212. Challenging Stephanie, iExist, Persuasion, or warlock master to a 1v1

213 Disagreeing with that

214. Testing the theory

215 being the fool who IS testing that theory!

216) Suggesting a four way battle between us sometime?

217.) Annoying your party right before they find some trolls that want a blood tribute.

218. Challenging me to a 1v1 (Because sometimes I don't follow the rules)

219 not following the rules in a 1v1v1v1v1v1...v1 with a bunch of rule-sticklers (I'm crazy but not crazy enough to cheat. I will twist the letters and spirits of the rules though...)

220. Enter a big cave and not noticing the incoming raid of Giant Ants because " that big cave was their nest ".

221. Kicking the bucket that turned out to be a mimic that turned out to have a friend that turned out to be a dragon that turned out to have a mom that turned out to be a ancient dragon that turned out to be able to turn anything to dust that turned out to not taste very good (discovered by biting said dust) and the dust turned out to be flakes of acid that turned out to hurt a lot causing you to stumble too the floor that turned out to be on the side of a cliff that turned out to be very high up and it turns out you die when you hit rocks at 50 miles an hour.

222. Making something overly long

223. Making something unnecessarily short.

224) Trying to shorten a method that would be very long.

225. Dropping a handheld nuke while you're trying to sneak away from a dragon.

226. Trying to sneak away from a dragon

227 Old Age

228. Trying to kill the great Kirbo

229) Having a detailed backstory at lvl. 1

230) Angering the gods

231) say in public aberrations are stronger than dragons.

232: Jumping through a portal that stands shimmering behind a ritual circle drenched in blood, found in the cellar of a ruined tavern, in a destroyed town where nasty creatures emerge from. A place where darkness oppresses the light and whispering that is constantly heard throughout the whole town, turns into blood curdling screaming as you approach the portal.

233) Telling the CN paladin to "Follow a real deity."

234. Stay hidden in a tree that may, or may not, have giant spiders

235) Investigating an abandoned mine that may or may not have a "Dormant" planar portal within.

236) nat 1 on a stealth check

237) Nat 1. Period.

237.) Nat 2. Better? Ish?

238) Taking a dare from a Fire Giant that you can survive an active volcano.

239) Splitting the party at any time, for any reason.

240) Saying, "There's no way we're going to die."

241) Playing a social character in a combat-based campaign.

242) Playing a combat character in a social-based campaign.

243) Challenging me to a 1v1 (I have 4 of the 5 wins i need to become champion of the level 20 Gladiator Arena).

244) Never letting someone boast about their 1v1ing skills without challenging them.

246) Leaving such big gaps between posts in a xvx arena - you just let your opponents make a plan.

247) wondering how we are on 247, yet only on page 11

248) Underestimating the BBEG.

249) Underestimating the DM.

248.) Answering a rhetorical question.

151.) Putting in the wrong number.

252. Doing it twice.

253) play with a shady rouge

254) jumping inside a *bag of devouring*

255) Jumping inside a bag of holding and having someone tie the opening shut.

256. Roll a 1 on trying to charm a Mind flayer.

257. Jumping into a bag of holding, Then having somebody drop the bag of holding into another bag of holding.

258. Rolling a 20 on charming a mind flayer.

257. Jumping into a bag of holding at all.

258. even trying to charm a mind flayer

259) Traveling to the Nine Hells

260) Angering the DM.

261) Stealing a dragon's treasure

262) Stealing a dragon's treasure... Again.

263: Playing fetch with an astral dreadnought

264) Playing an idiot character

265) Trying to make a cadaver collector your pet.

266) Eating a snack from a stranger

267 Eating a poisoned cup. like the cup itself

23456765434567969, suffocate yourself laying on a pillow in an inn

269 jump into a bag of holding with a gnomengarde grenade...

270) Fall to your death while trying to climb a wall.

271. Call Auril the Frostmaiden "Frosty the Snowman"

272. Singing "Frosty The Snowman" or "Let It Go" while throwing snowballs at Auril.

#273: Telling an orc war chief to, "Come at me bro" when you're a level 1 wizard with low con, dex, and didn't take any defensive spells.

265) Approaching a random Dragon, and start massaging it.

266) Give a dragon a healing potion and then yell at it while attacking.

267) Use the right tools to perform an Arcana ritual on the King's resting room, and then get immediately jailed, by the guards.

#268: Successfully seducing a dragon. Let's be honest, that thing is too much for you to handle... You are crushed under the dragon's weight. The dragon immediately afterwards feels great sorrow ,and will never forget the time you shared. Even if it were brief.

269) Teaching a Mule the colours and the numbers, just to increase his/her INT.

270) Trying to fight a monk in a fistfight and them beating the heck out of you

271) Telling your party's wizard to shut up...

272) Not increasing your constitution modifier.

273) Disrespecting your GM.

#274: dropping your guard around that one guy with the edgy backstory, and is probably a murder hobo.

275) Insulting a noble

278) Not creating a character before the session.

279.) Get Killed.

280) Fail an acrobatics check to grab a ledge while falling down a chasm.

281) Stealing Sylgar.

282.) Being a normal person with 4 hp

283. Being a lvl 1 mosquito with 0.0000000000000001 hp and biting someone

284.) Living in a world where the police frown upon mass murder of orcs and collateral damage via "heroic" wizard's fireballs.

285 you look the dm in the l and say no more of your bad dming

286: You forget to use point buy in Adventurer's League.

#287: Create a super edgy character, and never get along with anyone because you're edgy and can't be bothered to be a team player. Nevermind the fact that D&D is a team game. You're so cool, and nobody understands you! You keep doing you, and pissing everyone off!

288.) Playing a wizard as a front line fighter.

289) Trying to steal a dragon egg.

290) Accidentally killing the king

291) "Accidentally," killing the king.

- 292) Playing Fortnite
- 292) Not coming to several sessions in a row.
- 294.) Accidentally, "killing" the grudge-keeping, ultra powerful, vampire king.
- 295) Playing a noncombat character in a Hack n' Slash campaign.
- 296.) Play a combat only character in a high social campaign.
- 297) Bothering your DM.
- 298) Bothering the other players.
- 299) Bothering your DM's other players.
- 300) eating poisoned cheese
- 301. Spamming.
- 302. Dying
- 303. Dying
- 304. Dying
- 305. Dying
- 306. Dying
- 307. Dying
- 308. Dying
- 309. Dying
- 310. Dying
- 311) eating a poisoned loaf of bread
- 312) punching an orc inside an orc lair
- 313) angering demogorgon
- 314) choking to death on a strawberry
- 315) Eating the bottle along with the potion in a potion of healing.
- 316: When you make an action, and the DM looks at you with a confused and concerned look, and asks, "Are you sure you wanna do that?". You answer with, "Yes! Let me roll initiative!".
- 317: Saying deus vult, one too many times.
- 318) Interrupting the villain in the middle of his monologue.
- 319) Attacking the sleeping dragon.
- 320) Making a melee based character who's highest stat is intelligence and dexterity.
- 321.) Hurting a unicorn bunny.
- 322.) Offending a platypus
- 324.) Offending a brushwagg
- 325) Offending a dragon.
- 326.) Offending a murderhobo.
- 326) Trusting the edgelord to be the party's face.

- 327.) Trusting the edgelord to be in the party.
- 329) Having an edgelord.
- 330) Having a wild mage.
- 331.) Not preparing fireball.
- 332.) Preparing fireball.
- 333.) Thinking Fireball has a radius of 10 feet.
- 334.) Thinking fireball doesn't hurt allies.
- 335.) Fighting someone with fireball prepared.
- 336.) FIREBALL. EVERYTHING FIREBALL.
- 337. mistaking fireball for burning hands, and burning your hands
- 338. Casting True Resurrection on a Tarrasque
- #339: flying off a really high cliff, while not having the actual ability to fly.
- 340) casting lightning bolt in water.
- 341) Mistaking a Poison Potion for a Healing Potion
- 342) Drinking every potion in Core D&D at once
- 343) failing a Constitution saving throw in the dead of night
- 344) Being killed dead
- 345.) Fighting the tarrasque.
- 346.) How do you insert a spoiler
- 347.) Does that count as a way to die?
- 348.) Also no idea.

(Spoilers will be black text with black highlight: select them to view.)

[REDACTED]

- 490) Not posting ways to die in the "Ways to Die" forum.
 - 491) Making your character have an existential crisis about whether their world is a simulation or not
- (Spoiler for Waterdeep: Dragon Heist)

[REDACTED]

- 393) Breaking something that belongs to the dungeon master
- 394) Not putting the number in your post
- 395) any statement by the DM resulting in the question of "wait, what?"
- 396: Seduce the king's wife.
- 397) Seducing the king.
- 398) Seducing Strahd.
- 399) Eating a poisoned potato.
- 400) DEMANDING THAT YOUR DM RUN THE WEEKLY GAME ON THANKSGIVING.
- 401. Trying to tame a bullete.

- 402. Trying to tame a hook horror.
- 403. Trying to tame a basilisk.
- 404. Not being found.
- 405) Trying to seduce the final boss.
- 406. Confronting the final boss at lvl. 1.
- 407) Randomly killing NPCs.
- 408) Dying to death
- 409) Climbing into a cannon
- 410) Winning the Icewind Dale Lottery
- 411) Shooting the very first NPC your DM introduces to you.
- 412) Threatening old ladies.
- 413) Trusting old ladies.
- 414) Trusting NPCs.
- 415) Not trusting NPCs
- 416) Trusting PCs
- 417) Not trusting your allies
- 418) Being an orc in a non-orc society
- 419) Eating an electric eel
- 420: Not sharing on 420 day.
- 421: Sleeping with both eyes closed.
- 422. Not paying attention to the quest, unwittingly destroying the altar of the dwarven goddess of the home when clearing a dwarfs house of kobolds, and then being slain after telling the manifestation of the goddess to "stay back sir, there could be more of them". (this may have actually happened...)
- 423) Playing as something your DM thinks is overpowered but still allows and instead kills whenever you make one (In other words, having a bad DM)
- 424) Having another character tell an evil entity that they wish for your heart.
- 425) Nearly shooting the old lady NPC.
- 426) Trusting old lady NPCs.
- 427) Listening to old lady NPCs.
- 428) Not shooting the old lady NPC.
- 429) Playing with a LS/Lawful Stupid Paladin.
- 430) Not knowing how to play your character.
- 431) Not having THE HIGH GROUND.
- 432) Having a min-maxer in your party when you're the wizard
- 433) Having an eleven in all of your stats.
- 434: posting the 435th way to die.

- 435) Obviously wandering
- 436) Obviously wandering into a swamp.
- 437) Obviously wandering into the Tomb of the Nine Gods.
- 438) Obviously wandering into Avernus.
- 439) Obviously wandering into the barrel of a gunslingers gun, right as they fire.
- 440) Obviously wandering into an Ancient Red Dragon's lair.
- 441) Arguing with RangerTwoBlades about Star Wars.
- 442) Arguing with demogorgon.
- 443) Annoying a demon lord.
- 444) Insulting a cult of evil wizards.
- 445) Insulting an Order of High Elves about anything.
- 446) Not having a healer.
- 447) Talking to a red dragon.
- 448) Using overpowered homebrew.
- 449) NOT WEARING A MASK IN A PLAGUE INFESTED CITY.
- 450) Disobeying the government.
- 451.) Having a 1 int.
- 452) Having a constitution of 1.
- 453.) Having all da 1's.
- 454) Saying 'da', 'gonna', or 'wanna' in front of a member of the cult of grammar.
- 455) Ignoring the dibs of your temperamental party member.
- 456) Not paying the barkeeper.
- 457) Not paying the shopkeeper.
- 458) Not paying the gatekeeper.
- 459) Not paying the house keeper.
- 460) Not paying the... Dragon?
- 462.) Skipping ahead.
- 463) Eating an explosive pie.
- 464) Snorting gunpowder.
- 465) Not listening to the DM.
- 466) Drinking snail sludge.
- 467) Disobeying a god.
- 468) Disobeying several gods.
- 469) Disobeying your magical patron.
- 470) Trying to seduce a god.
- 470.) Not being polite to demon lords.

- 471.) Being polite to demon lords.
- 472.) Demon lords.
- 473) Opening a Chest Mimic at lv.1
- 475) Opening a Door Mimic at level one.
- 176.) Stowing away on a dragon.
- 477) Trying to have a staring contest with a beholder
- 478) Trying to have a staring contest with a Medusa
- 479) fighting a rust monster and a black pudding then attempting to ambush a young white dragon with broken and rusted items.
- 480) Fighting other party members
- 481) Fighting your DM.
- 482) Your DM fighting you.
- 483) Not trusting random goblins
- 484) Trusting random goblins
- 485.) Not stopping an evil cult from destroying the world.
- 486.) Trying and failing to stop an evil cult from destroying the world.
- 487) Working with an evil cult to destroy the world.
- 488) Working with a "good" cult to destroy the world.
- 489) Not helping a "good" cult destroy the world.
- 490) SHOOTING THE WALLS
- 491) Swinging at the walls
- 492) Charging at the walls
- 493.) Imploding the walls.
- 494.) Exploding the walls.
- 495.) Slamming into the walls.
- 496.) Striking the walls.
- 497.) Sneak attacking the walls.
- 498.) Why so many walls?
- 499.) Being one away from 500...
- 500) Eating an acidic watermelon that is also a mimic.

And now for...

[This, except it's google translated into Hawwaian and back](#)

(Also known as Waterdeep: Dragon Ball)