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# REGULATIONS ABOUT THE RATING SYSTEM

ACE BATTLE ASSOCIATION

Version 2.0

<b>1. INTRODUCTION</b>	<b>4</b>
1.1 GENERAL	4
1.2 PURPOSE OF THE RATING SYSTEM	4
1.3 OBJECTIVES OF THE RANKINGS	4
<b>2. CATEGORIES OF PARTICIPANTS IN RATING RACES</b>	<b>4</b>
2.1 CATEGORIES OF RUNNERS IN THE ABA SYSTEM:	5
2.1.1 <i>Individual runners:</i>	5
2.1.2 <i>Team runners:</i>	5
2.1.3 <i>Playable runners (PLAYERS):</i>	5
2.2 COMMAND CATEGORIES IN THE ABR SYSTEM	5
2.2.1. <i>Definition of a sports team and the procedure for forming teams.</i>	5
2.2.2 <i>Command categories in the ABR system</i>	6
<b>3. RUNNERS AND TEAM RANKING, LEVELING, AND RANKS SYSTEM (APPENDIX 1)</b>	<b>7</b>
3.1 RUNNERS RANKINGS.	8
3.1.1. <i>Rules for the formation of ratings:</i>	8
3.1.2. <i>The procedure for forming the runners rating:</i>	8
3.1.3. <i>Ranking of Team runners of various roles</i>	8
3.1.4 <i>Procedure for Confirming, Losing and Forming the Runners Ranking</i>	8
3.2 TEAM RANKINGS	9
3.2.1 <i>Team rating.</i>	9
3.2.2. <i>Team composition and roles of the participants of the rating race:</i>	9
<b>4. PROCEDURE FOR DETERMINING TEAM RATINGS</b>	<b>10</b>
4.1 RATINGS IN THE ABR SYSTEM	10
4.1.1. <i>Team Run Time</i>	10
4.1.2. <i>Distances and stages of the race participants</i>	11
4.2. TYPES OF RATINGS (APPENDICES 2,3)	11
<i>Reiting level</i>	11
<i>Overall team rating for divisions</i>	11
4.2.1 <i>Procedure for calculating level team reiting</i>	11
4.2.2 <i>Procedure for calculating overall team rating</i>	12
4.2.3 <i>Formation of ratings in the ABR system</i>	12
4.2.4. <i>Rating Update</i>	13
4.3 RUNNERS RANKS WITHIN A TEAM	13
<i>Rank Definition:</i>	13
4.3.1. <i>Assignment of ranks:</i>	13
4.3.2 <i>Procedure for assigning the number of participants - runners - team runners - team players on the AB Platform.</i>	13
4.4 LEVELS RUNNERS	15
<i>Individual levels:</i>	15
<i>For individual participants:</i>	15
4.5 LEVELS UPDATE	15
4.6 LEVELS VALUE	15
4.7 MOTIVATION AND REWARDS	15
<b>5. DIVISIONS, LEAGUES IN THE ABR SYSTEM</b>	<b>15</b>
5.1 THE CONCEPT OF DIVISIONS	15
<i>Structure of divisions:</i>	16
5.2 TIERING AND DIVISION PROMOTION CRITERIA	16

5.2.1 Level Transitions	16
5.2.2 Moving between Divisions	16
<b>6. RACE REGISTRATION PROCEDURE</b>	<b>16</b>
6.1 REGISTRATION	16
6.2 REGISTRATION OF THE APPLICATION FOR PARTICIPATION	16
6.3 REGISTRATION FEES	16
6.4 REFUNDS	17
<b>7. RIGHTS AND OBLIGATIONS OF PARTICIPANTS</b>	<b>17</b>
7.1 RIGHTS OF PARTICIPANTS	17
7.2 OBLIGATIONS OF PARTICIPANTS	17
<b>8. PERSONAL RESPONSIBILITY OF PARTICIPANTS</b>	<b>17</b>
8.1 RESPONSIBILITY OF PARTICIPANTS	17
8.2 ORGANISER DISCLAIMER	17
<b>9. PROCEDURE FOR CONDUCTING RACES</b>	<b>17</b>
9.1 START	18
9.2 PASSING THE BATON	18
9.3 FINISH	18
<b>10. REFEREEING AND TIMING</b>	<b>18</b>
10.1 REFEREEING	18
10.2 TIMING	18
10.3 SECRETARY OF THE REFEREE BOARD	18
<b>11. PARTICIPANT INCENTIVES, AWARDS AND PRIZES</b>	<b>18</b>
11.1 INDIVIDUAL AWARDS	18
11.2 TEAM REWARDS	18
<b>12. FINES AND SANCTIONS</b>	<b>19</b>
12.1 VIOLATIONS	19
12.2 SANCTIONS	19
12.3 FILING AN APPEAL	19
12.4 CONSIDERATION OF APPEAL	19
<b>12. SAFETY MEASURES FOR PARTICIPANTS</b>	<b>19</b>
12.1 MEDICAL ASSISTANCE	19
<b>13. CONTROL OVER THE CONDUCT OF COMPETITIONS</b>	<b>19</b>
13.1 ACE BATTLE ASSOCIATION CONTROL	19
13.2 CONTROL BY NATIONAL FEDERATIONS	20
13.3 REPORTING	20
<b>14. PROCESSING OF PERSONAL DATA</b>	<b>20</b>
14.1 CONSENT TO DATA PROCESSING	20
14.2 DATA RETENTION	20
<b>15. CONFIDENTIALITY AND DATA PROTECTION</b>	<b>20</b>
15.1 DATA PRIVACY	20
15.2 DATA PROTECTION	20
<b>16. USE OF MEMBER IMAGES</b>	<b>20</b>
16.1 CONSENT TO USE OF IMAGES	21

16.2 MEDIA RIGHTS	21
<b>17. INSURANCE OF PARTICIPANTS</b>	<b>21</b>
17.1 COMPULSORY INSURANCE	21
17.2 RESPONSIBILITY OF THE ORGANIZERS	21
<b>18. WEATHER CONDITIONS AND FORCE MAJEURE</b>	<b>21</b>
18.1 CANCELLATION OR POSTPONEMENT OF RACES	21
18.2 REFUNDS FOR CANCELLED RACES	21
<b>19. PARTNERS AND SPONSORS</b>	<b>21</b>
19.1 PARTICIPATION OF PARTNERS AND SPONSORS	22
19.2 PROMOTIONS	22
<b>20. FINAL PROVISIONS</b>	<b>22</b>
20.1 GOVERNING LAW	22
20.2 RIGHT TO CHANGE	22
20.3 NOTIFICATION OF CHANGES	22
20.4 EFFECTIVE DATE	22
<b>21. CONTACT INFORMATION</b>	<b>22</b>
21.1 CONTACTING THE ORGANIZERS	22
21.2 TECHNICAL SUPPORT	22
<b>22. APPENDICES</b>	<b>23</b>
<b>APPENDIX 1</b>	<b>24</b>
TERMS AND DEFINITIONS	24
<b>APPENDIX 2</b>	<b>27</b>
TABLE <b>LEVELS</b> FOR TEAMS AND INDIVIDUAL RUNNERS	27
<b>APPENDIX 3</b>	<b>27</b>
STRUCTURES <b>DIVISION</b> FOR TEAMS AND INDIVIDUAL RUNNERS	27
<b>APPENDIX 4</b>	<b>28</b>
REGISTRATION FORM FOR A PARTICIPANT IN RUNNING COMPETITIONS	28
<b>APPENDIX 5</b>	<b>29</b>
CONSENT TO THE PROCESSING OF PERSONAL DATA	29
<b>APPENDIX 6</b>	<b>30</b>
PRIZE FUND TABLE (LEVELS 2 - 10)	30
TABLE OF PRIZE POOLS (CONTINUED - LEVELS JACK - JOKER)	31
<b>APPENDIX 7</b>	<b>32</b>
EXAMPLE OF CALCULATING THE RATING OF TEAMS	32
<i>To calculate <b>TEAM LEVEL</b></i>	32
<i>To calculate <b>OVERALL TEAM RATING (TEAM DIVISION)</b></i>	32
EXAMPLE OF INDIVIDUAL RATING CALCULATION	33

## 1.1 GENERAL

These Regulations on the rating system and the conduct of competitions [Ace Battle Association](#) (hereinafter referred to as the Regulation) regulates the distribution of teams, participants and runners in the ecosystem [Ace Battle Run](#) (hereinafter referred to as "ABR") in accordance with their performance.

The Regulation defines the structure of the organization, the procedure for forming ratings, the rules for participating in competitions and stimulating the sports growth of participants and is regulated by the Ace Battle Association, the main international regulator of the organization's sports events.

This document is the basis for the Regulations on the competitions approved by the organizers of the competitions.

The organizers can make adjustments in terms of registration deadlines, procedures for holding races and other organizational issues that do not relate to the rating system and competitions itself.

## 1.2 PURPOSE OF THE RATING SYSTEM

The main goal of the rating system is to fairly distribute participants in accordance with their results, to stimulate the improvement of personal and team achievements, as well as to create conditions for participation in national and international competitions.

Participation in rating races allows you to:

- To develop a culture of team competitive running.
- Gain rating points.
- Increase personal [ratings](#) and [ranks](#) and [team](#) achievements.
- Participate in national and international rankings and Leagues
- Get admission to prestigious competitions as part of the Ace Battle Run.
- Popularization of the Ace Battle Run team and running movement and the development of ACEBATTLE SPORTS among various [age categories](#).

## 1.3 OBJECTIVES OF THE RANKINGS

- To ensure transparency and standardization of rating competitions.
- Develop team strategy and tactics in competitive races.
- Involve [running communities](#) and organizations in participating in events.
- To create conditions for the formation of new teams and clubs.

## 2. CATEGORIES OF PARTICIPANTS IN RATING RACES

Participants in rating races can be persons of different ages and genders who have reached the age of 11, according to the regulations of the competition.

In the ABR system, sports seasons are divided into two semi-annual seasons - the 1st and 2nd semi-annual seasons, within one calendar year, namely

Season 1	January – June.
Season 2	July – November.

## 2.1 RUNNERS CATEGORIES IN ACE BATTLE ASSOCIATION (ABA)

In the ABR system, Runners are divided into the following categories:

### 2.1.1 INDIVIDUAL RUNNERS:

[runners](#), these are members of the ABR ecosystem registered on the platform [AB 3Platform](#) as runners, who are not part of teams that take part in ranked races to obtain personal ratings and statuses, depending on gender and [Age](#).

### 2.1.2 TEAM RUNNERS:

runners are members of the ABR ecosystem registered on the ABPlatform platform as runners, united in teams that take part in races to obtain personal and team ratings, statuses and ranks.

### 2.1.3 PLAYABLE RUNNERS (PLAYERS):

players are members of the ABR ecosystem registered on the AB Platform as runners, united in teams taking part in the Ace Battle Games of national and international Levels, as part of teams taking part in races for obtaining personal and team game ratings, statuses and ranks.

TEAM RUNNERS receive the status of GAME RUNNERS at the end of the rating season, get the opportunity to take part in national leagues, tournaments in ACE BATTLE ASSOCIATION games and international leagues, ACE BATTLE MILE tournaments.

## 2.2 COMMAND CATEGORIES IN THE ABR SYSTEM

### 2.2.1. DEFINITION OF A SPORTS TEAM AND THE PROCEDURE FOR FORMING TEAMS.

#### THE CONCEPT OF A TEAM.

- An ABR Team is a group of Runners registered on the AB PLATFORM, united by a common goal, who jointly participate in competitions.
- A team can represent itself, an organization, a club, a city, a country.
- Its members will perform together to achieve high results using their skills, strategy, tactics and interaction.

#### ORDER OF CREATING TEAMS.

#### TEAMS IN THE ABR SYSTEM CAN BE FORMED AS FOLLOWS:

- Before registering on AB Plataform and taking part in the official team ranking races, it is advisable for an amateur runner to run one mile in a 400-meter stadium on his own or in a group, recording the times of his personal result and entering this result on the AB Platform.
- at the initiative of a Runner registered on the Platform, by posting an announcement on the AB PLATFORM or by sending an invitation to other Runners, to form a team.

- at the initiative of an AB PLATFORM user registered as a Team Leader, Coach, Captain, Club or Team Manager, by registering new Runners or inviting other members of the Platform to join a Team.
- teams may be formed at the discretion of the Platform participants, with or without age or gender differences.
- When recruiting team members of the same gender or age, at the discretion of the team members, the team may be reformatted taking into account their category by age and/or gender.

### THE ORDER OF THE TEAM'S FUNCTIONING.

#### A TEAM IS CONSIDERED TO BE CREATED:

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- when the team has determined its gender composition, regardless of the age of the participants, and has recruited the minimum number of participants;
- having determined the name, with the obligatory indication of the region (city, settlement) of the team formation;
- by election, at the initiative of the team members by determining the Team Captain and/or on the initiative (if there is or on the initiative of the Team Leader, Coach, Club or Team Manager).
- In the absence of a Team Leader in the region, in agreement with the ABA or National Federation (NF), through the platform, the Team Captain may act as a Regional Team Leader, until the ABA or NF Team Leader in the region is determined.
- entering all information into the Platform for verification in the ABR system.
- after passing verification in the ABR system and obtaining registration, the team is considered created.

### THE PROCEDURE FOR REGISTERING A TEAM FOR THE COMPETITION.

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- the team takes part in the competitions announced by the ABA by applying for participation in the competitions already announced on the official ABA website and published on the ABA Platform `acebattle.run`
- In the absence of an organizer of rating races, a team can be the initiator of a rating race, by submitting an application to the AB Platform, to hold a rating race with its participation, both individually and in collaboration with other teams or individual runners.
- after receiving approval from the ABA or NF, this rating competition appears on the platform and receives the status of an official rating competition.
- The initiator of the competition (team) receives the status of the organizer of the competition, and acts in accordance with the regulations and rules of rating competitions (races).
- At the end of rating competitions, ratings of team(s) and team runners, as well as individual runners who took part in the competition, are formed.
- The results of the races are recorded on the platform by the responsible persons who are part of the organizers, and are official for determining the level of the team and runner, and the subsequent determination of the division for this team.

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## 2.2.2 COMMAND CATEGORIES IN THE ABR SYSTEM

### 2.2.2.1 RANKED TEAMS -

teams with a composition of 7 to 11 participants for men's and women's teams, and from 8 to 12 participants for mixed teams, who have the right to take part in various types of rating competitions, regardless of the number and gender of participants, the same or different age categories determined by the organizers of the races, but not less than 7 participants, taking into account age categories, and without, according to the competition regulations.

#### 2.2.2.2 GAME COMMANDS –

These are full-strength teams of 11 people for men's and women's teams, and 12 for mixed teams, which have a rating and the right to take part in all types of rating competitions and in the ACE BATTLE MILE leagues, both taking into account age categories and without, at the discretion of the organizers of the competition.

#### 2.2.2.3 TEAM CATEGORIES BY GENDER

In the ABR system, teams are divided into the following categories according to gender composition:

##### MEN'S AND WOMEN'S TEAMS:

Teams of 7–11 participants, consisting only of men or women, respectively, with or without regard to the age category of participants.

##### MIXED TEAMS:

Teams of 8-12 participants, consisting of 4-6 women and 4-6 men, regardless of age category.

In rating races, the team is formed from an even number of participants, in equal parts, while the minimum team consists of 4 men and 4 women.

In rating races, men play the roles of Runners, and women in the roles of Aces and Jokers.

#### 2.2.2.4 AGE CATEGORIES IN THE ABR SYSTEM.

In the ABR ecosystem, age categories have been defined for the formation of individual ratings.

Age category	Name	Age	Age categories
Pre-Teens (U12)	Teenagers	10-11 years old	U12
Teens (U14)	Teenagers	12-13 years old	U14
Teens (U16)	Teenagers	up to 16 years old	U16
Teens (U18)	Teenagers	Under 18 years old	U18
Juniors (U20)	Juniors	up to 20 years	U20
Youth (U23)	Youth	up to 23 years old	U23
Seniors	Seniors	23-39 years old	Seniors
Masters	Masters	40-54 years old	Masters
Veterans (>55)	Veterans (>55)	55 years and older	Veterans

### 3. RUNNERS AND TEAMS RANKING, LEVELING, AND RANKING SYSTEM (APPENDIX 1)

## 3.1 RUNNERS RANKINGS.

### 3.1.1. RULES FOR THE FORMATION OF RATINGS:

Rankings in ABA on AB PLATFORM are calculated based on the average and best times shown by the runner and team in ranking competitions for a calendar year.

The lower the average time, the higher the ranking.

### 3.1.2. THE PROCEDURE FOR FORMING THE RUNNERS RATING:

#### Individual runners ranking

Male or female Runner rankings, regardless of age, are based on the average time shown in ranked races in a calendar year.

The rating of an individual Runner is calculated as the sum of his individual time on all ranking races for a calendar year, divided by the number of rating races for this year.

$$\frac{(T_1 + T_2 + \dots + T_p)}{N}$$

where

$T_1 \dots T$  Individual Runner time in ranked races during the calendar year

$N$  Number of ranked races in which runner took part in a calendar year

### 3.1.3. RANKING OF TEAM RUNNERS OF VARIOUS ROLES

is formed taking into account the peculiarities of his roles in the race (Racer, Ace, Joker).

#### TIME OF THE TEAM RUNNER AS A "RACER".

The time of a team RUNNER in a team ranking race - in the role of "RACER", is calculated in the same way as for an individual Runner.

#### TEAM RUNNER TIME IN ACE OR JOKER ROLES.

the total time shown by the Ace+Joker pair is converted into the equivalent of the individual result over the entire 1 mile distance by adding the correction time:

Gender of the participant	Role	Calculating the time of a participant in a rating race
Men	Ace	Ace Stage Time + Joker Stage Time + 24 seconds
	Joker	Ace Stage Time + Joker Stage Time + 24 seconds
Women	Ace	Ace Stage Time + Joker Stage Time + 26 seconds
	Joker	Ace Stage Time + Joker Stage Time + 26 seconds

Team runner has the right to participate individually in any rating competitions and improve their individual rating.

#### PROCEDURE FOR CALCULATING THE INDIVIDUAL RUNNERS RATING

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Ratings in the ABR system are calculated automatically on AB Platform, and are entered into rating tables.

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#### 3.1.4 PROCEDURE FOR CONFIRMING, LOSING AND FORMING THE RUNNERS RANKING

##### GETTING A PERSONAL LEVEL

In accordance with their rating, Runners (individual and team) receive a personal Level, which is retained for the next 2 seasons, or for the next 360 days.

Results are counted separately for men and women.

##### THE DURATION OF THE PERSONAL RATING.

The ranking is retained for the runner provided that he participates in at least 2 rating races and at least one race per season, per calendar year, with a gap between the competitions of no more than one season (subject to the appointment of rating competitions by the ABA or the Federation).

If for any reason the ABA or the Federation does not hold competitions, the deadlines are extended until the next designated season.

##### PROCEDURE FOR RESTORING THE LOST RATING.

In case of loss of ranking, runner should receive a new rating based on the results of participation in rating competitions.

The newly received rating is retained for the next 2 seasons, or for the next 360 days.

##### MAINTAINING THE RATING WHEN PERFORMING OR MOVING FROM TEAM TO TEAM.

When an individual Runner joins a team or when a Runner moves from one team to another during the season, his personal rating is retained by him.

## 3.2 TEAM RATINGS

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#### 3.2.1 TEAM RATING.

● The team rating determines the Level and division of the team in the ABR rating system, gives access to participation in prestigious competitions of different levels, such as the National BATTLE MILE Games and the International Ace Battle Mile Leagues.

**RANKED COMPETITIONS** allow a team and team members to:

- increase the rating of the team based on the results of the competition.
  - compete online using AB PLATFORM with other teams, regardless of their location.
  - move the team to a higher level in the Division.
  - Take part in the team leagues of your Division.
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#### 3.2.2. TEAM COMPOSITION AND ROLES OF THE PARTICIPANTS OF THE RATING RACE:

- The team for the team ranking race is formed from the team members registered on the AB PLATFORM Platform Runners.
- Before the start of the race, the composition and roles of the race participants are determined at the Team level - Team Runners\Racers and ACE & JOKER pairs.
- At the Team level, the number of Team Runners\Racers and ACE & JOKER pairs participating in the race is determined, which is recorded by the Captain (or Coach or Team Manager) on the AB PLATFORM.
- When summing up the results of the race, only the 3 best Runners/RACER and the 2 best pairs of ACE & JOKER go to the LEVEL standings, and the average time of all participants of the race goes to the team standings.

### 3.2.3. THE COMPOSITION OF THE TEAM OF PARTICIPANTS IN THE RATING RACE.

#### THE COMPOSITION OF THE RATING TEAM.

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**SAME GENDER** – at least 3 Team Runners\Racers and two pairs (minimum) – Aces and Jokers.

Depending on the number of team members, by the decision of the team, the number of participants in different roles can be distributed in accordance with the tactics of the race

**MIXED** – at least 4 men of Team Runners\Racers and two pairs (at least 4 women) – Aces and Jokers.

#### THE COMPOSITION OF THE GAME TEAM.

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**SAME-SEX** – a gaming team consisting of at least 11 TEAM PLAYERS, with a different number of Team Players and ACE & JOKER pairs (at the discretion of the team).

**MIXED** – 6 TEAM PLAYERS (men) and 6 TEAM PLAYERS (women).

### 3.2.3.2 ROLES OF PARTICIPANTS IN THE TEAM RANKING RACE.

- Team Runners are divided into Racer, Jokers and Aces according to their roles in the race.
- Each of the participants, depending on the assigned role, performs their own tactical task aimed at achieving the best team result and improving their personal rating, status and rank.

#### TEAM RUNNERS\RACER%S

- These are team members who run the entire distance (1 mile) from start to finish without replacement. Their time is recorded and taken into account both in the individual and in the team competition.
- Task: to overcome the distance with the best result.

#### PAIR OF ACES AND JOKERS (Tactical Roles of Race Participants)

- These two runner roles make unexpected changes to the overall Team result through tactical substitutions and the use of fresh forces.
- Each pair runs its part of the distance with maximum efficiency

#### ACE (ACE)

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- starts with the rest of the participants, runs the Ace stage (from the start to the Joker changeover area), takes the baton from the Joker and stays in the zone until the end of the race.

#### JOKER (JOKER)

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- at the beginning of the race, he is in the changeover zone with the baton (a section of 20 meters on the parallel track, where the relay is passed from Ace to Joker), then takes the baton passing the baton to Ace and completes the Joker stage (from the place of receiving the baton to the finish) together with other team members.

## 4. PROCEDURE FOR DETERMINING TEAM RATINGS

### 4.1 RATINGS IN THE ABR SYSTEM

#### 4.1.1. TEAM RUN TIME

The time of the team's race is formed from the time of the race participants depending on their roles in the race:

**TEAM RUNNERS\RACERS TIME** is the sum of the times of all Team Runners\Racers shown in the distance.

**ACE'S LEG TIME** – the time taken by Ace to overcome the Ace stage.

**JOKER'S LEG TIME** – the time spent by Joker to overcome the Joker stage.

**RELAY ROLE ACE & JOKER TIME** is the sum of the Ace and Joker lap times (total race time over a distance of 1 mile)

**TOTAL TEAM TIME** – the time of all team members who took part in the race (all TRacers time + TRELAY ROLE TIME ACE1 & JOKER1 + ... + TRELAY ROLE ACEN & JOKERN TIME)

**TEAM AVERAGE TIME** – the time of all team members who took part in the race, divided by the number of participants in the race per mile.

#### 4.1.2. DISTANCES AND STAGES OF THE RACE PARTICIPANTS

**ACE'S LEG** – ACE stage – part of the distance from START to the JOKER changeover.

**JOKER'S LEG** – stage of JOKER – part of the distance from the place of taking the JOKER relay to the FINISH.

**DISTANCE** – the distance of a race of 1 mile (1609.3 m), from START to FINISH

### 4.2. TYPES OF RATINGS ([Appendices 2, 3](#))

In the ABR system, two main\* types of ratings are formed:

#### REITING LEVEL

This is a rating calculated on the basis of the BEST RESULTS OF THE RACE, aimed at determining the LEVEL of the team in the race  $3R+A_{1+J1+A2+J2}$  in order to display it in the AB Platform system, to take into account the best results and leading runners of the team to participate in games and competitions, as well as to reward the best participants (runners) of the teams.

#### OVERALL TEAM RATING FOR DIVISIONS

This is a rating calculated on the basis of the AVERAGE TIME OF THE TEAM, aimed at determining the level of the DIVISION of the team, taking into account the results of all participants, the purpose of its display in the AB Platform system, for participation in the BATTLE MILE game and the ACE BATTLE MILE LEAGUES.

*\*By decision of the ABA, other types of team evaluation may be used in order to distribute participants more fairly and correctly, to encourage the growth and development of teams and runners in the ABR ecosystem.*

#### [4.2.1](#) PROCEDURE FOR CALCULATING LEVEL TEAM REITING

the time of the THREE best RUNNERS of the race (as RACERS) and the sum of the stage times of TWO pairs ACE + JOKER (excluding the corrective time) are taken into account.

$$T_{LEVEL} = (T_{R1} + T_{R2} + T_{R3}) + (T_{A1} + T_{J1}) + (T_{A2} + T_{J2})$$

where

**TR1 + TR2 + TR3** – the sum of the times of the three best runners of the race

**TA1 + TJ1** – the total time of the pair Ace1 & Joker1 shown by the pair at a distance of 1 mile (from start to finish);

**TA2 + TJ2** – the total time of the Ace2 & Joker2 pair shown by the pair over a distance of 1 mile (from start to finish)

**TA, TJ** – Ace stage time and Joker stage time, respectively.

The entire team participates in the ranking race, but time counts according to the three best indicators of the Racers and ACE & JOKER pairs.

By the decision of the team, 3 pairs of ACE & JOKER can take part in the rating race, but the time of the two best pairs according to the results of the race will be counted.

#### 4.2.2 PROCEDURE FOR CALCULATING OVERALL TEAM RATING

The overall team ranking is calculated on the basis of the average time of a team run, calculated as the sum of the race time of individual runners, all roles, divided by the number of participants in the race, i.e. the number of runners.

For the men's team (example), the average team time is calculated:

$$\frac{[(T_{R1} + \dots + T_{RK}) + (T_{A1} + 24c) + (T_{J1} + 24c) + (T_{A2} + 24c) + (T_{J2} + 24c)]}{N}$$

where

**K** is the number of team runners in the role of RACER for a distance of 1 mile (without ACE and JOKER),

**N** is the total number of team runners of all roles.

\* two pairs of ACE & JOKER, a total of 4 Runners, for which the time [is calculated](#) in the same way.

\* for a team of 7 runners: K = 3 (Runners), N = 7 (total number of runners)

\* for a team of 11 runners: K=7 (Runners), N = 11

\* for women's and mixed teams: the calculation is the same, but each participant of the ACE & JOKER pair is added a corrective time + **26 seconds**.

#### 4.2.3 FORMATION OF RATINGS IN THE ABR SYSTEM

- Based on the results of the team's run on + AB Platform, in accordance with the Annexes to these Regulations, ratings are automatically generated

- **LEVEL TEAM REITING** – ([Annex 2](#)) – LEVEL of the team, according to the best results of the team result of the race.
- **OVERALL TEAM RATING** – ([Annex 3](#)), the DIVISION of the team, formed by the average time of the team result of the race.
- The lower the total time of the team, the higher its rating.
- In case of the same time for several teams, priority is given to the team with a large number of participants.
- When a Runner moves from team to team, or leaves a Runner with an individual rating, the team's rating does not change until the next ranking competitions.
- If a Runner leaves a team and the number of competitors falls below the minimum required number of competitors (-7 for men's and women's teams, -8 for mixed teams), the team must replenish its roster to the minimum number before the start of the next season.
- The rating of the team during the current season is preserved.
- Participation of an incomplete team in team competitions is not allowed, while team members can take part in individual rating races.

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#### 4.2.4. RATING UPDATE

The team's rating is updated after each ranked run.

Changes in individual rankings are reflected in the overall leaderboard, taking into account the number of participants in rating races, taking into account points.

### 4.3 RUNNERS RANKS WITHIN A TEAM

**RANK DETERMINATION:** A competitor's rank on a team reflects their level of performance and contribution to the overall success of the team as shown in official rating RUNS or BATTLES initiated by the ABA.

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#### 4.3.1. ASSIGNMENT OF RANKS:

Rank depends on the individual result of the team runner.

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#### 4.3.2 PROCEDURE FOR ASSIGNING THE NUMBER OF PARTICIPANTS - RUNNERS - TEAM RUNNERS - TEAM PLAYERS ON THE AB PLATFORM.

**CHOOSING A ROLE IN THE ECOSYSTEM:** members of the ACE BATTLE RUN ecosystem, when obtaining access and initial registration on the AB Platform, choose a ROLE IN THE ABR ECOSYSTEM (RUNNER, TEAM LEAD, FAN, COACH, CLUB MENAGER, ENTUZIAST), pay the membership fee and receive an identification NUMBER with (ID) as a user of the platform with a login to their personal account.

**TEAM SELECTION:** when registering in the RUNNER ROLE, an AB Platform user selects a team in a suitable region to participate in team ranking races and sends a request to join the community and the TEAM LEAD team (if any) in the selected region.

**TEAM RUNNER NUMBER:** after the approval of the application, he is accepted into the team and receives an individual TEAM RUNNER NUMBER determined from 1-11, which allows him to participate in rating races as part of the team, to receive individual and team ratings.

**RUNNER'S RANKING NUMBER IN THE TEAM:** after the TEAM 11 RUNNERS receive individual and team results, according to their individual results within the team and within the team ranking, the system on the AB Platform assigns rating numbers to the team members automatically - from 2-9 NUMBERS and 3 RANKS - "K" (KING), "J" (JAK), "10" (TEN) for men and "Q" (QUEEN), "J" (JAK), "10" (TEN) for women.

### PLAYERS RANKS IN THE GAME TEAM

The ranks of players in a gaming team depend on their individual performance and are assigned to them after the first season of playing in a team of 11 runners.

#### THE FIRST HIGHEST RANK.

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- is displayed on the running uniform with the letter - **K** (KING - for men) and **Q** (QUEEN for women)
- The first rank is awarded to the Runner of the team with the best average for the total of one-mile runs in the team and is retained until the average of the total of one-mile runs is improved by another member of the team.

#### SECOND RANK.

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- is displayed on the running uniform with the letter **J** (JACK), the second rank is assigned to the runner of the team with the best result in the total of runs per mile in the team.
- The second rank is awarded to the Runner with the team's record personal time per mile in any of the team races and is retained until the record time is improved by another team member.

#### THIRD RANK

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- is displayed on the running uniform with the number **10** (TEN)
- The third rank is awarded to the runner of the team with the most participation in races and battles per mile, both individually and in a race with his team, showing the dynamics of growth by personal results.
- The calculation algorithm takes into account the number of races and the number of improved results, which are converted into the corresponding points and ranked according to these indicators.
- the rank is retained for the Runner until the other team member scores more points.

When a Runner moves to another team, the points are retained by that Runner and are taken into account in the rankings of the new team.

In the previous team, points are also recalculated and a new order of rank distribution is determined

When the same runner achieves the above results, he is assigned the highest rank, and the lower RANK in the season is assigned to the team runner with the second indicator.

#### RUNNERS ACE & JOKER RANK

- The RANK of each of the participants in the team race in the role of ACE & JOKER for one mile and who showed the joint best result among the couples participating in the race is determined by rank and is indicated by a sticker with the inscription "THE BEST" under the number of each participant;
- this rank is retained by the pair "THE BEST" until the other pair improves their score;
- in case of disbandment of a pair, the rank is retained by each of the participants until the next best pair of the team is determined;
- the player(s) who lose the best performance to other players lose the "THE BEST" rating.

- The RANK of a player in the team who participated in the race in the ROLE of a JOKER is higher in the rating with the same personal result as ACE.  
(\*Example: the overall result in the ranked mile race of players in the ACE & JOKER ROLE is 4 minutes 2 seconds, their personal rating per mile will be recorded with a conditional result of 4 minutes 26 seconds each, but the RANK for the JOKER player will be higher than that of ACE)
- In case of absolutely the same result of both ACE & JOKER pairs, in the rating race of the same team, the Joker RANK is determined by the previous rating result. (This rank is retained by the runner player until the record time is improved by another team member who participated in the role of JOKER)

## 4.4 LEVELS RUNNERS

### INDIVIDUAL LEVELS:

The level of the participant is determined on the basis of his time on the distance. Levels start with "2" and end with "Ace" or "Joker".

### FOR INDIVIDUAL PARTICIPANTS:

The levels depend on the time shown on the distance. ([Appendix 2](#))

## 4.5 LEVELS UPDATE

Levels are updated dynamically based on the average time of runners or teams for the current season. Only races held within two semi-annual seasons are included in the calculation:

- Season 1: January – June.
- Season 2: July – November.

## 4.6 LEVELS VALUE

- Levels allow you to create a fair and motivating environment for competition.
- Participants and teams at different levels can compete in dedicated divisions.

## 4.7 MOTIVATION AND REWARDS

- Upgrading LEVEL is accompanied by awards such as diplomas, badges, medals and/or badges.
- By decision of the ABA and NF, additional methods of motivation and remuneration may be introduced, including virtual ones, which are reflected in the AB Platform.
- High LEVELS provide access to bonuses, discounts, additional features and privileges provided by ABR.
- The organizers of the competition determine in the Regulations of the competition the size of the prize fund and the procedure for its distribution ([Appendix 6](#))

## 5. DIVISIONS, LEAGUES IN THE ABR SYSTEM

**5.1 CONCEPT OF DIVISIONS:** Divisions bring together athletes of different Levels corresponding to their training and results.

## STRUCTURE OF DIVISIONS:

DIVISIONS	NAMES OF DIVISIONS	LEVELS
Division 8	Beginners	2-1
Division 7	Keen Runners	2-1
Division 6	Advanced Runners	2-1
Division 5	Half-pro Runners	2-1
Division 4	Semi-pro Runners	2-1
Division 3	Professional Runners	2-1
Division 2	Pro-Elite	2-1

Division 1 Top-Elite 2-1--\*

## 5.2 TIERING AND DIVISION PROMOTION CRITERIA

### 5.2.1 LEVEL TRANSITIONS

- To advance to the next level, a competitor or team must reach a certain average distance time specified in the Levels table.
- A participant must participate in at least 2 races per season to confirm the level.

### 5.2.2 MOVING BETWEEN DIVISIONS

- The transition between divisions is based on the overall rating of the team.

## 6. RACE REGISTRATION PROCEDURE

### 6.1 REGISTRATION

- Participants and teams must register on the AB Platform.
- Registration opens 30 days before the race and closes 1 day before the start.

### 6.2 REGISTRATION OF THE APPLICATION FOR PARTICIPATION

- To register a participant for participation in races and competitions, it is necessary to fill out an application on the platform, including:
  - Personal data of the participant ([Appendix 4](#)).
  - Confirm the absence of contraindications to participation in competitions. (on your own responsibility)
  - Consent to the processing of personal data. ([Appendix 5](#)).
  - Confirm the completion of a virtual briefing on the Safety Rules, Race Rules, Rules of Conduct for Sports Events

## 6.3 REGISTRATION FEES

- Participants and teams are required to pay the registration fee to participate in the races. The amount of the fee is determined by the organizers of the competition and published on the AB Platform.
- The fee may vary depending on the level of competition (regional, national, international).

## 6.4 REFUNDS

- In case of cancellation of the race or refusal of the participant to participate, the registration fee is refunded in accordance with the rules established by the organizers.
- Refunds are possible only if you submit an application no later than 10 days before the start of the competition.

## 7. RIGHTS AND OBLIGATIONS OF PARTICIPANTS

### 7.1 RIGHTS OF PARTICIPANTS

- Participate in races in accordance with the rules.
- Receive awards and prizes for high results.
- Appeal in case of disagreement with the results.

### 7.2 OBLIGATIONS OF PARTICIPANTS

- Follow the rules of the competition.
- Respect other participants and judges.
- Follow the instructions of the organizers.

## 8. PERSONAL RESPONSIBILITY OF PARTICIPANTS

### 8.1 RESPONSIBILITY OF PARTICIPANTS

- Participants are personally fully responsible for their health and physical fitness to participate in the races.
- Before registering for the race, participants are recommended to undergo a medical examination and receive a certificate of admission to the competition.
- In case of deterioration of health, before, during or after the race, the participant is recommended to immediately inform the captain or coach, medical staff or organizers.

### 8.2 ORGANISER DISCLAIMER

- The organizers are not responsible for the deterioration of health and poor health of participants caused by their personal medical problems or non-compliance with the recommendations of doctors.

## 9. PROCEDURE FOR CONDUCTING RACES

### 9.1 START

- Participants line up on the starting line according to their level or division.
- The start is given at the signal of the referee.

### 9.2 PASSING THE BATON

- The passing of the baton is carried out in specially designated areas - Joker zones.
- Violation of the transfer rules will result in a penalty or disqualification.

### 9.3 FINISH

- The finish is recorded by the judges using electronic timing.
- Results are published on the AB Platform within 24 hours.

## 10. REFEREEING AND TIMING

### 10.1 REFEREEING

- The panel of judges consists of professional judges and volunteers.
- Referees are responsible for recording the results, monitoring compliance with the rules and keeping video recordings.

### 10.2 TIMING

- Electronic and manual timing is used.
- The results are recorded with an accuracy of 0.1 seconds.

### 10.3 SECRETARY OF THE REFEREE BOARD

Duties of the secretary:

- Keeping protocols of competitions.
- Log the results to the AB Platform database.
- Ensuring the correctness and timeliness of data entry.
- Interaction with judges and organizers to clarify controversial points.

## 11. PARTICIPANT INCENTIVES, AWARDS AND PRIZES

### 11.1 INDIVIDUAL AWARDS

- Participants who have reached high Levels receive badges, medals and virtual badges.
- The best participants of the season receive cash prizes and certificates.

### 11.2 TEAM REWARDS

- Teams that win prizes receive cups, medals and cash prizes.

- The best teams get the opportunity to participate in international competitions.

## 12. FINES AND SANCTIONS

### 12.1 VIOLATIONS

- Falsification of results.
- Failure to comply with the rules of passing the baton.
- Rude behavior towards other participants or judges.

### 12.2 SANCTIONS

- Note
- Disqualification from the current race.
- Rating downgrade.

### 12.3 FILING AN APPEAL

- A temporary or permanent ban on participation in competitions.

### 12.4 CONSIDERATION OF APPEAL

- A competitor or team through the team captain can appeal in case of disagreement with the results of the race.
- The appeal is submitted within 48 hours after the publication of the results.
- The appeal is considered by the panel of judges within 7 days.
- The decision of the panel of judges is final.

## 12. SAFETY MEASURES FOR PARTICIPANTS

### 12.1 MEDICAL ASSISTANCE

- During the rating races, the presence of medical personnel is desirable.
- Participants are recommended to have a medical certificate of admission to running competitions.

## 13. CONTROL OVER THE CONDUCT OF COMPETITIONS

### 13.1 ACE BATTLE ASSOCIATION CONTROL

- Ace Battle Association (ABA) delegates monitor compliance with the rules of the competition, including:
  - Correctness of registration of participants.
  - Compliance with the rules of races.

- Recording the results and their verification.
- Compliance with safety measures.

### 13.2 CONTROL BY NATIONAL FEDERATIONS

- National Federations, members of the ABA, have the right to control the compliance of the level of competitions on the territory of their country.
- The Federation may appoint its DELEGATES to oversee compliance with ABA rules and standards.

### 13.3 REPORTING

- Race organisers are required to submit race reports, including results, video recordings and protocols, to the ABA and national federations.

## 14. PROCESSING OF PERSONAL DATA

### 14.1 CONSENT TO DATA PROCESSING

- By registering on the AB Platform, participants consent to the processing of their personal data in accordance with international data protection standards.
- Personal data is used to organize competitions, maintain ratings and inform participants about events.

### 14.2 DATA RETENTION

- The personal data of the participants is stored in a secure database of the AB Platform.
- Only authorized persons responsible for organizing the competition have access to the data.

## 15. CONFIDENTIALITY AND DATA PROTECTION

### 15.1 DATA PRIVACY

- The organizers undertake not to transfer the personal data of the participants to third parties without their consent, except as provided for by law.
- Participant data is used exclusively for the organization of competitions and informing about events.

### 15.2 DATA PROTECTION

- AB Platform uses modern encryption technologies to protect the personal data of participants.
- In the event of a data leak, the organizers are obliged to notify the participants and take measures to eliminate the consequences.

## 16. USE OF MEMBER IMAGES

## 16.1 CONSENT TO USE OF IMAGES

- By participating in the races, participants automatically agree to the use of their images (photos, videos) in advertising and informational materials of Ace Battle Run, including social networks, websites and other media resources.
- Participants can refuse the use of their images by sending a corresponding application to the organizers.

## 16.2 MEDIA RIGHTS

- All photo and video materials taken during the races are the property of the organizers and can be used to develop the team running community and promote the Ace Battle Run in the interests of the ABA.

## 17. INSURANCE OF PARTICIPANTS

### 17.1 COMPULSORY INSURANCE

- Participants are advised to have a valid accident insurance policy covering participation in sports competitions.
- Organizers can provide the opportunity to purchase insurance through affiliate programs.

### 17.2 RESPONSIBILITY OF THE ORGANIZERS

- The organizers are not responsible for accidents that occur during the races.

## 18. WEATHER CONDITIONS AND FORCE MAJEURE

### 18.1 CANCELLATION OR POSTPONEMENT OF RACES

- In case of adverse weather conditions (downpour, thunderstorm, strong wind, etc.) or other force majeure circumstances (natural disasters, epidemics, etc.), the organizers reserve the right to cancel or postpone the race.
- Competitors will be notified of the rescheduling or cancellation of the race via AB Platform and by email.

### 18.2 REFUNDS FOR CANCELLED RACES

- In case of cancellation of the race for reasons beyond the control of the organizers, registration fees can be returned to the participants or credited to future competitions.

## 19. PARTNERS AND SPONSORS

### 19.1 PARTICIPATION OF PARTNERS AND SPONSORS

- Organisers work with partners and sponsors who may provide prizes, equipment or financial support for events.
- Participants are obliged to respect the rights of partners and sponsors, including the use of their logos and brands within the framework of events.

## 19.2 PROMOTIONS

- Promotions from partners and sponsors may be held during the races. Participation in such actions is voluntary.

## 20. FINAL PROVISIONS

### 20.1 GOVERNING LAW

- This Regulation is governed by international norms and standards. All disputes arising in connection with participation in the races will be resolved in accordance with the applicable ABA rules and the laws of the country in which the events are held.

### 20.2 RIGHT TO CHANGE

- The organizers reserve the right to make changes to these Regulations. All changes will be posted on the AB Platform and will be effective upon posting.
- Participants are obliged to independently monitor changes in the Regulation.

### 20.3 NOTIFICATION OF CHANGES

- Members will be notified of significant changes to the Statement through the AB Platform, CHAT BOT, email and official ABA social media.

### 20.4 EFFECTIVE DATE

- This Statement shall be effective as of the date it is posted on the AB Platform and shall remain in effect until amended.

## 21. CONTACT INFORMATION

### 21.1 CONTACTING THE ORGANIZERS

- For all questions related to participation in the races, participants can contact the organizers through AB Platform, CHAT BOT or by e-mail: [support@acebattle.run](mailto:support@acebattle.run).
- The organizers undertake to respond to requests from participants within 3 working days.

### 21.2 TECHNICAL SUPPORT

- In case of technical problems with the platform, members can contact technical support through the "Help" section of the AB Platform.

- The appendices contain a glossary of terms used in the Regulations, Rules and Regulations of ACE BATTLE RUN. ([Appendix 1](#))
- The appendices to the Regulations contain tables with a detailed description of LEVELS ([Appendix 2](#)) and DIVISIONS ([Appendix 3](#)) for individual participants and teams.
- The appendices also contain forms for registration ([Appendix 4](#)), consent to the processing of personal data ([Appendix 5](#)) and other necessary documents.
- A recommended system of material incentives for participants and teams of different levels of competitions depending on the results in competitions has been developed ([Appendix 6](#)).
- All processing of information is carried out electronically on AB Platform by electronic signature of the competitor.
- Example of rating calculation for the men's team ([Appendix 7](#))

## TERMS AND DEFINITIONS

**Ace Battle Run (ABR):** A sports ecosystem that includes team-running games.

**Ace Battle Association (ABA):** An international organization, initiator and regulator of sports team and running events.

**Ace Battle Games:** Team competitions-races-battles.

**Ace Battle Mile:** The international format of the Battle Mile game.

**Ace Battle Ratings Team's Mile:** A seasonal competition for individual and team ratings.

**Team Running Communities:** Groups of people united on the ABPlatform platform with a common goal of developing team running.

**Runner:** A user of the platform who is registered to participate in races.

**Battle Mile:** A one-mile team running game within the national format.

**Result verification:** This is the process of verifying and confirming the accuracy and validity of results to ensure that they comply with established rules and standards. **Video recording:** This is the use of video recording to document events, in order to ensure accuracy, fairness and verification of results.

**Age categories:** This is the division of participants into groups by age to ensure fair and equal competition in competitions, games or other activities.

**Joker:** A team runner who plays the role of a Joker in a pair race on a Joker stage.

**Joker's Zone:** A section of the track for passing the baton.

**Player:** Runner who is a member of a ranked team, has an individual rating and takes part in AB games.

**Captain:** A team member, trustee, officially appointed or elected leader who represents the team, coordinates the actions of the players, interacts with referees and coaches, and motivates the team to achieve common goals.

**Team categories:** teams classified according to various criteria, by gender (male, female, mixed); by age, skill level, competition format.

**Club Manager:** This is a club representative who is responsible for managing and coordinating the club's work.

**Leagues:** This is a competitive system in which teams or players are divided into divisions based on achievement level and rating.

**Team Managers:** A team manager is a managing professional responsible for organizing, coordinating, and managing the activities of a sports team.

**AB Platform:** A web-based platform that allows organizers to manage the registration process for participants, and for participants and teams to register for competitions, with the address [acebattle.run](http://acebattle.run).

**Data Upload Procedure:** Upload results and videos to the AB Platform.

**Distribution of participants:** this is the stage before the race, at which the composition of the runner team is finally approved and the roles of each participant are distributed.

**Markings:** This is a system of markings on the running track that helps athletes navigate and follow the rules of the competition, indicating the start, finish and changeover zones.

**Competition Regulations:** This is an official document that establishes the rules and conditions for a sporting event.

**Ranking:** This is a system for evaluating and ranking individual runners, teams based on their results and achievements in competitions, reflecting their relative strength and success.

**Runner Ranking:** This is a system for evaluating and ranking runners based on their performance in competitions, taking into account factors such as timing, number of runners, distance, level of competition, and consistency of performance.

**Runner** is a user of the ABPlatform platform, who is engaged in running, both professionally and amateurly, participating in races and competitions in the ABR system.

**Runners Individual:** [Runners](#) who are not part of a team and take part in ranked races to gain personal rankings and statuses.

**Team rating :** This is a numerical indicator of its success and competitiveness, based on the team's performance in ranking races and games and the importance of tournaments.

**Runner rank within a team:** is a system that determines the personal achievements, position and role of each runner in their team, based on their individual performance, contribution to team achievements and other factors such as experience and skills, stability and discipline.

**Registration fee:** This is a fee that must be paid to participate in an event, program or to receive certain services on the ABPlatform platform.

**Automatic Time Correction System:** This is an algorithm that adds 0.1 seconds to the results obtained through manual timekeeping to improve accuracy and account for possible delays in measurements.

**Tim Leader Community:** This is a group of members united and coordinated by Team Leader to achieve common goals and objectives.

**Sports Club:** An organized structure for sports that brings together athletes and teams.

**Insurance Policy:** A document that proves the participant's accident insurance.

**Judges:** These are officials responsible for enforcing the rules, overseeing the course of competitions and deciding on controversial issues, ensuring honesty and fairness in sporting events.

**Secretary of the panel of judges:** this is an official responsible for maintaining documentation, protocols and reports, coordinating the work of judges, as well as ensuring communication between the panel of judges and the organizers of the competition.

**Tim Leader (TL):** This is the organizer responsible for coordinating teams and conducting rating events, ensuring effective interaction of participants in achieving their goals.

**Coach:** This is a specialist who develops, applies and implements programs in training processes aimed at improving the physical and technical skills of athletes, as well as providing them with motivation and support to achieve sports goals.

**Final Inspection:** This is the final stage where the results are approved and validated, ensuring that they are accurate and comply with established standards and regulations.

**Final Team Lineup for the Race:** This is the final list of participants and their roles approved for the upcoming race.

**Force Majeure:** Force majeure circumstances such as natural disasters, epidemics, military operations, etc., which make it impossible to hold races.

**Ace:** A participant in the team race who plays the role of ACE in the pair race at the ACE stage.

**Leg:** This is a team competition in which participants alternately perform certain stages of the distance, passing the baton to each other, such as a baton or MACE.

**Relay baton (MACE):** This is an item used to pass from one competitor (JOKER) a command to another (ACE) to ensure the continuity of the run and compliance with the rules of the competition.

**Time Finish Per Mile:** This is the time taken to cover a distance of 1 mile, measured before crossing the finish line.

**Team Ace Leg** is a section of the distance - the Ace stage, which he runs from the START line to the place of the Joker relay changeover.

**Team Ace Leg Time** – the time taken by Ace to overcome the Ace stage, from START to the moment of passing the baton.

**Team Joker Leg** is a section of the distance - the Joker stage that he runs, from the place of receiving the baton from Ace to the FINISH line.

**Team Joker Leg Time**– the time taken by the Joker to complete the Joker stage, from the relay point from Ace to the FINISH line.

**Distance** – the total length of the route is 1 mile.

**Mace transfer area** is the marked official section of the track where the baton is passed from the JOKER to the ACE.

**Referee** is a referee who monitors compliance with the rules in sports competitions, makes decisions on game situations

**Stage time** is the time it takes for the runner to complete the distance stage

**Leg** is the distance in which the runner fulfills his role in the team race.

**Team roles** are the roles of team runners (AB has Team Runner, Ace, Joker roles) during the race.

**Rating teams** are teams with a composition of 7 to 12 participants who have the right to take part in various types of rating competitions, regardless of the number of participants, but not less than 7.

**Gaming teams** are teams of a full complement of 11 people who have a rating and the right to take part in the BATTLE MILE and ACE BATTLE MILE Games.

**GAME BATTLE MILE** are national-level games in which game teams take part.

**GAME ACE BATTLE MILE** is an international level of games in which game teams take part, includes various types of races, such as **Individual Rating Mile**, **Team Rating Mile** and **Battle Mile Game**.

## LEVELS TABLE FOR INDIVIDUAL RUNNERS

INDIVIDUAL LEVEL	POSITION						1st place	2nd place	3rd place			
	Individual Rating 7 (3 runner & 2 pair Ace & Joker)											
	MEN		WOMEN		MIXED					Individual prize		
	Runners	Ace & Joker	Runners	Ace & Joker	Runners MEN	Ace & Joker Women						
	>8	> 7:30	>9:00	>8:34	>8	>8:34						
16	7:00:00	7:30:00	8:20:00	8:34	7:00:00	8:34	150	100	50			
15	6:20:00	6:30:00	7:40:00	7:54	6:20:00	7:54	200	150	100			
14	5:50:00	5:50:00	7:00:00	7:14	5:50:00	7:14	250	200	150			
13	5:30:00	5:20:00	6:42:00	6:34	5:30:00	6:34	300	250	200			
12	5:18:00	5:00:00	6:30:00	6:16	5:18:00	6:16	350	300	250			
11	5:09:00	4:47:00	6:18:00	6:04	5:09:00	6:04	400	350	300			
10	5:00:00	4:39:00	6:06:00	5:50	5:00:00	5:50	1500	1000	500			
9	4:51:00	4:30:00	5:54:00	5:38	4:51:00	5:38	2000	1500	1000			
8	4:42:00	4:21:00	5:42:00	5:26	4:42:00	5:26						
7	4:34:00	4:12:00	5:30:00	5:16	4:34:00	5:16						
6	4:28:00	4:08:00	5:18:00	5:04	4:28:00	5:04						
5	4:22:00	4:02:00	5:06:00	4:54	4:22:00	4:54						
4	4:15:00	3:57:00	4:54:00	4:40	4:15:00	4:40						
3	4:09:00	3:52:00	4:45:00	4:28	4:09:00	4:28						
2	4:02:00	3:46:00	4:38:00	4:19	4:02:00	4:19						
1	< 4:02	<3:46	< 4:38	< 4:19	< 4:02	< 4:19						

\*NOTE 1: The size of the prize funds is set by the organizers of the competition based on the level of the competition and the specific possibilities for filling this fund.

\*NOTE 2: The size of the prize fund by places and levels is determined by the Regulations on the competition and approved by the organizing committee.

\*NOTE 3: The decision of the organizing committee is binding, in turn, the Federation or the Association of any level can assign an additional prize fund, the procedure for payment of which must be formalized by an addendum to the Regulations of the competition

**EAM DIVISION TABLE**

Divisions			AB Mile Team Rating					Individual prize fund			
Leages	Team Levels	Prize Total fund	Male Team Time5+2 (min)	Male Team Time5+2 (max)	Time Team Female 5+2	Time Team Mixed	1 Mile Male (min-max)	1st place	2nd place	3rd place	Team prize fund
			>31		>45:00	>37:00	>8:00				
Beginner	2	5,000	29:30:00	31:00:00	40:00 - 45:00	36:00 - 37:00	7:00 - 8:00	150	100	50	4,700
	1		28:30:00	29:30:00	36:20 - 40:00	35:20 - 36:00	6:20 - 7:00				
KeenRunner	2	7,500	27:30:00	28:30:00	34:00 - 36:20	34:40 - 35:20	5:50 - 6:20	200	150	100	7,050
	1		26:30:00	27:30:00	31:46 - 34:00	34:10 - 34:40	5:30 - 5:50				
AdvancedRunner	2	10,000	25:30:00	26:30:00	30:30 - 31:46	33:12 - 34:10	5:18 - 5:30	250	200	150	9,400
	1		24:45:00	25:30:00	30:30 - 30:30	32:16 - 33:12	5:09 - 5:18				
Half-pro	2	15,000	24:00:00	24:45:00	30:30 - 31:30	31:20 - 32:16	5:00 - 5:09	300	250	200	14,250
	1		23:15:00	24:00:00	29:30 - 30:30	30:24 - 31:20	4:51 - 5:00				
Semi-professiona I	2	30,000	22:30 - 23:15	23:15:00	28:30 - 29:30	29:28 - 30:24	4:42 - 4:51	350	300	250	29,100
	1		22:00 - 22:30	22:30-23:15	27:30 - 28:30	28:34 - 29:28	4:34 - 4:42				
Professilonal	2	50,000	21:30 - 22:00	22:00:00	26:30 - 27:30	27:52 - 28:34	4:28 - 4:34	400	350	300	48,950
	1		21:00:00	21:30:00	25:30 - 26:30	27:12 - 27:52	4:22 - 4:28				
Elite	2	70,000	20:29:00	21:00:00	24:30 - 25:30	26:20 - 27:12	4:15 - 4:22	1,500	1,000	500	67,000
	1		19:59:00	20:29:00	23:30 - 24:30	25:40 - 26:20	4:12 - 4:15				
Top Elite	2	100,000	19:26:00	19:59:00	22:30 - 23:30	25:10 - 25:40	4:08 - 4:12	2,000	1,500	1,000	95,500
	1		<19:26		>22:30	24:40 - 25:10	4:02 - 4:09				
						>24:40	>4:02				

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\*NOTE 1: The size of the prize funds is set by the organizers of the competition based on the level of the competition and the specific possibilities for filling this fund.

\*NOTE 2: The size of the prize fund by places and levels is determined by the Regulations on the competition and approved by the organizing committee.

\*NOTE 3:

The decision of the organizing committee is binding, in turn, the Federation or the Association of any level can assign an additional prize fund, the procedure for payment of which must be formalized by an addendum to the Regulations of the competition

to the REGULATIONS  
about the Ace Battle Run rating system

### REGISTRATION FORM FOR A PARTICIPANT IN RUNNING COMPETITIONS

(issued electronically according to the data entered on AB Platform)

#### 1. Basic information

Surname, first name, patronymic: \_\_\_\_\_

Date of birth: \_\_\_\_/\_\_\_\_/\_\_\_\_

Gender:  Male  Female

Nationality: \_\_\_\_\_

Contact phone: \_\_\_\_\_

Email: \_\_\_\_\_

#### 2. Sports information

Distance:  1 mile  Other: \_\_\_\_\_

Age category:  U16  U18  U20 U23   Seniors  Masters  Veterans (>55)

Personal best at the selected distance: \_\_\_\_\_ (specify the time sec)

Club/Team: \_\_\_\_\_

Coach: \_\_\_\_\_

#### 3. Medical Information

Availability of a medical certificate:  Yes  No

Allergies/Contraindications: \_\_\_\_\_

Medications taken: \_\_\_\_\_

#### 4. Agreements

I confirm that all the information provided is correct:  Yes

I agree with the rules of the competition:  Yes

I agree to the processing of personal data:  Yes

I take responsibility for my health and all risks associated with participating in Ace Battle competitions:  Yes

#### 5. Signature of the participant

Signature: \_\_\_\_\_

Date: //\_\_\_\_\_

#### 6. Notes of the organizers

Participant number: \_\_\_\_\_

Category: \_\_\_\_\_

Additional information: \_\_\_\_\_

#### Instructions for filling:

Fill in all the fields of the form.

Submit (sign on AB Platform) the form to the competition organizers by the deadline.

Make sure that the medical certificate and other necessary documents are ready.

to the REGULATIONS  
about the Ace Battle Run rating system

### CONSENT TO THE PROCESSING OF PERSONAL DATA

I, \_\_\_\_\_,  
(last name, first name, patronymic)

passport series \_\_\_\_\_ number \_\_\_\_\_, issued \_\_\_\_\_,  
(by whom and when it was issued)

registered at the address: \_\_\_\_\_,

I hereby give my consent to the processing of my personal data, including, but not limited to:  
surname, first name, patronymic;  
date and place of birth;  
contact information (phone number, e-mail address);  
data of an identity document;  
sports achievements and results;  
other information necessary for the organization and conduct of the event.

**This consent is provided for the following purposes:**

registration and participation in the event;  
informing about the event;

- publication of the results of the event;
- other purposes related to the organization and conduct of the event.

I agree that the processing of my personal data can be carried out both by automated and non-automated means.

This consent is valid until it is withdrawn in writing.

I confirm that I am aware of my rights under the General Data Protection Regulation (GDPR) (Regulation (EU) 2016/679) or other applicable international data protection regulations, including:

- the right to access my personal data;
- the right to rectification of inaccurate data;
- the right to erasure ("right to be forgotten");
- the right to restriction of processing;
- the right to data portability;
- the right to object to processing.

I understand that I can withdraw my consent at any time by contacting the organizers of the event at the following email address: [support@acebattle.run](mailto:support@acebattle.run).

Date: \_\_\_\_/\_\_\_\_/\_\_\_\_

Signature: \_\_\_\_\_

## EXAMPLE OF CALCULATING THE RATING OF TEAMS

**Example of rating calculation for a men's team of 7 people:**

Race results of a team of 3 runners and two pairs of ACE + JOKER (time in minutes and seconds)

- RUNNERS:**

Runner 1: TR1 = 05:10 (5 minutes 10 seconds).

Runner 2: TR2 = 04:50

Runner 3: TR3 = 05:00

- ACE + JOKER pairs:**

Pair 1: TA1 + TJ1 = 04:02

Pair 2: TA2 + TJ2 = 04:05

TO CALCULATE TEAM LEVEL

the time of the THREE best RUNNERS of the race and the sum of the stage times of the two best pairs ACE + JOKER are taken into account

$$TLABEL = (TR1 + TR2 + TR3) + (TA1 + TJ1) + (TA2 + TJ2)$$

where

TR1 + TR2 + TR3 is the sum of the times of the three best runners of the race;

TA1 + TJ1 – the total time of the pair Ace1 & Joker1 shown by the pair at a distance of 1 mile (from start to finish);

TA2 + TJ2 – the total time of the pair Ace2 & Joker2 shown by the pair at a distance of 1 mile (from start to finish);

TA, TJ – Ace stage time and Joker stage time, respectively.

**Calculation:**

The total time of the best three RUNNERS in the race:

$$TR1 + TR2 + TR3 = 05:10 + 04:50 + 05:00 = 15:00$$

The total time of the two best pairs of ACE + JOKER in the race:

$$(TA1 + TJ1) + (TA2 + TJ2) = 04:02 + 04:05 = 08:07$$

LEVEL TEAM REITING:

$$TLABEL = (TR1 + TR2 + TR3) + (TA1 + TJ1) + (TA2 + TJ2) = 15:00 + 08:07 = 23:07$$

**Determination of the team's rating according to the LEVEL Rating table ([Appendix 2](#)):**

The total time of the team **23:07** is compared with the rating table Men's Team Section

Looking for the final time in the time range column - [22:30 - LEVEL 8](#)

TO CALCULATE OVERALL TEAM RATING (TEAM DIVISION)**1. JOKER & ACE INDIVIDUAL TIME CALCULATION**

Pair 1: TA1 + TJ1 = 04:02, time : TA1, TJ1 = 04:02 + 0:24 = 04:26 (individual rating of each),

Pair 2: TA2 + TJ2 = 04:05, time : TA2, TJ2 = 04:05 + 0:24 = 04:29 (individual rating of each),

**2. TEAM RUN TIME**

$$TR1 + TR2 + TR3 + T_{A1} + TJ1 + TA2 + TJ2 = (05:10 + 04:50 + 05:00) + (04:26 + 04:26) + (04:29 + 04:29) =$$

**32:05**

**3. AVERAGE TEAM TIME: (7 people in a race – N=7)**

$$32:05 : 7 = 04:34.29$$

**Determination of the team's rating according to the DIVISION Ratings table ([Appendix 3](#)):**

The average time of the team **04:34.29** is compared with the rating table of the Men's **Team Section**  
Looking for the final time in the time range column - [04:34.29 – DIVISION 5](#)

**Notes**

- In case of the same total time for several teams, the priority is determined by previous results or additional criteria.

EXAMPLE OF INDIVIDUAL RATING CALCULATION

Runner 1:	QR1 = 05:10	<a href="#">LEVEL 5</a>
Runner 2:	QR2 = 04:50	<a href="#">LEVEL 8</a>
Runner 3:	QR3 = 05:00	<a href="#">LEVEL 6</a>
Ace 1:	TA1 = 04:26	<a href="#">JACK</a>
Joker 1:	TJ1 = 04:26	<a href="#">JACK</a>
Ace 2:	TA2 = 04:29	<a href="#">LEVEL10</a>
Joker 2:	TJ2 = 04:29	<a href="#">LEVEL 10</a>